

# String.fromCharCode()

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The static **String.fromCharCode()** method returns a string created by using the specified sequence of Unicode values.

## Syntax

```
String.fromCharCode(num1[, ...[, numN]])
```

## Parameters

**num1, ..., numN**  
A sequence of numbers that are Unicode values.

## Description

This method returns a string and not a **String** object.

Because `fromCharCode()` is a static method of **String**, you always use it as `String.fromCharCode()`, rather than as a method of a **String** object you created.

## Examples

### Using fromCharCode()

The following example returns the string "ABC".

```
1 | String.fromCharCode(65, 66, 67); // "ABC"
```

## Getting it to work with higher values

Although most common Unicode values can be represented with one 16-bit number (as expected early on during JavaScript standardization) and `fromCharCode()` can be used to return a single character for the most common values (i.e., UCS-2 values which are the subset of UTF-16 with the most common characters), in order to deal with ALL legal Unicode values (up to 21 bits), `fromCharCode()` alone is inadequate. Since the higher code point characters use two (lower value) "surrogate" numbers to form a single character, **String.fromCodePoint()** (part of the ES6 draft) can be used to return such a pair and thus adequately represent these higher valued characters.

## Specifications

Specification	Status	Comment
<a href="#">ECMAScript 1st Edition (ECMA-262)</a>	<div><div></div>STStandard</div>	Initial definition. Implemented in JavaScript 1.2.
<a href="#">ECMAScript 5.1 (ECMA-262)</a> The definition of 'String.fromCharCode' in that specification.	<div><div></div>STStandard</div>	
<a href="#">ECMAScript 2015 (6th Edition, ECMA-262)</a> The definition of 'String.fromCharCode' in that specification.	<div><div></div>STStandard</div>	

## Browser compatibility

	Desktop	Mobile				
Feature	Chrome	Firefox (Gecko)	Internet Explorer	Opera	Safari	
Basic support	(Yes)	(Yes)	(Yes)	(Yes)	(Yes)	

## See also

- String.fromCodePoint()**

- `String.prototype.charAt()`
- `String.prototype.charCodeAt()`
- `String.prototype.codePointAt()`