|  |
| --- |
| import turtle as t |
|  |  |  |
|  |  | def rectangle(horizontal,vertical,color): |
|  |  | t.pendown() |
|  |  | t.pensize(1) |
|  |  | t.color(color) |
|  |  | t.begin\_fill() |
|  |  | for counter in range(1,3): |
|  |  | t.forward(horizontal) |
|  |  | t.right(90) |
|  |  | t.forward(vertical) |
|  |  | t.right(90) |
|  |  | t.end\_fill() |
|  |  | t.penup() |
|  |  |  |
|  |  | t.penup() |
|  |  | t.speed('slow') |
|  |  | t.bgcolor('Dodger blue') |
|  |  |  |
|  |  | #feet |
|  |  | t.goto(-100, -150) |
|  |  | rectangle(50,20,'blue') |
|  |  | t.goto(-30,-150) |
|  |  | rectangle(50,20,'blue') |
|  |  |  |
|  |  | #legs |
|  |  | t.goto(-25, -50) |
|  |  | rectangle(15,100,'grey') |
|  |  | t.goto(-55,-50) |
|  |  | rectangle(-15,100,'grey') |
|  |  |  |
|  |  | #body |
|  |  | t.goto(-90,100) |
|  |  | rectangle(100,150,'red') |
|  |  |  |
|  |  | #arms |
|  |  | t.goto(-150, 70) |
|  |  | rectangle(60,15,'grey') |
|  |  | t.goto(-150,110) |
|  |  | rectangle(15,40,'grey') |
|  |  |  |
|  |  | t.goto(10, 70) |
|  |  | rectangle(60,15,'grey') |
|  |  | t.goto(55,110) |
|  |  | rectangle(15,40,'grey') |
|  |  |  |
|  |  | #neck |
|  |  | t.goto(-50,120) |
|  |  | rectangle(15,20,'grey') |
|  |  |  |
|  |  | #head |
|  |  | t.goto(-85,170) |
|  |  | rectangle(80,50,'red') |
|  |  |  |
|  |  | #eyes |
|  |  | t.goto(-60, 160) |
|  |  | rectangle(30,10,'white') |
|  |  | t.goto(-60,160) |
|  |  | rectangle(5,5,'black') |
|  |  | t.goto(-45,155) |
|  |  | rectangle(5,5,'black') |
|  |  |  |
|  |  | #mouth |
|  |  | t.goto(-65,135) |
|  |  | t.right(5) |
|  |  | rectangle(40,5,'black') |
|  |  |  |
|  |  | t.hideturtle() |