Switched projects with David Vorreiter

Little experience with C#

Follow maintenance request

First request was to add functionality for multiple rounds

Game1

Game2

Game3

Game4

Maint1\_1 runs program continuously

Maint1\_2 runs program again if user enters “yes” after round ends.

Maint1\_3 runs program again if user enters “yes” ignoring case

Second request was to add scoring

Scoreboard1

Maint2\_1 created a list of integers representing the player’s and CPUs’ scores.

Maint2\_2 displays the scores at the beginning of every round

Maint2\_3 displays current state of game

write function to determine who owned highest card

No function to get CPU name from high card

Turn order does not change (N, W, S, E)

Create array of all cards played

Find owner of high card by matching with index (0 = player, 1 = cpu1, etc.)

Maint2\_4

Maint2\_5

\*\*\*100 to win

\*\*\*scores all cards on table for winner

\*\*\*Last trick is last card in hand (get 40 for winning)

Test1\_1-5

Test2\_1-6

References

<https://msdn.microsoft.com/en-us/library/system.console.readline(v=vs.110).aspx>

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<http://www.bicyclecards.com/how-to-play/pinochle-2/>

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