

# THE FALLEN

## THE FALLEN IN BRIEF

You are an undead monster. If you kill one of the other personas, you become alive again.

## THE FALLEN

You have died in the realm of DIE. You are a monster, perhaps similar to one of the ones you've been fighting. You thought they were little more than undead zombies. Now you know better.

This may give you a new insight into their nature, and perhaps yours.

You are different from some of them in one key way: you are sentient, holding onto your consciousness and your free will.

For now.

You still have all the abilities on your front sheet.

You lose all your abilities on your second sheet.



## FALLEN CLAWS

While it may appear to be your old weaponry, it's changed. Whether you stab or shoot, it always works with these rules.

Many abandon the pretence, lose their weapons, and attack with claws sprouting from their body.

You now attack with this profile...

### Claws

**Special:** if this attack causes a Wound the target is poisoned. (Lose one Wound per round until a character succeeds a Constitution test.)

If you provide the killing wound with your fallen claws to another persona-controlled character, you immediately come to life and regain all your abilities on your second sheet.

Pass the Fallen sheet to the player you've just killed. They're Fallen now.

You instinctively know this to be true.

You are hungry for and jealous of what your peers possess.

This is the only certain way a Fallen can return to their living status.

Perhaps there's other less murderous ones? You don't know.

## NOT JUST A MONSTROUS FACE

Fallen are monsters, but some are interesting monsters. Your new form gives you a new ability. Choose one:

- ☐ **Flight**  
You are able to soar through the sky at a sprinting pace. Decide what this looks like - wings? Thrusters? Enormous blood-coated springs? You tell us.
- ☐ **Intangibility**  
You are able to move spectrally through objects that bar your path. This gives you no specific bonus to resist damage. What does it look like? Classic spectral? Becoming burrowing worms? You tell us.
- ☐ **Size changing**  
You can monstrously swell to four times your height or shrink to a tenth of your size. What does this look like? And sound like? And feel like?

## SECOND DEATH?

You're dead. You have no idea what happens if you die now.

When you think of it, there is a certain dread.

You know it's not good.