tikzpicture axis height = 101.6mm, ylabel = , title = Plasma Current in Pulsed Tokamak, xmin = 0.0, xmax = 21.0, ymax = 1.8, xlabel = Time, unbounded coords=jump, scaled x ticks = false, xticklabel style=rotate = 0,xmajorgrids = true,xtick = 0,7,14,xticklabels = $0,\tau_P,2\tau_P,$ xtick align = inside,axis lines* = left, scaled y ticks = false, y ticklabel style=rotate = 0, y majorgrids = false, y tick = 1, y ticklabel = I_P^* , y tick align = inside, axis lines* = left, xshift = 0.0mm, yshift = 0.0mm, axis background/.style=fill=rgb,1:red,1.00000000;green,1 ymin = 0.0, width = 152.4mm]+ [color = rgb,1:red,0.00000000;green,0.60560316;blue,0.97868012, draw draw opacity = 0.65, fill = rgb,1:red,0.00000000;green,0.60560316;blue,0.97868012, fill opacity = 0.65, line width = 1, rotate = 0, solid coordinates (0, 1) (21, 1); Steady-State + [color = rgb, 1: red, 0.88887350; green, 0.43564919; blue of the color is a solid coordinate of the color in the color is a solid coordinate of the color in the color is a solid coordinate of the color in the color is a solid coordinate of the color in the color is a solid coordinate of the color in the color is a solid coordinate of the color in the color idraw opacity=0.6, line width=1, solid,mark = none, mark size = 2.0, mark options = color = rgb,1:red,0.00000000;green,0 draw opacity = 0.6, fill = rgb,1:red,0.88887350;green,0.43564919;blue,0.27812294, fill opacity = 0.6, line width = 1, rotate = 0, solid, fill = rgb, 1:red, 0.88887350; green, 0.43564919; blue, 0.27812294, fill opacity = 0.3, arealegend|coordinates (0.0, 0.0) (1.0, 1.0) (1.0, 0.0) (NaN, NaN) (7.0, 0.0) (8.0, 1.0) (8.0, 0.0) (NaN, NaN) (14.0, (0.0) (15.0, 1.0) (15.0, 0.0); Ramp-Up + [color = rgb,1:red,0.24222430;green,0.64327509;blue,0.30444865, draw opacity = 0.6, line width = 1, solid, mark = none, mark size = 2.0, mark options = color = rgb, 1: red, 0.00000000; green, 0draw opacity = 0.6, fill = rgb,1:red,0.24222430;green,0.64327509;blue,0.30444865, fill opacity = 0.6, line width = 1, rotate = 0, solid, fill = rgb, 1: red, 0.24222430; green, 0.64327509; blue, 0.30444865, fill opacity = 0.35, area legend|coordinates (1.0, 1.0) (4.0, 1.0) (4.0, 0.0) (1.0, 0.0) (NaN, NaN) (8.0, 1.0) (11.0, 1.0) (11.0, 0.0) (8.0, 0.0) (NaN, NaN) (15.0, 1.0) (18.0, 1.0) (18.0, 0.0) (15.0, 0.0); Flattop + [color = rgb, 1:red, 0.76444018; green, 0.44411178; blue of the color is the color of the color in the color is the color of the color in the color is the color of the color in the color in the color is the color of the color in the color draw opacity=0.6, line width=1, solid,mark = none, mark size = 2.0, mark options = color = rgb,1:red,0.00000000;green,0 draw opacity = 0.6, fill = rgb,1:red,0.76444018;green,0.44411178;blue,0.82429754, fill opacity = 0.6, line width = 1, rotate = 0, solid, fill = rgb, 1:red, 0.76444018; green, 0.44411178; blue, 0.82429754, fill opacity = 0.3, area legend coordinates (4.0, 1.0) (5.0, 0.0) (4.0, 0.0) (NaN, NaN) (11.0, 1.0) (12.0, 0.0) (11.0, 0.0) (NaN, NaN) (18.0, 1.0) (19.0, 0.0) (18.0, 0.0); Ramp-Down + [color = rgb,1:red,0.67554396;green,0.55566233;blue,0.09423434, draw opacity = 0.45, fill = rgb,1:red,0.67554396;green,0.55566233;blue,0.09423434, fill opacity = 0.45, line (19.0, 0.0) (21.0, 0.0); Dwell