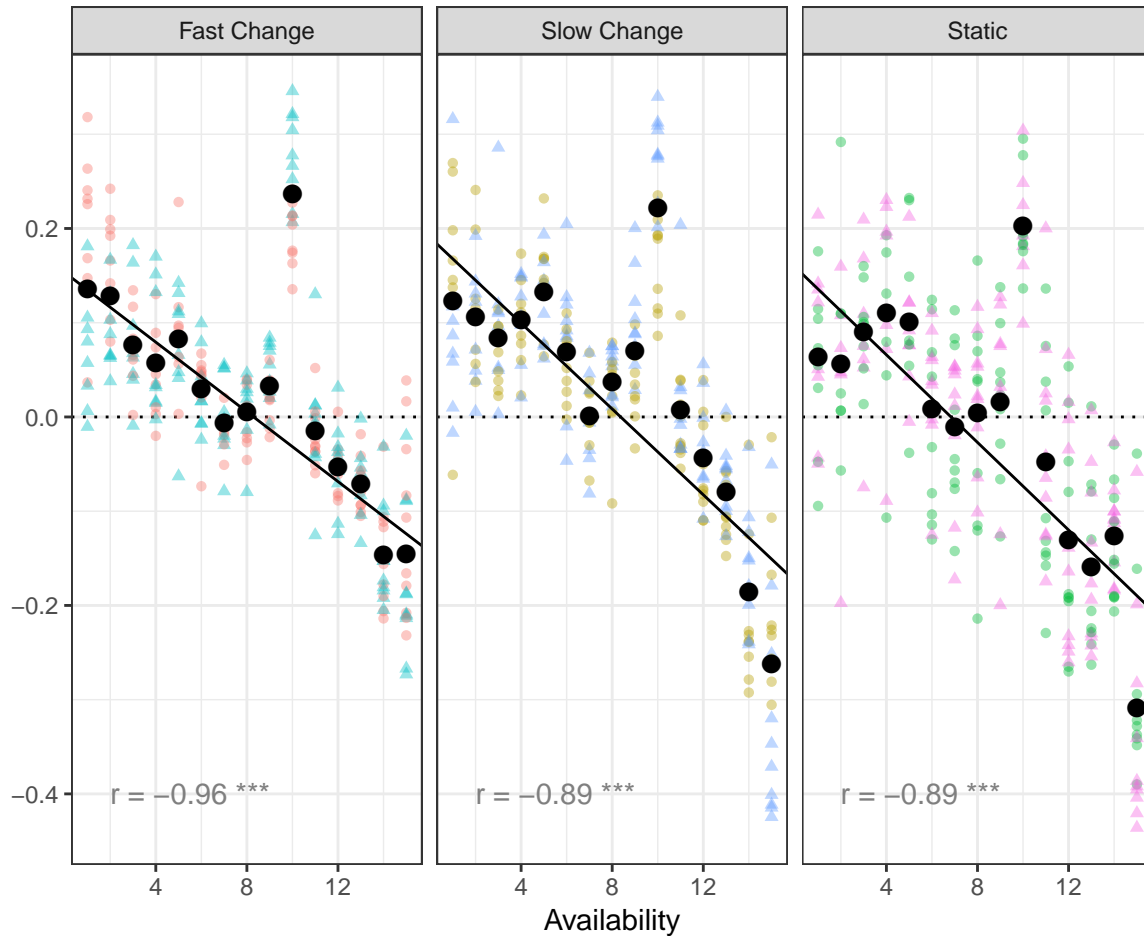


Human Minus KF



● Exp 1

▲ Exp 2

● Exp 1 Fast Change

● Exp 1 Slow Change

● Exp 1 Static

● Exp 2 Fast Change

● Exp 2 Slow Change

● Exp 2 Static