

# CS/QTM/LING 329: Computational Linguistics

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Artificial Intelligence (AI) has advanced to the point that it starts interacting with humans in natural language. This communication ability makes AI an integral part of human society as a collaborator and companion. Thus, it is essential to understand how AI can (and should) be designed to conduct meaningful conversations with humans. The main objectives of this course are:

- To discover technical approaches to dialogue systems.
- To conceive manifold use cases of dialogue systems.
- To study effective ways of Human-Computer Interaction.
- To develop a dialogue system using methods in Computational Linguistics.
- To comprehend the limitations of your dialogue system through Statistical Analysis.

Students will have individual assignments and work in groups to build end-to-end dialogue systems of their choice. Toward the end of the semester, all teams will present the dialogue systems with live demonstrations.

## Important Notice

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For Spring 2023, CS/QTM/LING 329 is selected as a [LINC \(Learning through Inclusive Collaboration\)](#) course. Thus, it will include collaborative work with students taking **IDS 385W: Translation: Who, What, How**.

## General

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- Course webpage: <https://github.com/emory-courses/conversationa-ai>
- Class location: White Hall 112
- Class hours: MW 2:30pm - 3:45pm

## Instructors

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- [Jinho Choi](#)  
: Associate Professor of Computer Science  
: Office Hours → MW 4pm - 5:30pm, MSC W302F
- [Talyn Fan](#)  
: Research Engineer at the Emory NLP Research Lab  
: Office Hours → TBA
- [Benjamin Ascoli](#)  
: PhD in Computer Science and Informatics  
: Office Hours → TBA

## Grading

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- 1 + 7 topical quizzes: 55%
- 3 LINC exercises: 10%
- Project proposal: 15%
- Final project: 20%
- Your work is governed by the [Emory Honor Code](#). Honor code violation (e.g., copies from any source including your colleagues and internet sites) will be referred to the [Emory Honor Council](#).
- Excuses for exam absence/reschedule and other serious personal events (health, family, personal related, etc.) that affect course performance must be accompanied by a letter from the [Office of Undergraduate Education](#).

## Topical Quizzes

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- One quiz will be assigned for every topic to check if you keep up with the materials.
- Quizzes must be submitted individually. Discussions are allowed; however, your work must be original.
- Late submissions within a week will be accepted with a grading penalty of 15%, and will not be accepted once the solutions are discussed in class.

## LINC Exercises

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- TBA.

## Project Proposal

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- You are expected to:
  - Group a team of 3-4 members.
  - Give a presentation to propose your idea about the final project.
  - Write a proposal that illustrates details about your proposed project.
- Everyone in each group will receive the same grade for the project proposal.

## Final Project

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- You are expected to:
  - Give a presentation about your final project.
  - Give a demonstration of your system.
  - Write a final report that illustrates details about your work.
- Everyone in each group will receive the same grade for the final project.

## Schedule

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Date	Topic	Resource	Assignment
01/11	<a href="#">Getting Started</a>		Quiz 0
01/16	<b>MLK Holiday</b>		
01/18	Introduction		
01/23	(Continue)		Quiz 1
01/25	Regular Expressions		
01/30	(Continue)		Quiz 2
02/01	Dialogue Graph		
02/06	(Continue)		
02/08	(Continue)		Quiz 3
02/13	Interaction Design		
02/15	(Continue)		
02/20	(Continue)		Quiz 4
02/22	Project Proposals		
02/27	(Continue)		
03/01	(Continue)		

03/06 Date	Spring Break Topic	Resource	Assignment
03/08	Spring Break		
03/13	Context Understanding		
03/15	(Continue)		
03/20	(Continue)		Quiz 5
03/22	Multi-hop Inference		
03/27	(Continue)		
03/29	(Continue)		Quiz 6
04/03	Conversational Analysis		
04/05	(Continue)		
04/10	(Continue)		Quiz 7
04/12	Project Presentations		
04/17	(Continue)		
04/19	(Continue)		
04/24	Live Demonstrations		