

Summary

I'm a passionate geek with a goal to improve myself and the world around me by learning and working on projects that could help people and myself.

At the age of twelve I've started creating small games in a software called "Game Maker". Since then I've learned what programming means and how to use such a useful skill.

In 2012 I've started learning programming (C/C++ and Pascal) and applying my knowledge to problem

solving and many projects. Since 2013 I've been going to Petnica Science Center where I've learned and applied knowledge in trending technology such as Embedded systems and Machine Learning (Matlab). In 2014 I've started using Linux and working with web and android programming (Python, Java).

Now I am studying Electrical Engineering and Computer Science, and I'm improving my knowledge by trying to keep up with current technological advances.

Experience

Petnica Science Center

Assistant

VALJEVO, SERBIA

Feb '13 – present

Petnica Science Center is the biggest and, probably, the oldest independent nonprofit organization for extracurricular, informal science education in South Eastern Europe. As of my first year as a high school student, I attended seminars for Technical Sciences, Applied Physics and Electronics and Computer Science. I've worked on large 3 projects over the past 3 years on the program for Applied Physics and Electronics:

2014 "Magnetic levitation using a Helmholtz coil"

2015 "Angle measurement using photoelements"

2016 "Localisation and reconstruction of the path using binary sensors on the ground"

I've also worked on smaller projects demonstrating concepts in artificial intelligence, control systems, computer vision and many more. As of Jun '16 I've worked as an assistant and mentor, where I held lectures and exercises to younger Petnica Attendants in the field of Applied Physics and Electronics and also Petnica Summer School.

Applied Physics and Electronics Club

KRAGUJEVAC, SERBIA

Club leader

Jun '13 – present

Applied Physics and Electronics Club is a student organisation of First grammar school of Kragujevac, founded in 2013. With few of my friends we've founded the club with the goal to introduce science from the perspective of engineering. Since 2013 around a hundred highschoolers have gone through lectures and projects of their own in the fields of Electronics, Computer Vision, Machine Learning, Simulations, Signal Processing and many more. I've mentored many projects such as: "Robot for playing rock-paper-scissors", "Model of an elevator", "Stabilizing a ball on a beam (Ball & Beam)", "Stabilizing a ball on a plate (Ball & Plate)", "Classifying notes of a piano", "Distance measurement using a laser", "Laser harp", "Egg drawing CNC", "Chess playing robot" and many more.

Eurobot

BELGRADE, SERBIA

Engineer

April '16 – present

Eurobot is an international amateur robotics contest open to teams of young people, organised either in student projects or in independent clubs. In 2016, with a few friends from school, we've built a functional robot in 2 weeks from scratch. In Nov '16, I've joined [APE.robotics](#) as a Hardware and Software Engineer.

Telekom Android Contest

BELGRADE, SERBIA

Contestant

Nov '15

Telekom Android Contest is a private contest held by mts (Mobile Telephony of Serbia) where groups of highschool students build an android application. My team won third prize (A mobile phone) with an application called "Morsenger". Morsenger is an android application used for people who have damaged vision which helps them send and receive messages in morse code.

Contests

SERBIA

Contestant

'11 – present

Since my last years in middle school, I've participated in many contests in the fields of Physics, Math, Programming, English language and Astronomy. Greatest achievement was the second Physics prize

in the national competition. I've also participated in the national competition for Programming and Astronomy.

Regional center for young talents

Kragujevac, Serbia

Contestant

11 – 14

Regional center for young talents is a national organisation that organises a series of competitions that include theoretical knowledge and practical projects. I've worked on 4 successful projects in the field of Physics: "Solar energy", "Process of collecting solar energy", "Magnetic localisation" and "Generating nanospun tissues" and won first national prize in 2014.

3D modeling seminar

Kragujevac, Serbia

Attendant

15 – 16

The University of Kragujevac, Faculty of Engineering belongs to a group of the most distinguished and most prestigious scientific-educational institutions from the area of technical sciences. It organises yearly 3D modeling seminars, where they teach high school students essentials of 3D modeling software such as CATIA and Autodesk Inventor. There are also many CNC machines such as 3D printers on which the designed 3D model can be tested.

Other projects

With my spare time I've worked on many other small project with which i was testing my knowledge in some fields. Most notably I've worked on:

- Many games such as snakes, tetris, chess, Go, basketball... (Java)
- Optimizing light source location for best use of a light bulb. (Octave)
- Chess AI (α - β pruning search algorithm). (Java)
- Character recognition with neural networks. (Matlab)
- History Map, a web application that could show how the world changed through time (HTML, php, postgresSQL, C++, mapnik...)
- Operational simulation of a 32-bit computer. (Logisim)
- Simulation of notions in electrostatics (such as electric field, potential field, equipotentials...). (Java)
- Compiler and simulator for picoComputer, an assembly-like programming language that is taught in my school. (C++17)

I've also implemented many algorithms in fields of Graphs, Searching, Machine Learning, Function Optimisation, Artificial Intelligence...

Education

Prva kragujevačka gimnazija (First grammar school of Kragujevac)

Kragujevac, Serbia

Student

2002 – 2016

As the student in the Specialized Mathematics (SM) course, I've concentrated on technical sciences such as Computer Science and Electrical Engineering. As my final-year project, I've chosen the theme "Optimizing Algorithms", where i dwelled in the algorithms such as Gradient Descent, Genetic Algorithms and Particle Swarms.

University of Belgrade, School of Electrical Engineering

Belgrade, Serbia

Batchelor's degree student in Electrical Engineering and Computer Science

2016 – present

Skills

Excellent: C/C++/C++11

Good: Java, Python, Assembly, Git, L^AT_EX, soldering

Basic: Bash, Matlab (Octave), mikroC, brainfuck, Hardware design, SQL, HTML, CSS, php, javascript

Languages: Serbian (*native*), English (*fluent*), French (*elementary*)

Interests

Programming, open source, software engineering, american football, Linux administration, web development, servers, number crunching algorithms on GPU-s, optimisation algorithms, photography, theoretical and numerical mathematics, cryptography, HDL (Hardware Description Language), digital electronics, telecommunication, signal processing, AI, machine learning, C++17, robotics, operating systems.