



LeetCode 75. Sort Colors

1. Problem Title & Link

- **75. Sort Colors**
- <https://leetcode.com/problems/sort-colors/>

2. Problem Statement (Short Summary)

Given an array `nums` with n objects colored red, white, or blue, sort them **in-place** so that objects of the same color are adjacent, and colors are in the order: $0 \rightarrow$ red, $1 \rightarrow$ white, $2 \rightarrow$ blue

3. Examples (Input → Output)

Input: `nums = [2,0,2,1,1,0]`

Output: `[0,0,1,1,2,2]`

Input: `nums = [2,0,1]`

Output: `[0,1,2]`

4. Constraints

- $n == \text{nums.length}$
- $1 \leq n \leq 300$
- $\text{nums}[i] \in \{0, 1, 2\}$

5. Thought Process (Step by Step)

This problem is not just sorting — it's about **in-place partitioning**.

You must reorder without using built-in sort and **O(1)** space.

Approach 1: Counting Sort (Simple but not elegant)

Count how many 0s, 1s, and 2s, then overwrite the array.

Works but not *in-place* partition logic (less preferred for interviews).

Approach 2: Dutch National Flag Algorithm (Optimal & Beautiful💡)

We use **three pointers**:

- $\text{low} \rightarrow$ next position of 0
- $\text{mid} \rightarrow$ current index
- $\text{high} \rightarrow$ next position of 2

The array is divided conceptually into 4 regions:

`[0..low-1]` → all 0s

`[low..mid-1]` → all 1s

`[mid..high]` → unknowns (to process)

`[high+1..n-1]` → all 2s

**Algorithm Steps:**

1. Initialize low = 0, mid = 0, high = n-1
2. While mid <= high:
 - If nums[mid] == 0: swap nums[low] ↔ nums[mid], then low++, mid++
 - If nums[mid] == 1: just mid++
 - If nums[mid] == 2: swap nums[mid] ↔ nums[high], then high-- (don't increment mid yet)

This works because:

- 0s go to front (low)
- 2s go to end (high)
- 1s stay naturally in the middle

6. Pseudocode

```
low = 0
mid = 0
high = n - 1
```

```
while mid <= high:
    if nums[mid] == 0:
        swap(nums[low], nums[mid])
        low++, mid++
    else if nums[mid] == 1:
        mid++
    else:
        swap(nums[mid], nums[high])
        high--
```

7. Code Implementation
✓ **Python**

class Solution:

```
def sortColors(self, nums: List[int]) -> None:
    low, mid, high = 0, 0, len(nums) - 1

    while mid <= high:
        if nums[mid] == 0:
            nums[low], nums[mid] = nums[mid], nums[low]
            low += 1
            mid += 1
        elif nums[mid] == 1:
            mid += 1
        else:
            nums[mid], nums[high] = nums[high], nums[mid]
            high -= 1
```


✓ Java

```
class Solution {
    public void sortColors(int[] nums) {
        int low = 0, mid = 0, high = nums.length - 1;

        while (mid <= high) {
            if (nums[mid] == 0) {
                int temp = nums[low];
                nums[low] = nums[mid];
                nums[mid] = temp;
                low++; mid++;
            } else if (nums[mid] == 1) {
                mid++;
            } else {
                int temp = nums[mid];
                nums[mid] = nums[high];
                nums[high] = temp;
                high--;
            }
        }
    }
}
```

8. Time & Space Complexity

- **Time:** $O(n)$ — single traversal
- **Space:** $O(1)$ — in-place

9. Dry Run (Step-by-Step Execution)

👉 Input: [2,0,2,1,1,0]

Step	low	mid	high	nums[mid]	Action	Array
1	0	0	5		2 swap mid \leftrightarrow high \rightarrow high--	[0,0,2,1,1,2]
2	0	0	4		0 swap low \leftrightarrow mid \rightarrow low++, mid++	[0,0,2,1,1,2]
3	1	1	4		0 swap low \leftrightarrow mid \rightarrow low++, mid++	[0,0,2,1,1,2]
4	2	2	4		2 swap mid \leftrightarrow high \rightarrow high--	[0,0,1,1,2,2]
5	2	2	3	1	mid++	[0,0,1,1,2,2]
6	2	3	3	1	mid++	[0,0,1,1,2,2]

✓ Output: [0,0,1,1,2,2]



10. Concept Insight Table

Core Concept	Common Use Cases	Common Traps	Builds / Next Steps
Dutch National Flag (3-way Partitioning) — partition array into 3 regions using constant space.	- 3-category problems (colors, negatives/zeros/positives) - QuickSort partition logic - In-place classification tasks	- Incrementing mid after swapping with high (wrong) - Mismanaging pointer order (low, mid, high) - Forgetting that array is modified in-place	<ul style="list-style-type: none"> ◆ Builds to LeetCode 912 (Sort an Array) (QuickSort partitioning) ◆ Connects to partition-based sorting (like QuickSelect) ◆ Reinforces pointer invariants and state transitions

11. Common Mistakes / Edge Cases

- Incrementing both pointers after swapping with high (causes missed elements).
- Forgetting in-place constraint (using extra arrays).
- Confusing with “count and overwrite” approach (works but less elegant).

12. Variations / Follow-Ups

- Sort array with **k colors** → use counting or generalized partitioning.
- Partition array by **negative / zero / positive** → same algorithm.
- Use it to understand **QuickSort partition step** deeply.