

DANIEL RAKITA

CURRICULUM VITAE, OCTOBER 2024

Assistant Professor
Yale University
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RESEARCH INTERESTS

My research primarily involves formulating **planning**, **optimization**, and **learning** algorithms that allow robot manipulation platforms to effectively complete tasks.

The goal of my work is to enable people to intuitively control or work alongside robot manipulation platforms to perform critical tasks deemed unsuitable, undesirable, understaffed, or unsafe for people, such as full-time homecare, home assistance, telenursing, robot surgery, disaster relief, large-scale manufacturing, nuclear materials handling, and space robotics. I use interdisciplinary techniques across robotics and computer science, including motion planning, motion optimization, shared autonomy, human-robot interaction, and machine learning to formulate and validate generalizable, end-to-end solutions within these problem spaces.

EDUCATION

Ph.D. in Computer Science, University of Wisconsin-Madison Advisors: Michael Gleicher and Bilge Mutlu	2015-2022
Masters of Computer Science, University of Wisconsin-Madison	2015-2017
Undergraduate work in computer science, University of Wisconsin-Madison	2013-2015
Bachelor of Music in Performance, Indiana University-Bloomington Jacobs School of Music	2008-2012

Academic Positions

Assistant Professor, Yale University, Department of Computer Science	2022 - Current
Graduate Researcher, University of Wisconsin-Madison Visual Computing Lab and Human-Computer Interaction Lab Advised by Michael Gleicher and Bilge Mutlu	2015-2022
NREIP Researcher, Naval Research Lab, Washington, D.C., Advised by Laura Hiatt	2018, 2019

AWARDS & HONORS



[A12]	Best Paper Award Winner, ACM/IEEE Conference on Human-Robot Interaction (HRI)	2023
[A11]	Outstanding Graduate-Student Research Award, UW-Madison	2022
[A10]	Outstanding Reviewer Award, Selected by IROS Conference Paper Review Board, Top 4 of 3,942	2021
[A9]	Cisco Graduate Student Fellowship Recipient, UW-Madison	2021
[A8]	Three Minute Thesis Competition Finalist, UW-Madison	2021
[A7]	Best Paper Award Finalist, ACM/IEEE Conference on Human-Robot Interaction (HRI)	2020
[A6]	Microsoft PhD Fellowship Recipient	2019
[A5]	Best Paper Award Winner, ACM/IEEE Conference on Human-Robot Interaction (HRI), Top 4 of 206 papers	2018
[A4]	NSF Graduate Research Fellowship Program Honorable Mention	2017
[A3]	HRI Pioneer, accepted to the selective workshop held at HRI 2017	2017
[A2]	Best Paper Award Nominee, IEEE Symposium on Robot and Human Interactive Communication (RO-MAN)	2017
[A1]	ACM SIGGRAPH Student Research Competition 1st Place	2015



JOURNAL ARTICLES

- [J6] Chamzas, C., Quintero, C., Kingston, Z., Orthey, A., **Rakita, D.**, Gleicher, M., Toussaint, M., Kavraki, L. 2022. MOTIONBENCHMARKER: A Tool to Generate and Benchmark Motion Planning Datasets. *Robotics and Automation Letters (RA-L)*. In *Proceedings International Conference on Robotics and Automation (ICRA)*.
- [J5] **Rakita, D.**, Mutlu, B., Gleicher, M. 2021. Single Query Path Planning using Sample Efficient Probability Informed Trees. *Robotics and Automation Letters (RA-L)*. In *Proceedings International Conference on Robotics and Automation (ICRA)*.
- [J4] **Rakita, D.**, Mutlu, B., Gleicher, M. 2020. An Analysis of RelaxedIK: An Optimization-Based Framework for Generating Accurate and Feasible Robot Arm Motions. *Autonomous Robotics (AURO)*.
- [J3] **Rakita, D.**, Mutlu, B., Gleicher, M., and Hiatt, L. 2019. Shared-Control-Based Bimanual Robot Manipulation. *Science Robotics*.


- [J2] Bodden, C., **Rakita, D.**, Mutlu, B., and Gleicher, M. 2018. A Flexible Optimization-Based Method for Synthesizing Intent-Expressive Robot Arm Motion. *The International Journal of Robotics Research* (IJRR). SAGE.
- [J1] Pejsa, T., **Rakita, D.**, Mutlu, B., & Gleicher, M. 2016. Authoring directed gaze for full-body motion capture. *ACM Transactions on Graphics*, 35(6), 1–11. Proceedings SIGGRAPH ASIA 2016, December 2016.

REFEREED FULL CONFERENCE PAPERS

- [C20] Hoffmeister, L.M., Scassellati, B., **Rakita, D.** 2024. Sequential Discrete Action Selection via Blocking Conditions and Resolutions. *In IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*.
- [C19] Patel, V., **Rakita, D.**, and Dollar, A. 2023. An Analysis of Unified Manipulation with Robot Arms and Dexterous Hands via Optimization-based Motion Synthesis. *International Conference on Robotics and Automation (ICRA)*.
- [C18] Wang, Y., Praveena, P., **Rakita, D.**, and Gleicher, M. 2023. RangedIK: An Optimization-Based Robot Motion Generation Method for Ranged-Goal Tasks. *International Conference on Robotics and Automation (ICRA)*.
- [C17]  Schoen, A., Sullivan, D., Zhang, Z., Rakita, D., and Mutlu, M. 2023. Lively: Enabling Multimodal, Lifelike, and Extensible Real-time Robot Motion. *International Conference on Human-Robot Interaction (HRI)*. ACM/IEEE. [Best Paper Award Winner]
- [C16] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2022. Proxima: An Approach for Time or Accuracy Budgeted Collision Proximity Queries. *Robotics: Science and Systems (RSS)*.
- [C15] **Rakita, D.**, Shi, H., Mutlu, B., and Gleicher, M. 2021. CollisionIK: A Per-Instant Pose Optimization Method for Generating Robot Motions with Environment Collision Avoidance. *International Conference on Robotics and Automation (ICRA)*.
- [C14] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2021. Strobe: An Acceleration Meta-algorithm for Optimizing Robot Paths using Concurrent Interleaved Sub-Epoch Pods. *International Conference on Robotics and Automation (ICRA)*.
- [C13] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2020. Effects of Onset Latency and Robot Speed Delays on Mimicry-Control Teleoperation. *International Conference on Human-Robot Interaction (HRI)*. ACM/IEEE (Acceptance rate 24%)
- [C12]  Praveena, P., **Rakita, D.**, Mutlu, B., and Gleicher, M. 2020. Supporting Perception of Weight through Motion-induced Sensory Conflicts in Robot Teleoperation. *International Conference on Human-Robot Interaction (HRI)*. ACM/IEEE. (Acceptance rate 24%) [Best Paper Nominee]
- [C11] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2019. Remote Telemanipulation with Adapting Viewpoints in Visually Complex Environments. *Robotics: Science and Systems (RSS)*.

- [C10] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2019. Stampede: A Discrete-Optimization Method for Solving Pathwise-Inverse Kinematics. *International Conference on Robotics and Automation (ICRA)*.
- [C9] Praveena, P., **Rakita, D.**, Mutlu, B., and Gleicher, M. 2019. User-Guided Offline Synthesis of Robot Arm Motion from 6- DoF Paths. *International Conference on Robotics and Automation (ICRA)*.
- [C8] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2018. RelaxedIK: Real-time Synthesis of Accurate and Feasible Robot Arm Motion. *Robotics: Science and Systems (RSS)*. [Invited to Special Issue]
- [C7]  **Rakita, D.**, Mutlu, B., and Gleicher, M. 2018. An Autonomous Dynamic Camera Method for Effective Remote Teleoperation. *International Conference on Human-Robot Interaction (HRI)*. ACM/IEEE. (Acceptance rate 23%) [Best Paper Award Winner]
- [C6] **Rakita, D.**, Mutlu, B., Gleicher, M., and Hiatt, L. 2018. Shared Dynamic Curves: A Shared-Control Telemanipulation Method for Motor Task Training. *International Conference on Human-Robot Interaction (HRI)*. ACM/IEEE. (Acceptance rate 23%)
- [C5] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2017. A Motion Retargeting Method for Effective Mimicry-based Teleoperation of Robot Arms. *International Conference on Human-Robot Interaction (HRI)*. ACM/IEEE. (Acceptance rate 50/211)
- [C4] Liu, O., **Rakita, D.**, Mutlu, B., and Gleicher, M. 2017. Understanding Human-Robot Interaction in Virtual Reality. *RO-MAN 2017-The IEEE International Symposium on Robot and Human Interactive Communication*. IEEE.
- [C3] Subramani, G., **Rakita, D.**, Wang H., Zinn, M., Gleicher, M. 2017. Recognizing Actions during Tactile Manipulations through Force Sensing. *International Conference on Intelligent Robots and Systems (IROS)*. IEEE/RSJ.
- [C2] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2016. Motion Synopsis for Robot Arm Trajectories. *RO-MAN 2016-The 25th IEEE International Symposium on Robot and Human Interactive Communication*. IEEE. (Acceptance rate 44%)
- [C1]  Bodden, C., **Rakita, D.**, Mutlu, B., and Gleicher, M. 2016. Evaluating Intent-Expressive Robot Arm Motion. *RO-MAN 2016-The 25th IEEE International Symposium on Robot and Human Interactive Communication*. IEEE. (Acceptance rate 44%) [Best Paper Nominee]

REFEREED SHORT CONFERENCE PAPERS

- [S2] **Rakita, D.** 2017. Methods for Effective Mimicry-based Teleoperation of Robot Arms. *International Conference on Human-Robot Interaction (HRI) Pioneers Workshop*.
- [S1]  **Rakita, D.**, Pejisa, T., Mutlu, B., and Gleicher, M. 2015. Inferring Gaze Shifts from Captured Body Motion. *SIGGRAPH 2015 Poster Proceedings 77, 77:1*. [1st Place – ACM Student Research Competition]

THESES

- [T2] **Rakita, D.** 2022. On the Formulation, Characterization, and Application of Per-instant Pose Optimization as a Motion Generation Paradigm in Robotics. University of Wisconsin-Madison Department of Computer Sciences, PhD Dissertation.
- [T1] **Rakita, D.**, Mutlu, B., and Gleicher, M. 2017. Relaxed-IK Solver: A Framework for Robot Arm Importance-based Inverse Kinematics. University of Wisconsin-Madison Department of Computer Sciences, Masters Tech Report.

FUNDING

- Office of Naval Research:** *Robot Manipulation in Densely Cluttered Environments.* 2024 - 2027
Principal Investigator: Daniel Rakita. Co-PI(s): Brian Scassellati. Award Amount: \$1,212,027.
- Cisco Graduate Student Fellowship.** Award Amount: one year PhD tuition and stipend. 2021-2022
- Microsoft PhD Fellowship.** Award Amount: \$84,000 for tuition, stipend, and travel funds. 2019-2020

TEACHING

CPSC 487/587 3D Spatial Modeling and Computing. Yale University. (course I designed)

Several areas of computer science and related fields must model and compute how objects are situated in three-dimensional space over time, such as robotics, computer vision, computer graphics, computational physics, computational biology, aerospace engineering, and so on. This course will teach students how to computationally model the spatial configuration of and spatial relationships between objects over time. Topics covered will include various methods for representing spatial configurations and transformations (such as transformation matrices, Euler angles, unit quaternions, dual quaternions, etc.), hierarchical chaining of spatial transformations, derivatives of spatial representations with respect to time, computing intersections and penetration depths between objects in space, interpolating over spatial representations (such as using splines), signal processing over spatial transformations, optimizing over spatial representations, and more.

To develop these concepts rigorously, we will draw from Linear Algebra, Calculus, Topology, Lie Theory, and Geometric Algebra. Real-world examples from robotics, computer vision, and computer graphics will be utilized to solidify these concepts, with programming assignments, problem sets, and a final project that will allow students to apply what they have learned. Interactive visual aids created by the instructor will be an integral part of lectures to help students connect mathematical concepts with spatial phenomena.

Offerings:

- Spring 2024. Course Rating: 4.5/5.0

CPSC 485/585 Applied Planning and Optimization. Yale University. (course I designed)

This course introduces students to concepts, algorithms, and programming techniques pertaining to planning and optimization. At a high level, the course teaches students how to break down a particular problem into a state-space or a state-action space, how to select an effective planning or optimization algorithm given the problem at hand, and how to ultimately apply the selected algorithm to achieve desired outputs. Concepts are solidified through grounded, real-world examples (particularly in robotics, but also including machine learning, graphics, biology, etc.). These examples come in the form of programming assignments, problem sets, and a final project. General topics will include discrete planning, sampling-based path planning, optimization via matrix methods, linear programming, computational differentiation, non-linear optimization, and mixed integer programming. After the course, students should be able to generalize their knowledge of planning and optimization to any problem domain.

Offerings:

- Spring 2023. Course Rating: 4.5/5.0
- Fall 2023. Course Rating: 4.5/5.0

CPSC 685 Topics on Robot Motion Generation. Yale University. (course I designed)

This course focuses on concepts, approaches, and algorithms related to robot motion generation. Students will read, summarize, present on, and discuss papers and textbook chapters related to search-based path planning, sampling-based path planning, inverse kinematics, and trajectory optimization. These readings span the full range between historical context to current trends on the above topics. Further, some lecturing is interspersed throughout the course such that students can gain background on foundational topics in robotics (e.g., kinematics, dynamics, rotations, non-linear optimization, etc.) in order to more fully grasp the assigned papers and chapters. The course involves a semester-long project where students (optionally working in small groups) can choose between an implementation-based project or a writing-based project.

Offerings:

- Fall 2022. Course Rating: 4.8/5.0

GUEST LECTURES

CPSC 472 Intelligent Robotics. Yale University.	Fall 2022
CS/ Psych 770 Human-Computer Interaction. University of Wisconsin-Madison.	Spring 2020
CS 559 Introduction to Computer Graphics, University of Wisconsin-Madison.	Spring 2019

STUDENT ADVISING

Ph.D. Students

- Liam Merz Hoffmeister (2023 -)
- Xiatao Sun (2023 -)
- Chen Liang (2024 -)
- TJ Vitchutripop (2024 -)
- Peter Wang (2024 -)

Masters Students

- Alan Li (2024 -)
- Yinliang Chen (2024 -)

Undergraduate Students

- Ian Lim (2024 -)
- Andrew Fu (2024 -)
- Ryan Jin (2024 -)
- Blaze Goldstein (2024 -)
- Anand Srinivasan (2024 -)
- Haroon Mohamedali (2024 -)
- Richard Xue (2024 -)
- Byron Li (2024 -)
- Griffin Thompson (2024 -)
- Roshan Klein-Seetharaman (2024 -)
- Francis Fan (2023 -)
- Jack Chen (2023 -)
- Ryan Tsai (2023 -)
- Sem Asmelash (2022 - 2024)
- Sophie Usherwood (2022 - 2023)

ACADEMIC SERVICE

Program Committee Member, HRI	2024
Associate Editor, ICRA	2024
Session Chair, ICRA session Optimization-Based Motion Planning	2021
Review Editor, Frontiers in Robotics and AI	2021-Current
Reviewer (>100 papers), ICRA, IROS, RSS, RA-L, TRO, HRI, CHI, SIGGRAPH, Transactions on Mechatronics, Frontiers, Humanoids	2017-Current

INVITED TALKS

Cornell University. <i>Intuitive Robot Shared-Control Interfaces via Real-time Motion</i>	2022
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Planning and Optimization

Workshop on Bimanual Manipulation, ICRA 2022. <i>Generating Accurate, Feasible, and Coordinated Bimanual Robot Motions in Real-time</i>	2022
KavrakiLab, Rice University. <i>Methods and Applications for Generating Accurate and Feasible Robot-arm Motions in Real-time.</i>	2021
Talking-Robotics Series, <i>Methods and Applications for Generating Accurate and Feasible Robot-arm Motions in Real-time.</i> [video link]	2021
Northwestern University. <i>Methods and Applications for Generating Accurate and Feasible Robot-arm Motions in Real-time</i>	2020
AI and Its Alternatives for Shared Autonomy in Assistive and Collaborative Robotics Workshop, RSS 2019. <i>Robust Human-Arm to Robot-Arm Motion Remapping in Real-time for Effective Shared-Control Telemanipulation Methods</i>	2019
UW-Madison Computer Science Student Symposium. <i>Effective Methods for Robot Telemanipulation.</i>	2019
Naval Research Lab. <i>Effective Methods for Robot Teleoperation.</i>	2017

SELECTED MEDIA COVERAGE

Yale News, Grasping the future with a robotic arm-hand combo

Techcrunch, This robot learns its two-handed moves from human dexterity

Tech Xplore, Shared control allows a robot to use two hands working together to complete tasks

Cosmos, The Science of Everything, Breaking: robot makes breakfast

Milwaukee Journal Sentinel, UW team designs robot hands that work together

TECHNICAL SKILLS

Programming: Rust, Python, C++, C, C#, Java, OpenGL, ROS, MATLAB, JavaScript, HTML, CSS, WebGL

Software: Blender, 3dsMax, Unity, MotionBuilder, Photoshop, Illustrator, Premier Pro, After Effects, Maya, MudBox, Office