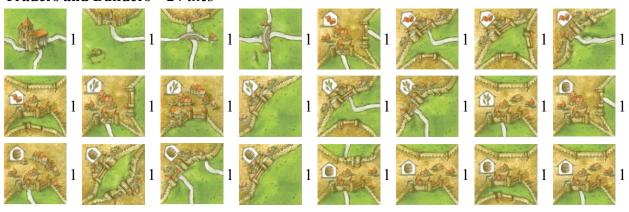
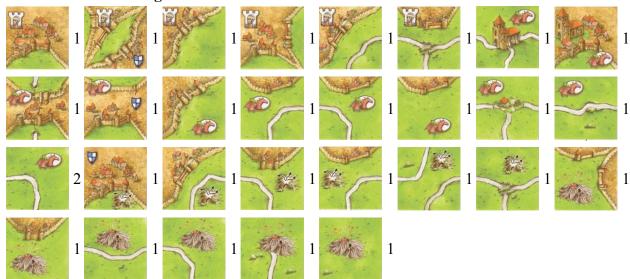
# Carcassonne – 72 tiles 3 3 5 \* One of these is the starting tile. The River – 12 tiles The River II - 12 tiles King - 5 tiles1 1 1 **Inns and Cathedrals** – 18 tiles 1

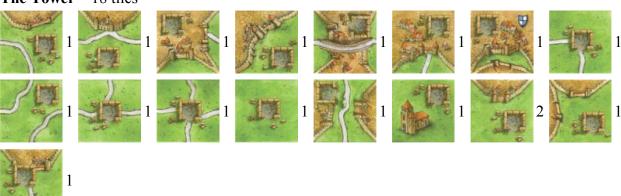
#### **Traders and Builders** – 24 tiles



## **The Princess and Dragon** – 30 tiles



## **The Tower** – 18 tiles



#### The Cathars – 4 tiles



 $\label{lem:composition} Created \ by \ Zach \ Toups \ (toupsz@gmail.com) \ with \ tile \ scans \ by \ Roy \ Levien, \ creator \ of the \ original \ tile \ distribution \ sheets \ (www.aldaron.com). \ Images \ copyright \ Hans \ im \ Gl\"{u}ck \ / \ Rio \ Grande \ Games$