

Problem 1:

$$\frac{1}{3} (1 - t + t^2 - t^3 + t^4 - t^5)$$

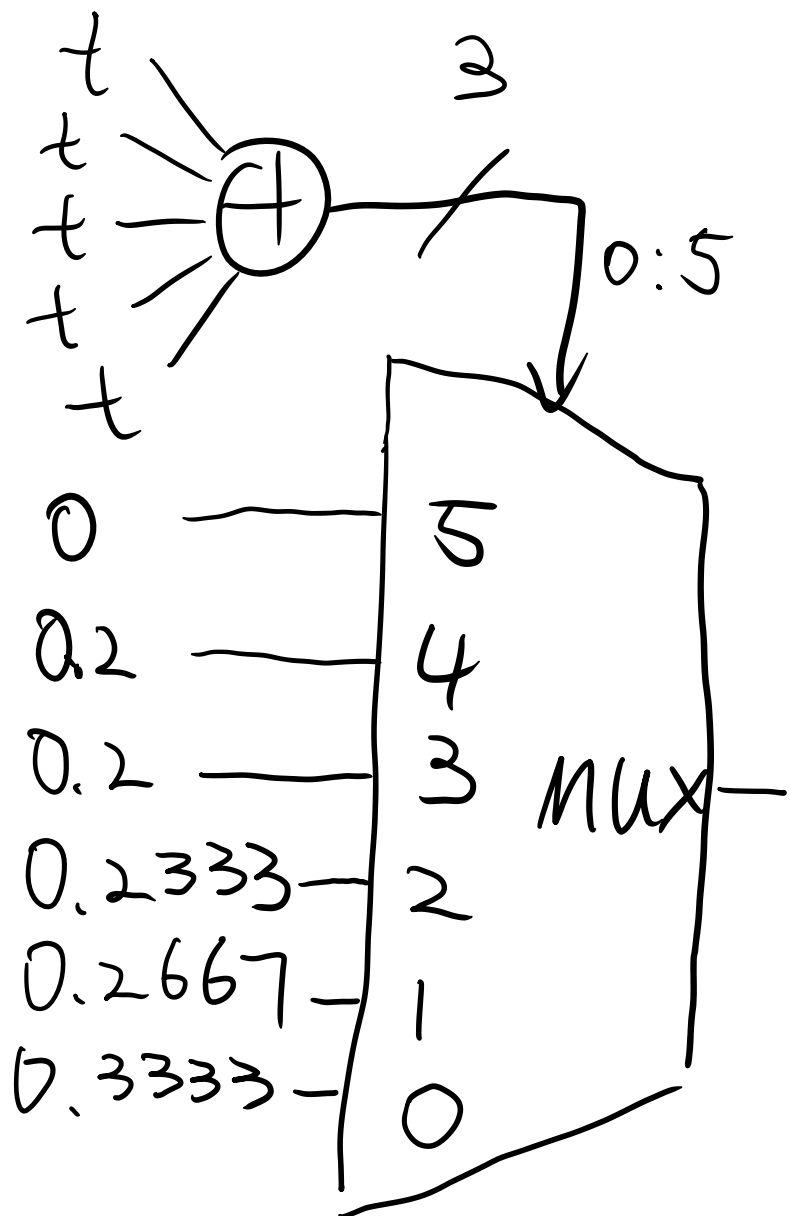


Figure 1. Circuit Diagram

$$f(x) = \frac{1}{3} (1 - t + t^2 - t^3 + t^4 - t^5)$$

X	$f(x)$ (targetFunction)	Circuit Output
0	0.3333	0.3333
0.25	0.2666	0.2666
0.5	0.2188	0.2187
0.75	0.1566	0.1566
1	0	0

This circuit work for all the given X values.

Code:

```
function [f] = targetFunction (t)
f=1/3*(1-t+t.^2-t.^3+t.^4-t.^5);
end
```

```
>> X=linspace(0,1,5)
```

X =

```
    0    0.2500    0.5000    0.7500    1.0000
```

```
>> targetFunction(X)
```

ans =

```
    0.3333    0.2666    0.2188    0.1566         0
```

```
function [f] = P1SI(X)
    CKT=[0.0000
    0.2000
    0.2000
    0.2333
    0.2667
    0.3333];
    n=length(CKT);
    s=length(X);
    f=zeros(1,s);
    for j=1:s
        for i=1:n
            f(j)=f(j)+CKT(n+1-i)*nchoosek(n-1,i-1)*X(j).^(i-1)*(1-
X(j)).^(n-i);
        end
    end
end
```

```
>> P1SI(X)
```

ans =

```
    0.3333    0.2666    0.2187    0.1566         0
```

```

%circuit design code
function [M] = binmatrix(n)
%UNTITLED2 Summary of this function goes here
% Detailed explanation goes here
M=zeros(n+1,n+1);
MSC=0;
thisRow=zeros(1,n+1);
for i=0:n
    MSC=nchoosek(n,n-i);%main stream coeffient
    mainstream=1;
    for j=1:i
        mainstream=conv(mainstream,[1 -1]);
    end
    mainstream=mainstream*MSC;
    thisRow=[zeros(1:n-i) mainstream];
    M(i+1,:)=thisRow;
end
end

```

```
>> B5=binmatrix(5)
```

B5 =

0	0	0	0	0	1
0	0	0	0	5	-5
0	0	0	10	-20	10
0	0	10	-30	30	-10
0	5	-20	30	-20	5
1	-5	10	-10	5	-1

```
>> f=1/3*[1 -1 1 -1 1 -1]';
```

```
>> CKT=inv(B5)*f
```

CKT =

-0.0000
0.2000
0.2000
0.2333
0.2667
0.3333

Problem 2:

Code:

```
function [M] = convmatrix(n)
%UNTITLED2 Summary of this function goes here
% Detailed explanation goes here
M=zeros(n+1,n+1);
thisRow=zeros(1,n+1);
for i=0:n
    mainstream=1;
    for j=1:i
        mainstream=conv(mainstream,[1 -1]);
    end

    thisRow=[zeros(1,n-i) mainstream];
    M(i+1,:)=thisRow;
end

end

function [] = problem2Print()
%UNTITLED2 Summary of this function goes here
% Detailed explanation goes here
x=[0 0 0 0 1 1 1 1];
y=[0 0 1 1 0 0 1 1];
z=[0 1 0 1 0 1 0 1];

g=zeros(5,8);
g(1,:)=and(x,y);
g(2,:)=xor(x,y);
g(3,:)=and(z,g(2,:));
g(4,:)=or(g(1,:),g(3,:));
g(5,:)=not(xor(z,g(2,:)));

gs1='and(x,y)';
gs2='xor(x,y)';
gs3='and(z,g(2,:))';
gs4='or(g(1,:),g(3,:))';
gs5='xor(z,g(2,:))';

c_std=or(and(x,y),and(z,xor(x,y)));
```

```

s_std=xor(z,xor(x,y));

c=zeros(32,8);
s=zeros(32,8);
numFaultGates=zeros(1,32);
for i=0:31
    rem=i;
    thisCase=zeros(1,5);
    for j=1:5
        thisCase(6-j)=mod(rem,2);
        rem=(rem-thisCase(6-j))/2;
    end
    numFaultGates(i+1)=sum(thisCase);
    for j=1:5
        thisAct=eval(strcat('gs',num2str(j)));
        if thisCase(j)
            thisAct=strcat('not(',thisAct,');');
        end
        g(j,:)=eval(thisAct);
    end

    c(i+1,:)=g(4,:);
    s(i+1,:)=g(5,:);

end

cc=zeros(32,8);
sc=zeros(32,8);

for i=1:32
    cc(i,:)=xor(c(i,:),c_std);
    sc(i,:)=xor(s(i,:),s_std);
end

cF=zeros(6,8);
sF=zeros(6,8);
for i=1:32
    for j=1:8
        cF(numFaultGates(i)+1,j)=cF(numFaultGates(i)+1,j)+cc(i,j);
        sF(numFaultGates(i)+1,j)=sF(numFaultGates(i)+1,j)+sc(i,j);
    end
end
end

```

```

C5=convmatrix(5);
rC5=zeros(6);
for i=1:6
    rC5(i,:)=C5(7-i,:);
end

rcF=rC5'*cF;
rsF=rC5'*sF;
fprintf('x\ty\tz\tPc\n')
for i=1:8
    start=1;
    fprintf('%d\t%d\t%d\t',x(i),y(i),z(i))
    for j=1:6
        if rcF(j,i)>0
            if start==1
                fprintf('%d*E^%d',rcF(j,i),j-1)
                start=0;
            else
                fprintf('+%d*E^%d',rcF(j,i),j-1)
            end
        else
            if rcF(j,i)<0
                fprintf('%d*E^%d',rcF(j,i),j-1)
            end
        end
    end

    end

    %for j=1:6
    %    fprintf('%dE^%d+',rsF(j,i),j-1)
    %end
    fprintf('\n')
end

fprintf('x\ty\tz\tPs\n')
for i=1:8
    start=1;
    fprintf('%d\t%d\t%d\t',x(i),y(i),z(i))
    for j=1:6
        if rsF(j,i)>0
            if start==1
                fprintf('%d*E^%d',rsF(j,i),j-1)
                start=0;
            else
                fprintf('+%d*E^%d',rsF(j,i),j-1)
            end
        else
            if rsF(j,i)<0
                fprintf('%d*E^%d',rsF(j,i),j-1)
            end
        end
    end
end

```

```

        end
    else
        if rsF(j,i)<0
            fprintf('%d*E^%d',rsF(j,i),j-1)
        end
    end

    end

    fprintf('\n')
end

end

```

Problem 2:

x	y	z	Pc
0	0	0	$3E^1-5E^2+2E^3$
0	0	1	$4E^1-10E^2+10E^3-4E^4$
0	1	0	$3E^1-5E^2+2E^3$
0	1	1	$3E^1-8E^2+10E^3-4E^4$
1	0	0	$3E^1-5E^2+2E^3$
1	0	1	$3E^1-8E^2+10E^3-4E^4$
1	1	0	$2E^1-3E^2+2E^3$
1	1	1	$2E^1-4E^2+6E^3-4E^4$

x	y	z	Ps
0	0	0	$2E^1-2E^2$
0	0	1	$2E^1-2E^2$
0	1	0	$2E^1-2E^2$
0	1	1	$2E^1-2E^2$
1	0	0	$2E^1-2E^2$
1	0	1	$2E^1-2E^2$
1	1	0	$2E^1-2E^2$
1	1	1	$2E^1-2E^2$

Problem 3:

```

function [ ] = syn0405dec(num,den)
tOri=num/den;
action=[];
actionIndex=1;

    t=num;
    shift=log(den)/log(10);

```

```

while 1
    if or((t==4),(t==5))
        break;
    end

    if (t/10^shift)>0.5
        t=10^shift-t;
        action(actionIndex)=0;
        actionIndex=actionIndex+1;
    else
        thisDigit=rem(t,10);
        if rem(thisDigit,2)
            t=t*2;
            action(actionIndex)=2;
            actionIndex=actionIndex+1;
        else
            if (t*2.5)<10^shift
                t=t*2.5;
                action(actionIndex)=1;
                actionIndex=actionIndex+1;
            else
                t=t*2;
                action(actionIndex)=2;
                actionIndex=actionIndex+1;
            end
        end
    end
end
while 1
    if rem(t,10)==0
        t=t/10;
        shift=shift-1;
    else
        break;
    end
end
end

t=tOri;
nextT=0;
fprintf('t = %1.5f\n',t);
for i=1:actionIndex-1
    if action(i)==0
        nextT=1-t;
        fprintf('%1.4f = 1-%1.4f\n',t,nextT);
    end
end

```



```

elseif action(i)==1
    nextT=t*2.5;
    fprintf('%1.4f = 0.4 * %1.4f\n',t,nextT);
elseif action(i)==2
    nextT=t*2;
    fprintf('%1.4f = 0.5 * %1.4f\n',t,nextT);
end
t=nextT;
end

end

```

```

>> syn0405dec(6555,10000)
t = 0.65550
0.6555 = 1-0.3445
0.3445 = 0.5 * 0.6890
0.6890 = 1-0.3110
0.3110 = 0.5 * 0.6220
0.6220 = 1-0.3780
0.3780 = 0.4 * 0.9450
0.9450 = 1-0.0550
0.0550 = 0.5 * 0.1100
0.1100 = 0.5 * 0.2200
0.2200 = 0.4 * 0.5500
0.5500 = 1-0.4500
0.4500 = 0.5 * 0.9000
0.9000 = 1-0.1000
0.1000 = 0.5 * 0.2000
0.2000 = 0.4 * 0.5000

```

```

>> syn0405dec(6666,10000)
t = 0.66660
0.6666 = 1-0.3334
0.3334 = 0.4 * 0.8335
0.8335 = 1-0.1665
0.1665 = 0.5 * 0.3330
0.3330 = 0.5 * 0.6660
0.6660 = 1-0.3340
0.3340 = 0.4 * 0.8350
0.8350 = 1-0.1650

```

$0.1650 = 0.5 * 0.3300$
 $0.3300 = 0.5 * 0.6600$
 $0.6600 = 1 - 0.3400$
 $0.3400 = 0.4 * 0.8500$
 $0.8500 = 1 - 0.1500$
 $0.1500 = 0.5 * 0.3000$
 $0.3000 = 0.5 * 0.6000$
 $0.6000 = 1 - 0.4000$

>> syn0405dec(1111,10000)

t = 0.11110

$0.1111 = 0.5 * 0.2222$

$0.2222 = 0.4 * 0.5555$

$0.5555 = 1 - 0.4445$

$0.4445 = 0.5 * 0.8890$

$0.8890 = 1 - 0.1110$

$0.1110 = 0.5 * 0.2220$

$0.2220 = 0.4 * 0.5550$

$0.5550 = 1 - 0.4450$

$0.4450 = 0.5 * 0.8900$

$0.8900 = 1 - 0.1100$

$0.1100 = 0.5 * 0.2200$

$0.2200 = 0.4 * 0.5500$

$0.5500 = 1 - 0.4500$

$0.4500 = 0.5 * 0.9000$

$0.9000 = 1 - 0.1000$

$0.1000 = 0.5 * 0.2000$

$0.2000 = 0.4 * 0.5000$

>>

Problem 3B

>> syn0405(1/4)

t = 0.25000

$0.2500 = 0.5 * 0.5000$

>> syn0405(3/4)

t = 0.75000

$0.7500 = 1 - 0.2500$

$0.2500 = 0.5 * 0.5000$

>> syn0405(5/16)

t = 0.31250

$0.3125 = 0.5 * 0.6250$

$0.6250 = 1 - 0.3750$

```
0.3750 = 0.5 * 0.7500
0.7500 = 1-0.2500
0.2500 = 0.5 * 0.5000
```

```
>> syn0405(11/16)
t = 0.68750
0.6875 = 1-0.3125
0.3125 = 0.5 * 0.6250
0.6250 = 1-0.3750
0.3750 = 0.5 * 0.7500
0.7500 = 1-0.2500
0.2500 = 0.5 * 0.5000
```

```
>> syn0405(27/64)
t = 0.42188
0.4219 = 0.5 * 0.8438
0.8438 = 1-0.1563
0.1563 = 0.5 * 0.3125
0.3125 = 0.5 * 0.6250
0.6250 = 1-0.3750
0.3750 = 0.5 * 0.7500
0.7500 = 1-0.2500
0.2500 = 0.5 * 0.5000
```

Problem 3C

Describe a general method for implementing probabilities, given in binary, starting from $1/2$

Suppose the number is N

Step 0: Truncate all the trailing zeros

Step 1: If the number N is larger than 0.5 then do $N=1-N$;

Step 2: Do $N=2*N$;

Step 3: redo Step 1 until $N=0.5$

Step 4: Backing tracking this path will be able to get this probability for 0.5

Suppose we have a number N represent in binary decimal

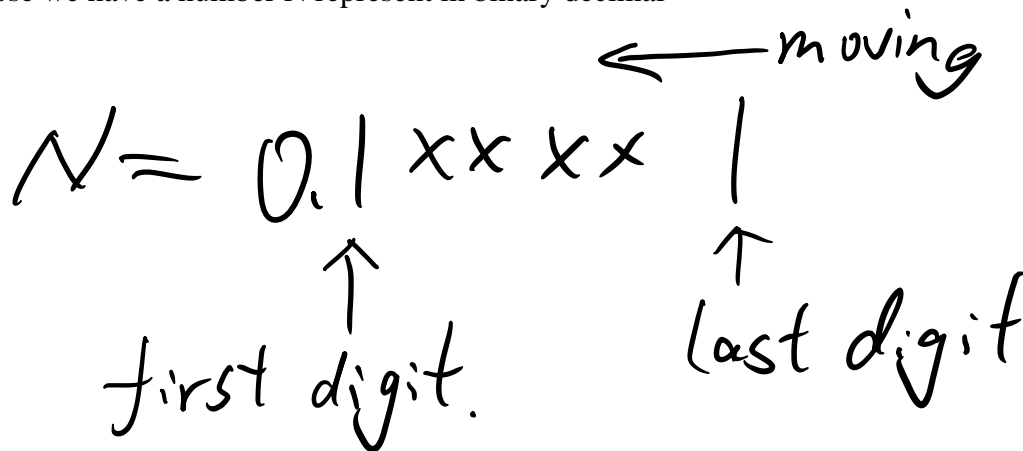


Figure 2 Digits moving diagram.

If first digit is 1 then it means the number is larger than 0.5 right now, we do $N=1-N$. At this point, every digit from first digit (include) to last digit (not include) will flip.

First digit will change to 0 last digit will

Afterwards we do $N=N*2$ this action will correspond to a left shift. No digit will move across binary point. And the last digit will move one position towards binary point.

Repeat this step we will get to the point that last digit move to the position right next to binary point, this is $N=0.5$

Backing tracking this path will be able to get this probability for 0.5