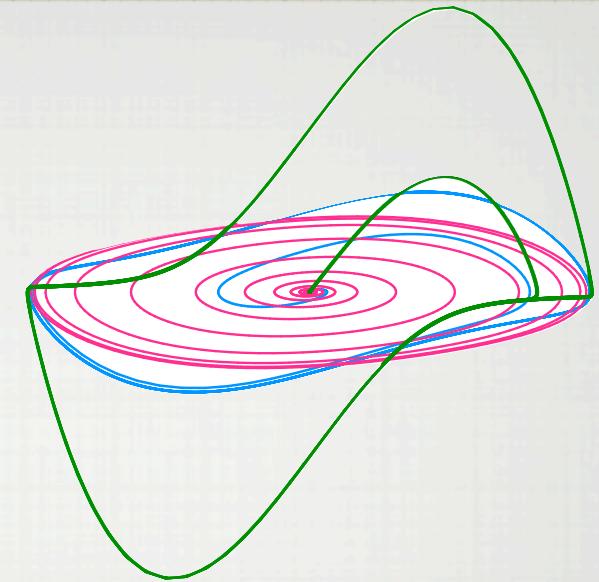


PHY-4810

COMPUTATIONAL PHYSICS

LECTURE 8: ORDINARY DIFFERENTIAL EQUATIONS



EXAMPLE OF ODES

Inhomogeneous first-order linear constant coefficient ordinary differential equation

$$\frac{du}{dx} = cu + x^2$$

Homogeneous second-order linear ordinary differential equation

$$\frac{d^2u}{dx^2} - x \frac{du}{dx} + u = 0$$

First-order nonlinear ordinary differential equation

$$\frac{du}{dx} = u^2 + 1$$

Second-order nonlinear ordinary differential equation

$$L \frac{d^2u}{dx^2} + g \sin u = 0$$

Homogeneous second-order linear constant coefficient ordinary differential equation

$$\frac{d^2u}{dx^2} + \omega^2 u = 0$$

EXAMPLES OF ODES

- Newton's Second Law
- Hamilton's equations in classical mechanics
- Radioactive decay in nuclear physics
- Newton's law of cooling in thermodynamics
- The wave equation
- Maxwell's equations in electromagnetism
- The heat equation in thermodynamics
- Laplace's equation
- Poisson's equation
- Einstein's field equation in general relativity
- The Schrödinger equation in quantum mechanics
- The geodesic equation
- The Navier–Stokes equations in fluid dynamics
- The Cauchy–Riemann equations
- The Poisson–Boltzmann equation in molecular dynamics
- The shallow water equations
- Universal differential equation
- The Lorenz equations whose solutions exhibit chaotic flow.
- Verhulst equation – biological population growth
- von Bertalanffy model – biological individual growth
- Lotka–Volterra equations – biological population dynamics
- Replicator dynamics – theoretical biology
- The Black–Scholes PDE
- Exogenous growth model
- Malthusian growth model
- The Vidale-Wolfe advertising model

GENERAL COMMENTS

$$\frac{dy}{dt} = g^3(t)y(t)$$

(linear)

$$\frac{dy}{dt} = \lambda y(t) - \lambda^2 y^2(t)$$

(nonlinear)

- The general solution of a first-order differential equation always contains one arbitrary constant.
- A general solution of a second-order differential equation contains two such constants, and so forth.
- For any specific problem, these constants are fixed by the initial conditions.
- Regardless of how powerful a computer you use, the mathematical fact still remains and you must know the initial conditions in order to solve the problem.

From 1 equation of order-N
to N equations of order-1

REDUCTION TO A SYSTEM OF 1ST ORDER ODES

THE OBJECTIVE IS TO TRANSFORM OUR EQUATION INTO:

$$\frac{dy^{(0)}}{dt} = f^{(0)}(t, y^{(i)})$$

$$\frac{dy^{(1)}}{dt} = f^{(1)}(t, y^{(i)})$$

⋮

$$\frac{dy^{(N-1)}}{dt} = f^{(N-1)}(t, y^{(i)})$$

REDUCTION: EXAMPLE OF NEWTON'S LAW

- Newton's law:

$$\frac{d^2x}{dt^2} = \frac{1}{m}F\left(t, \frac{dx}{dt}, x\right)$$

- Define $y^{(0)}$ and $y^{(1)}$

$$y^{(0)}(t) \stackrel{\text{def}}{=} x(t) \qquad y^{(1)}(t) \stackrel{\text{def}}{=} \frac{dx}{dt} = \frac{dy^{(0)}}{dt}$$

- The second-order ODE is now two simultaneous, first-order ODEs:

$$\frac{dy^{(0)}}{dt} = y^{(1)}(t) \qquad \frac{dy^{(1)}}{dt} = \frac{1}{m}F(t, y^{(0)}, y^{(1)})$$

CANONICAL FORM

$$f^{(0)} = y^{(1)}(t) \quad f^{(1)} = \frac{1}{m}F(t, y^{(0)}, y^{(1)})$$

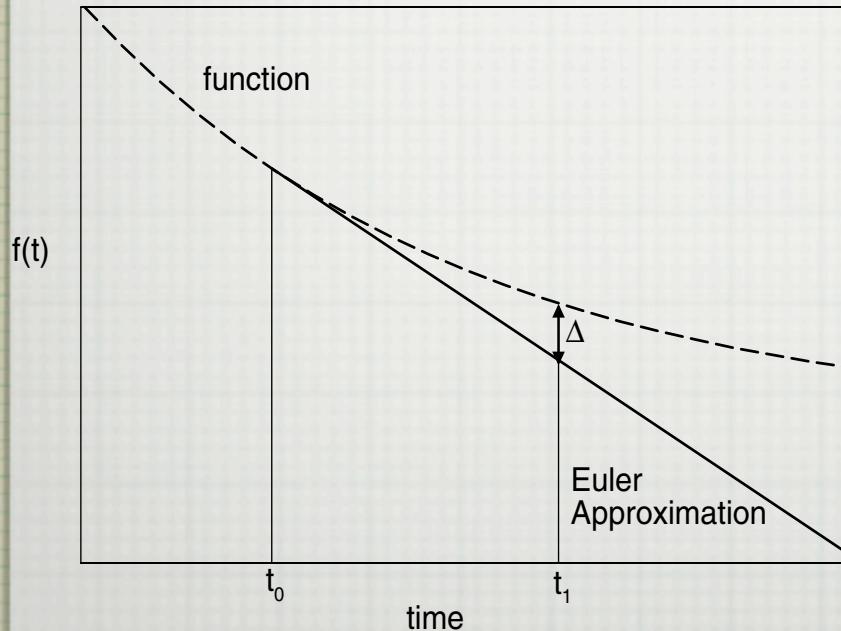
To be able to solve, we also need knowledge of initial conditions:

$y^{(1)}(0)$ and $y^{(0)}(0)$

ALGORITHM #1: EULER RULE

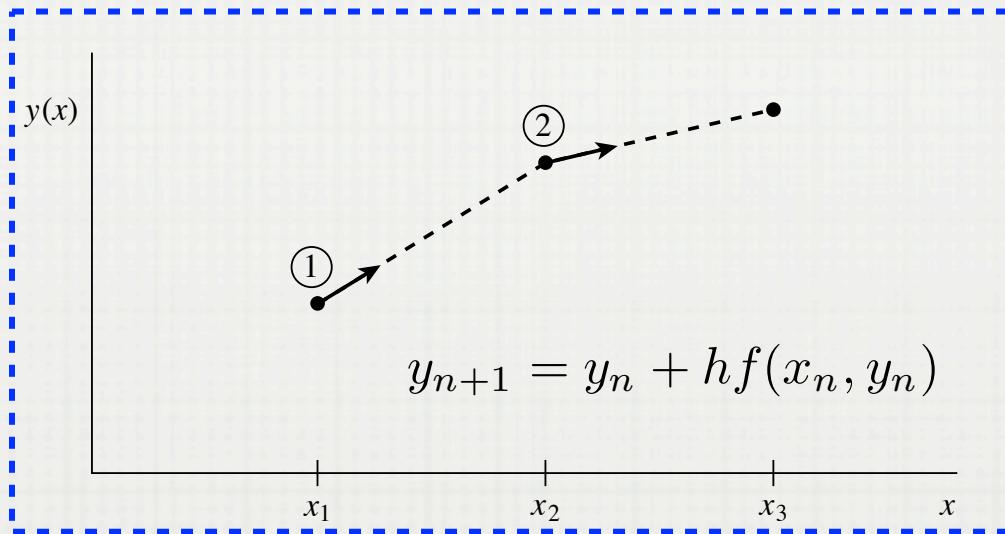
$$\frac{dy(t)}{dt} \simeq \frac{y(t_{n+1}) - y(t_n)}{h} = f(t, y)$$

$$y_{n+1} \simeq y_n + h f(t_n, y_n)$$



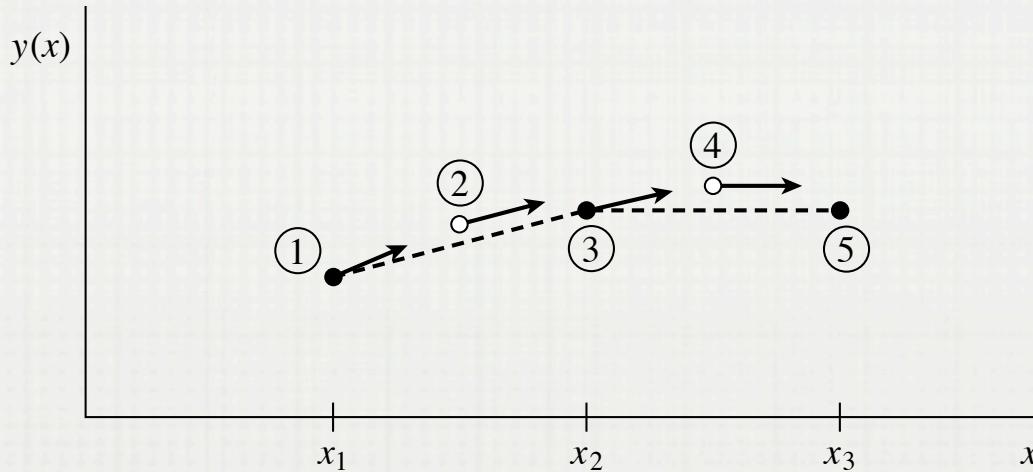
- ▶ This simple algorithm requires very small h values to obtain precision
- ▶ However, using small values for h increases the number of steps and the accumulation of the round-off errors, which may lead to instability.
- ▶ Problem: We are using the derivative at the previous point ("following the tangent")
- ▶ A simple Taylor series analysis indicates the problem at first order

PROBLEM WITH EULER



- The derivative at the starting point of each interval is extrapolated to find the next function value.
- Euler advances a solution from x_n to $x_{n+1} \equiv x_n + h$.
- The formula is **non-symmetric**: It advances the solution through an interval h , but uses derivative information only at the beginning of that interval.
- Conclusion: the formula is neither stable nor accurate!

ALGORITHM #2: RUNGE-KUTTA



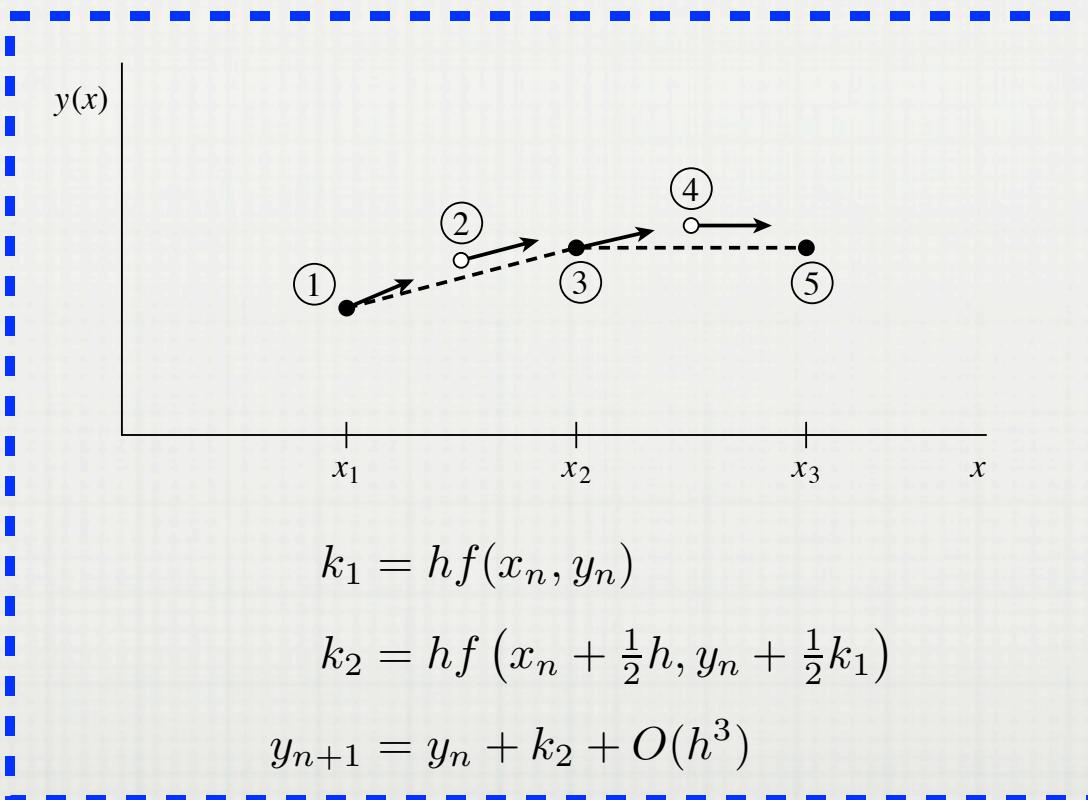
Take a “trial” step to the midpoint of the interval.

Then use the value of both x and x_i at that midpoint to compute the “real” step across the whole interval.

RK2:

second-order Runge-Kutta or midpoint method

MATHEMATICALLY



RK2:

SECOND-ORDER RUNGE-KUTTA OR MIDPOINT METHOD

FOURTH-ORDER RUNGE-KUTTA

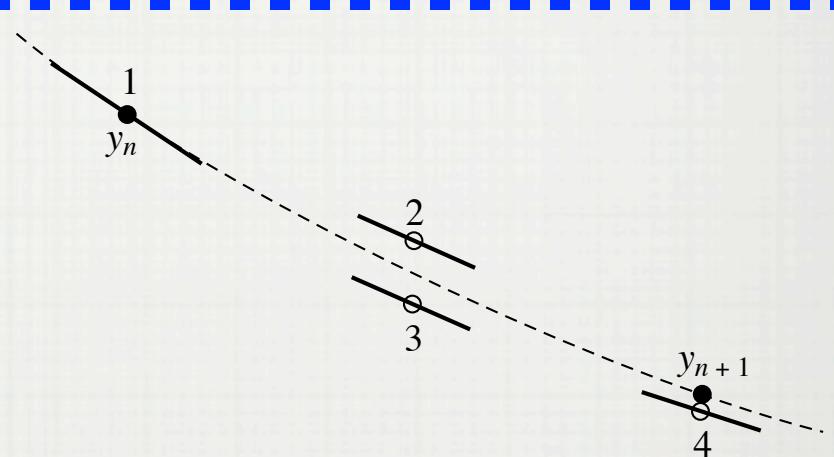
$$k_1 = h f(x_n, y_n)$$

$$k_2 = h f\left(x_n + \frac{h}{2}, y_n + \frac{k_1}{2}\right)$$

$$k_3 = h f\left(x_n + \frac{h}{2}, y_n + \frac{k_2}{2}\right)$$

$$k_4 = h f(x_n + h, y_n + k_3)$$

$$y_{n+1} = y_n + \frac{k_1}{6} + \frac{k_2}{3} + \frac{k_3}{3} + \frac{k_4}{6} + O(h^5)$$



- The fourth-order Runge-Kutta method requires four evaluations of the right-hand side per step h .
- This will be (most of the time!) far superior to the midpoint method.

RK4: FOURTH-ORDER RUNGE-KUTTA METHOD

BEYOND FOURTH ORDER

- Adaptive Stepsize Control for Runge-Kutta (R45)**
- Usually the purpose of this adaptive stepsize control is to achieve some predetermined accuracy in the solution with minimum computational effort.
- Many small steps should tiptoe through treacherous terrain, while a few great strides should speed through smooth uninteresting countryside.
- The resulting gains in efficiency are not mere tens of percents or factors of two; they can sometimes be factors of ten, a hundred, or more.
- Sometimes accuracy may be demanded not directly in the solution itself, but in some related conserved quantity that can be monitored.
- Higher order RK (See NumRec for eight order method)**

HOW TO USE RK? USE LIBRARIES

```
#include <iostream>
#include "nr3.h"
#include "rk4.h"

void derivs(const Doub x, VecDoub_I & y, VecDoub_0 & dydx){
    Doub mu=1.0;
    dydx[0]=y[1];
    dydx[1]=(mu*(1.0-y[0])*y[0])*y[1]-y[0]);
}

int main (int argc, char * const argv[]) {
    VecDoub y(2),dydx(2);
    Doub x,xmin,xmax,kmax=100000,h=0.0001;
    VecDoub yout(2);
    int k;
    xmin=-10; xmax=10000.;
    y[0]=3.1;
    y[1]=0;
    derivs(xmin,y,dydx);
    for(k=0;k<kmax;k++){
        x=xmin+k*h;
        rk4(y, dydx, x, h, yout, derivs);
        cout << x << " " << yout[0] << " " << yout[1] << endl;
        y[0]=yout[0];
        y[1]=yout[1];
        derivs(x,y,dydx);
    }
}
```

EXAMPLES

EXAMPLE I: A WARM-UP EXAMPLE

VAN DER POL EQUATION

$$y'' - \mu(1 - y^2)y' + y = 0$$

$$\begin{aligned}f^{(0)} &= y \\f^{(1)} &= y'\end{aligned}$$

$$\frac{df^{(0)}}{dt} = f^{(1)}$$

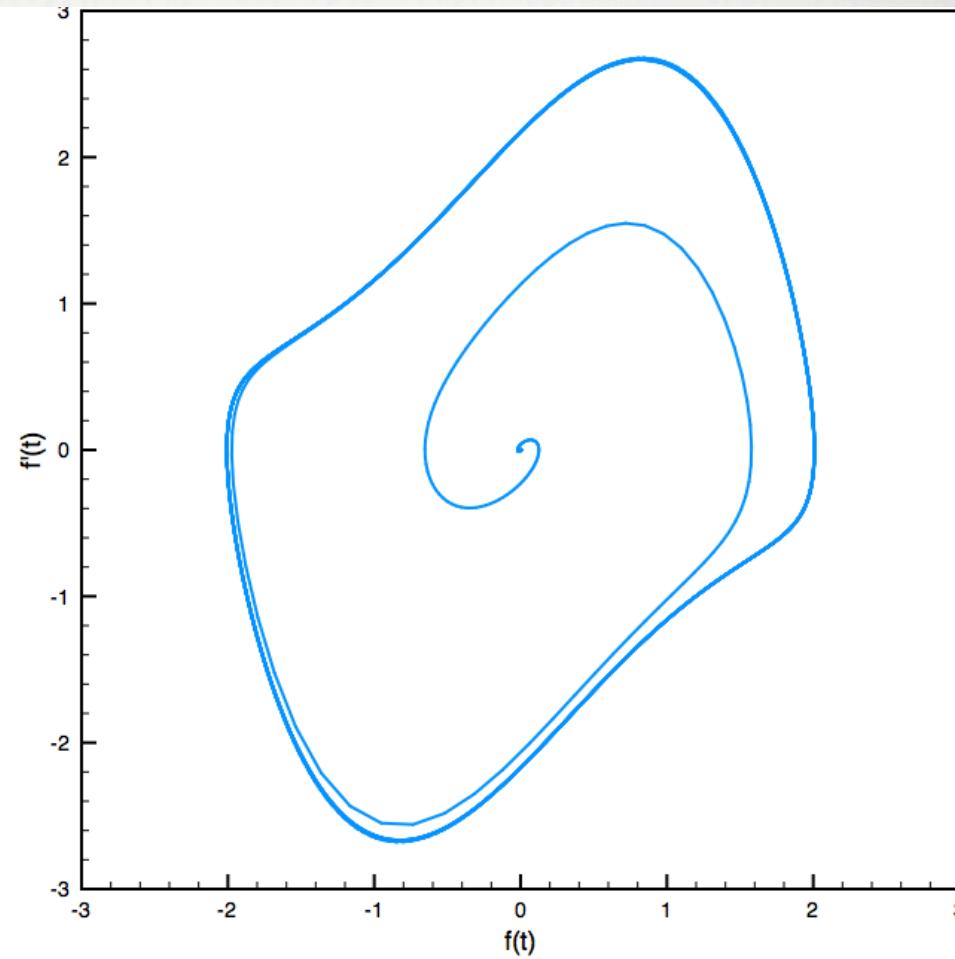
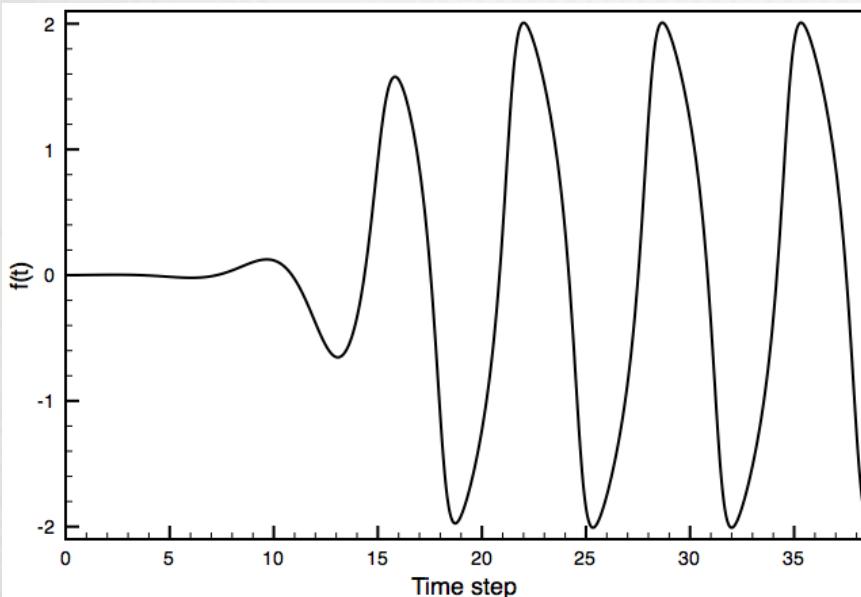
$$\frac{df^{(1)}}{dt} = \mu(1 - (f^{(0)})^2)f^{(1)} - f^{(0)}$$

TO USE IN C++:

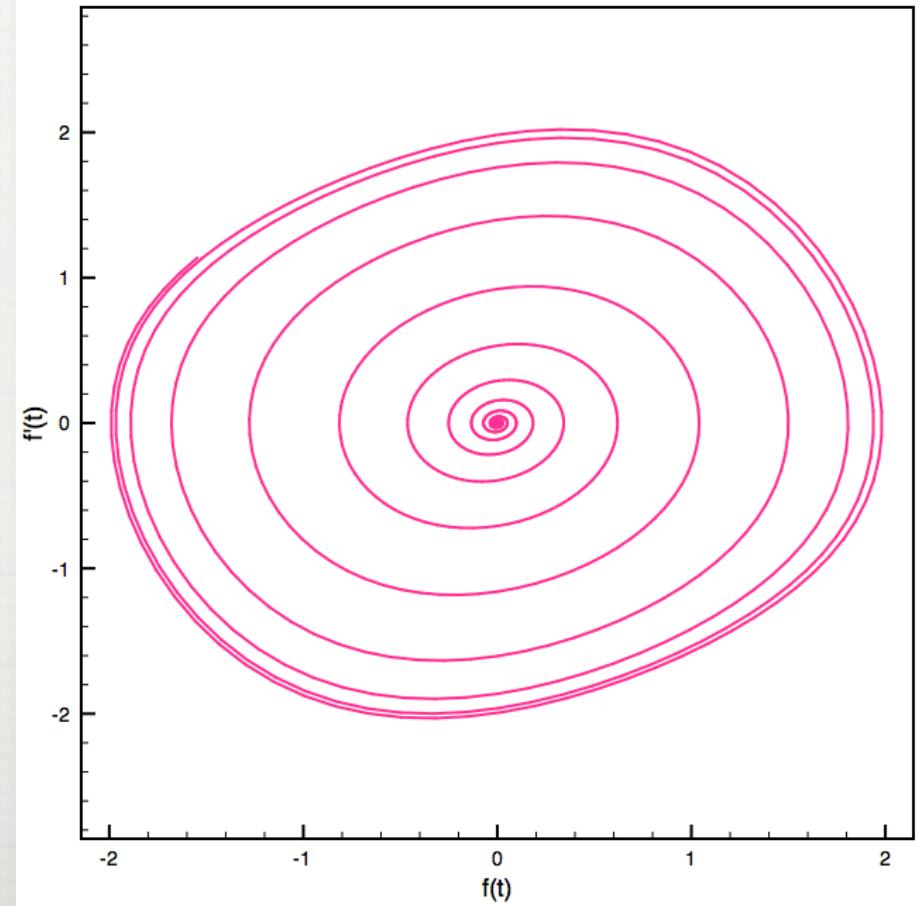
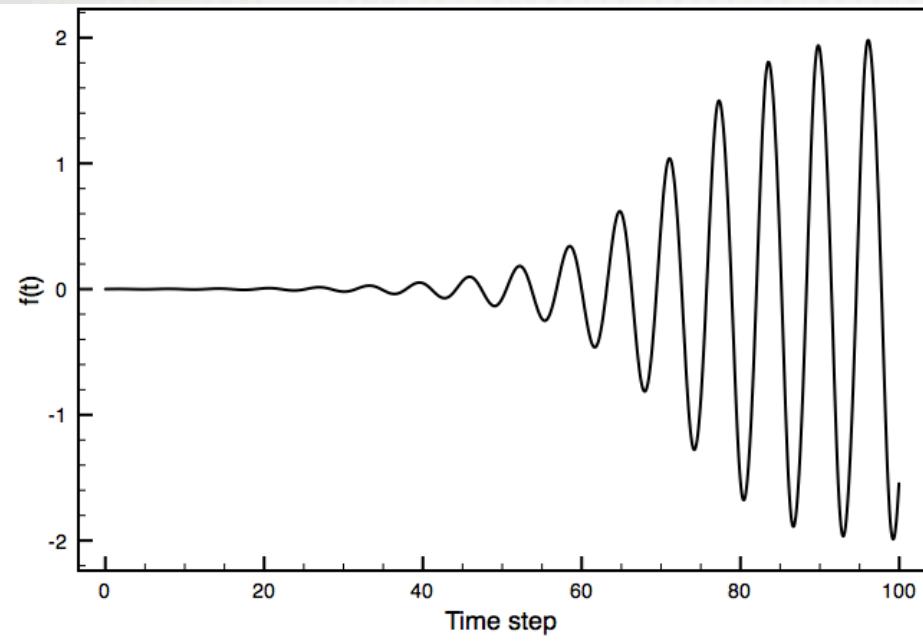
```
DYDX[0]=Y[1];  
DYDX[1]=(MU*(1.0-Y[0]*Y[0])*Y[1]-Y[0]);
```

It is an equation describing self-sustaining oscillations in which energy is fed into small oscillations and removed from large oscillations. This equation arises in the study of circuits containing vacuum tubes.

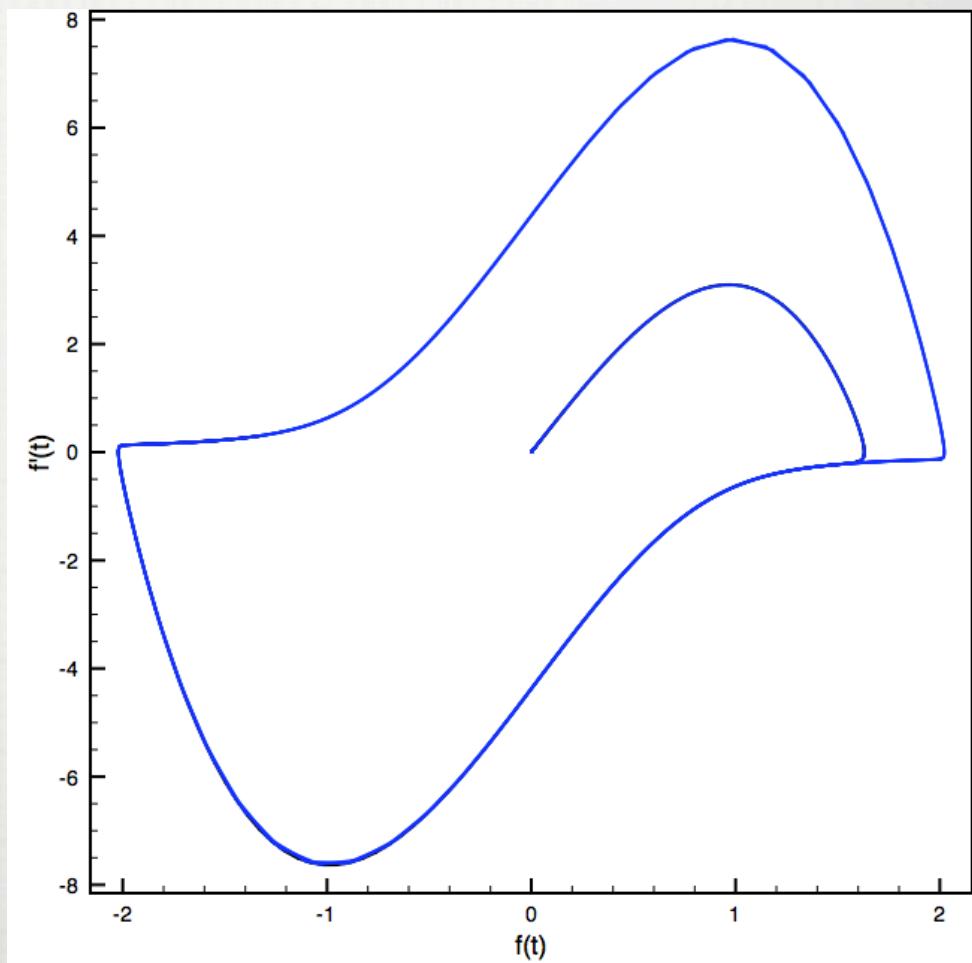
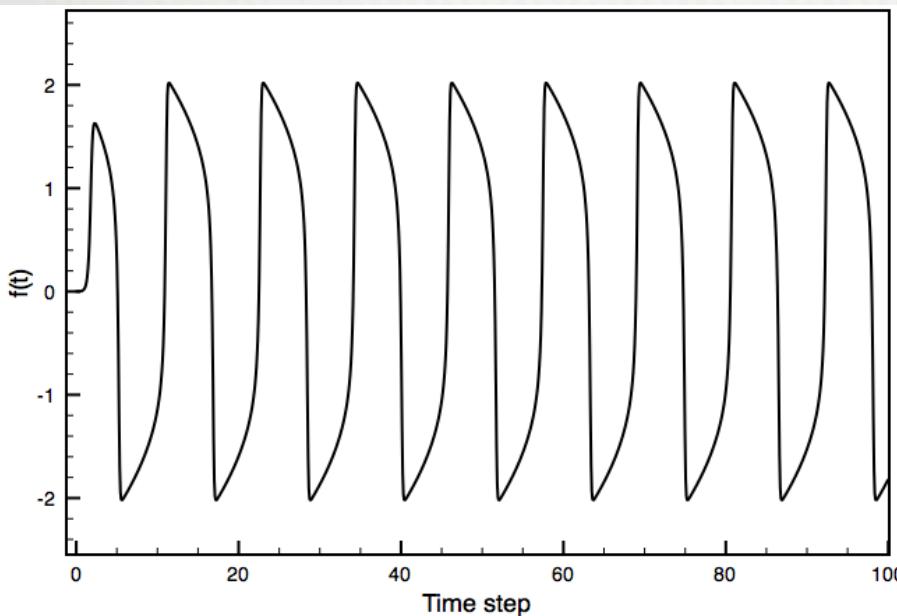
SOLUTION (I) MU=1



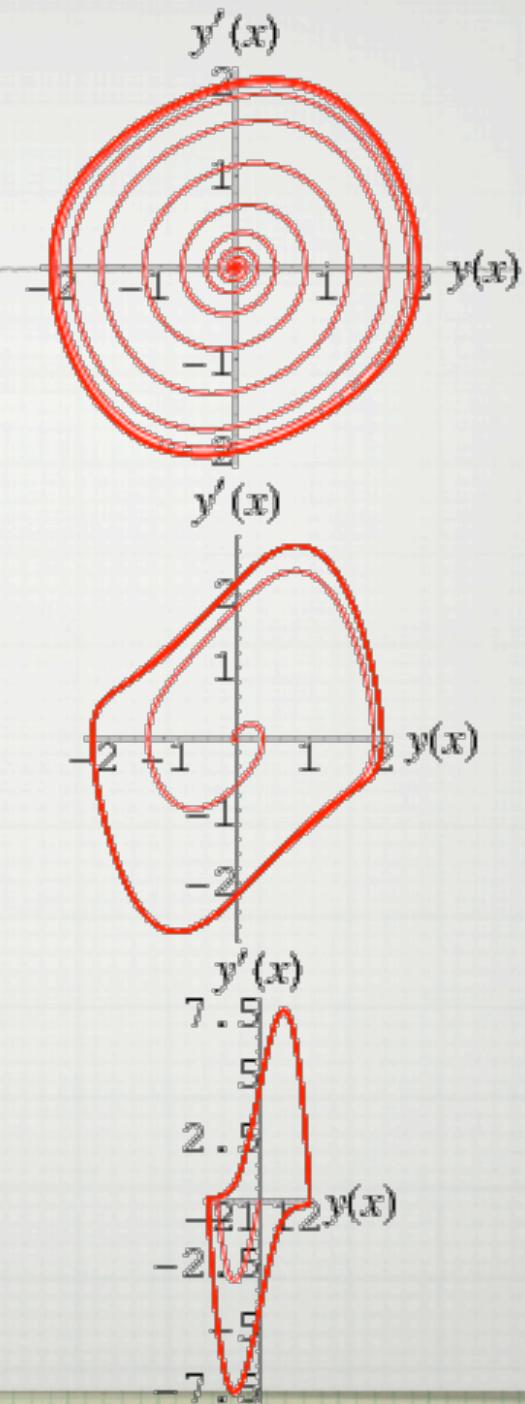
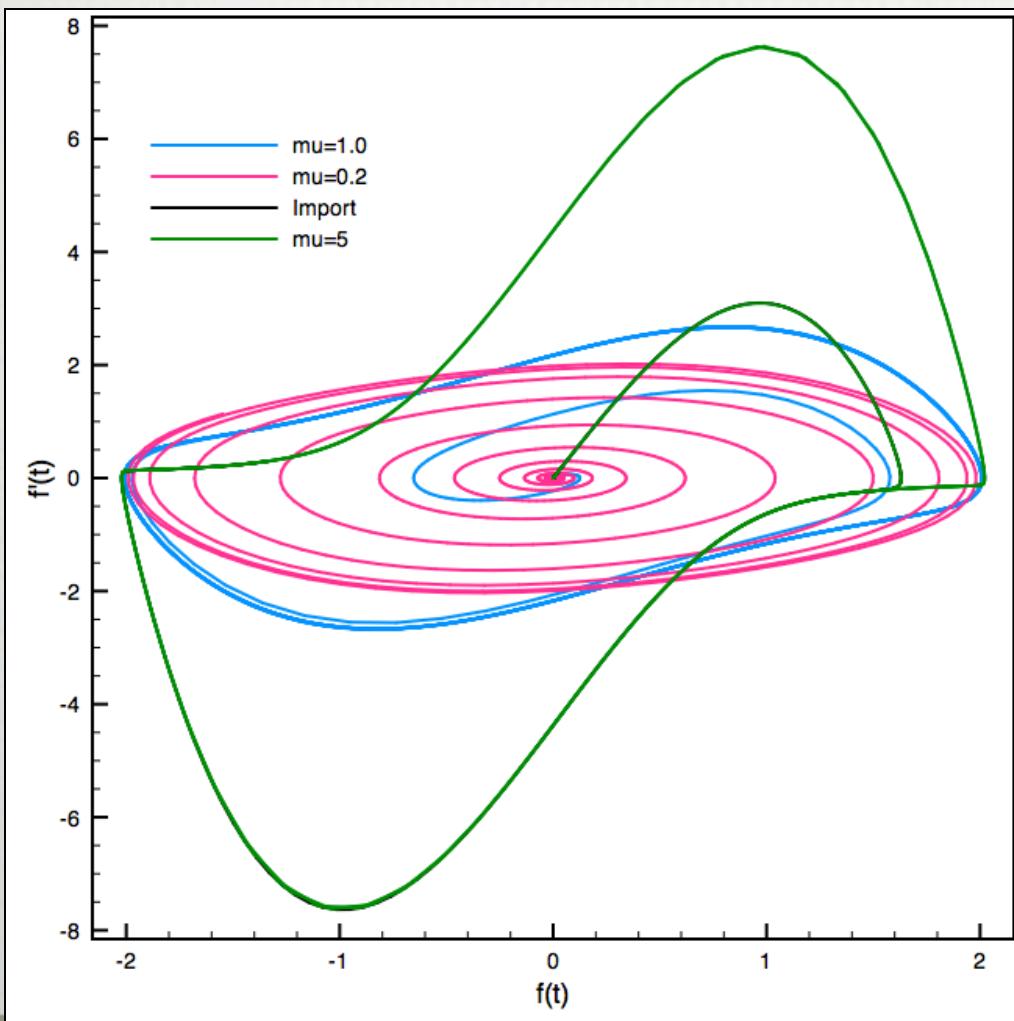
SOLUTION (2): MU=0.2



SOLUTION (3): MU=5

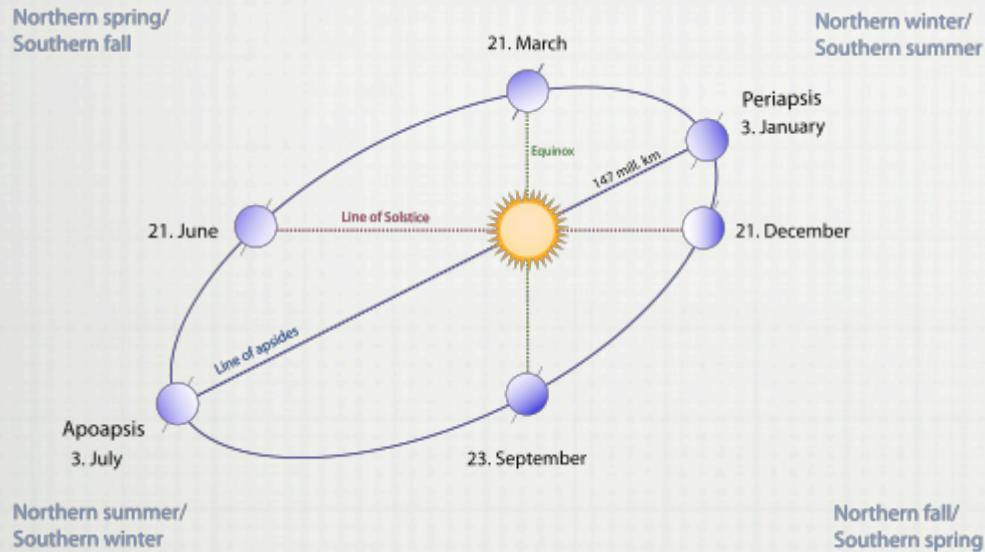


COMPARING

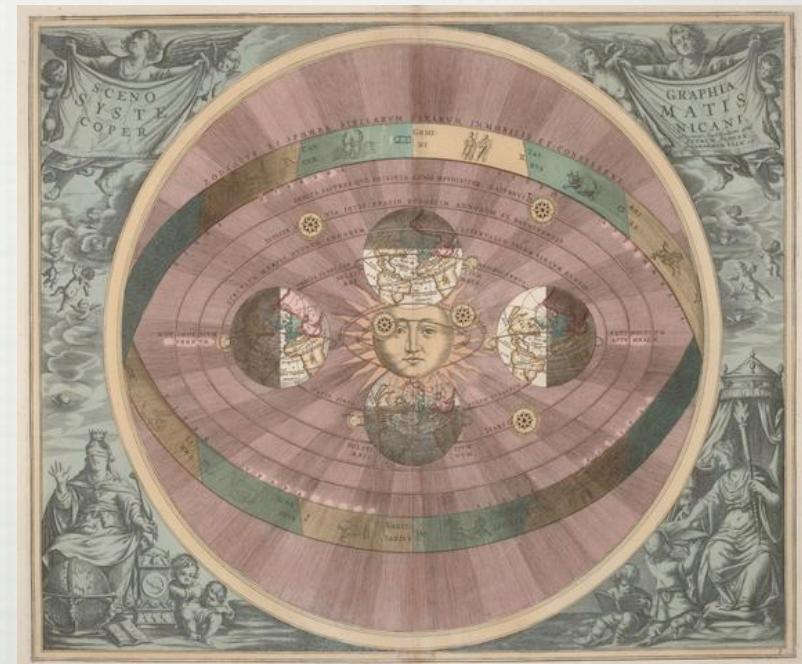


EXAMPLE 2: PLANETARY MOTIONS

PLANETARY MOTION (EARTH)



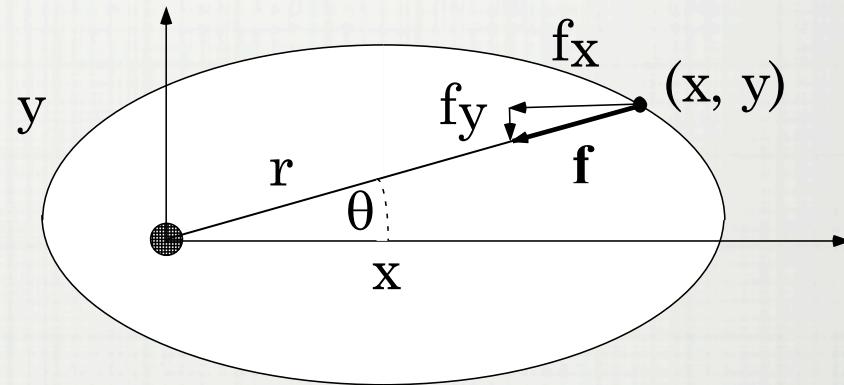
- Aphelion 152,097,701 km (1.016 AU)**
- Perihelion 147,098,074 km (0.983 AU)**
- Semi-major axis 149,597,887 km**
- Semi-minor axis 149,576,999 km**



EQUATIONS

$$f = -\frac{GmM}{r^2} \quad (\text{GRAV. ATTRACTION})$$

$$\mathbf{f} = m\mathbf{a} = m\frac{d^2\mathbf{x}}{dt^2} \quad (\text{NEWTON})$$



$$f_x = f \cos \theta = f \frac{x}{r} \quad f_y = f \sin \theta = f \frac{y}{r} \quad (r = \sqrt{x^2 + y^2})$$

$$\boxed{\frac{d^2x}{dt^2} = -GM\frac{x}{r^3} \quad \frac{d^2y}{dt^2} = -GM\frac{y}{r^3}}$$

REDUCTION TO
CANONICAL FORM...

REDUCTION TO CANONICAL FORM

$$\frac{d^2x}{dt^2} = -GM\frac{x}{r^3}$$

$$\frac{d^2y}{dt^2} = -GM\frac{y}{r^3}$$

$$\begin{aligned}f^{(0)} &= x \\f^{(1)} &= x' = v_x\end{aligned}$$

$$\frac{df^{(0)}}{dt} = f^{(1)}$$

$$\begin{aligned}f^{(2)} &= y \\f^{(3)} &= y' = v_y\end{aligned}$$

$$\frac{df^{(1)}}{dt} = -\frac{GMf^{(0)}}{r^3}$$

$$\frac{df^{(2)}}{dt} = f^{(3)}$$

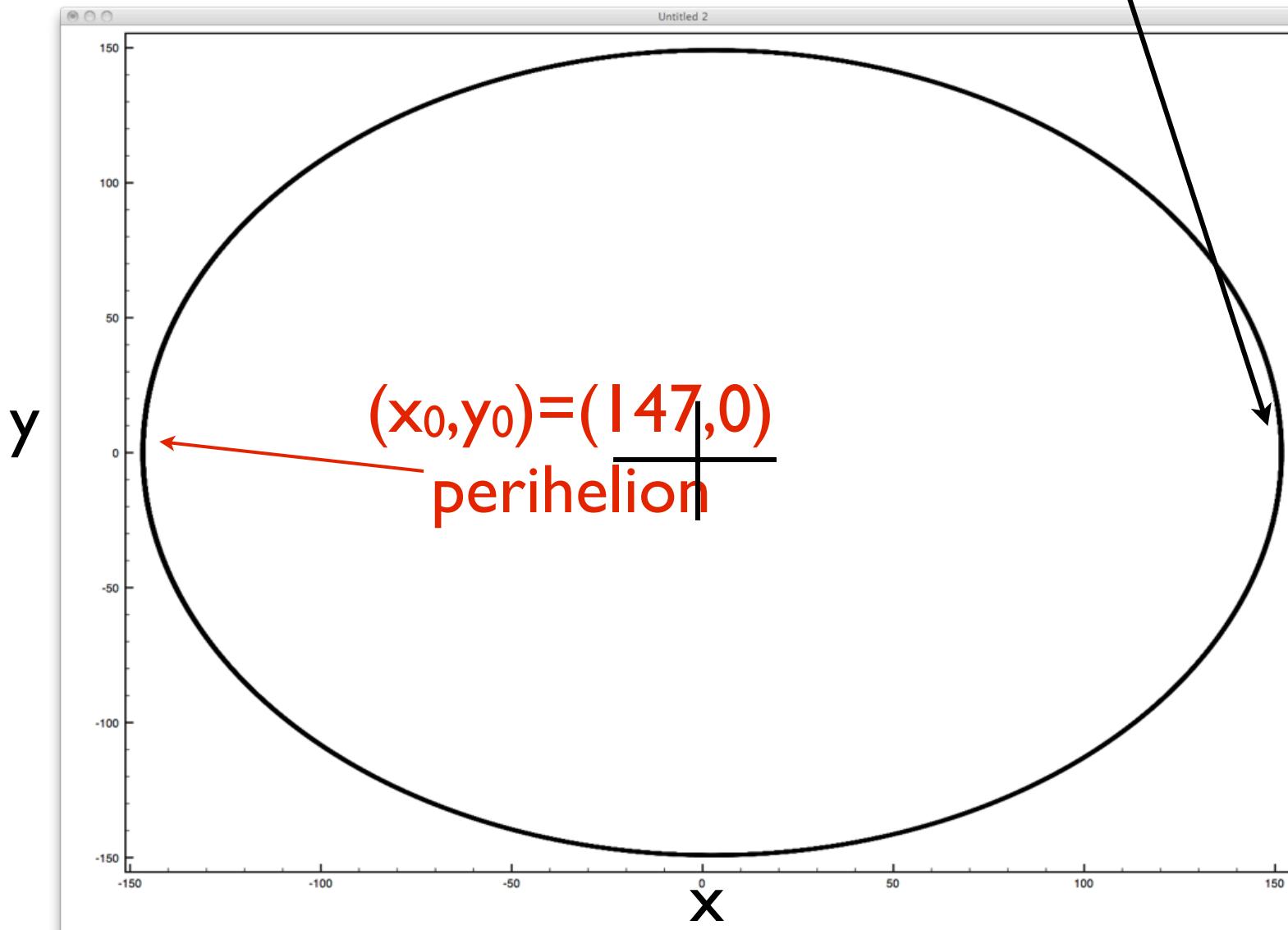
$$\frac{df^{(3)}}{dt} = -\frac{GMf^{(2)}}{r^3}$$

```
Doub gm=1.32167E8;

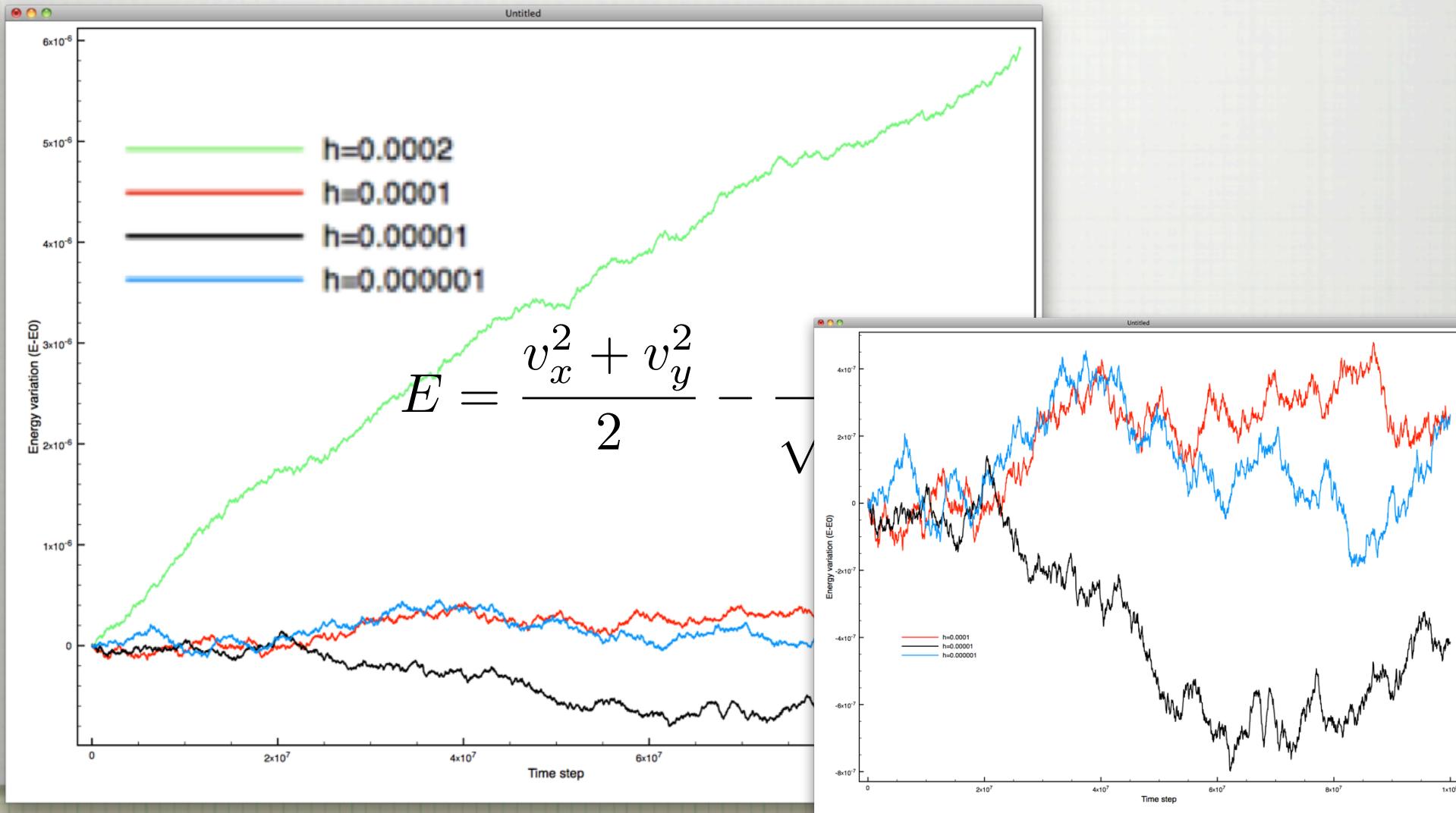
void derivsPLANET(const Doub x, VecDoub_I & y,
VecDoub_0 & dydx){
    Doub val;
    val=pow(y[0]*y[0]+y[2]*y[2],-1.5);
    dydx[0]=y[1];
    dydx[1]=-gm*y[0]*val;
    dydx[2]=y[3];
    dydx[3]=-gm*y[2]*val;
}
```

Earth's orbit around the Sun

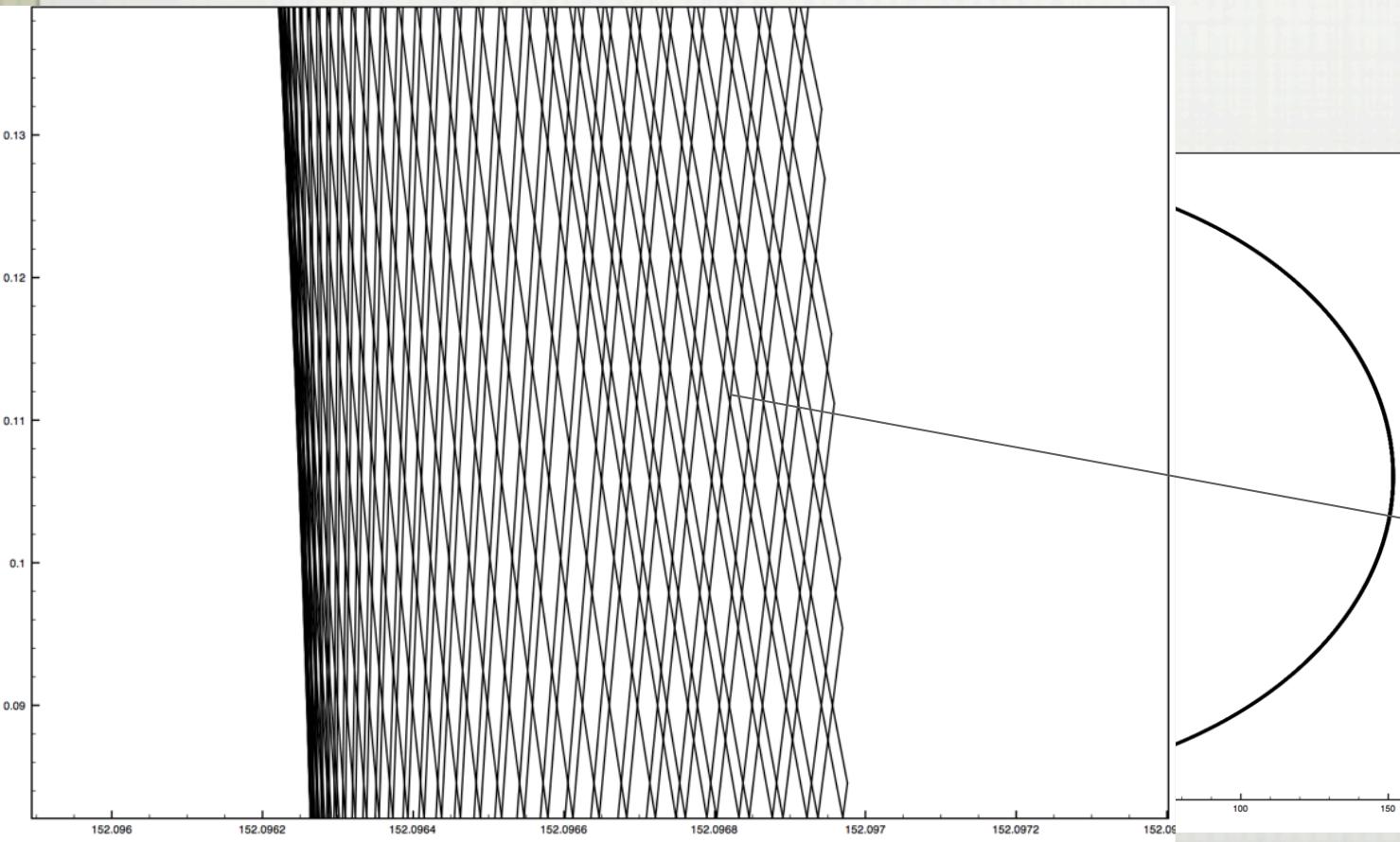
$(x_0, y_0) = (152, 0)$
 $(v_x, v_y) = (0, 924)$
aphelion



ENERGY



ENERGY FOR ORBIT ($h=0.0001$)?



FURTHER STUDIES

- General relativity effects (precession of the perihelion)
- Many body effects
- Rings of Saturn
- ...

EXAMPLE 3: SIMPLE PENDULUM

CLASSICAL PENDULUM

- Solution:

$$\frac{d^2\theta}{dt^2} = \frac{g}{L} \sin \theta$$

- Small oscillations:

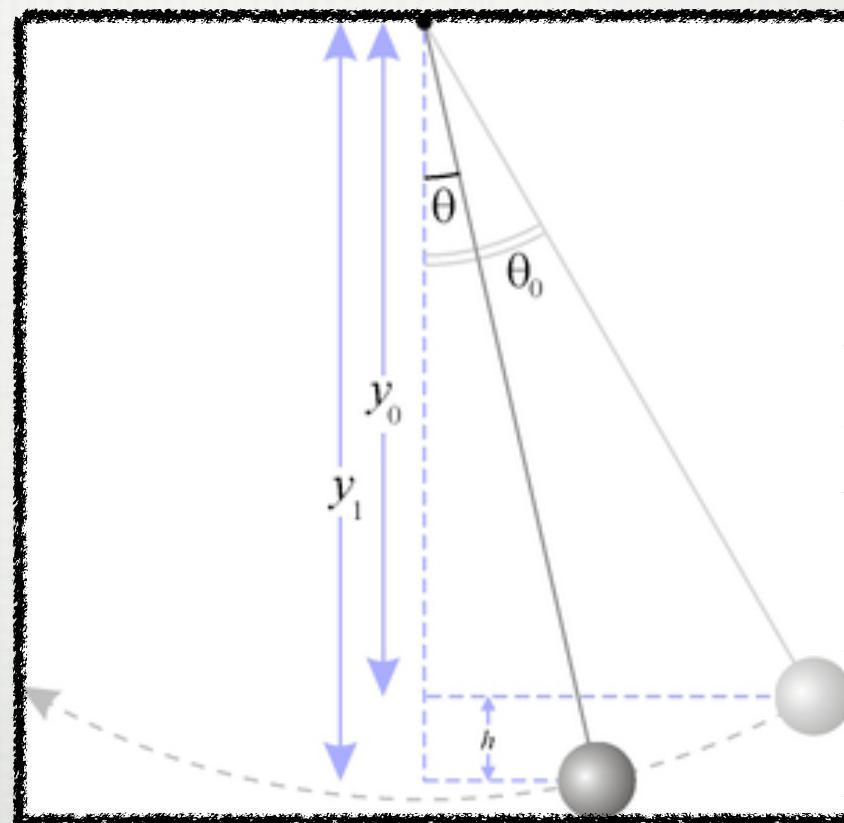
$$\frac{d^2\theta}{dt^2} = \frac{g}{L} \theta$$

- Damped:

$$\frac{d^2\theta}{dt^2} = \frac{g}{L} \sin \theta - \alpha v_\theta$$

- With Drive:

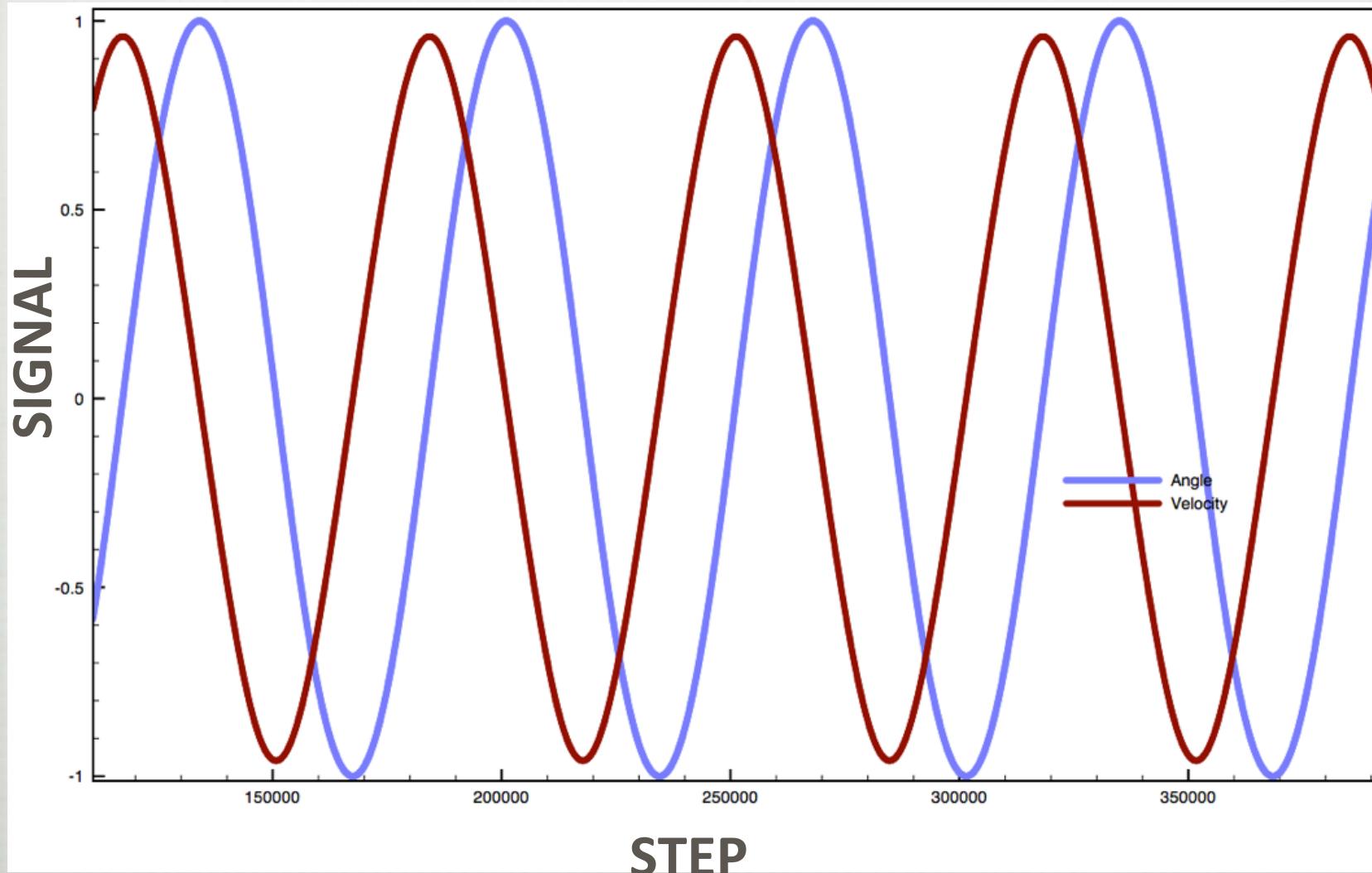
$$\frac{d^2\theta}{dt^2} = \frac{g}{L} \sin \theta - \alpha v_\theta + b \cos \omega t$$



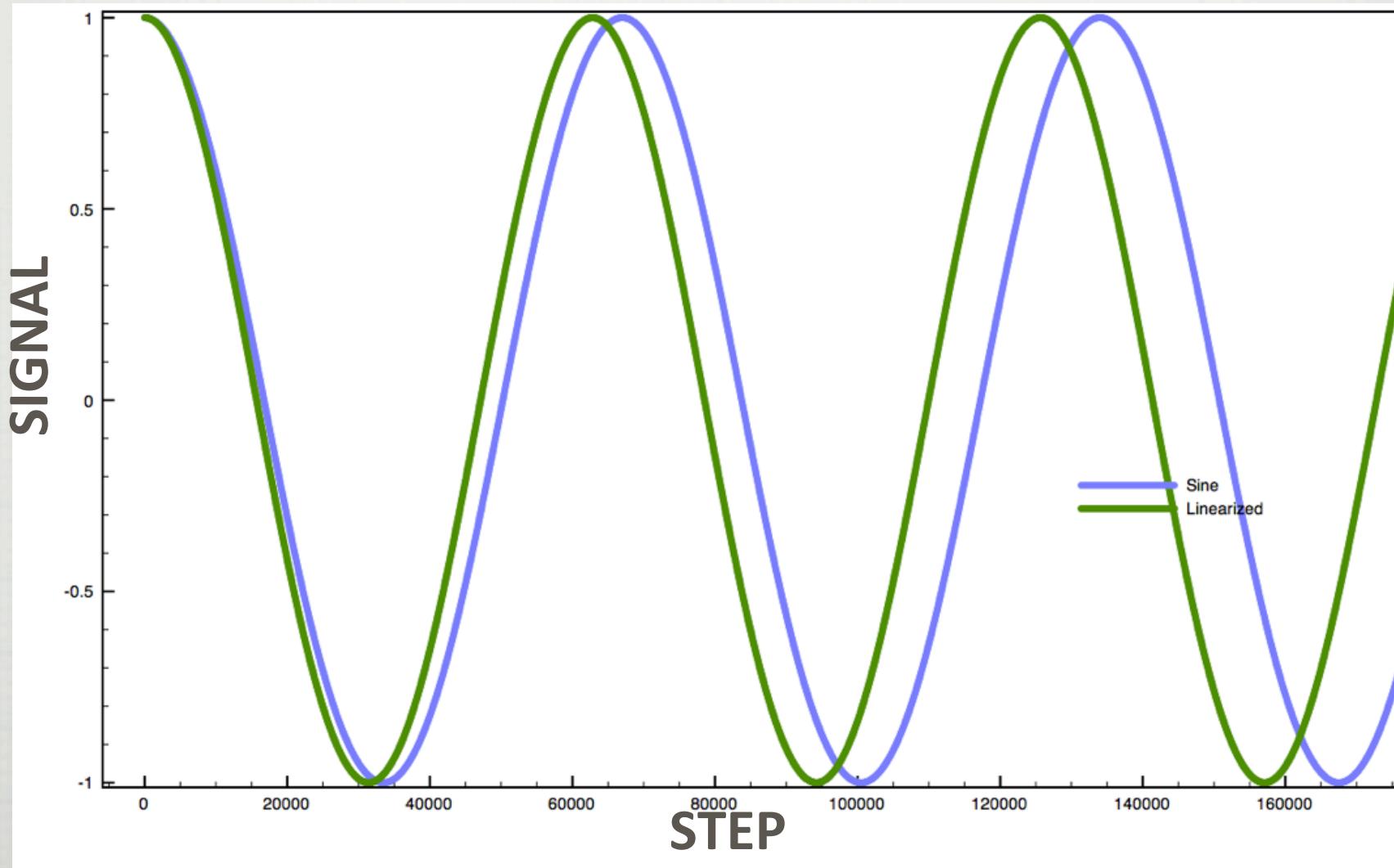
REDUCTION TO CANONICAL FORM

```
void pendulum(const Doub t, VecDoub_I & y, VecDoub_O & dydx){  
    Doub omega=100;  
    dydx[0]=y[1];  
    dydx[1]=-sin(y[0]);  
    //    dydx[1]=-(y[0]); //small oscillations  
    //    DYDX[1]=-SIN(Y[0])-Y[1]; //DAMPING TERM  
}
```

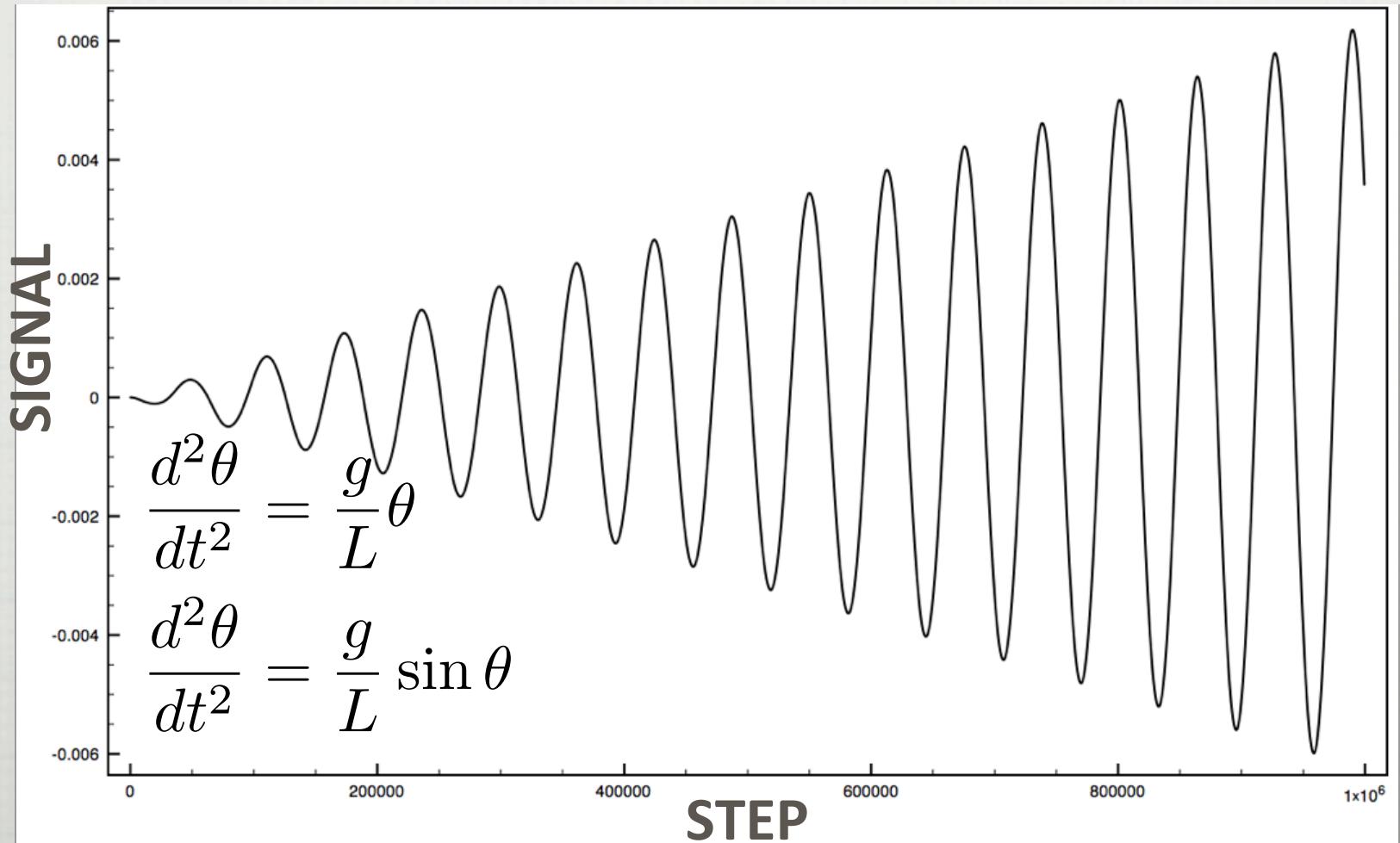
PENDULUM, STARTING AT $\theta=1$



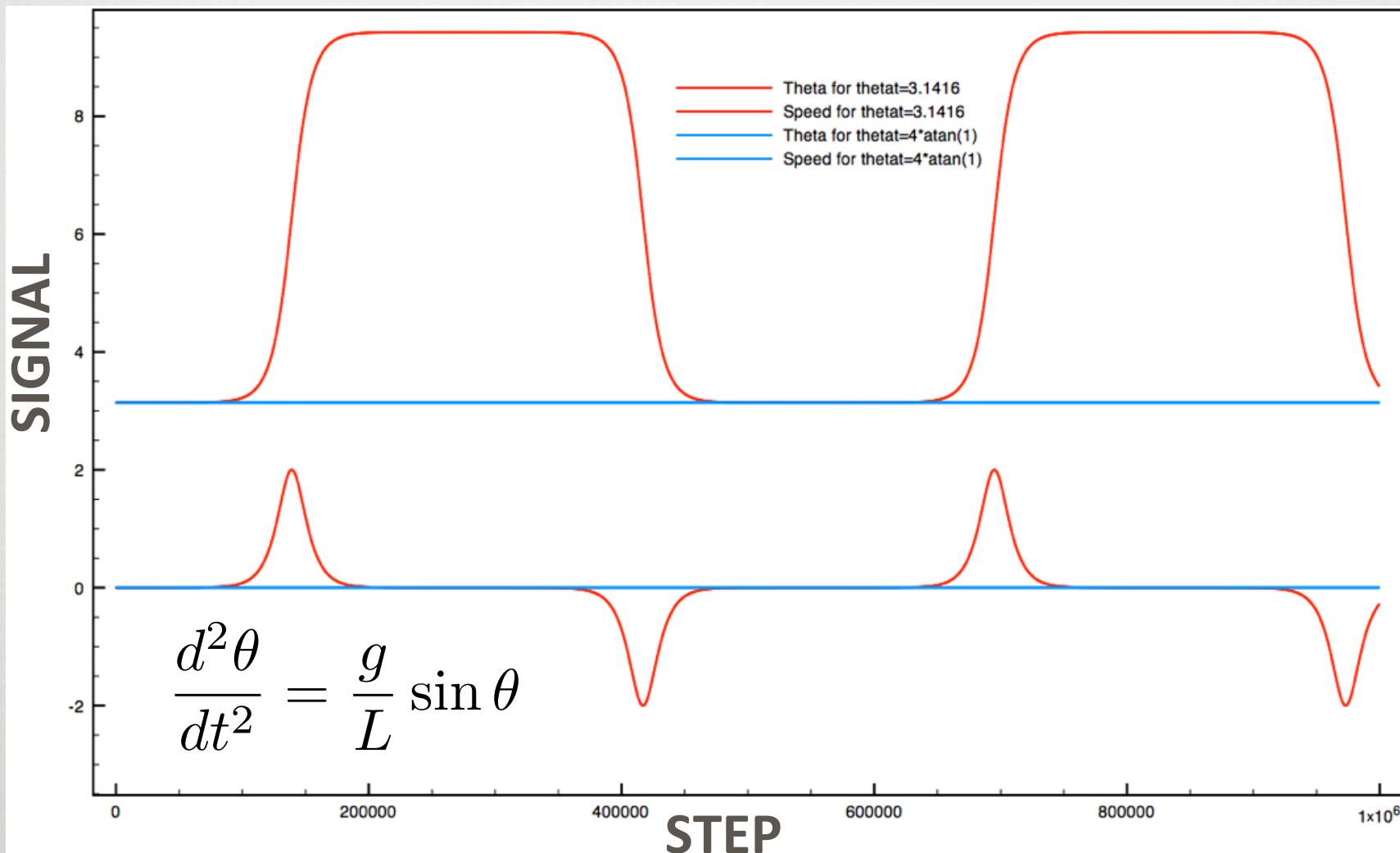
PENDULUM: SMALL OSCILLATIONS?



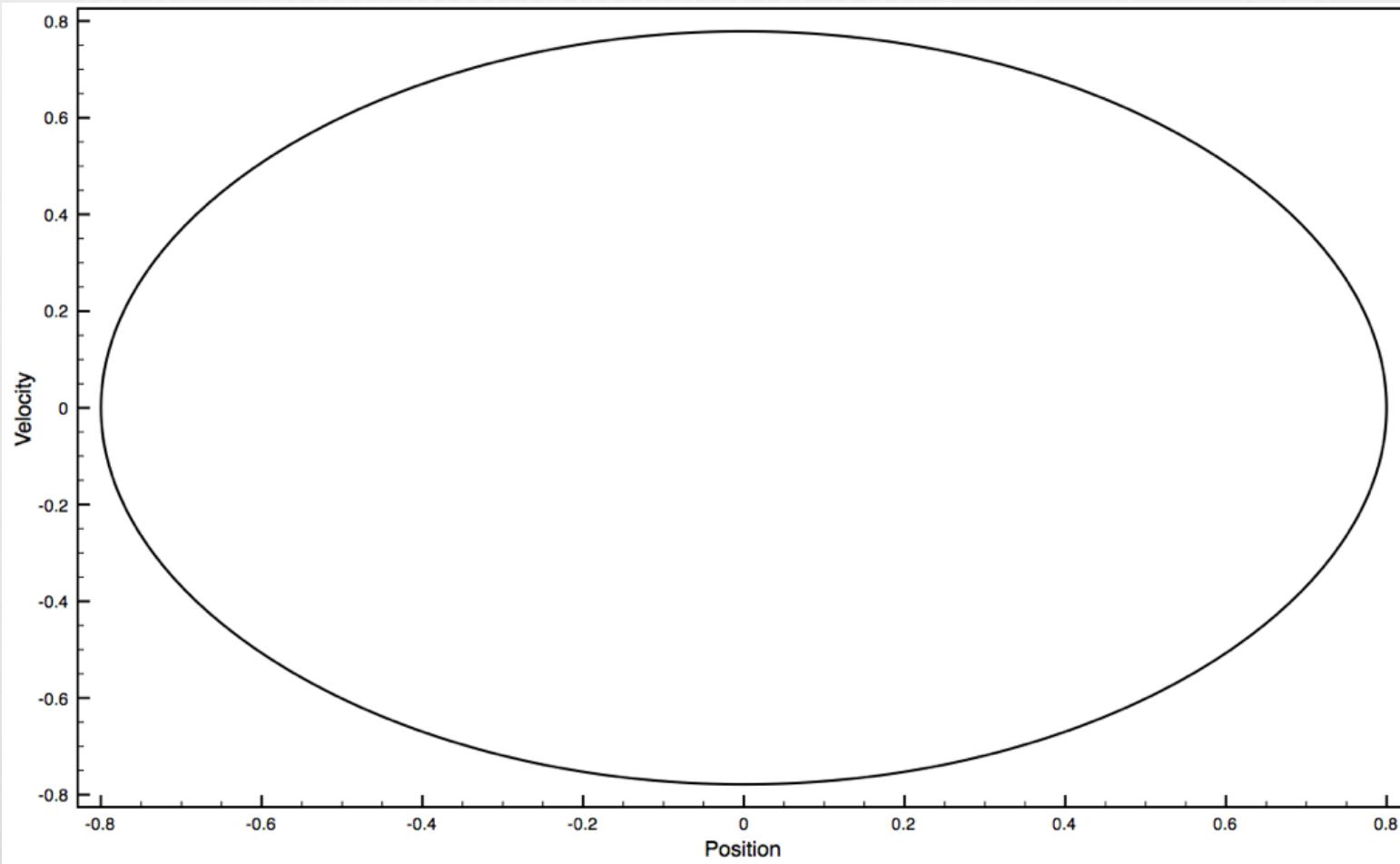
SMALL OSCILLATIONS: 0.I LINEAR-SINE



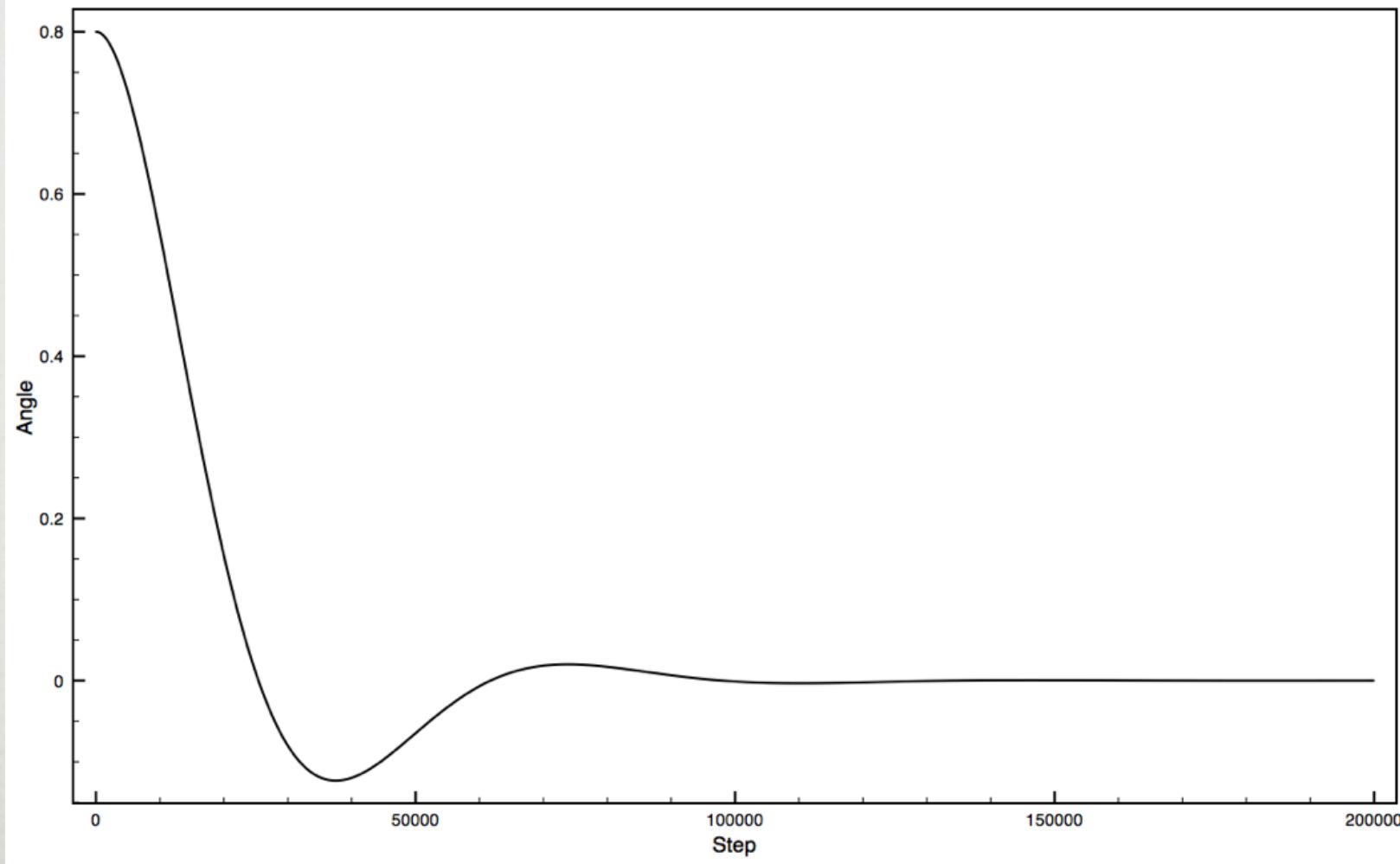
PENDULUM: EXTREME CONDITIONS



ENERGY CONSERVATION

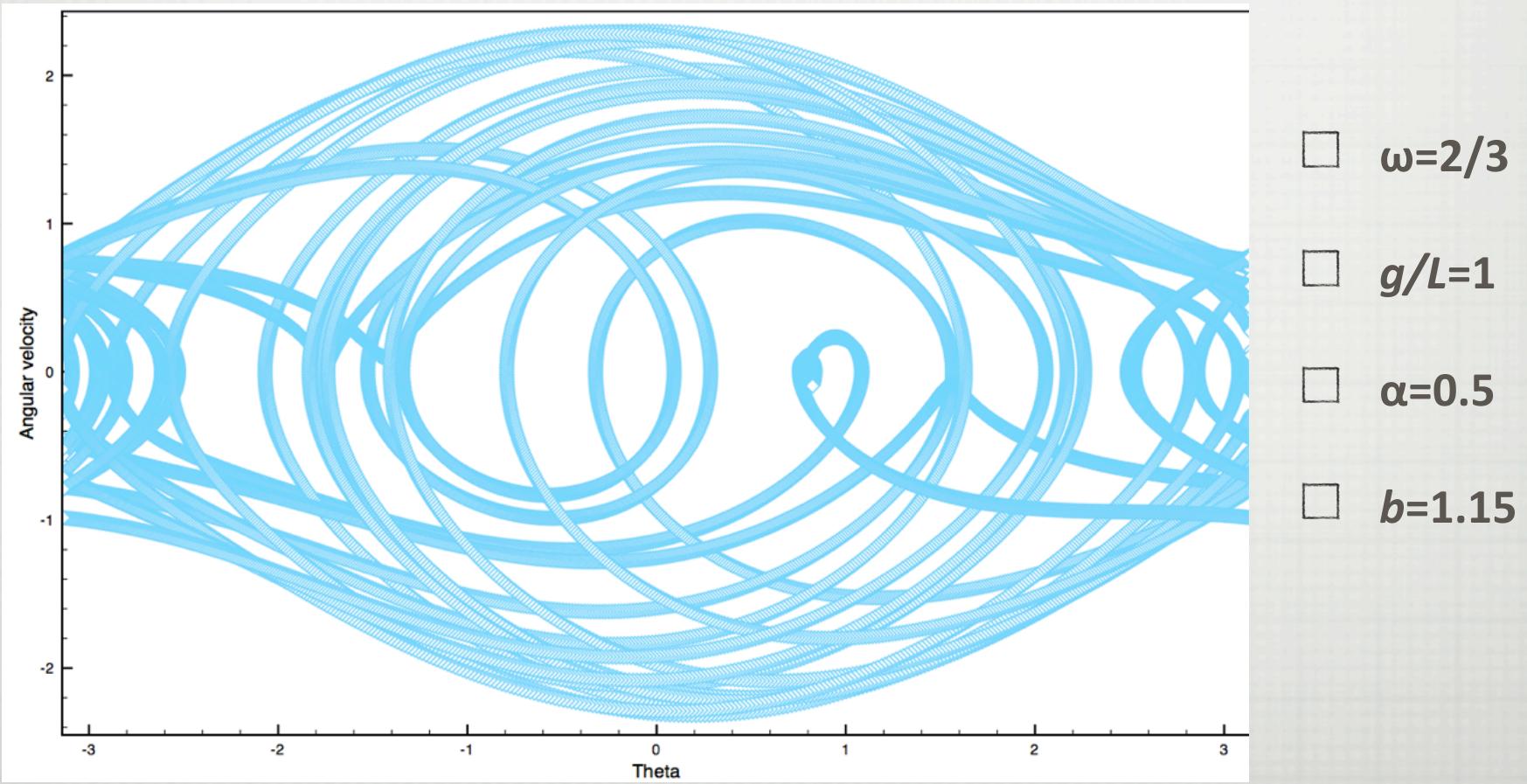


WITH DAMPING $\frac{d^2\theta}{dt^2} = \frac{g}{L} \sin \theta - \alpha v_\theta$



DAMPING+DRIVE → CHAOS?

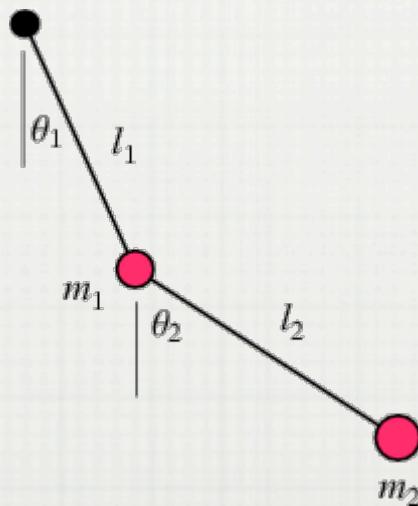
$$\frac{d^2\theta}{dt^2} = -\frac{g}{L} \sin \theta - \alpha \frac{d\theta}{dt} + b \cos \omega t$$



EXAMPLE 4: DOUBLE PENDULUM

DOUBLE PENDULUM

(See: <http://scienceworld.wolfram.com/physics/DoublePendulum.html>)

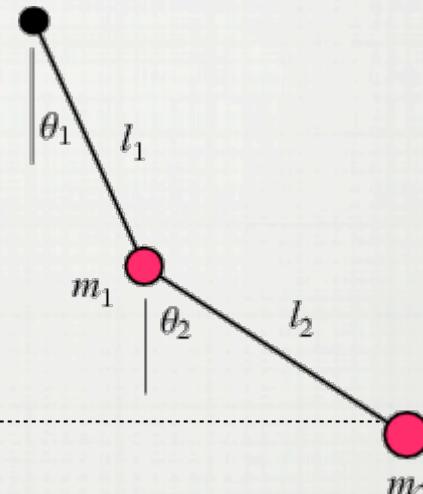


EQUATION OF MOTION IN LAGRANGIAN FORM:

$$\frac{\partial}{\partial t} \left(\frac{\partial \mathcal{L}}{\partial \dot{\theta}_{1(2)}} \right) = \frac{\partial \mathcal{L}}{\partial \theta_{1(2)}}$$

DOUBLE PENDULUM: LAGRANGIAN

- See J.R. Taylor, Classical Mechanics



$$\frac{d\theta_1}{dt} = \omega_1$$

$$\frac{d\theta_2}{dt} = \omega_2$$

$$\frac{d\omega_1}{dt} = \frac{-\sin(\theta_1 - \theta_2)(\omega_1^2 \cos(\theta_1 - \theta_2) + \omega_2^2) + \frac{g}{L}(-2\sin(\theta_1) + \sin(\theta_2)\cos(\theta_1 - \theta_2))}{2 - \cos(\theta_1 - \theta_2)^2}$$

$$\frac{d\omega_2}{dt} = \frac{\sin(\theta_1 - \theta_2)(2\omega_1^2 + \omega_2^2 \cos(\theta_1 - \theta_2)) + 2\frac{g}{L}(-\sin(\theta_1)\cos(\theta_1 - \theta_2) - \sin(\theta_2))}{2 - \cos(\theta_1 - \theta_2)^2}$$

DOUBLE PENDULUM: CANONICAL FORM

$$\frac{d\theta_1}{dt} = \omega_1$$

$$\frac{d\theta_2}{dt} = \omega_2$$

$$\frac{d\omega_1}{dt} = \frac{-\sin(\theta_1 - \theta_1)(\omega_1^2 \cos(\theta_1 - \theta_2) + \omega_2^2) + \frac{g}{L}(-2\sin(\theta_1) + \sin(\theta_2)\cos(\theta_1 - \theta_2))}{2 - \cos(\theta_1 - \theta_2)^2}$$

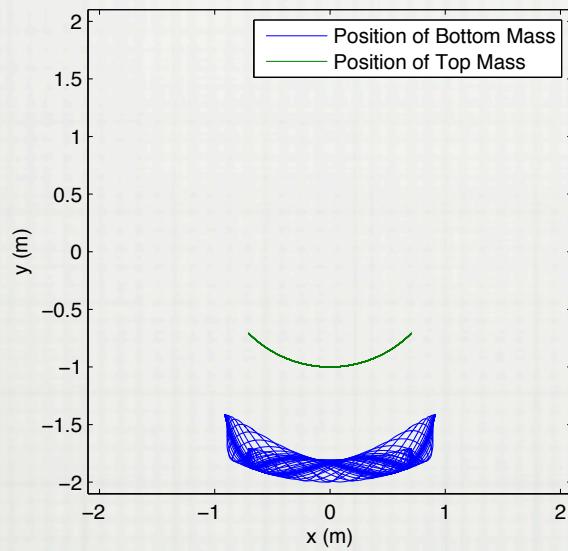
$$\frac{d\omega_2}{dt} = \frac{\sin(\theta_1 - \theta_1)(2\omega_1^2 + \omega_2^2 \cos(\theta_1 - \theta_2)) + 2\frac{g}{L}(-\sin(\theta_1)\cos(\theta_1 - \theta_2) - \sin(\theta_2))}{2 - \cos(\theta_1 - \theta_2)^2}$$

```

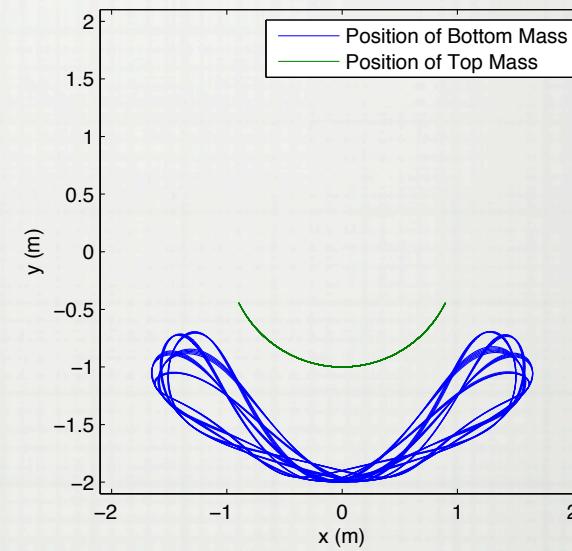
void derivs(const Doub x, VecDoub_I & y, VecDoub_O & dydx){
    Doub A,B,w,L=1,g=9.8;
    A=cos(y[0]-y[2]);
    B=sin(y[0]-y[2]);
    w=g/L;
    dydx[0]=y[1]; //y'[0]=d(theta1)/dt
    //y'[1]=y''[0]=equation of motion for theta1
    dydx[1]=(-B*(y[1]*y[1]*A+y[3]*y[3])+w*(-2*sin(y[0])+sin(y[2])*A))/(2-A*A);
    dydx[2]=y[3]; //y'[2]=d(theta2)/dt
    //y''[2]=y'''[2]=equation of motion for theta2
    dydx[3]=(B*(2*y[1]*y[1]+y[3]*y[3]*A)+2*w*(-sin(y[2])+sin(y[0])*A))/(2-A*A);
}

```

DIFFERENT SOLUTIONS DEPENDING ON INITIAL CONDITIONS (I)

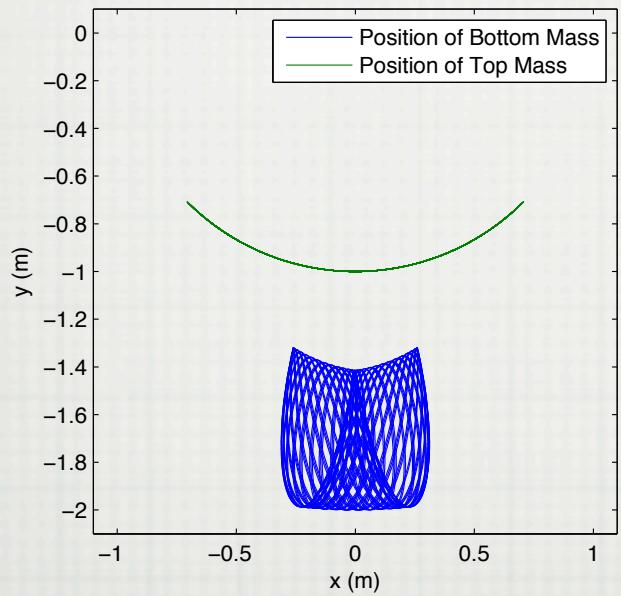


(a) Initial Conditions:
 $\theta_1 = \frac{\pi}{4}$, $\theta_2 = 0$, $\frac{d\theta_1}{dt} = 0$, and $\frac{d\theta_2}{dt} = 0$.

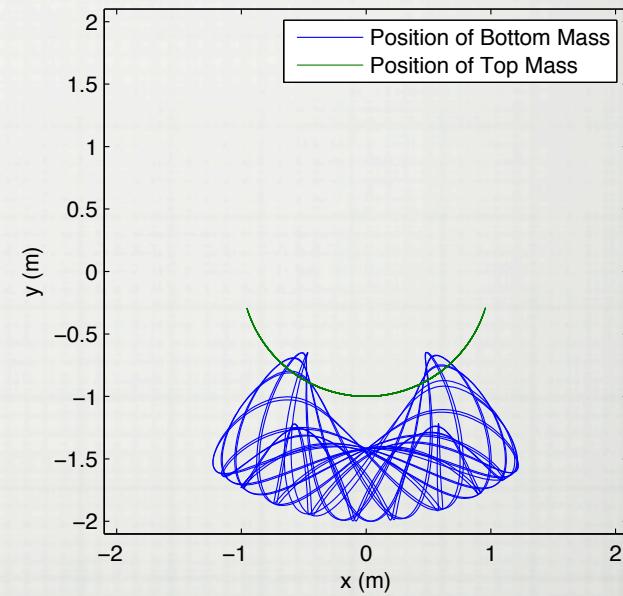


(b) Initial Conditions:
 $\theta_1 = \frac{\pi}{4}$, $\theta_2 = 0$, $\frac{d\theta_1}{dt} = 2 \frac{rad}{s}$, and $\frac{d\theta_2}{dt} = 2 \frac{rad}{s}$.

DIFFERENT SOLUTIONS DEPENDING ON INITIAL CONDITIONS (II)

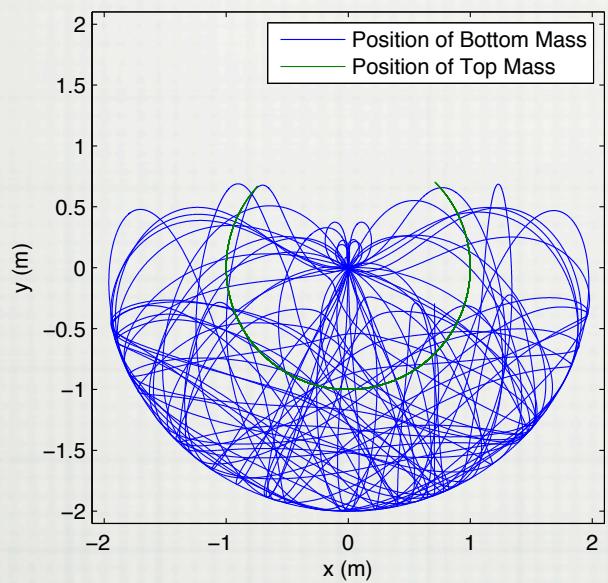


(c) Initial Conditions:
 $\theta_1 = \frac{\pi}{4}$, $\theta_2 = -\frac{\pi}{4}$, $\frac{d\theta_1}{dt} = 0$, and $\frac{d\theta_2}{dt} = 0$.

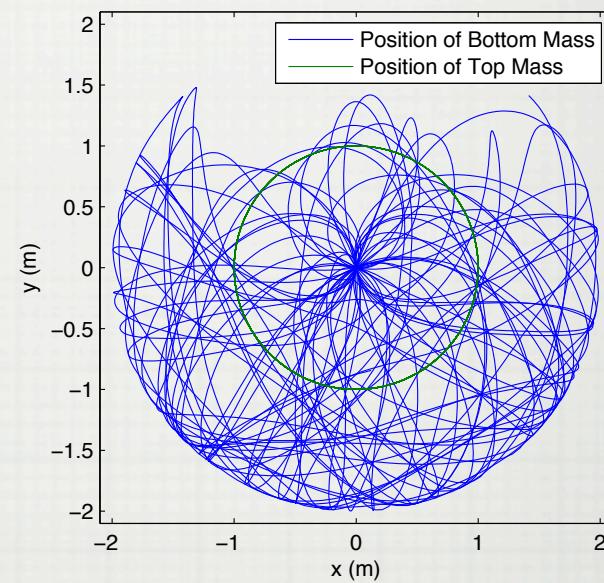


(d) Initial Conditions:
 $\theta_1 = \frac{\pi}{4}$, $\theta_2 = -\frac{\pi}{4}$, $\frac{d\theta_1}{dt} = 2 \frac{\text{rad}}{\text{s}}$, and $\frac{d\theta_2}{dt} = 2 \frac{\text{rad}}{\text{s}}$.

DIFFERENT SOLUTIONS DEPENDING ON INITIAL CONDITIONS



(e) Initial Conditions:
 $\theta_1 = \frac{3\pi}{4}$, $\theta_2 = 0$, $\frac{d\theta_1}{dt} = 0$, and $\frac{d\theta_2}{dt} = 0$.



(f) Initial Conditions:
 $\theta_1 = \frac{3\pi}{4}$, $\theta_2 = \frac{3\pi}{4}$, $\frac{d\theta_1}{dt} = 0$, and $\frac{d\theta_2}{dt} = 0$.

SUMMARY

- ODEs can be solved efficiently on computers, using RK methods
- Reduction of ODEs into canonical form is the only step to take to translate physics into programming language
- Importance of initial conditions
- Importance of energy conservation! Choice of h.