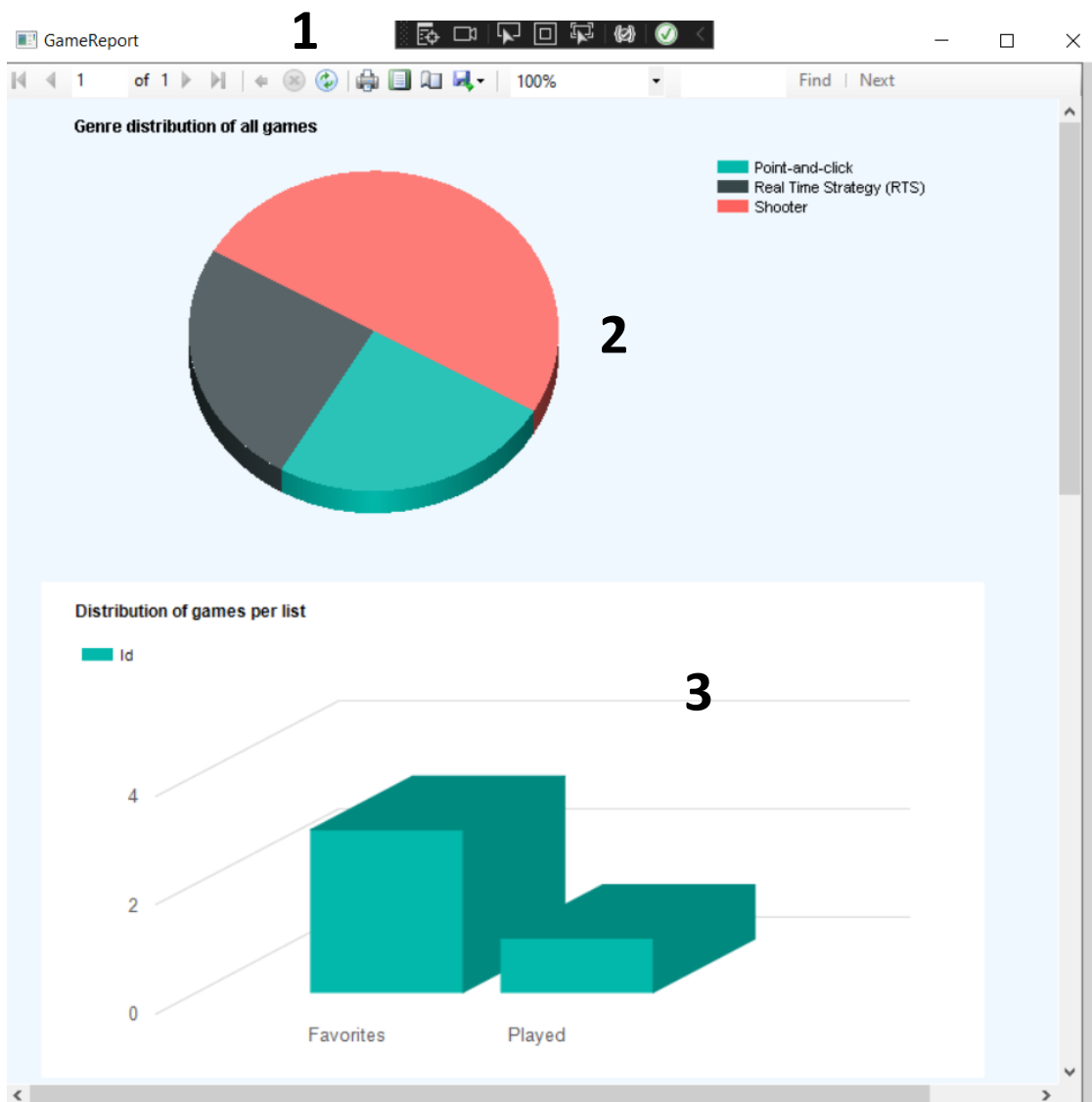


Korisnička dokumentacija za izvještaj o igrama

Korisnička kontrola za izvještaj o igrama sastoji se od standardnih gumbova za kontrolu (broj 1), grafikona distribucije igri po žanrovima (broj 2), grafikona distribucije igri po listama (broj 3) i tablice za prikaz omiljenih igri (broj 4).



My favourite games					
IGDB ID	Title	Summary	Genres	Release Date	Company
233	Half-Life 2	<p>1998. HALF-LIFE sends a shock through the game industry with its combination of pounding action and continuous, immersive storytelling.</p> <p>NOW. By taking the suspense, challenge and visceral charge of the original, and adding startling new realism and responsiveness, Half-Life 2 opens the door to a world where the player's presence affects everything around them, from the physical environment to the behaviors even the emotions of both friends and enemies.</p>	4	16.11.2004.	Sierra Entertainment, Valve, NVIDIA Lightspeed Studios,
25581	Iron Harvest	After World War 1 farmers found a plethora of unexploded ordnance, barbed wire, weapons, shrapnel and bullets while ploughing their fields. They called it the Iron Harvest.		1.9.2020.	King Art Games, King Art, Deep Silver,

