

EDUCATION

SIMON FRASER UNIVERSITY

2019 - PRESENT

BSc, Computing Science

Minor in Interactive Arts & Tech

SKILLS

LANGUAGES

C / C++

Java

Python

HTML/CSS

JavaScript

TOOLS

Git (GitHub)

VS Code

Android Studio

Eclipse

Sublime

Arduino

Figma

Microsoft Office

- Word
- Excel
- Power Point

Adobe Creative Suite

- Illustrator
- Photoshop
- InDesign
- After Effects

OPERATING SYSTEMS

macOS

Linux

Windows

PROJECT EXPERIENCE

PARENT APP | FALL 2021

Introduction to Software Engineering (CMPT 276), SFU

- Worked in a scrum-style team of four to complete an Android app using agile development over the course of six weeks.
- Implemented an add/edit family member feature with gallery and camera, along with a "take a breath" feature for meditative breathing.
- Project Link: https://github.com/djsiu/CMPT276_ParentApp

FIGMENT | SPRING 2021

Digital Games: Genre, Structure, Programming and Play (IAT 167), SFU

- Developed and designed a tile-based, multi-level game using Java and object-oriented programming.
- Video Demo: https://youtu.be/S5vZ_7zvynA
- Project Link: <https://github.com/djsiu/Figment>

INTERRUPTING CHICKEN | FEBURARY 2021

Mountain Madness Hackathon, hosted by CSSS at SFU

- Awarded 2nd place out of ~30 projects at Mountain Madness Hackathon at SFU.
- Collaborated with a group of 4 to ideate, design, and implement a typing game in 24 hours using React.
- Project Link: <https://github.com/djsiu/MountainMadness2021>

RELATED EXPERIENCE

PROGRAMMING INSTRUCTOR | APRIL 2021 - PRESENT

Code Ninjas North Vancouver

- Aid children, ages 7 - 14, through a curriculum based on creating games in JavaScript, Roblox Studio, and Unity.
- Deepen my understanding of programming topics through teaching.
- Lead engaging camps and parties with groups of ~12 kids.

WOMEN IN COMPUTING SCIENCE (WiCS) EXECUTIVE | 2020 - PRESENT

Simon Fraser University

- Collaborate with executives to create content based on their needs.
- Organize and mentor at successful events with up to 18 participants.
- Curate and post promotions and content for the WiCS social medias.

COMPUTING SCIENCE PEER TUTOR | SUMMER 2020

Simon Fraser University

- Assisted first-year computing science students with coursework, primarily in Python, C, and C++.
- Reported the events of each session to supervisors.

ADDITIONAL EXPERIENCE

- **JUNIOR LIFEGUARD / INSTRUCTOR** | 2018 - 2020
City of Richmond
 - Instructed groups of 1 – 10 swimmers of all ages while achieving a fun, safe and educational lesson.
 - Worked together with team members to maintain a clean and safe pool.
 - Wrote detailed reports on each students' progress throughout each course.

RELEVANT COURSES

- **CMPT 276:** Introduction to Software Engineering | FALL 2021
 - Utilized Android Studio to create 2 applications.
 - Worked in a team for 2 months to learn about developing software in a professional environment.
- **IAT 265:** Programming for Art and Design | FALL 2021
 - Created games in Java with the use of external libraries, object-oriented programming, and event-driven programming.
- **IAT 339:** Web Design and Development | IN PROGRESS
 - Learning to use current HTML/CSS practices by building and designing websites.

INTERESTS

- Graphic design and photography
- Rock climbing / Bouldering
- Dragon boating
- Dance – ballet and contemporary
- Recreational swimming
- Downhill skiing