Approximate value iteration and value function approximations

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Readings for today

- Temporal difference learning is treated thoroughly in the textbook Sutton and Barto [2018]. Our textbook Bertsekas [1995] provides a more linear algebraic perspective in Section 6.3 of Volume II, 4th edition.
- Mnih et al. [2015] applies Q-learning with deep neural networks to Atari games. This launched a resurgence of interest in RL.
- The convergence analysis presented here was mostly discovered by Tsitsiklis and Van Roy [1997] and Munos and Szepesvári [2008].

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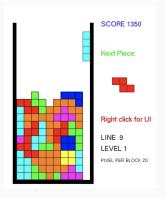
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Convergence of fitted value iteration?

Toy motivation: Value prediction in tetris



- State $s \in \{0,1\}^{10 \times 20}$ is a board configuration.
- Observe a given algorithm play repeated games.
- Goal is to total reward accrued over the "near" future.
- One approach is to fit a linear approximation:
 J^μ(s) ≈ J_θ(s) := φ(s)[⊤]θ.
- $\phi(s)$ encodes features. E.g. column heights, inter-column height differences, max height etc.

A single possession value functions in sports analytics

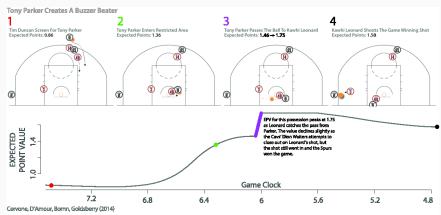
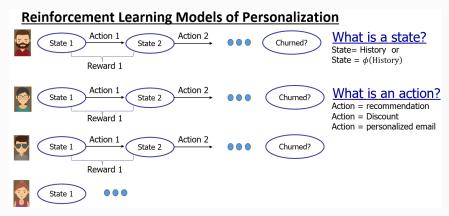


Figure 2. EPV throughout the Spurs' final possession, with annotations of major events.

Personal interest: Modeling lifetime value



 $J^{\mu}(s)$ captures net present value derived from a customer in "state" s under the status-quo policy π .

Outline for this section

- 1. How should we estimate J^{μ} using the features $\phi(\cdot)$?
 - Monte carlo value function approximation: Each episode gives a single sample of $J^{\mu}(s_0)$
 - Temporal difference (TD) methods:
 Each state transition gives an observation of the error in
 Bellman's equation. Aim to minimize temporal inconsistency.
- 2. Convergence of TD type methods with linear function approximation and on policy sampling.

When we study policy iteration and approximate policy iteration, we will see precisely how cost-to-go approximations are used to produce improved policies.

Setup

- We are observe a Markovian sequence $s_0, s_1, \cdots, s_n, \cdots$ on a finite state space $\mathcal{S} = \{1, \cdots, |\mathcal{S}|\}$ that is generated by applying policy μ .
- Assume the Markov chain under μ is irreducible and aperiodic. It therefore has unique stationary distribution π , i.e. $\pi = \pi P_{\mu}$, and $\mathbb{P}(s_n = s|s_0) \to \pi(s)$.
 - For practical results, we also need that this Markov chain mixes "rapidly."
- For convenience, assume the chain is stationary. That is, $s_0 \sim \pi$ so $s_t \sim \pi$ for each t. This is akin to assuming we throw away the first $\tau_{\rm mix}$ state observations.

Setup (continued)

- Focus on linear value function approximation $J_{\theta}(s) = \phi(s)^{\top} \theta$.
- Can write $J_{\theta} = \Phi \theta$ where $\Phi \in \mathbb{R}^{|\mathcal{S}| \times d}$ with rows $\Phi_s = \phi(s)^{\top}$.
- Assume the feature covariance matrix is non-degenerate: For $\mathcal{S} \sim \pi$,

$$\mathbb{E}\left[\left(\phi(S) - \mathbb{E}[\phi(S)]\right)\left(\phi(S) - \mathbb{E}[\phi(S)]\right)^\top\right] \succ 0$$

.

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Monte Carlo value function estimation

For each state s_n , we have a noisy observation of the N step discounted cost:

$$G_{n:n+N} = \sum_{t=n}^{n+N} \alpha^{t-n} g_{\mu}(s_t)$$

Except for the truncation at N periods, this gives an unbiased estimate of the cost-to-go. In particular:

$$\mathbb{E}\left[G_{n:n+N}|s_n\right] = J^{\mu}(s_n) - \mathbb{E}\left[\sum_{t=N+1}^{\infty} \alpha^t g_{\mu}(s_t) \mid s_n\right]. \tag{1}$$

$$O(\frac{\alpha^N}{1-\alpha})$$

Given n+N state observations, we can estimate $J^\mu(s)$ as $J_{\theta_n^{\rm MC}}(s)=\phi(s)^\top\theta_n^{\rm MC}$ where

$$\theta_n^{\text{MC}} = \underset{\theta}{\operatorname{argmin}} \sum_{i=0}^n \left(\phi(s_i)^\top \theta - G_i \right)^2.$$

Monte Carlo estimation asymptotics

Taking $n \to \infty$ and then $N \to \infty$, we get

$$\theta_n^{\mathrm{MC}} \xrightarrow{a.s.} \underset{\theta}{\operatorname{argmin}} \sum_{s \in \mathcal{S}} \pi(s) \left(\phi(s)^\top \theta - J^{\mu}(s) \right)^2.$$

In terms of cost-to-go-functions, taking $n o \infty$ and then $N o \infty$

$$J_{\theta_n^{\mathrm{MC}}} \stackrel{a.s.}{\longrightarrow} \Pi_{\pi} J^{\mu}$$

where $\Pi_{\pi}J = \operatorname{argmin}_{\hat{J} \in \operatorname{Col}(\Phi)} \|\hat{J} - J\|_{2,\pi}$ is the projection on the space spanned by the feature vectors in the π weighted 2-norm.

For the curious, for fixed N, as $n \to \infty$,

$$J_{\theta_n^{\mathrm{MC}}} \stackrel{a.s.}{\longrightarrow} \Pi_{\pi} T_{\mu}^N \vec{0}$$

Temporal difference methods: Least-Squares Temporal Difference Learning (LSTD)

Another idea is to approximate a Bellman iteration within the span of our features. We generate a sequence of estimates $(\hat{\theta}_1, \cdots, \hat{\theta}_K)$, by solving for an approximate Bellman update:

$$\theta_{k+1} = \underset{\theta}{\operatorname{argmin}} \sum_{i=1}^{n} \left(J_{\theta}(s_i) - \underbrace{\left[g_{\mu}(s_i) + \gamma J_{\theta_k}(s_{i+1}) \right]}_{T_{\mu}J_{\theta_k}(s_i) + \operatorname{noise}} \right)^2$$

In RL lingo, this method "bootstraps," because it uses its current estimate $J_{\theta_k}(s_{i+1})$ as a learning target.

Asymptotics of temporal difference methods

Taking the number of observations $n \to \infty$, and then, LSTD becomes the projected Bellman iteration

$$J_{\theta_{k+1}} = \Pi_{\pi} T_{\mu} J_{\theta_k} \ k = 1 \cdots K - 1.$$

Assuming for now (we will return to study this) that converges as $K \to \infty$, it should converge to the so-called TD fixed point

$$J_{\mathrm{TD}} = \Pi_{\pi} T_{\mu} J_{\mathrm{TD}}.$$

Since Π_{π} and T_{μ} are linear, this is a linear point fixed equation.

Questions:

- 1. What are the advantages of TD vs MC?
- 2. Does this converge as $K \to \infty$?
- 3. Can we give a guarantee on the quality of the TD fixed point?

Sidenote: Online temporal difference learning

Instead of the full updates

$$\theta_{k+1} = \underset{\theta}{\operatorname{argmin}} \sum_{i=1}^{n} \left(J_{\theta}(s_i) - \underbrace{\left[g_{\mu}(s_i) + \gamma J_{\theta_k}(s_{i+1}) \right]}_{\mathcal{T}_{\mu} J_{\theta_k}(s_i) + \operatorname{noise}} \right)^2,$$

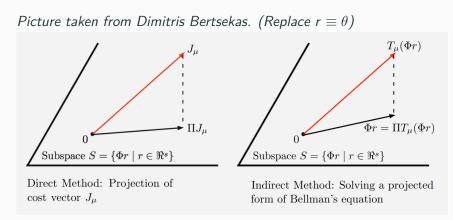
we can run a fully online verison of TD

$$\theta_{i+1} = \theta_i - \gamma \nabla_{\theta} \frac{1}{2} \left(J_{\theta}(s_i) - \left[g_{\mu}(s_i) + \gamma J_{\theta_i}(s_{i+1}) \right] \right)^2 \bigg|_{\theta = \theta_i}$$

One of the central, most distinctive, ideas in reinforcement learning. See Sutton and Barto [2018] for a thorough introduction.

<u>Does this circular process converge?</u> The classic convergence theory is due to Tsitsiklis and Van Roy [1997]. A fairly clean finite time analysis is given in Bhandari et al. [2018].

Visualizing the difference between TD and MC



The method on the left is what we're calling Monte Carlo. The method on the right is what we're calling TD-type methods.

Temporal difference methods vs Monte Carlo methods

Which is better? In which circumstances?

It is unclear to me if anyone fully understands, but . . .

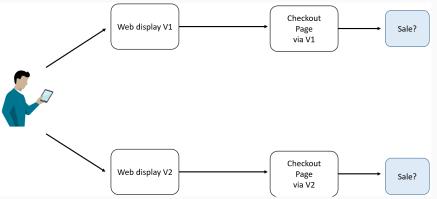
- MC methods directly minimize the "true" loss function, but can have high variance when the horizon is long.
 - Notice that the MC estimator compresses the entire state trajectory into a single number $G_{n:n+N}$, losing vital information.
- TD methods can have much lower variance, but introduce bias.

An example

We want to estimate the success rate of two ads. We observe

- 1. whether they click
- 2. whether they subsequently complete purchase

The conversion rate from click to sale is low and hard to estimate.



This problem has four states

$$S = \{ \text{Web V1}, \text{Web V1}, \text{Checkout V1}, \text{Checkout V2} \}$$

• We select features the state aggregation features:

$$\phi(\text{Web V1}) = e_1$$
 $\phi(\text{Checkout V1}) = e_3$
 $\phi(\text{Web V2}) = e_2$ $\phi(\text{Checkout V1}) = e_3$

- The MC estimator is simple average:
 - We estimate the sale rate of each display, $\theta_1^{\rm MC}$ and $\theta_2^{\rm MC}$, to be the proportion of customers who *purchased* the item upon seeing that ad.
- Under TD, we pool data:
 - 1. First estimate $\theta_3^{\rm TD}$ to be the proportion of sales among customers who reach the checkout page, regardless of how they reach the checkout.
 - 2. Then estimate $\theta_1^{\rm TD}$ to be proportion of customers who click on V1 times the <u>the estimated</u> sale probability after clicking, $\theta_3^{\rm TD}$.

Interpolating between TD and MC using *m* step returns

A tuning parameter m to interpolate between TD and MC...

We generate a sequence of estimates $(\hat{\theta}_1, \cdots, \hat{\theta}_K)$, by solving for an m step Bellman update:

$$\theta_{k+1} = \underset{\theta}{\operatorname{argmin}} \sum_{i=1}^{n} \left(J_{\theta}(s_i) - \underbrace{\left[G_{i:i+m} + \gamma J_{\theta_k}(s_{i+m+1}) \right]}_{T_{\mu}^{m} J_{\theta_k}(s_i) + \operatorname{noise}} \right)^{2}$$

Taking the number of observations $n \to \infty$, and then, this becomes the projected Bellman iteration

$$J_{\theta_{k+1}} = \Pi_{\pi} T_{\mu}^{m} J_{\theta_{k}} \ k = 1 \cdots K - 1.$$

Assuming for now (we will return to study this) that this converges as $K \to \infty$, it should converge to the fixed point

$$J_{\mathrm{TD(m)}} = \Pi_{\pi} T_{\mu}^{m} J_{\mathrm{TD(m)}}.$$

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Fact Euclidean projections are non-expansions:

$$\|\Pi_{\pi}J\|_{2,\pi} \leq \|J\|_{2,\pi}.$$

Lemma T_{μ} is a contraction in $\|\cdot\|_{2,\pi}$ with modulus α .

Proof: Let $S = s_t, S' = s_{t+1}$ for any t.

By stationarity $\mathbb{P}(S=s) = \mathbb{P}(S'=s) = \pi(s)$ for each s.

But, these are dependent, with $\mathbb{P}(S'=s'|S=s)=P_{\mu}(s,s')$.

Note that $T_{\mu}J(S) = g_{\mu}(S) + \gamma \mathbb{E}[J(S') \mid S].$

$$\begin{split} \|T_{\mu}J - T_{\mu}\bar{J}\|_{2,\pi} &= \sqrt{\mathbb{E}\left[\left(T_{\mu}J(S) - T_{\mu}\bar{J}(S)\right)^{2}\right]} \\ &= \sqrt{\mathbb{E}\left[\left(\gamma\mathbb{E}\left[J(S') - \bar{J}(S') \mid S\right]\right)^{2}\right]} \\ &\leq \gamma\sqrt{\mathbb{E}\left[\left(J(S') - \bar{J}(S')\right)^{2}\right]} = \gamma\|J - \bar{J}\|_{2,\pi}. \end{split}$$

Convergence to a TD fixed point

The previous slides shows $\Pi_{\pi} T_{\mu}$ is a contraction, i.e.

$$\|\Pi_{\pi} T_{\mu} J - \Pi_{\pi} T_{\mu} \bar{J}\|_{2,\pi} \le \|T_{\mu} J - T_{\mu} \bar{J}\|_{2,\pi} \le \alpha \|J - \bar{J}\|_{2,\pi}.$$

This critically relies on the fact that the state-relevance weighting is the stationary distribution under the policy $\mu.$

What is the TD fixed point?

What does it mean that $J_{\mathrm{TD}} = \Pi_{\pi} T_{\mu} J_{\mathrm{TD}}$?

• This means that errors in Bellman's equation are orthogonal to the features, i.e. in the inner product $\langle J, J' \rangle_{\pi} = \sum_{s} \pi(s) J(s) J'(s)$ we have

$$\langle \Phi_{:,i}, J_{\mathrm{TD}} - T_{\mu}J_{\mathrm{TD}} \rangle_{\pi} = 0 \quad i = 1, \cdots, d$$

 \bullet $\hat{\theta}_{\mathrm{TD}}$ minimizes the mean-squared Projected Bellman error

$$MSPBE(\theta) = \|\Pi_{\pi} (J_{\theta} - T_{\mu}J_{\theta})\|_{2,\pi}$$

See Sutton et al. [2009] for more.

Quality of a TD fixed point

The main result is that TD cannot amplify error too much relative to the Monte-carlo estimator. In practice, we hope the factor of $\frac{1}{1-\alpha}$ is quite conservative.

<u>Lemma:</u> $\|J_{\mathrm{TD}} - J_{\mu}\|_{\pi} \leq \sqrt{\frac{1}{1-\alpha}} \min_{\theta} \|J_{\theta} - J_{\mu}\|_{2,\pi}$ **Proof:** Denote $T = T_{\mu}$, $\Pi = \Pi_{\pi}$ and $\|\cdot\| = \|\cdot\|_{2,\pi}$. Then, by the Pythagorean theorem,

$$||J_{TD} - J_{\mu}||^{2} = ||J_{TD} - \Pi J_{\mu}||^{2} + ||J_{\mu} - \Pi J_{\mu}||^{2}$$

$$= ||\Pi T J_{TD} - \Pi T J_{\mu}||^{2} + ||J_{\mu} - \Pi J_{\mu}||^{2}$$

$$\leq \alpha^{2} ||J_{TD} - J_{\mu}||^{2} + ||J_{\mu} - \Pi J_{\mu}||^{2}$$

Rearrange terms and use $1/\sqrt{1-\alpha^2} \le 1/\sqrt{(1-\alpha)}$.

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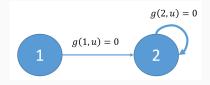
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Divergence with off policy sampling

Two states, 1 action, $J_{\mu}=(0,0)$. Simple function class $J_{\theta}=(1,2)\theta$, so $J_{0}=J_{\mu}$.



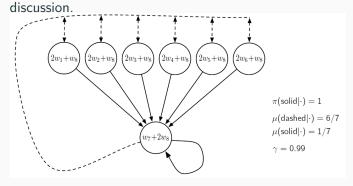
Divergence

$$\begin{split} \theta_{k+1} &= \underset{\theta}{\operatorname{argmin}} \, \|J_{\theta} - T_{\mu} J_{\theta_k}\|_{\nu,2}^2 \\ &= \underset{\theta}{\operatorname{argmin}} \, \nu(1) \left(J_{\theta}(1) - \gamma J_{\theta_k}(2)\right)^2 + \nu(2) \left(J_{\theta}(2) - \gamma J_{\theta_k}(2)\right)^2 \\ &= \underset{\theta}{\operatorname{argmin}} \, \nu(1) \left(\theta - 2\gamma \theta_k\right)^2 + \nu(2) \left(2\theta - 2\gamma \theta_k\right)^2 \\ &= 2\gamma \left[\frac{\nu(1) + \nu(2)}{\nu(1) + 2\nu(2)}\right] \end{split}$$

If $\gamma > 1/2$ and $\nu(1)/\nu(2)$ is sufficiently close to 1, then $\theta_k \to \infty$.

Divergence with off policy sampling

A richer example, due to Baird, also involves actions. This figure is from Sutton and Barto [2018], who provides a

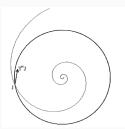


Divergence with nonlinear function approximation

This figure is from Tsitsiklis and Van Roy [1997], They construct a family of functions

$$\theta \in \mapsto J_{\theta} \in \{J \in \mathbb{R}^3 | J(1) + J(2) + J(3) = 0\}$$

that forms the spiral below. TD dynamics follow the spiral.



Cai et al. [2019] overcome this for Neural networks in the "neural tangent kernel" regime.

Brandfonbrener and Bruna [2019] overcomes this for homogenous function approximators, including ReLU networks.

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From Last Class: fitted value iteration (FVI)

Regression based approximation to Bellman updates.

- Define the weighted norm $||J||_{2,\nu} = \sqrt{\mathbb{E}_{s \sim \nu}[J(s)^2]}$.
- Fitted value iteration is the scheme: for $k = 1, 2, \cdots$

$$\theta_{k+1} \in \operatorname*{argmin}_{\theta \in \Theta} \|J_{\theta} - TJ_{\theta_k}\|_{2,\nu}$$

Equivalently, this can be viewed as a projected value iteration:

$$J_{k+1} = \Pi_{\mathcal{F},\nu} T J_k$$

where $\mathcal{F}=\{J_{\theta}\mid \theta\in\Theta\}$ is the space of value functions approximations and $\Pi_{\mathcal{F},\nu}J=\mathrm{argmin}_{f\in\mathcal{F}}\|f-J\|_{2,\nu}$ projects onto \mathcal{F} in a weighted norm.

From last class: fitted Q-iteration

It is simpler to approximate Bellman updates to Q-functions.

Define the state-action value function:

$$Q^*(s,u) = g(s,u) + \alpha \sum_{s' \in S} P_{ss'}(u) J^*(s')$$

• Obeys the Bellman $Q^* = FQ^*$ where

$$FQ(s,u) := g(s,u) + \alpha \sum_{s' \in S} P_{ss'}(u) \min_{u'} Q(s',u')$$

• Fitted Q iteration is the scheme: for $k = 1, 2, \cdots$

$$\theta_{k+1} \in \underset{\theta \in \Theta}{\operatorname{argmin}} \|Q_{\theta} - FQ_{\theta_k}\|_{2,\nu}$$
 (2)

where ν is a distribution over state, control pairs.

Q-learning

Given a collection of data $\mathcal{D} = \{(s, u, c, s')\}$ where (c, s') denote the cost upon selecting control u in state s.

Fitted Q iteration is

$$\theta_{k+1} = \underset{\theta}{\operatorname{argmin}} \underbrace{\mathbb{E}_{(s,u,c,s') \sim \mathcal{D}} \left[\left(Q_{\theta}(s,u) - \left(c + \gamma \max_{u'} Q_{\theta_k}(s,u') \right) \right)^2 \right]}_{\mathcal{L}(\theta|\theta_k,\mathcal{D})}$$

Q-learning (with "experience replay") is the iteration

- 1. Sample small minibatch $\hat{\mathcal{D}}_k \subset \mathcal{D}$.
- 2. Update

$$\theta_{k+1} = \theta_k - \gamma \nabla_{\theta} \mathcal{L}(\theta | \theta_k, \hat{\mathcal{D}}_k) \Big|_{\theta = \theta_k}$$

Human-level control through deep reinforcement learning

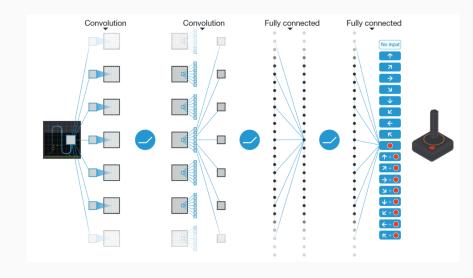


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Divergence of fitted value iteration

We'll focus on fitted value iteration

$$J_{k+1} = \Pi_{\mathcal{F},\nu} T J_k \quad k = 1, 2, \cdots$$

but the same steps apply for Q functions.

Bad news: Bertsekas and Tsitsiklis [1996] gives an example where $J_k \to \infty$ with one dimensional linear function approximation.

Reason for non-convergence

T is a contraction in $\|\cdot\|_{\infty}$

But $\Pi_{\mathcal{F},\nu}$ could be an expansion in $\|\cdot\|_{\infty}$

- Consider $S = \{1, 2\}$, $\nu = (.75, .25)$, $F = \{(1, 2)\theta : \theta \in \mathbb{R}\}$
- Take J = (2,1). Then, solving

$$\underset{\theta}{\operatorname{argmin}} .75(\theta - J(1))^2 + .25(2\theta - J(2))^2 = \frac{3.5}{2}$$

gives $\|\Pi_{\nu,\mathcal{F}}J\|_{\infty}=3.5$.

Then why does this often work?

- The approximate DP literature is full of examples of divergence with simple linear function approximators.
- Perhaps we should expect much better behavior with universal function approximators
 - non-parametric function classes or over-parameterized neural-networks (which are effectively non-parametric)

Inherent Bellman Error

Define the inherrent Bellman error of the function class:

$$\epsilon = \sup_{J \in \mathcal{F}} \inf_{\hat{J} \in \mathcal{F}} \|\hat{J} - TJ\|_{\infty} = \sup_{J \in \mathcal{TF}} \inf_{\hat{J} \in \mathcal{F}} \|\hat{J} - J\|_{\infty}$$

If $\epsilon = 0$, then \mathcal{F} is closed under Bellman updates.

Define the approximate Bellman operator $\hat{T}J = \Pi_{\mathcal{F},\nu}TJ$.

Then

$$\sup_{J \in \mathcal{F}} \|\hat{T}J - TJ\|_{\infty} = \epsilon$$

Your homework #6 shows

$$\limsup_{k\to\infty}\|J_k-J^*\|_\infty\leq\frac{\epsilon}{1-\alpha}.$$

Inherent Bellman Error

Is the inherent Bellman error small with expressive function classes?

- \bullet Yes. If $\mathcal{F}=\mathbb{R}^{|\mathcal{S}|}$ is all cost-to-go functions, it is zero.
- No. As \mathcal{F} gets richer, so does $T\mathcal{F} = \{TJ : J \in \mathcal{F}\}.$
 - Chasing your own tail.

In reality, with non-parametric function classes, we start with a simple J_{θ} and complexity increases as the number of iterations (and hence data in a fully online procedure) increases. To my understanding, this is not captured at all by current theory.

Overview of results of Munos and Szepesvári [2008]

- The term inherent Bellman error is due to Munos and Szepesvári [2008]. The analysis in max-norm was completed much earlier by Bertsekas and Tsitsiklis [1996].
- Munos and Szepesvári [2008] work in more general euclidean norms and more carefully bound finite sample error.

In our setting, results of Munos and Szepesvári [2008] imply

$$\limsup_{k\to\infty}\|J^{\mu_k}(d_0)-J^*\|_{2,\nu}\leq \frac{\sqrt{C_\nu}}{1-\alpha}\inf_{J\in\mathcal{F}}\inf_{\hat{J}\in\mathcal{F}}\|\hat{J}-TJ\|_{2,\nu}$$

where

$$C_{
u} pprox \sup_{\mu} \left\| rac{d_{\infty}^{\mu}}{
u}
ight\|_{\infty}$$

is small if ν appropriately weights the states visited by any policy.

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