

# MT451P - Assignment 3

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1. Making use of the Implicit Function Theorem, derive the Regular Level Set Theorem.

**Solution:** Let  $f: \mathbb{R}^2 \times \mathbb{R} \leftarrow \mathbb{R}$  be a smooth function. Let  $c \in \text{Im } f$  and define  $\Sigma := f^{-1}(c) \subseteq \mathbb{R}^3$ . Since  $c$  is a regular value, we have that  $\Sigma$  contains no critical points of  $f$ . For  $p \in \Sigma$ , we have that

$$Df_p = \left[ \frac{\partial f}{\partial x_1}(p), \frac{\partial f}{\partial x_2}(p), \frac{\partial f}{\partial x_3}(p) \right]$$

has a non-zero component. Then by the Implicit Function Theorem,  $\exists U \subseteq \mathbb{R}^2, V \subseteq \mathbb{R}$  with  $p \in U \times V$ , and a smooth function  $g: U \leftarrow V$ , such that  $(u_1, u_2, g(u_1, u_2)) \in \Sigma, \forall u_1, u_2 \in U$ . Then define

$$\tilde{x}: U \leftarrow \mathbb{R}^3: (u_1, u_2) \rightarrow (u_1, u_2, g(u_1, u_2))$$

Since  $g$  is smooth this must mean that  $\tilde{x}$  is smooth as well. Also, since  $\tilde{x}(u_1, u_2)$  is uniquely determined by  $(u_1, u_2)$ ,  $\tilde{x}$  is injective. Both  $\Sigma$  and  $g$  vary continuously, which means that  $g(p_1, p_2) = p_3$  and  $(p_1, p_2, p_3) \in \text{Im } \tilde{x}$ . By the Implicit Function Theorem we get that  $\tilde{x}(u_1, u_2) \in \Sigma, \forall (u_1, u_2) \in U$ , so  $\text{Im } \tilde{x} \subseteq \Sigma$ . We also know that,

$$\left[ \frac{\partial \tilde{x}_1}{\partial u_1}, \frac{\partial \tilde{x}_2}{\partial u_1}, \frac{\partial \tilde{x}_3}{\partial u_1} \right] \times \left[ \frac{\partial \tilde{x}_1}{\partial u_2}, \frac{\partial \tilde{x}_2}{\partial u_2}, \frac{\partial \tilde{x}_3}{\partial u_2} \right] = [1, 0, g_{u_1}] \times [0, 1, g_{u_2}] = [-g_{u_1}, g_{u_2}, 1] \neq 0$$

that is,  $\tilde{x}_{u_1} \times \tilde{x}_{u_2}$  is non-zero on all of  $U$ , which means that  $\tilde{x}$  is regular. Since  $\tilde{x}$  satisfies the conditions for being a co-ordinate patch containing  $p$ , and as this hold  $\forall p \in \Sigma$ ,  $\Sigma$  is a surface.

2. Which of the following subsets of  $\mathbb{R}^3$  are surfaces. Provide a brief justification for your answer in each case.

- (a) The solution set for the equation

$$\frac{1}{3}z^3 - z = \frac{1}{2}x^2 - \frac{1}{2}y^2$$

**Solution:** Define

$$f: \mathbb{R}^3 \rightarrow \mathbb{R} : (x, y, z) \rightarrow \frac{1}{2}x^2 - \frac{1}{2}y^2 - \frac{1}{3}z^3 + z$$

Then

$$\nabla f = [x, y, 1 - z^2]$$

The only points where  $\nabla f = 0$  are  $(0, 0, \pm 1)$  but since

$$f(0, 0, \pm 1) = \pm 1 \pm \frac{1}{3} \neq 0$$

these points are not in  $f^{-1}(0)$ . Therefore, 0 is a regular value of  $f$  and by the Regular Level Set Theorem, the set  $f^{-1}(0)$  is a surface.

- (b) The sphere  $S^2 \subset \mathbb{R}^3$  consisting of all points in  $\mathbb{R}^3$  whose distance from the origin is 1.

**Solution:** Define

$$f: \mathbb{R}^3 \rightarrow \mathbb{R} : (x, y, z) \rightarrow (x^2 + y^2 + z^2)$$

Then

$$\nabla f = [2x, 2y, 2z]$$

The only point where  $\nabla f = 0$  is at  $(0, 0, 0)$  but since

$$f(0, 0, 0) = 0 \neq 1$$

it is not in  $f^{-1}(1)$ . Therefore 1 is a regular value of  $f$  and by the Regular Level Set Theorem, this set is a surface.

- (c) The set of points  $(x, y, f(x, y))$  where  $f: \mathbb{R}^2 \rightarrow \mathbb{R}$  is a smooth function.

**Solution:** Define

$$\tilde{x}: \mathbb{R}^2 \rightarrow \mathbb{R}^3 : (x, y) \rightarrow (x, y, f(x, y))$$

This is a smooth function as  $f$  is a smooth function. It is also an injective function as  $\tilde{x}$  is uniquely determined by  $(x, y)$ . Then we get that

$$\left[ \frac{\partial \tilde{x}_1}{\partial x}, \frac{\partial \tilde{x}_2}{\partial x}, \frac{\partial \tilde{x}_3}{\partial x} \right] \times \left[ \frac{\partial \tilde{x}_1}{\partial y}, \frac{\partial \tilde{x}_2}{\partial y}, \frac{\partial \tilde{x}_3}{\partial y} \right] = [1, 0, f_x] \times [0, 1, f_y] = [-f_x, f_y, 1] \neq \vec{0}$$

Therefore  $\tilde{x}_x \times \tilde{x}_y$  is non-zero everywhere and so it is regular. This means that  $\tilde{x}$  is a co-ordinate patch whose domain is all of  $\mathbb{R}^2$ , meaning it suffices for all inputs and its image is the set we seek. Theorem that set is a surface.

- (d) The subset of  $\mathbb{R}^3$  obtained upon revolution about the  $z$ -axis of the circle given by the equation

$$(x - R)^2 + z^2 = r^2$$

where  $R, r > 0$  are constants.

**Solution:** We can define this subset by using cylindrical co-ordinates. Define

$$f: \mathbb{R}^3 \rightarrow \mathbb{R} : (d, \theta, z) \rightarrow (d - R)^2 + z^2 = d^2 - 2Rd + R^2 + z^2$$

Then we get that

$$\nabla f = [0, 2d - 2R, 2z]$$

This is only zero points of the form  $(R, \theta, 0)$  for  $\theta \in [0, 2\pi)$ . But  $f(R, \theta, 0) = (R - R)^2 + 0^2 = 0 \neq r^2$  as  $r > 0$ . This means that  $r^2$  is a regular value of  $f$ . Since  $f^{-1}(r^2)$  contains none of the critical points, by the Level Set Theorem, it is a surface.