

# Data Mining Lab: Dynamic Weighted Majority for Incremental Learning

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# Introduction

## Concept drifts

- concept drifts occurring in data streams will jeopardize the accuracy and stability
- if the data stream is imbalanced, it will be even more challenging to detect and handle the concept drift
- these two problems have been intensively addressed separately
- they have yet to be well studied when they occur together

# DWMIL

## Key features

- chunk-based incremental learning method
- deals with data streams with concept drift and class imbalance problem
- creates a base classifier for each chunk
- weighs them by their performance tested on the current chunk
- a classifier trained recently or on a similar concept will receive a high weight

# DWMIL

## Four major merits

- can keep stable for non-drifted streams and quickly adapt to the new concept
- is totally incremental, no previous data needs to be stored
- keeps a limited number of classifiers to ensure high efficiency
- is simple and needs only one threshold parameter

# DWMIL

## Method explanation

- on each data chunk  $\mathcal{D}(t)$  at timestamp  $t$ , a new classifier  $H$  is learned
- the new classifier  $H$  is merged with  $\mathcal{H}(t - 1)$  to form the set  $\mathcal{H}(t)$
- classifiers are associated with the vector of weights, denoted as  $w^{(t)} = [w_1^{(t)}, \dots, w_m^{(t)}]^T$
- weights measure the importance of the classifiers in the set
- a weight  $w_j^{(t)}$  for classifier  $H_j^{(t)}$  is reduced on each timestamp
- the adjusted weight is given by  $w_j^{(t)} = (1 - \epsilon_j^{(t)}) \cdot w_j^{(t-1)}$
- finally, new data  $x$  is predicted with  $\text{sign}(\sum_{j=1}^m w_j^{(t)} \cdot H_j^{(t)}(x))$

# DWMIL

## UnderBagging

- combines the strength of random undersampling and bagging
- random undersampling
  - simple technique used to resolve imbalance in the data set
  - remove random samples from the majority class
  - may increase the variance of the classifier
  - may potentially discard useful or important samples
- bagging
  - special case of model averaging
  - used to improve the stability and accuracy
  - reduces variance and helps to avoid overfitting

# Imbalanced streaming data sets

## Real world data sets

- Weather
  - weather information of Bellevue in Nebraska
  - each day can be classified as “rainy” or “not rainy”
- Electricity
  - changes of the electricity price of New South Wales in Australia



# Imbalanced streaming data sets

## Synthetic data sets

- Moving Gaussian
  - consists of two Gaussian distributed classes
- SEA
  - contains three attributes ranging from 0 to 10
  - only the first two attributes are related to the class
- Hyper Plane
  - contains gradually changing decision hyperplane concepts
- Checkerboard
  - nonlinear XOR classification problem

# Imbalanced streaming data sets

## Further data sets

- Forest Covertypes
  - contains the cover type for 30 x 30 meter forest cells
  - 581,012 instances and 54 attributes
- Poker Hand
  - consists of 1,000,000 instances
  - each instance represents a hand having five poker playing cards
  - each card is described by the attributes suit and rank

# The “Weather” data set

## Overview

- consists of 18,159 daily readings
  - 5,698 (31 %) are classified as “rainy”
  - the remaining 12,461 (69 %) are classified as “not rainy”
- missing values were synthetically generated
- 8 weather features
  - Temperature (Fahrenheit)
  - Dew Point (Fahrenheit)
  - Sea Level Pressure (hPa)
  - Visibility (Miles)
  - Average Wind Speed (Knots)
  - Maximum Sustained Wind Speed (Knots)
  - Maximum Temperature (Fahrenheit)
  - Minimum Temperature (Fahrenheit)

# The “Weather” data set

## Analysis

- no missing values at all
- imperial units were used, so we converted them into metric units during analysis
- all values are floats, so we can easily calculate **min**, **max**, **mean** and **std** for every value, e. g. for the temperature:
  - min = -24.3 °C
  - max = 33.6 °C
  - mean = 10.6 °C
  - std = 11.7 °C
- two major outliers in the **pressure** column (5503.8 hPa and 5503.1 hPa)

# Performance metrics

## F1-Score

- measure of a test's accuracy
- considers both the **Precision** and the **Recall** to compute the score

$$Precision = \frac{TP}{TP + FP}$$

$$Recall = \frac{TP}{TP + FN}$$

$$F_1 = 2 \cdot \frac{Precision \cdot Recall}{Precision + Recall}$$

# Performance metrics

## Geometric Mean Error

- Geometric Mean is the n-th root of the product of n numbers:

$$\epsilon_{gm} = 1 - \sqrt[n]{TPR \cdot TNR}$$

- True Positive Rate (TPR) or **Recall / Sensitivity**:

$$TPR = \frac{TP}{TP + FN}$$

- True Negative Rate (TNR) or **Specificity**:

$$TNR = \frac{TN}{TN + FP}$$

# Performance metrics

## Area Under Curve (AUC)

- the **ROC curve** is showing the performance of a classification model by plotting TPR and FPR
- the two-dimensional area underneath the ROC curve from (0,0) to (1,1) is called **Area Under Curve (AUC)**
- True Positive Rate (TPR) or **Recall / Sensitivity**:

$$TPR = \frac{TP}{TP + FN}$$

- False Positive Rate (FPR):

$$FPR = \frac{FP}{FP + TN}$$

# Results of the paper vs. reproduced results

## Geometric Mean

| data set        | paper  | reproduced results |
|-----------------|--------|--------------------|
| Moving Gaussian | 0.7565 | 0.7956             |
| SEA             | 0.9256 | 0.9388             |
| Hyper Plane     | 0.5889 | 0.5751             |
| Checkerboard    | 0.8123 | 0.6500             |
| Electricity     | 0.7062 | 0.8026             |
| Weather         | 0.6641 | 0.7150             |



# Results of the paper vs. reproduced results

## AUC

| data set        | paper  | reproduced results |
|-----------------|--------|--------------------|
| Moving Gaussian | 0.8517 | 0.7964             |
| SEA             | 0.9776 | 0.9385             |
| Hyper Plane     | 0.7007 | 0.5747             |
| Checkerboard    | 0.8876 | 0.6497             |
| Electricity     | 0.8271 | 0.7964             |
| Weather         | 0.7725 | 0.7162             |

# Performance of DWMIL with F1-score

| data set        | f1-score |
|-----------------|----------|
| Moving Gaussian | 0.8354   |
| SEA             | 0.9398   |
| Hyper Plane     | 0.5822   |
| Checkerboard    | 0.6534   |
| Electricity     | 0.7825   |
| Weather         | 0.6447   |

# Performance of DWMIL on new data sets

## Forest Covertypes

- DWMIL performs very good on this real-world data set

| metric | value  |
|--------|--------|
| gm     | 0.9222 |
| f1     | 0.8040 |
| auc    | 0.9211 |
| rec    | 0.9129 |

# Learn<sup>++</sup>.NIE

## Competitor

- Learn<sup>++</sup> for Non-stationary and Imbalanced Environments
- modified algorithm of Learn<sup>++</sup>.CDS
  - employs a different penalty constraint that forces the algorithm to balance predictive accuracy on all classes
  - uses a bagging based sub-ensemble for the minority class oversampling

### For more details

[Gregory Ditzler and Robi Polikar] Incremental Learning of Concept Drift from Streaming Imbalanced Data. In IEEE Transactions on Knowledge and Data Engineering, vol. 25, no. 10, pages 2283 – 2301. 10.1109/TKDE.2012.136, 2013.

# DWMIL vs. Learn<sup>++</sup>.NIE

## Forest Covertype

- DWMIL performs better at this real-world data set

| metric | DWMIL  | Learn <sup>++</sup> .NIE |
|--------|--------|--------------------------|
| gm     | 0.9222 | 0.8984                   |
| f1     | 0.8040 | 0.7838                   |
| auc    | 0.9211 | 0.8928                   |
| rec    | 0.9129 | 0.8616                   |

# DWMIL vs. Learn<sup>++</sup>.NIE

## Moving Gaussian

- Learn<sup>++</sup>.NIE performs better at this data set

| metric | DWMIL  | Learn <sup>++</sup> .NIE |
|--------|--------|--------------------------|
| gm     | 0.7956 | 0.9520                   |
| f1     | 0.8354 | 0.9568                   |
| auc    | 0.7964 | 0.9511                   |
| rec    | 0.7823 | 0.9724                   |

# DWMIL vs. Learn<sup>++</sup>.NIE

## SEA

- both methods perform equally good

| metric | DWMIL  | Learn <sup>++</sup> .NIE |
|--------|--------|--------------------------|
| gm     | 0.9388 | 0.9729                   |
| f1     | 0.9398 | 0.9734                   |
| auc    | 0.9385 | 0.9727                   |
| rec    | 0.9460 | 0.9796                   |

# DWMIL vs. Learn<sup>++</sup>.NIE

## Hyper Plane

- Learn<sup>++</sup>.NIE performs better at this data set

| metric | DWMIL  | Learn <sup>++</sup> .NIE |
|--------|--------|--------------------------|
| gm     | 0.5751 | 0.9578                   |
| f1     | 0.5822 | 0.9594                   |
| auc    | 0.5747 | 0.9575                   |
| rec    | 0.5929 | 0.9662                   |



# DWMIL vs. Learn<sup>++</sup>.NIE

## Checkerboard

- Learn<sup>++</sup>.NIE performs better at this data set

| metric | DWMIL  | Learn <sup>++</sup> .NIE |
|--------|--------|--------------------------|
| gm     | 0.6500 | 0.9484                   |
| f1     | 0.6534 | 0.9496                   |
| auc    | 0.6497 | 0.9484                   |
| rec    | 0.6574 | 0.9490                   |

# DWMIL vs. Learn<sup>++</sup>.NIE

## Electricity

- Learn<sup>++</sup>.NIE performs better at this data set

| metric | DWMIL  | Learn <sup>++</sup> .NIE |
|--------|--------|--------------------------|
| gm     | 0.8026 | 0.9119                   |
| f1     | 0.7825 | 0.9064                   |
| auc    | 0.7964 | 0.9068                   |
| rec    | 0.7129 | 0.8607                   |

# DWMIL vs. Learn<sup>++</sup>.NIE

Weather

- both methods perform equally good

| metric | DWMIL  | Learn <sup>++</sup> .NIE |
|--------|--------|--------------------------|
| gm     | 0.7150 | 0.7731                   |
| f1     | 0.6447 | 0.7400                   |
| auc    | 0.7162 | 0.7662                   |
| rec    | 0.7234 | 0.6126                   |

# Conclusion

Authors of the paper

- concept drift and class imbalance are inevitable problems of learning from data streams
- DWMIL was proposed to solve these two problems
- the conducted experiments have shown that DWMIL
  - performs better compared with its counterparts
  - performs more efficiently compared with its counterparts

# Conclusion

## Reproduction

- our conducted experiments have shown that DWMIL
  - performs not always better compared with its counterparts
  - performs not always more efficiently compared with its counterparts
- Learn<sup>++</sup>.NIE performed better compared to DWMIL most of the times
- Learn<sup>++</sup>.NIE performed more efficiently compared to DWMIL most of the times

# Thanks for your attention!

## References

- [Yang Lu, Yiu-ming Cheung and Yuan Yan Tang] Dynamic Weighted Majority for Incremental Learning of Imbalanced Data Streams with Concept Drift. In Proceedings of the Twenty-Sixth International Joint Conference on Artificial Intelligence, pages 2393 – 2399. IJCAI-17, 2017.
- [Gregory Ditzler and Robi Polikar] Incremental Learning of Concept Drift from Streaming Imbalanced Data. In IEEE Transactions on Knowledge and Data Engineering, vol. 25, no. 10, pages 2283 – 2301. 10.1109/TKDE.2012.136, 2013.