

SKILLS

FULL-STACK WEB DEVELOPMENT	HTML (Jade), CSS (Compass, LESS), JavaScript (jQuery) node.js, PHP (Yii/Yii2, Zend) SQL (MySQL), NoSQL (MongoDB) Interest and real-world experience in Interface Design
GENERAL PROGRAMMING	Native Android Development - practical experience, good knowledge of the Java API and modern interface design C/C++, Python, Java - solid foundation in the feel, style, and uses of these and similar languages Linux - day-to-day use and comfort with top-level components (command line, scripting) Git - extensive use for many years
MATHEMATICS	Strong core, particularly in Graph Theory, Combinatorics, Linear Algebra, and Analysis Analytical thinking and problem solving ■ Putnam Exam Scores: 2013 - 10 (~65th percentile), 2015 - TBA

EXPERIENCE

■ IMAGINE SYSTEMS TECHNOLOGY Intern; Android Development Summer 2016	Developed a monitoring and control tablet app to gather and display data from a manufacturing process. In order to streamline and fine tune the procedure, my app showed live data from the machine via Bluetooth; tracked averages, regressions, and errors; displayed a powerful realtime graph; and kept logs of past runs. I used the native Android SDK in Java and my focus was on creating an app capable of handling large amounts of nearly-generic data, and finding useful ways to present it to the team.
■ METABOLISMFUN Full-Stack Web Engineering July 2013 - Jan 2015	An online, turn-based educational game forcing the player to learn metabolic pathways in an engaging, interactive way to maximize their score. Features customizable settings, saved games, and a flat, smooth appearance. Worked with Dr. Neocles Leontis at BGSU to develop the website to teach cellular metabolism in his classes and beyond. I was responsible for programming, design, and deployment.
■ AGILE OASIS TECHNOLOGIES Intern; Web Development Summer 2013, 2015	Summer 2015: Developed social network site Project Qi. In addition to standard features (profile, friends, groups, pictures, status feed, etc.) the site aimed to connect users to and support non-profit organizations. I used Yii2, MySQL, Bootstrap, and Compass and worked closely with the client to create the experience he had in mind. Summer 2013: Worked on a variety of projects, generally designing and building the frontend for contracted websites.
■ PERSONAL ROBOTICS Intern; Android Development Summer 2012	Designed an Android application for in-house use on a humanoid robot that simplified normally difficult tasks such as adjusting motor position, displaying sensor output, or sending a direct command.
■ GAME OF LIFE Independent Project 2009 - 2013	A simulation of Conway's Game of Life developed in Java, with emphasis on a smooth and intuitive interface. A tool as much as a game, the program allows users to work on an infinite grid, place predefined patterns, and watch cells evolve, with a powerful engine for fast simulation.

EDUCATION

■ CARNEGIE MELLON UNIVERSITY 2013 - Current	Junior in the Mellon College of Science, double majoring in Mathematics and Computer Science Cumulative GPA (as of Aug 2016): 3.1
■ BOWLING GREEN STATE UNIVERSITY 2009 - 2013	Math and Computer Science classes taken during high school, including senior-level Probability/Statistics and master's level Analysis Cumulative GPA: 4.0
■ SAINT JOHN'S JESUIT High School 2009 - 2013	Graduated in 2013 as Valedictorian Cumulative GPA: 4.8 on a 4-point scale

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