

# Computational methods + sociolinguistic perspectives

## Making the case for computational sociolinguistics

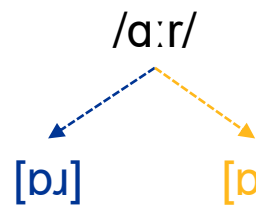
**Dan Villarreal**

February 11, 2020

***FYI:** This presentation is my 2020 job talk for a computational sociolinguistics position at the University of Pittsburgh. Rather than the usual job-talk format, I was asked to spend about half of the talk “outlining your vision for the new subfield of computational sociolinguistics more generally (e.g., what is computational sociolinguistics to you, and how do your current and future projects fit in to it?)”*

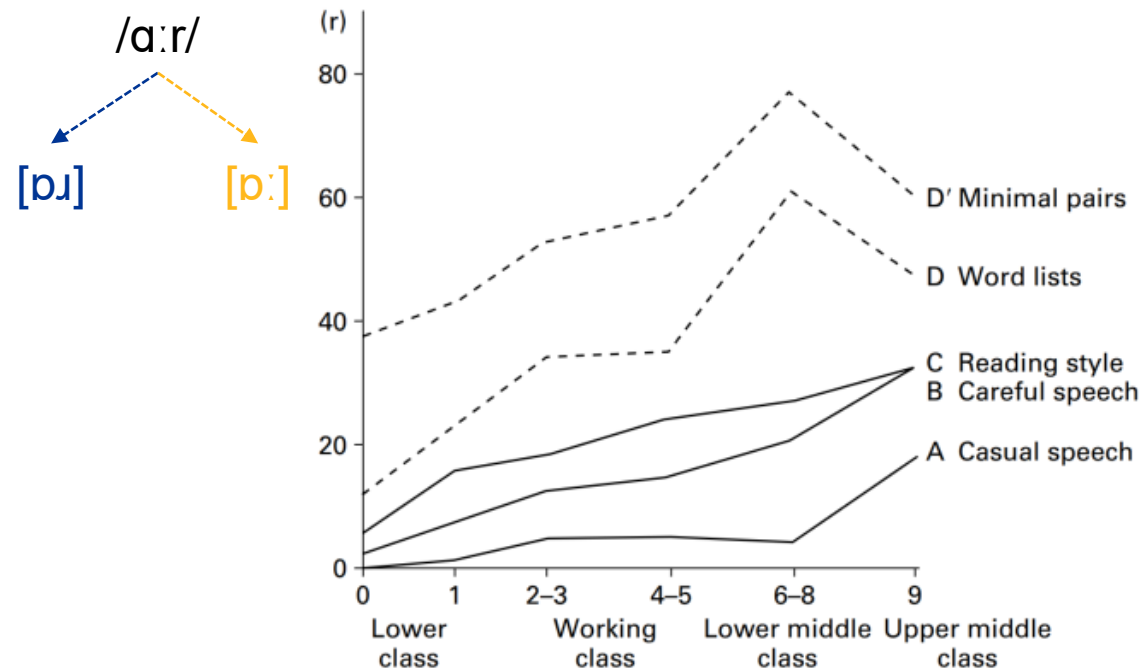
- As a field, sociolinguistics has always been about finding patterns in complexity

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- A word cloud featuring the words 'mark', 'stop', and 'park' in various colors (blue, orange, yellow) and orientations (horizontal, vertical, diagonal). The words are scattered across the page, with 'mark' appearing most frequently.

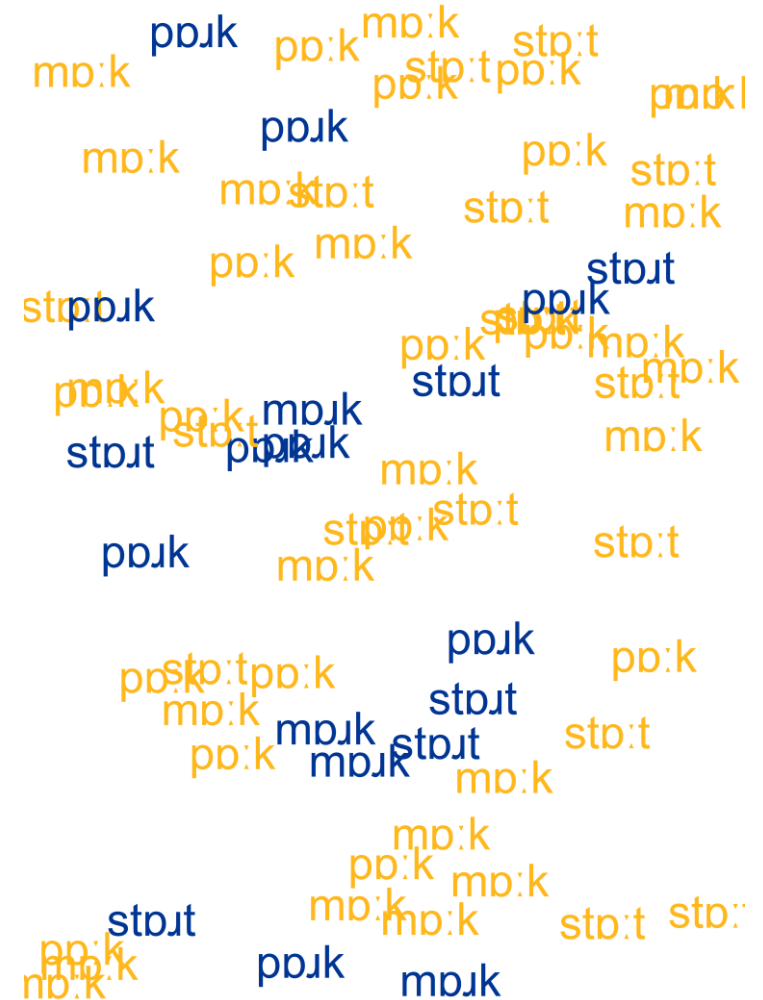


# Sociolinguistics: Finding patterns in complexity

- As a field, sociolinguistics has always been about finding patterns in complexity
  - Ex: From *free variation* to *orderly heterogeneity*

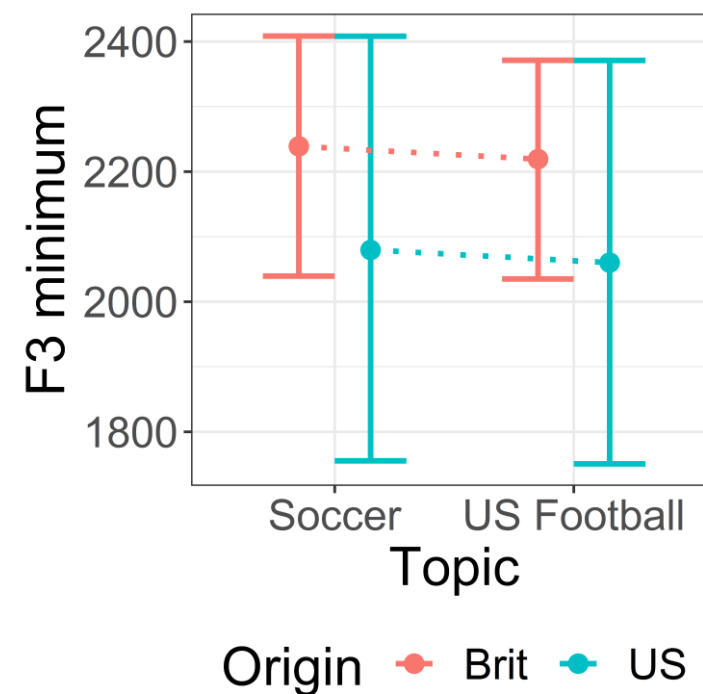


(Labov 2006/1966:151)



# Sociolinguistics: Finding patterns in complexity

- As a field, sociolinguistics has always been about finding patterns in complexity
  - Ex: From *free variation* to *orderly heterogeneity*
- But as the field continues to develop, we're increasingly asking research questions that deal with a new degree of complexity
  - Ex: Given that many socially-meaningful sociophonetic variables exist along a phonetic gradient, how does fine-grained phonetic variation convey social meaning?



(Love & Walker 2013)

# Sociolinguistics: Finding patterns in complexity

- As a field, sociolinguistics has always been about finding patterns in complexity
  - Ex: From *free variation* to *orderly heterogeneity*
- But as the field continues to develop, we're increasingly asking research questions that deal with a new degree of complexity
  - Ex: Given that many socially-meaningful sociophonetic variables exist along a phonetic gradient, how does fine-grained phonetic variation convey social meaning?
  - Ex: Given the multiplicity of sociolinguistic variables that occur in even short stretches of running speech, how do listeners pull out social meaning?



# Making the case for computational sociolinguistics

- Among the benefits of computational methods is their ability to sift through complex data
- So a computational approach to sociolinguistics brings together the best of both worlds
- Today, I want to share my vision for a **computational sociolinguistics** that brings together computational methods and sociolinguistic perspectives

# Outline

- What is computational sociolinguistics?
- A case study: “From categories to gradience: Auto-coding sociophonetic variation with random forests”
  - Background
  - Classifier training
  - Listening experiment
  - Discussion
- My broader agenda within computational sociolinguistics

# What is computational sociolinguistics?

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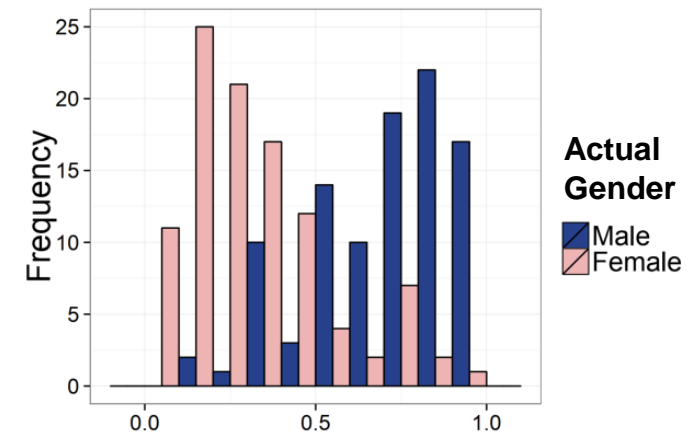
# Computational methods + sociolinguistic perspectives

- Simply put, computational sociolinguistics is the marrying of computational methods with sociolinguistic perspectives
- Computational sociolinguistic research exists on a spectrum between more computational-sited research & more sociolinguistics-sited research
  - But the computational and the sociolinguistic goals are closely intertwined

# Computational questions, sociolinguistic questions

- Nguyen et al. (2014a, b): TweetGenie predicted gender & age of Twitter users based on words in tweets
- Comp ling Q: Does this work? How well?
  - Trained regression models on unigrams & bigrams
  - Participants guessed gender of anonymized tweets
- Socioling Q: Which words are used more by women?
  - Women: *my man, bye, omg, mom, sweet*
  - Men: *man, bro, [name of soccer team], fifa, beer*
- Despite the use of gender and age as static variables in comp ling, Twitter users emphasize these aspects of identity in varying ways

Auto-coding	Crowd guesses	
	Male	Female
	Male	Female
	68	22
	30	80



Proportion of Crowd that guessed Male

(Nguyen et al. 2014a:1955)

# Sociolinguistics, computational-style

- The use of computational methods to answer sociolinguistic research questions manifests in three ways:
- Answering pre-existing sociolinguistic RQs **faster**
  - Forced phonetic aligners (Rosenfelder et al. 2011)
- Answering pre-existing sociolinguistic RQs **better**
  - Isogloss-drawing algorithms (Nerbonne 2009)
- Answering sociolinguistic RQs **that weren't previously possible**
  - Lexical diffusion on Twitter (Grieve et al. 2018)

# Computational linguistics, sociolinguistics-style

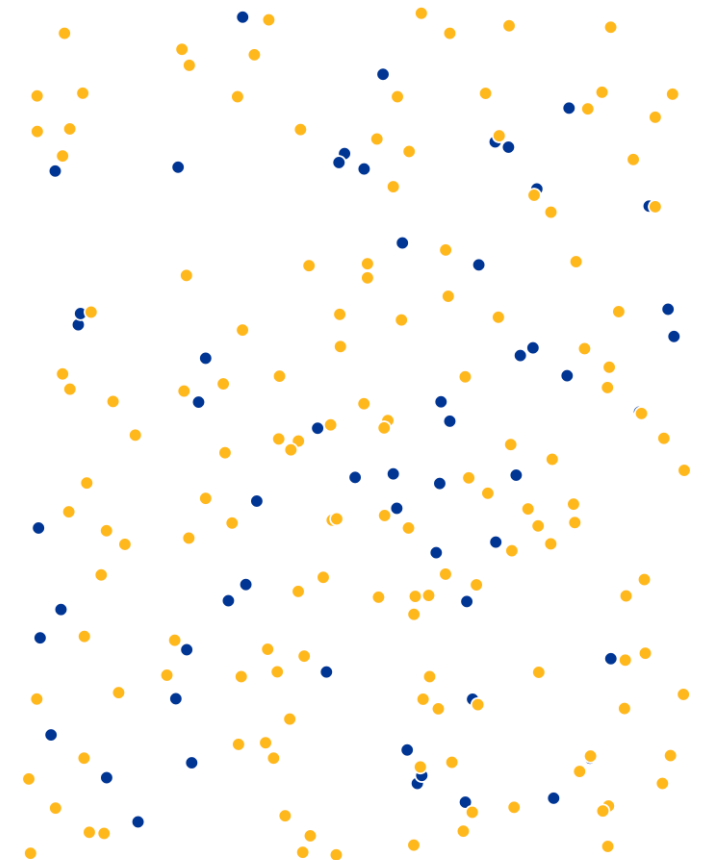
- Sociolinguistic perspectives can enrich computational approaches
- NORMs (non-mobile, older, rural, males) in dialectology analogous to WEIRDs (Western, educated, industrialized, rich, democratic) today
  - NLP APIs (e.g., Microsoft Azure, IBM Watson) classify AAL tweets as non-English to a higher degree than GenAm tweets (Blodgett et al. 2017)
  - YouTube ASR captions most accurate for white GenAm speakers (Tatman & Kasten 2017)
  - Barth et al. (2020) developed an iterative technique for building an acoustic model for Matukar Panau from scratch
- Moving beyond a conception of identity as fixed & immutable (Bamman et al. 2014; Nguyen et al. 2014b)

# Meeting in the middle

- Making resources available (open data, extensive how-tos, open access)
  - Increase access to communities beyond WEIRDs
- Cyclical relationship between theory and methods
- Adjusting expectations
  - Theory-motivated predictors vs. data dredging
  - Skepticism and the validation of algorithms
- Converging on standard practices that fulfill the needs of both computational & sociolinguistic approaches

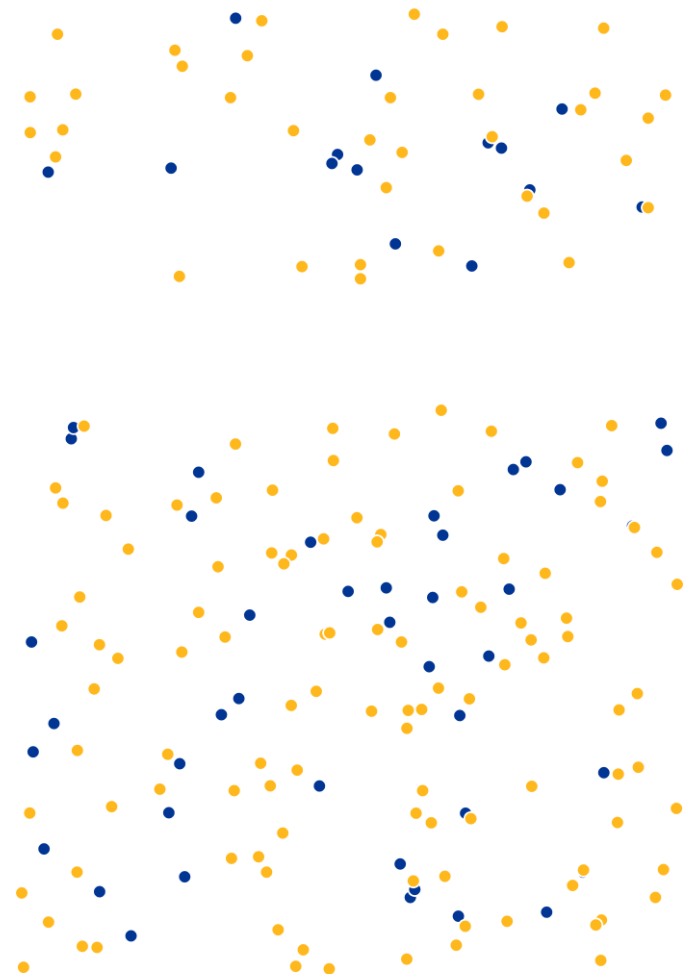
# Converging on standard practices

- Ex: Performance metrics for evaluating classifiers
- In supervised ML applications (where classes are known), performance is typically assessed on observations that are held out-of-bag



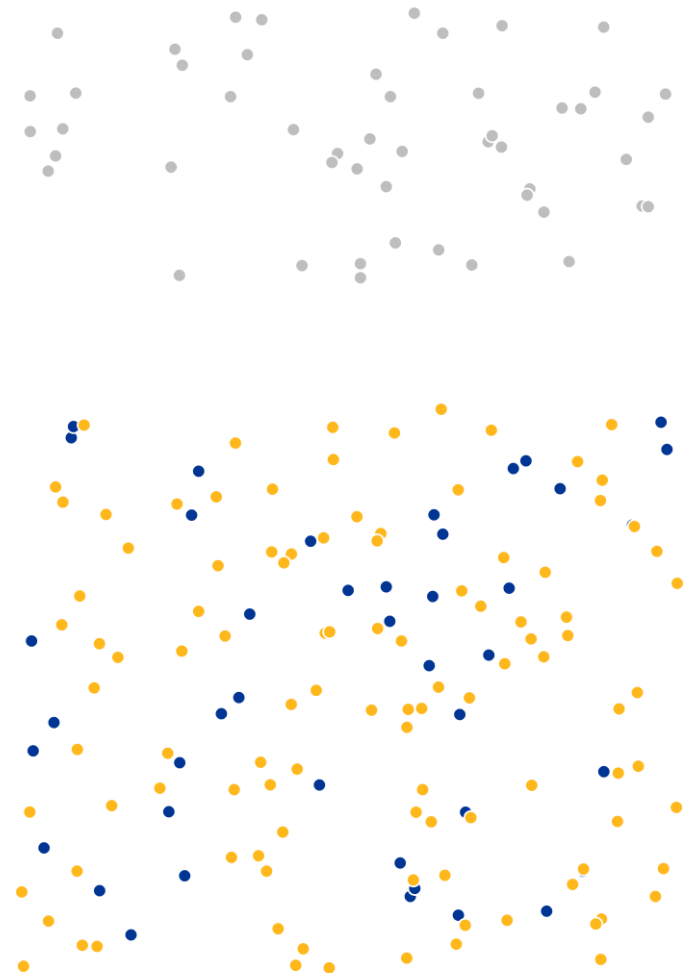
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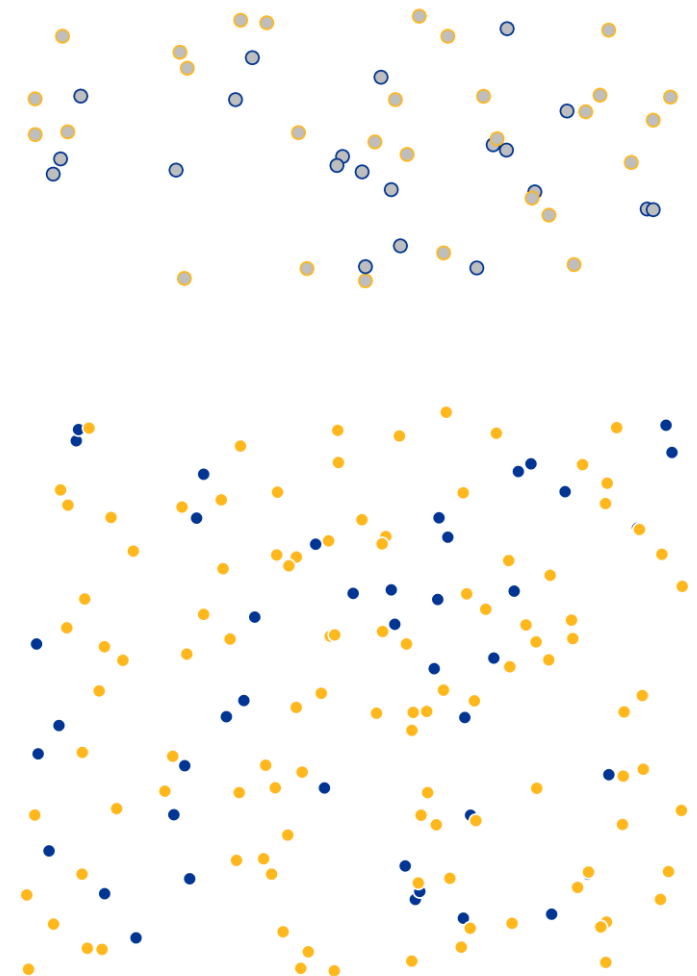
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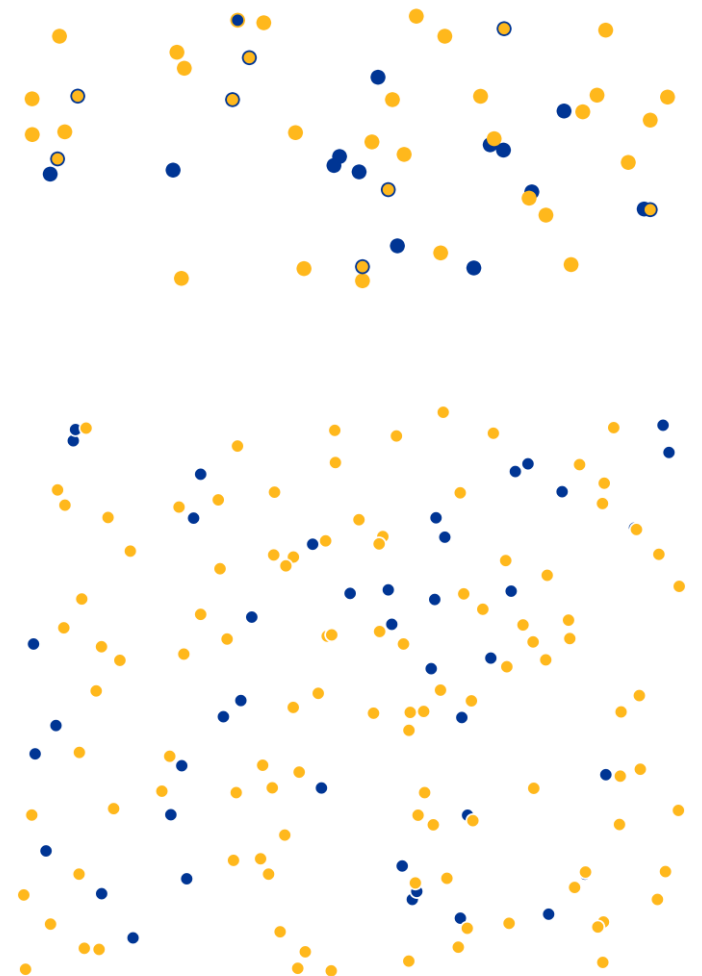
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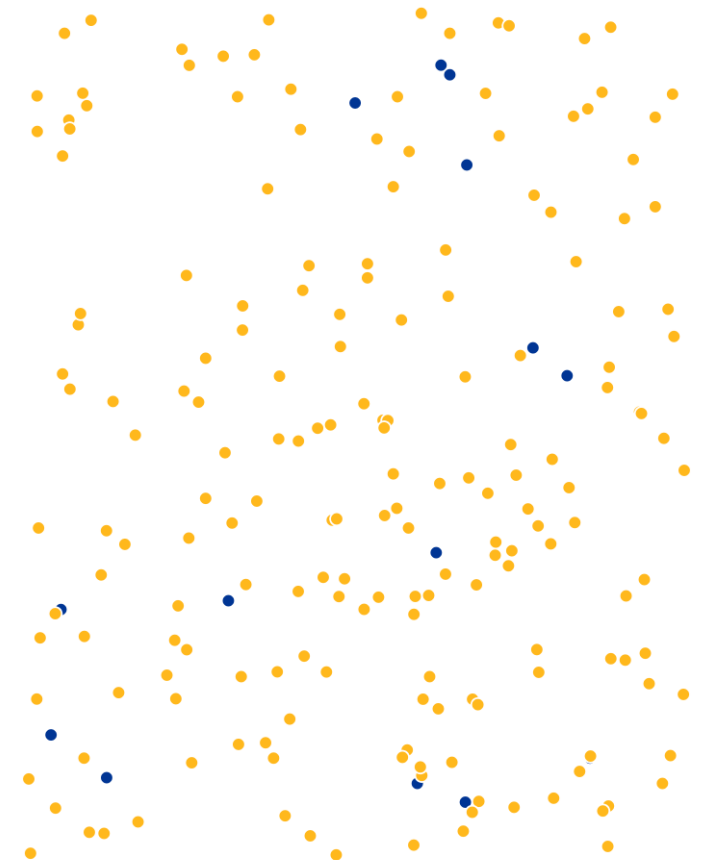
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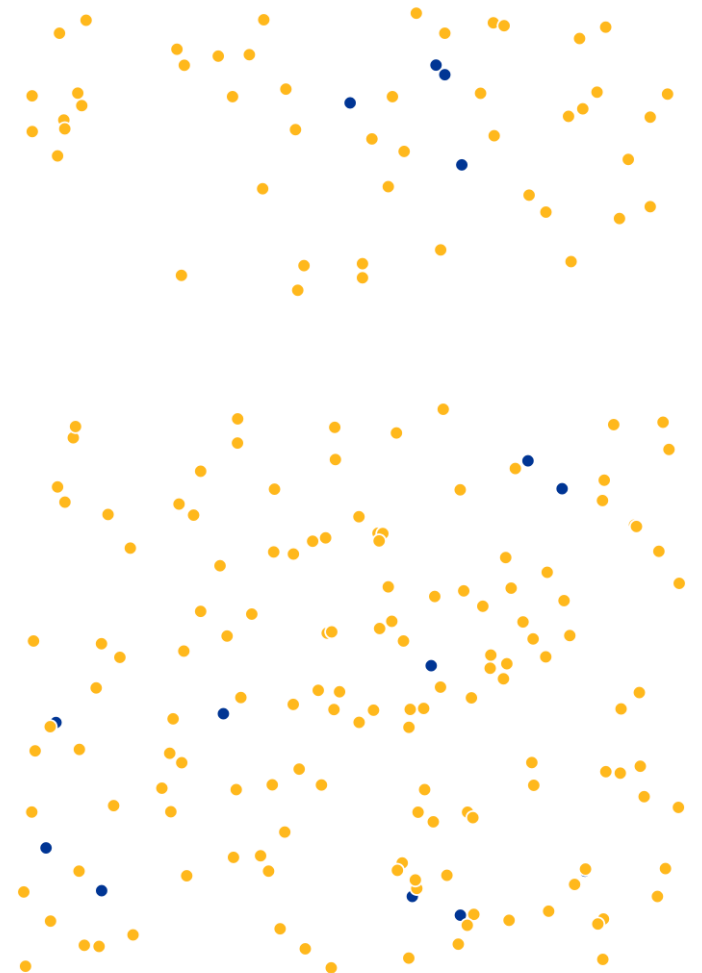
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- In supervised ML applications (where classes are known), performance is typically assessed on observations that are held out-of-bag
  - But simply maximizing accuracy can lead to poor results if the classifier fails to balance the two classes



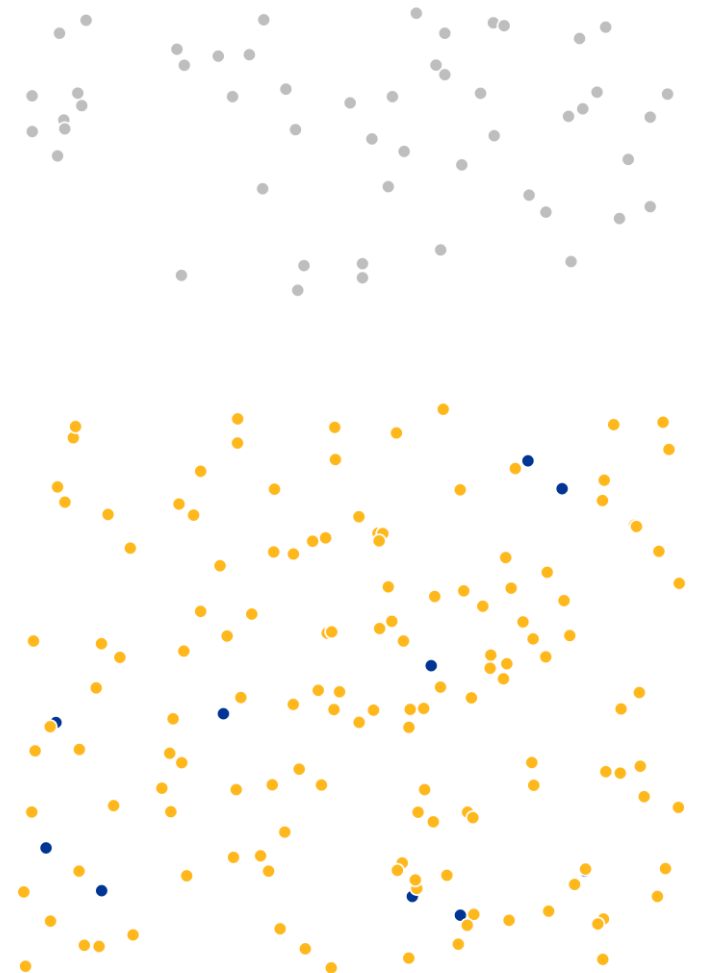
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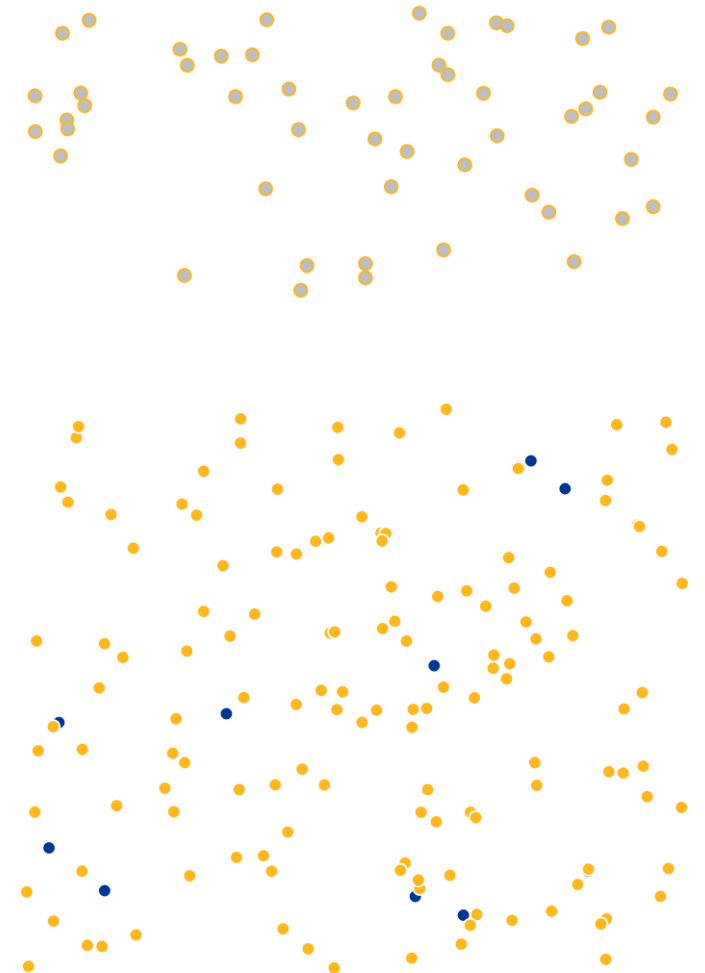
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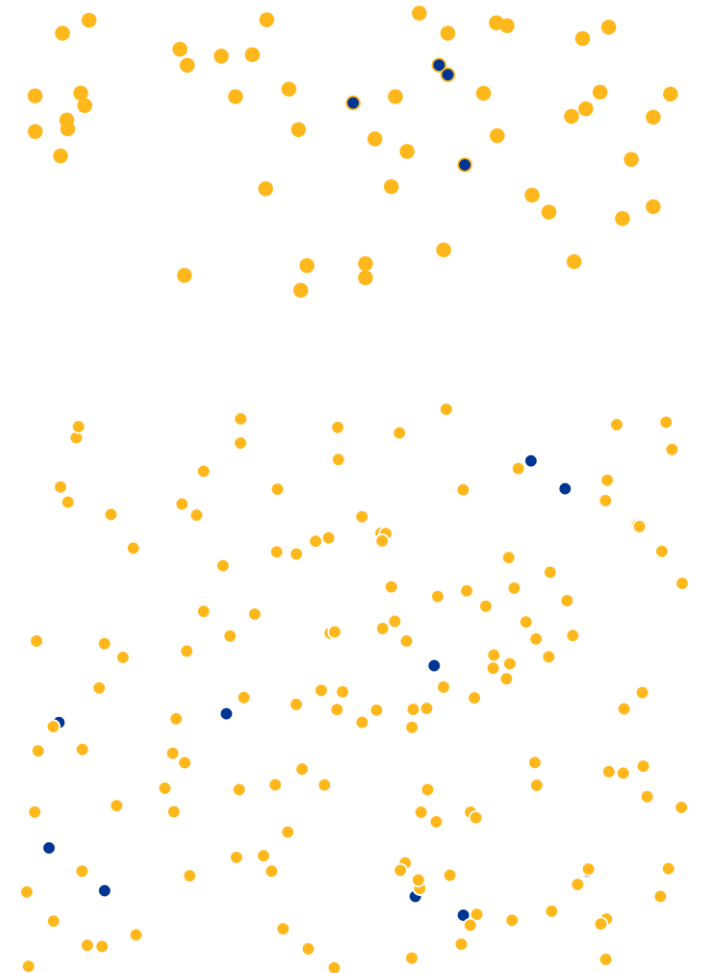
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- In supervised ML applications (where classes are known), performance is typically assessed on observations that are held out-of-bag
  - But simply maximizing accuracy can lead to poor results if the classifier fails to balance the two classes
- F1 score sensitive to the choice of 'positive' class
- In the case study: Accuracy  $\times$  AUC balances accuracy and representativeness
  - AUC quantifies a classifier's ability to balance true positives and true negatives



# A case study: “From categories to gradience: Auto-coding sociophonetic variation with random forests”

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Villarreal, Dan, Lynn Clark, Jennifer Hay and Kevin Watson.  
revisions under review. From categories to gradience: Auto-coding sociophonetic variation with random forests. Revisions re-submitted to *Laboratory Phonology*

# Background

- RQ: Can machine learning methods effectively automate the coding of sociophonetic variables?
- Complicating properties of sociophonetic variables:
  - Not clear what characterizes /r/ acoustically (Heselwood 2009; Lawson et al. 2014, 2018; Stuart-Smith 2007; Zhou et al. 2008)
  - Acoustic correlates exist on a gradient (e.g., Love & Walker 2013; Temple 2014)
  - /r/ (and liquids generally) notorious for low inter-coder reliability (Fosler-Lussier et al. 2007; Lawson et al. 2014; Pitt et al. 2005; Yaeger-Dror et al. 2009)
- If the method works, we get extra benefits beyond auto-coding: cue weighting, gradient predictions
- Classifiers on 2 NZ English variables: /r/ & intervocalic /t/

# Training data

- /r/ data came from Southland New Zealand English corpus of sociolinguistic interviews (Bartlett 2002)
  - 4,689 tokens (28 speakers) hand-coded into 2 classes: Present 27.8%; Absent 72.2%
  - 180 acoustic measures: formants & formant differences, formant bandwidths, pitch, amplitude, duration
- /t/ data came from QuakeBox corpus of New Zealand English monologues (Clark et al. 2016)
  - 4,218 tokens (168 speakers) hand-coded into 6 classes: [r] 39.2%; [s] 39.0%; [d] 9.5%; [t] 7.2%; [ʔ] 3.3%; [∅] 1.8%
  - Later collapsed to 2 classes: Voiced 50.5%; Voiceless 49.5%
  - 113 acoustic measures: amplitude, center of gravity, dispersion, kurtosis, periodicity, spectral tilt, formant bandwidths, formant transitions, duration

# Running the classifiers

- Classifiers run as random forests in R with `ranger` and `caret` (Kuhn 2017; R Core Team 2018; Wright 2018)
  - Random forests (ensembles of CART trees) reduce variance while avoiding overfitting (Breiman 2001)
  - Why RF? RF don't overfit when predictors are collinear (Matsuki et al. 2016; Strobl & Zeileis 2008)
  - Try it at home! [is.gd/ClassifieR](https://is.gd/ClassifieR)
- Trained and tuned 3 different classifiers
  - /r/: Absent vs. Present
  - 6-way /t/: [r s d t ? ∅]
  - 2-way /t/: Voiceless ([s t ?]) vs. Voiced ([r d ∅])
- Assessed performance via cross-validation using accuracy × AUC

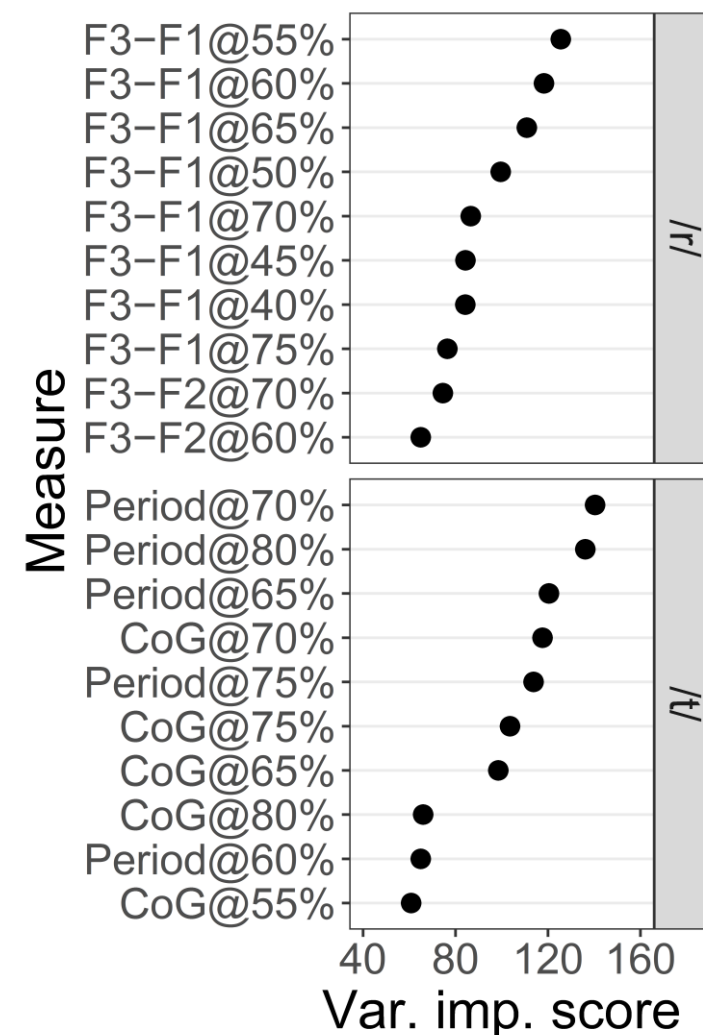
# Evaluating the classifiers

Performance measure	/r/
Overall accuracy × AUC	.7423
Overall accuracy	.8447
AUC	.8786
Class accuracies	Absent 93.1% Present 62.2%

- Overall accuracy for /r/ classifier compares favorably with human inter-coder reliability for rhoticity; but more accuracy for Absent (majority)
- 6-way /t/ classifier had high accuracy for majority classes but very poor accuracy for minority classes
- 2-way /t/ classifier had excellent, balanced performance; but failed to preserve sociolinguistically salient distinctions between [r s t]

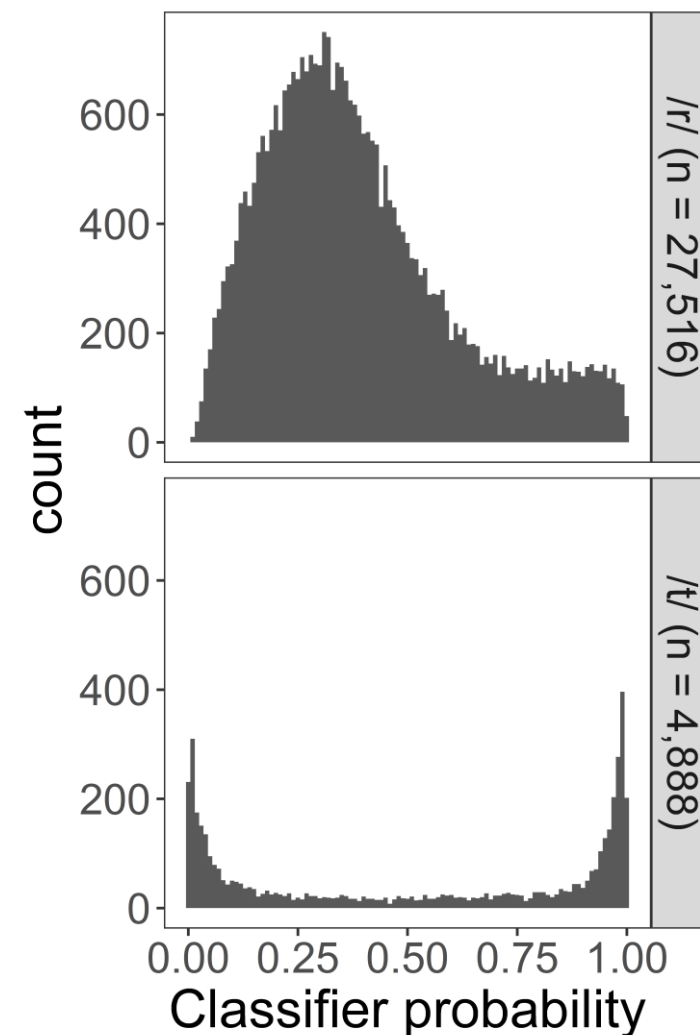
# Acoustic cue weighting

- What characterizes /r/ acoustically?
  - Sociophonetic studies have used F3 minimum (e.g., Hay & Maclagan 2010, 2012); acoustic studies have suggested other cues (e.g., Heselwood 2009)
- /r/ classifier revealed most important measures were F3–F1 toward the end of the token
  - F3 minimum 14<sup>th</sup> out of 180 measures
- Not surprisingly, periodicity and center of gravity highly important in 2-way /t/ classifier



# Gradient predictions

- Gradient predictions (*classifier probabilities*): how Present-like is each /r/ token? how Voiced-like is each /t/ token?
  - Categorical variables' classifier probabilities should distribute bimodally
- Auto-coded tokens: bimodal distribution for /t/ and unimodal distribution for /r/
- Suggests that variation in /r/ isn't so categorical after all, with a large gray area between Absent/Present



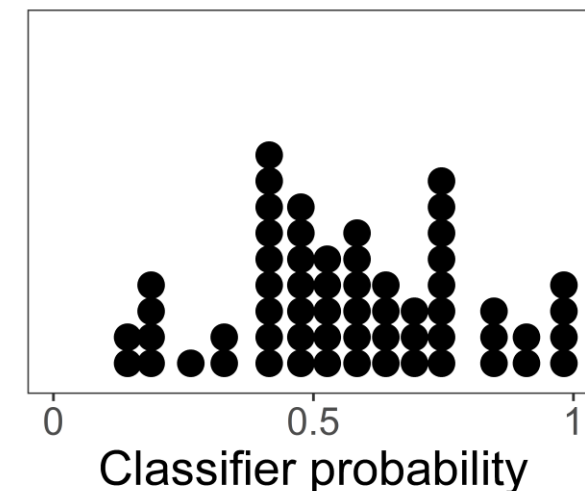
# Listening experiment: Overview




- Typically, cross-validated performance results are considered sufficient to evaluate a classifier
- But to be extra sure, I decided to compare the classifier's test-set codes to human judgments
- In particular, I was curious how humans would deal with the tokens the classifier identified as being in the gray area between Absent and Present: Is the classifier merely uncertain about these tokens or do they reflect phonetic gradience?



# Listening experiment: Methods

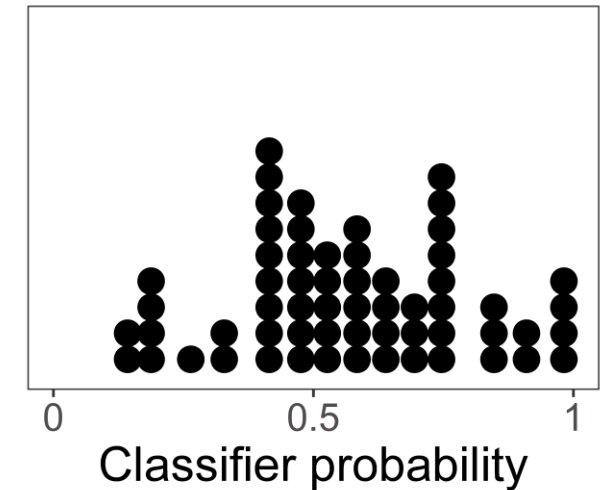
- 60 stimuli from auto-coded data
  - Male speakers, preceding NURSE vowel, following /l m n/, stressed monosyllables
  - Middle classifier probabilities oversampled
  - Isolated words, repeated w/ 750ms buffer



			
Stimulus	<i>turn</i>	<i>turned</i>	<i>girls</i>
Classifier probability	0.1755185	0.5010963	0.9833926

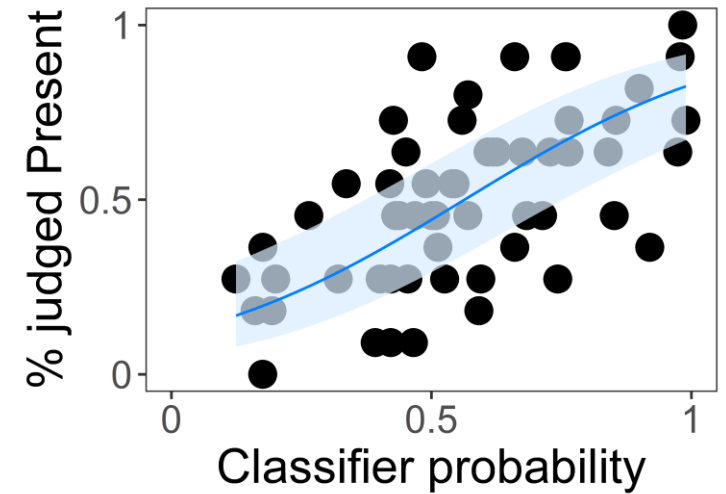
# Listening experiment: Methods

- 60 stimuli from auto-coded data
  - Male speakers, preceding NURSE vowel, following /l m n/, stressed monosyllables
  - Middle classifier probabilities oversampled
  - Isolated words, repeated w/ 750ms buffer
- 11 phonetically trained linguists judged each stimulus as Present or Absent
  - Highly proficient English users residing in NZ with exposure to both rhotic and non-rhotic accents
  - 7/11 were L1 English speakers; 5/11 rhotic speakers (neither factor significantly affected judgments)
  - Listened with headphones on individual computers



# Listening experiment: Results

- Substantial variability in judgments
  - Only 2 stimuli had total agreement
  - Typically, we'd look at these results and say there's insufficient inter-coder agreement (a bug in the system)
- Positive effect of classifier probability on listener judgments of rhoticity ( $p < .0001$ )
- Classifier probability successfully captured gradience in /r/ beyond the Absent/Present binary
  - Suggests inter-coder disagreement is feature, not bug
  - Lends weight to interpretation of classifier probability as representing phonetic gradience



# Listening experiment: Results

- Since F3 minimum has been used as a gradient metric of rhoticity (Hashimoto 2019; Hay & Clendon 2012; Hay & Maclagan 2010, 2012; Love & Walker 2013), why bother to use classifier probability?
- Just like classifier probability, F3 minimum also significantly predicts listener judgments ( $p < .001$ )
  - Model with F3 minimum *and* classifier probability significantly improves on model with just F3 minimum ( $p < .001$ )
- Classifier probability, as a composite of numerous individual cues, captured something about listener judgments above and beyond what individual measures (like F3 minimum) can capture

# Discussion

- This method promises to expand sociolinguists' capacity to answer sociolinguistic questions
  - Benefits aren't limited to auto-coding—something that humans can do but is tedious/time-consuming—but extend to cue-weighting and the generation of gradient predictions
  - Future work is necessary to determine broader applicability
- Suggestion of gradience in /r/ (but not /t/) realizations dovetails with growing evidence questioning the categoricity of supposedly categorical variables:
  - /r/ studies using F3 minimum (Hashimoto 2019; Hay & Clendon 2012; Hay & Maclagan 2010, 2012; Love & Walker 2013)
  - English coronal stop deletion, based on both acoustic (Temple 2014) and articulatory (Purse 2019) approaches

# My broader agenda within computational sociolinguistics

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# Computational methods + sociolinguistic research questions

- My research agenda covers all of the ways that comp methods can aid the pursuit of sociolinguistic RQs:
- Answering pre-existing sociolinguistic RQs **faster**
  - Auto-coding yielded a finding that challenges sociolinguistic theory: Southland women & men had different internal constraints on /r/ variation
- Answering pre-existing sociolinguistic RQs **better**
  - Classifier probability captured gradience in listener judgments of rhoticity above and beyond F3 minimum
- Answering sociolinguistic RQs **that weren't previously possible**
  - Future direction: Applying cue weighting to address the 'multiplicity of cues to social meaning' problem

# Bringing computational sociolinguistics into being

- I work toward the strategies that will help computational sociolinguistics emerge as a field
- Making resources available
  - Open data: [github.com/nzilbb/Sld-R-Data](https://github.com/nzilbb/Sld-R-Data)
  - Auto-coder training how-to: [is.gd/ClassifieR](https://is.gd/ClassifieR)
- Cyclical relationship between theory and methods
  - RQs about Southland /r/ yielded classifier method, which opened up questions about categoricity vs. gradience
- Moving toward standard practices
  - Accuracy × AUC as a performance metric that balances accuracy and representativeness (rather than F1 or others)



# Making the case for computational sociolinguistics

- The pursuit of sociolinguistic research questions stands to benefit from computational methods
- Computational methods stand to benefit from a sociolinguistic approach to variation
- By marrying computational methods with sociolinguistic perspectives (and by developing shared practices), computational sociolinguistics stands to become a valuable field in its own right

# Thanks! Questions?

Thanks to Bob Bayley, Vai Ramanathan, Lynn Clark, Jen Hay, Kevin Watson, Vica Papp, Mary Kohn, James Brand, Jacq Jones, Marie Fournier, Simon Todd, Donald Derrick, Jonathan Dunn, Christina Calvillo

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