Policy Iteration and approximations

Rollout, Monte-Carlo Tree Search, and Approximate policy iteration

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Policy iteration

Policy iteration solves the $\min_{\mu} J_{\mu}$ by solving a sequence of single period problems $\mu_{k+1} \in \operatorname{argmin}_{\mu} T_{\mu} J_{\mu_k}$

- For $k = 0, 1, 2 \cdots$
 - 1. Policy evaluation:

$$J_{\mu_k} = g_{\mu_k} + \alpha P_{\mu_k} J_{\mu_k}$$

2. Policy improvement: $\mu_{k+1} \in G(J_{\mu_k}) = \{\mu : T_{\mu}J_{\mu_k} = TJ_{\mu_k}\}$, i.e.

$$\mu_{k+1}(s) \in \underset{u \in U(s)}{\operatorname{argmin}} g_{\mu_k}(s, u) + \alpha \sum_{s' \in \mathcal{S}} P_{s,s'}(u) J_{\mu_{k+1}}(s') \qquad \forall s \in \mathcal{S}$$

Policy iteration with Q functions

Define the state-action cost-to-go function

$$Q_{\mu}(s,u) = g(s,u) + \alpha \sum_{s'} P_{ss'}(u) J_{\mu}(s')$$

This satisfies the Bellman equation:

$$Q_{\mu}(s,u) = g(s,u) + \alpha \sum_{s'} P_{ss'}(u) Q_{\mu}(s',\mu(s'))$$

Approximate PI:

- For $k = 0, 1, 2 \cdots$
 - 1. Policy evaluation:

$$Q_{\mu_k}(s,u) = g(s,u) + \alpha \sum_{s'} P_{ss'}(u) Q_{\mu_k}(s',\mu_k(s')) \qquad \forall s,u$$

2. Policy improvement:

$$\mu_{k+1}(s) \in \underset{u \in U(s)}{\operatorname{argmin}} Q_{\mu_k}(s, u) \qquad \forall s \in \mathcal{S}$$

Policy improvement property

Each step of policy iteration produces and improved policy, and the improvement is strict until an optimal policy is reached:

$$J_{\mu_{k+1}} = J_{\mu_k} \iff J_{\mu_k} = TJ_{\mu_k} \iff J_{\mu_k} = J^*.$$

Lemma $J_{\mu_{k+1}} \leq TJ_{\mu_k} \leq J_{\mu_k}$

Proof.

$$J_{\mu_k} = T_{\mu_k} J_{\mu_k} \succeq T J_{\mu_k} = T_{\mu_{k+1}} J_{\mu_k} \succeq T_{\mu_{k+1}}^2 J_{\mu_k} \succeq \cdots \succeq J_{\mu_{k+1}}.$$

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Classic convergence analysis of policy iteration

- Assume the state space is finite.
- As long as the current policy is suboptimal, policy iteration produces a strictly better policy.
- Since there are only finitely many policies, policy iteration will reach an optimal policy within a finite number of iterations.

A simple convergence rate

Policy iteration is at least as fast as value iteration.

Lemma: $||J_{\mu_k} - J^*||_{\infty} \le \alpha^k ||J_{\mu_0} - J^*||_{\infty}$.

Proof.

Since $J_{\mu_k} \leq TJ_{\mu_{k-1}}$.

$$J_{\mu_k} - J^* \leq TJ_{\mu_{k-1}} - J^* = TJ_{\mu_{k-1}} - TJ^*$$

Since both sides are non-negative, taking the max-norm gives

$$||J_{\mu_k} - J^*||_{\infty} \le ||TJ_{\mu_{k-1}} - TJ^*||_{\infty} \le \alpha ||J_{\mu_{k-1}} - J^*||.$$

The result follows by induction.

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Policy iteration iteration vs. value iteration

- Each iteration of policy iteration is more costly than value iteration
 - It requires evaluating the cost-to-go function J_{μ_k} (e.g. by solving a linear system, with cost $O(|\mathcal{S}|^3)$.
- Practical experience suggests policy iteration often converges in very few iterations.
 - But this is not necessarily true. Your homework includes a "bad example" for PI where it requires as many iterations as states.
 - We'll look at a bit of theory suggesting why it sometimes converges in few iterations.

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When does policy iteration converge rapidly?

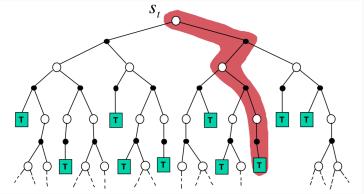
Approximate policy iteration

A success story



Rollout

Choose which action to take at the current state by lookahead.



Rollout (one-period lookahead)

- We have a base policy $\bar{\mu}$.
- At time k, in state s_k , we select

$$u_k \in \operatorname*{argmin}_{u} Q_{\bar{\mu}}(s_k, u)$$

- But we do this without storing the function Q_{μ} . How?
 - We can evaluate each control u by simulating many trajectories in which we first apply u and apply $\bar{\mu}$ thereafter:

$$\begin{aligned} Q_{\mu}(s,u) &= g(s,u) + \alpha \sum_{s' \in S} P_{ss'}(u) J_{\mu}(s') \\ &= \mathbb{E}\left[\sum_{k=0}^{\infty} \alpha^k g(s_k,u_k) : u_0 = u, s_0 = s, \ u_k = \bar{\mu}(s_k) \ k > 0\right] \end{aligned}$$

- This is done at decision-time, once s_k is observed.
 - No need to compute a full policy iteration update. Just lookahead in the current subproblem.

Policy improvement property

Rollout can only improve the base policy.

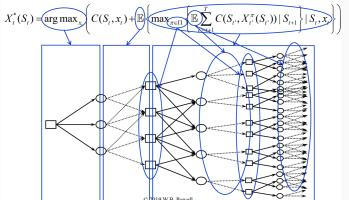
- A single period Rollout is a policy iteration update
 - If at decision time, we apply single period rollout to the base policy $\bar{\mu}$, then our decision policy is the policy iteration update $\mu^+ \in G(J_{\bar{\mu}})$.
- It follows that $J_{\mu^+} \preceq T J_{\bar{\mu}} \preceq J_{\bar{\mu}}$.

Multi-period rollout

At time k apply the control that is optimal under m-step lookahead:

$$\begin{aligned} u_k &= \operatorname*{argmin}_{u \in U(s_k)} g(s_k, u) + \alpha \sum_{s'} P_{s_k, s'}(u) T^m J_{\bar{\mu}}(s') \\ &= \operatorname*{argmin}_{u \in U(s_k)} g(s_k, u) + \alpha \sum_{s'} P_{s_k, s'}(u) \min_{\mu_1, \dots, \mu_m} T_{\mu_1} \dots T_{\mu_m} J_{\bar{\mu}}(s') \end{aligned}$$

Picture from Warren Powell...uses different notation...



Multi-period rollout

Multi-period rollout involves nested single period rollouts. It's feasible when the ("branching factor") number of actions and successor states is not too large.

View 1-period rollout as an approximation to $\min_u Q_{\bar{\mu}}(s,u)$ We could in principle querry this algorithm many times.

Single Period Rollout

Input: $\bar{\mu}$, current state s

Approximate $\hat{Q}(s, u) \approx Q_{\mu}(s, u)$ for all $u \in U(S)$ by simulation.

Return: $argmin_u \hat{Q}(s, u)$, $min_u \hat{Q}(s, u)$

Computing a two-period rollout

At time k we want to apply the control

$$\begin{aligned} u_k &= \operatorname*{argmin}_{u \in U(s_k)} g(s_k, u) + \alpha \sum_{s'} P_{s_k, s'}(u) \min_{\mu} T_{\mu} J_{\bar{\mu}}(s') \\ &= \operatorname*{argmin}_{u \in U(s_k)} g(s_k, u) + \alpha \sum_{s'} P_{s_k, s'}(u) \min_{u; \in U(s')} Q_{\bar{\mu}}(s', u) \end{aligned}$$

Simulation based approximation

- 1. For each $u \in U(s_k)$. Draw N successor states $s_u^1, \cdots s_u^N$
- 2. For each *unique* successor state sampled s' approximate $\min_{u'} \hat{Q}_{\bar{\mu}}(s', u')$ by single-period rollout.
- 3. Find $\operatorname{argmin}_{u \in U(s_k)} N^{-1} \sum_{i=1}^{N} \left[g(s_k, u) + \alpha \min_{u'} \hat{Q}_{\bar{\mu}}(s_u^i, u') \right]$

Multi-period policy improvement property

At time k apply the control that is optimal under m+1-step lookahead:

$$\mu_R(s_k) = \operatorname*{argmin}_{u \in U(s_k)} g(s_k, u) + \alpha \sum_{s'} P_{s_k, s'}(u) T^m J_{\bar{\mu}}(s')$$

The rollout policy μ_R satisfies $\mu_R \in G(T^m J_{\bar{\mu}})$, i.e

$$T_{\mu_R}\left(T^mJ_{\bar{\mu}}\right)=T\left(T^mJ_{\bar{\mu}}\right)$$

Akin to the analysis of policy iteration, one can show:

$$J_{\mu_R} \preceq T^{m+1} J^{\bar{\mu}} \preceq J^{\bar{\mu}}$$

and

$$||J_{\mu_R} - J^*||_{\infty} \le \alpha^{m+1} ||J_{\bar{\mu}} - J^*||_{\infty}.$$

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Making this work in practice (1): Truncated rollouts with cost-to-go approximations

It is common to use K-period simulation with terminal values given by a cost-to-go approximation.

Given approximate cost-to-go function $\hat{J}_{ heta} pprox J_{ar{\mu}}$,

$$\begin{aligned} Q_{\mu}(s,u) &= g(s,u) + \alpha \sum_{s' \in \mathcal{S}} P_{ss'}(u) J_{\mu}(s') \\ &= \mathbb{E}\left[\sum_{k=0}^{\infty} \alpha^k g(s_k, u_k) : u_0 = u, s_0 = s, \ u_k = \bar{\mu}(s_k) \ k > 0\right] \\ &\approx \mathbb{E}\left[\sum_{k=0}^{K-1} \alpha^k g(s_k, u_k) + \alpha^K \hat{J}_{\theta}(s_K) \mid u_0 = u, s_0 = s, \ u_k = \bar{\mu}(s_k)\right] \end{aligned}$$

We can approximate the final expectation by simulation.

Making this work in practice (2:) Planning with an approximate model

As an example, consider the nolinear continuous control problem:

$$\begin{aligned} & \text{min} \quad \mathbb{E} \sum_{k=0}^{\infty} \alpha^k \left[s_k^\top Q s_K + u_k^\top R u_k \right] \\ & \text{subject to} \quad s_{k+1} = f(x_k, u_k, w_k) \\ & \quad u_k \in U(s_k) \end{aligned}$$

Model predictive control: To compute u_k given current state s_k

- Create a locally linear, certainty equivalent (i.e. no w_k) model: $s_{t+1} \approx As_t + Bu_t$ for $s_t \approx s_k$.
- Return the u_k by solving for a sequence of controls:

$$\min_{u_k, \dots u_M} \quad \mathbb{E} \sum_{t=k}^{N+k} \alpha^t \left[s_t^\top Q s_t + u_t^\top R u_t \right]$$
subject to
$$s_{t+1} = A s_t + B u_t, \quad s_t = s_k, \quad s_{k+N} = 0, \quad u_t \in U(s_t)$$

Making this work in practice (3:) Selective search depth

Monte Carlo Tree Search

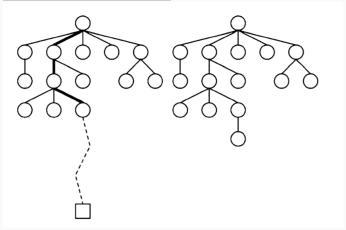


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Policy iteration is faster than value iteration? Connection with Newton's method

PI is Newton's method applied to solving Bellman's equation. Define the gap in Bellman's equation:

$$B(J) = J - TJ$$

Assuming differentiability, Newton's method is

$$J_{k+1} = J_k - [\nabla B(J_k)]^{-1} B(J_k)$$

Newton's method converges quadratically. That is, for J_k sufficiently close to J^* , we should have

$$||J_{k+1}-J^*|| \leq C||J_k-J^*||^2.$$

Asymptotically faster than the linear rate under value iteration.

Connection with Newton's iteration (a reminder)

Recall this variational form of Bellman's equation:

Lemma: For any $J \in \mathbb{R}^n$ and policy μ ,

$$J - J_{\mu} = (I - \alpha P_{\mu})^{-1} (J - T_{\mu} J).$$

Connection with Newton's iteration (continued)

Fix J and suppose there is a unique greedy policy $G(J) = {\mu}$.

For some sufficiently small ϵ

$$||J' - J|| \le \epsilon \implies G(J') = \{\mu\}$$

$$\implies B(J') = J' - T_{\mu}J' = (I - \alpha P_{\mu})J' + g_{\mu}.$$

We find

$$\nabla B(J) = (I - \alpha P_{\mu})$$

A Newton step to J produces J_{μ} :

$$J - [\nabla B(J)]^{-1}B(J) = J - (I - \alpha P_{\mu})^{-1} (J - T_{\mu}J)$$

= $J - (J - J_{\mu})$
= J_{μ}

Hence $\{J_{\mu_k}\}$ is the sequence produced by Newton's method with initial iterate J_{μ_0} .

When is policy iteration fast? ... an attempt

Each policy iteration step makes enormous progress if that policy visits states with frequency similar to an optimal policy.

Let $u=(1/|\mathcal{S}|,\cdots,1/|\mathcal{S}|)$ be the uniform distribution.

Recall the discounted state occupancy measure

$$d_{\infty}^{\mu} = (1 - \alpha)u(I - \alpha P_{\mu})^{-1} = (1 - \alpha)\sum_{t=0}^{\infty} \alpha^{t} u P_{\mu}^{t}$$

Define the distribution shift constant

$$c_k = \left\| \frac{d_{\infty}^{\mu^*}}{d_{\infty}^{\mu_{k+1}}} \right\|_{\infty} = \max_{s} \frac{d_{\infty}^{\mu^*}(s)}{d_{\infty}^{\mu_{k+1}}(s)}$$

Proposition: $c_k \leq |\mathcal{S}|/(1-\alpha)$ and

$$\|J_{\mu_{k+1}} - J^*\|_1 \le \left(1 - c_k^{-1}\right) \|J_{\mu_k} - J^*\|_1$$

When is policy iteration fast?...an attempt (2)

A more precisely quantification of policy improvement.

Lemma:
$$J_{\mu_k} - J_{\mu_{k+1}} = (I - \alpha P_{\mu_{k+1}})^{-1} (J_{\mu_k} - TJ_{\mu_k})$$

Proof.

Apply the variational Bellman eq w/ $J \equiv J_{\mu_k}$ and $\mu \equiv \mu_{k+1}$:

$$J_{\mu_k} - J_{\mu_{k+1}} = (I - \alpha P_{\mu_{k+1}})^{-1} (J_{\mu_k} - T_{\mu_{k+1}} J_{\mu_k})$$
$$= (I - \alpha P_{\mu_{k+1}})^{-1} (J_{\mu_k} - T J_{\mu_k})$$

Heuristically at least, this is suggestive of much faster convergence than value iteration:

- $J_{\mu_k} TJ_{\mu_k}$ is on the order of $\alpha(J_{\mu_k} J^*)$.
- $(I \alpha P_{\mu_k})^{-1}$ is on the order of $(1 \alpha)^{-1}$ if $(I \alpha P_{\mu_k})^{-1}$ is fairly uniform.

When is policy iteration fast?...an attempt (3)

Lemma:
$$J_{\mu_k} - J_{\mu_{k+1}} = (I - \alpha P_{\mu_{k+1}})^{-1} (J_{\mu_k} - TJ_{\mu_k})$$

Lemma:
$$J_{\mu_k} - J^* \leq (I - \alpha P_{\mu^*})^{-1} (J_{\mu_k} - T J_{\mu_k})$$

Proof.

$$J_{\mu_k} - J_{\mu^*} = (I - \alpha P_{\mu^*})^{-1} (J_{\mu_k} - T_{\mu^*} J_{\mu_k})$$

$$\leq (I - \alpha P_{\mu^*})^{-1} (J_{\mu_k} - T J_{\mu_k}).$$

When is policy iteration fast?...an attempt (4)

Lemma:
$$J_{\mu_k} - J_{\mu_{k+1}} = (I - \alpha P_{\mu_{k+1}})^{-1} (J_{\mu_k} - TJ_{\mu_k})$$

Lemma:
$$J_{\mu_k} - J^* \leq (I - \alpha P_{\mu^*})^{-1} (J_{\mu_k} - TJ_{\mu_k})$$

Proof of Proposition: The definition of c_k gives

$$c_k u (I - \alpha P_{\mu_{k+1}})^{-1} \succeq u (I - \alpha P_{\mu^*})^{-1}.$$

Let $e = (1, 1, \dots, 1)$ be a column vector of 1's.

$$||J_{\mu_{k+1}} - J^*||_1 = e^\top (J_{\mu_{k+1}} - J^*)$$

$$= e^\top \left[J_{\mu_k} - J^* - (I - \alpha P_{\mu_{k+1}})^{-1} (J_{\mu_k} - T J_{\mu_k}) \right]$$

$$\leq e^\top \left[J_{\mu_k} - J^* \right] - c_k^{-1} e^\top \left[(I - \alpha P_{\mu^*})^{-1} (J_{\mu_k} - T J_{\mu_k}) \right]$$

$$\leq \left(1 - c_k^{-1} \right) e^\top (J_{\mu_k} - J^*)$$

$$= \left(1 - c_k^{-1} \right) ||J_{\mu_k} - J^*||_1$$

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Policy iteration reminder

- For $k = 0, 1, 2 \cdots$
 - 1. Evaluate the current policy:

$$J_{\mu_k} = g_{\mu_k} + \alpha P_{\mu_k} J_{\mu_k}$$

2. Policy improvement: $\mu_{k+1} \in G(J_{\mu_k}) = \{\mu : T_{\mu}J_{\mu_k} = TJ_{\mu_k}\}:$

$$\mu_{k+1}(s) \in \operatorname*{argmin}_{u \in \mathit{U}(s)} g_{\mu_k}(s,u) + \alpha \sum_{s' \in \mathcal{S}} P_{s,s'}(u) J_{\mu_{k+1}}(s') \qquad \forall s \in \mathcal{S}$$

Approximate Policy iteration

Approximate policy iteration

- For $k = 0, 1, 2 \cdots$
 - 1. Approximate the cost-to-go under the current policy $J_{ heta_k} pprox J_{\mu_k}.$
 - 2. Policy improvement: $\mu_{k+1} \in G(J_{\theta_k}) = \{\mu : T_{\mu}J_{\mu_k} = TJ_{\mu_k}\}:$

$$\mu_{k+1}(s) \in \operatorname*{argmin}_{u \in U(s)} g_{\mu_k}(s,u) + \alpha \sum_{s' \in \mathcal{S}} P_{s,s'}(u) J_{\theta_k}(s') \qquad \forall s \in \mathcal{S}$$

Approximate Policy iteration with Q functions

Q functions are typically used instead, because it is easy to apply the one-step policy improvement with respect to a Q estimate.

Define the state-action cost-to-go function

$$Q_{\mu}(s,u) = g_{\mu}(u) + \alpha \sum_{s'} P_{ss'}(u) Q_{\mu}(s',\mu(s'))$$

The policy $\operatorname{argmin}_{u \in U(s)} Q_{\mu}(s, a)$ is a policy iteration update to μ .

Approximate PI:

- For $k = 0, 1, 2 \cdots$
 - 1. Approximate the cost-to-go under μ_k : $Q_{\theta_k} \approx Q_{\mu_k}$
 - 2. Solve for an improved policy

$$\mu_{k+1}(s) \in \underset{u \in U(s)}{\operatorname{argmin}} Q_{\theta_k}(s, u) \qquad \forall s \in S$$

 Q_{μ_k} can be approximated by either TD or Monte Carlo methods.

Monte-carlo Q-function approximation

Suppose $\mu_i(s) = \operatorname{argmin}_{u \in U(s)} Q_{\theta_i}(s, u)$. We want to solve

$$\theta_{i+1} = \min_{\theta} \|Q_{\theta} - Q_{\mu_i}\|_{2,\nu}^2 = \min_{\theta} \mathbb{E}_{(s,u) \sim \nu} \left[\left(Q_{\theta}(s,u) - Q_{\mu_i}(s,u)\right)^2 \right].$$

Regression based approximation to \mathcal{Q}_{μ} by simulation μ

For simulation replications $m = 1, 2, \dots, M$

- Sample $(s_0^m, u_0^m) \sim \nu$ and horizon $H_m \sim \text{Geom}(1 \alpha)$.
- Apply u_0 and observe the next state s_1^m .
- For $k = 1, 2, \dots, H_m$
 - Apply control $u_k^m = \operatorname{argmin}_u Q_{\theta_i}(s_k^m, u)$ and observe s_{k+1}^m .
- Set $G^m = \sum_{k=0}^{H_m} \alpha^k g_\mu(s_k^m)$

Solve $\min_{\theta} \frac{1}{M} \sum_{m=1}^{M} (Q_{\theta}(s_0^m, u_0^m) - G^m)^2$.

Analysis of approximate PI $(J_{\theta_i}$ version)

Lemma: Let $\epsilon = \max_{i \leq k} \|J_{\theta_i} - J_{\mu_i}\|_{\infty}$. Then

$$||J_{\mu_k} - J^*||_{\infty} \le \alpha^k ||J_{\mu_0} - J^*||_{\infty} + \frac{\alpha \epsilon}{(1 - \alpha)^2}$$

Proof $J_{\theta_i} \leq J_{\mu_i} + \epsilon e$. By the definition of μ_{i+1} and the monotonicity/constant shift properties

$$T_{\mu_{i+1}}J_{\theta_i}=TJ_{\theta_i} \leq T(J_{\mu_i}+\epsilon e)=TJ_{\mu_i}+\alpha\epsilon e.$$

Applying $T_{\mu_{i+1}}$ repeatedly to each side gives

$$J_{\mu_{i+1}} \leq T J_{\mu_i} + \frac{\alpha \epsilon}{1 - \alpha}$$

Subtracting J^* and the LHS and TJ^* on the RHS gives

$$||J_{\mu_{i+1}} - J^*||_{\infty} \le ||TJ_{\mu_i} - TJ^*||_{\infty} + \frac{\epsilon\alpha}{1-\alpha} \le \alpha ||J_{\mu_i} - J^*||_{\infty} + \frac{\epsilon\alpha}{1-\alpha}$$

We now apply this recursively.

Policy chattering in approximate policy iteration

Approximate policy iteration often does not converge. Instead, it cycles endlessly between a set of policies.

I will illustrate the issue in a simple case with on policy sampling **Example:** Suppose we have 1 state with 2 actions. So we write $Q(u) = Q^*(s, u)$ for u = 1, 2, We approximate $Q^*(u) \approx Q_{\theta}(u) = \Phi(u)\theta$, $\theta \in \mathbb{R}$.

Suppose,
$$\alpha = 0$$
, $Q^* = (g(1), g(2)) = (1, -1)$ and $\Phi = (2, 1)$.

- If $\theta > 0$, we think we should play action 1.
- If $\theta < 0$, we think we should play action 2.

Policy chattering continued

Here we consider on-policy sampling, i.e. ν is determined by simulating the current policy.

API with on-policy sampling

Input:
$$\theta_0$$
, $u_0 = \arg \max_u (\Phi \theta_0)(a)$

For k = 0, 1, 2, ...

- Evaluate policy: $\theta_{k+1} = \arg\min_{\theta} ((\Phi \theta)(u_k) Q(u_k))^2$
- Policy improvement: $u_{k+1} = \arg\min_{u} (\Phi \theta_k)(u)$

So what happens with $(\theta_0 = -\frac{1}{2})$?

$$egin{aligned} heta_0 &= rac{1}{2} \Rightarrow Q_{ heta_0} = (1,rac{1}{2}) \Rightarrow u_0 = 2 \ &\Phi(2) heta_1 = Q(2) \Rightarrow heta_1 = -1 \Rightarrow u_1 = rg \min_u Q_{ heta_1}(u) = 1 \ &\Phi(1) heta_2 = Q(1) \Rightarrow heta_2 = rac{1}{2} \Rightarrow u_2 = rg \min_u Q_{ heta_2}(u) = 2 \end{aligned}$$

Policies cycle endlessly.