Kingdom Of Souls – Places and Levels

# Meta

* **Hamlets** in the middle ages range between 10 – 50 people
* **Villages** in the middle ages range between 50 – 100 people
* **Towns** in the middle ages range between 1.000 – 8.000 people
* **Cities** in the middle ages range between 8.000 – 12.000 people
* **Big cities** in the middle ages range between 12.000 – 100.000 people

# Places of Interest

## Rhothfail (Rotvail)

* Village in which MC is abandoned and left to fend for himself
* Population between 150 and 200 people
* Located between *Hashlod (r. hashod (def)) Forest* and *Narbosz (Narbosh – Narboh (def)) Fields*
* Located on the river Bachrogvohzda (Backrogvosta – en. Many copper and Iron)
* <https://en.wikipedia.org/wiki/Rottweil>

## Eldreesa (Edesa)

* Town where MC moves after turning 13
* MC lears of bandit gangs and starts fighting and stealing more
* MC joins bandit gang in this town
* Population between 1300 – 2000 people
* Two main bandit gangs of about 50 members each
* <https://nikana.gr/en/blog/1796/edessa>

## Colonia

* City where MC moves with *Aliqui* to hone skills
* Population of 10.000 – 10.500
* Less crime and more culture
* Some guilds (tutorial purpose)
* https://en.wikipedia.org/wiki/Colonia\_Claudia\_Ara\_Agrippinensium

## Maatabheen (matabin)

* Large City – Metropolis
* Capital of human territory
* Palace of Harra Talhm
* Pop. 250.000
* Multiple gangs, some crime
* Multiple guilds

## Hamlet of Orivan Bodhi

* Duke
* Owns multiple military estates and armies
* Hamlet pop of 50 people
* Next to this hamlet is safehouse of MC

## Gyoobee (Djubi) Desert

* Largest desert in western teritories

# Glossary

* r – Read
* def – no special meaning, of the top
* e – Explanation of name