EE447 Introduction to Microprocessors

Laboratory-4 Preliminary Work

Question-1

TIMEROA Configuration Code Explanation:

TIMERO->CTL &=0xFFFFFFFE; //Disable timer during setup

Before making the initializations fort he TimerO A, the timer must be disabled.

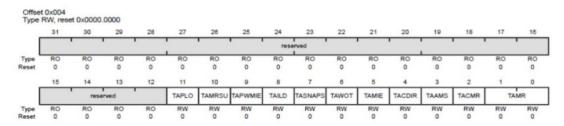
$\Gamma IMERO - > CFG$ = 0x04; //Set 16 bit mode

Mode is set to be seperate timer 16-bit.

TIMERO->TAMR =0x02; // set to periodic, count dowr

Timer A Mode Register (_TAMR): Used to set the function of the timer.

- TAMR [1:0]: One-shot, Periodic or Capture Mode
 - 1 | One-Shot
 - 2 Periodic
 - 3 Capture
- TACMR [2]: Type of Capture mode
 - 0 | Edge-Count
 - 1 Edge-Time
- TACDIR [4]:
 - 0 | Count-Down
 - 1 Count-Up



Setting only the 1st bit results in periodic, edge-count, count-down mode for the TIMEROA.

TIMERO->TAILR =LOW; //Set interval load as LOW

TAILR value determines the value from which to count down when we are using the periodic mode. When the counter hits 0, interrupt bit is enabled.

TIMERO->TAPR =15; // Divide the clock by 16 to get 1us

The actual clock is 16 MHz (1/16 microseconds). Therefore, a prescaler with a value of 16 must be used to have 1 microseconds.

IIMERO->IMR =0x01; //Enable timeout interrupt

IMR bit, therefore the timout interrupt is enabled. The interrupt subroutine is executed when the counter hits 0.

In the given code where a pulse-width-modulated signal is produced, we made the following changes on LOW and HIGH values. Furthermore, we have written the following section of code into the interrupt subroutine to have the 20% duty cycle. The results are observed via the Oscilloscope and confirmed.

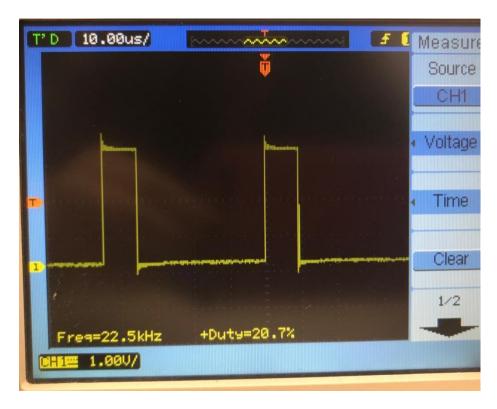


Figure 1: The Oscilloscope result for the 20% duty cycle signal with 20 kHz

Question-2

We have written the following section of code fort his part and obtained the results in Figure 2 and Figure 3.

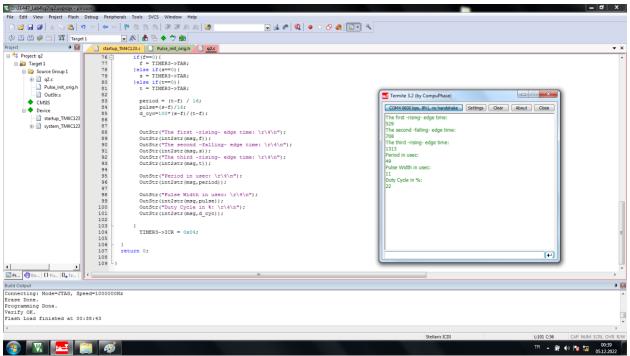


Figure 2: Pulse width, period and duty cycle results from the Termite

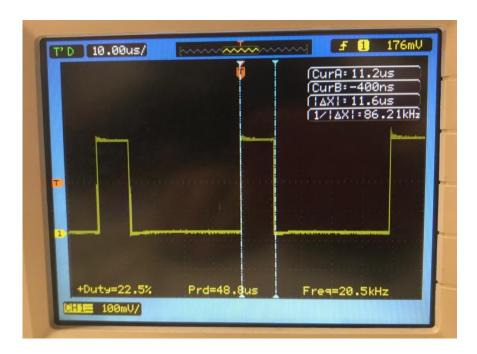


Figure 3: The Oscilloscope result for the 20% duty cycle signal with 20 kHz measured from PB2

```
#include "TM4C123GH6PM.h"
#include "Pulse init orig.h"
int f=0, s=0, t=0;
int period=0;
int freq=0;
int d cyc=0;
int pulse=0;
char msg[32];
void initRead() {
       SYSCTL->RCGCGPIO \mid= 0x02; // turn on bus clock for GPIOB
       SYSCTL->RCGCTIMER |= 0x08; // turn on bus TIMER3
       GPIOB->DIR
                                       &= \sim (1<<2); //set PB2 as input
       GPIOB->DEN
                                       |= (1<<2); // Enable port digital
  GPIOB->AFSEL
                      |= (1 << 2); // Enable AFSEL for PB2
       GPIOB->PCTL
                                      &= \sim 0 \times 00000 F00; // Setting the
alternate function to 7th one
       GPIOB->PCTL
                                      |= 0 \times 00000700; //
       TIMER3->CTL
                                       =0; //Disable timer during setup
       TIMER3->CFG
                                        =0x04; //Set 16 bit mode
       TIMER3->TAMR = 0x17; // set to capture mode, count up
       TIMER3->TAMATCHR = 0xFFFF;
       TIMER3->TAPR
                           =15; // Divide the clock by 16 to get 1us
       TIMER3->TAPR

TIMER3->ICR = 0x1;

TIMER3->CTL |= (1<<3); //Both edges

TIMER3->CTL |= (1<<2); //Both edges

//TIMER3->CTL |= (1<<0); //Enable timer during setup
}
#define
              OFFSET
                             0x10
#define
                              0x10
              LENGTH
extern void OutStr(char*);
char *int2str(char* ms,int number) {
    int i = 0;
    int div = 1;
    int cmp = number;
               int j=0;
               for(j=0; j<10; j++){
                   ms[j] = 32;
               }
    while (cmp/10 != 0) {
        div = div * 10;
                              cmp /= 10;
               while (div > 0) {
        ms[i++] = number / div + 48;
        number = number % div;
```

```
div /= 10;
   ms[i] = '\r';
   ms[i+1] = ' \setminus 4';
             ms[i+2] = '\n';
   return ms; }
int main(){
       pulse_init();
       initRead();
       TIMER3->CTL |=1;
       while(1){
               while (TIMER3->RIS != 0x04) {}
                      if(f==0){
                             f = TIMER3->TAR;
                      else if(s==0)
                             s = TIMER3->TAR;
                      else if(t==0) {
                              t = TIMER3->TAR;
                              period = (t-f) / 16;
                              pulse=(s-f)/16;
                              d cyc=100*(s-f)/(t-f);
                              OutStr("The first -rising- edge time:
\r\4\n");
                              OutStr(int2str(msg,f));
                              OutStr("The second -falling- edge time:
\r\4\n");
                              OutStr(int2str(msg,s));
                              OutStr("The third -rising- edge time:
\r\4\n");
                              OutStr(int2str(msg,t));
                              OutStr("Period in usec: \r\4\n");
                              OutStr(int2str(msg,period));
                              OutStr("Pulse Width in usec: \r\4\n");
                              OutStr(int2str(msq,pulse));
                              OutStr("Duty Cycle in %: \r\4\n");
                              OutStr(int2str(msg,d_cyc));
                              TIMER3 -> ICR = 0x04;
       return 0;
```

}

Question-3

Timer 1 is used for 100 msec delay.

PB3 port generates trigger signal for the sensor.

PB2 port is used to measure the ECHO signal.

The results in Figure 4 are obtained.

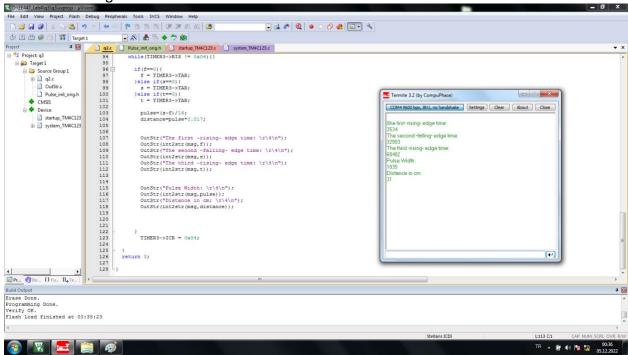


Figure 4: Pulse width result from Termite

The following section of code is written to get the distance from the HC-SR04 Ultrasonic Distance Sensor.

```
#include "TM4C123GH6PM.h"
#include "Pulse init orig.h"
int f=0, s=0, t=0;
int pulse=0;
int distance=0;
char msg[32];
void time1 delay() {
       SYSCTL->RCGCTIMER \mid = 0x02; // turn on bus TIMER1
 TIMER1->CTL
                             =0; //Disable timer during setup
                                     =0x04; //Set 16 bit mode
       TIMER1->CFG
                             =0x02; // set to periodic, count down
       TIMER1->TAMR
       TIMER1->TAILR
                            =6400-1; //Set interval load as LOW
                            =249; // Divide the clock by 16 to get 1us
       TIMER1->TAPR
                                     =0x1; //Ena
       TIMER1->ICR
                             |=0x01; //Ena
       TIMER1->CTL
```

```
while ((TIMER1->RIS&0x1)==0) {};
        TIMER1->ICR =0 \times 1;
}
void initRead() {
        SYSCTL->RCGCGPIO \mid = 0 \times 02; // turn on bus clock for GPIOB
        SYSCTL->RCGCTIMER \mid= 0x08; // turn on bus TIMER1
                                        |= (1 << 3); //set PB3 as OUTPUT
        GPIOB->DIR
                                        |= (1<<3); // Enable port digital
        GPIOB->DEN
  GPIOB->AFSEL &= \sim (1<<3); // Enable AFSEL for PB3
        GPIOB->DIR
                                        \&= \sim (1 << 2); //set PB2 as input
                                        |= (1<<2); // Enable port digital
        GPIOB->DEN
  GPIOB->AFSEL |= (1<<2); // Enable AFSEL for PB2
       GPIOB->PCTL
                                       &= \sim 0 \times 00000 F00; // Setting the
alternate function to 7th one
       GPIOB->PCTL
                                       |= 0x0000700; //
        pulse init();
        time1 delay();
        //GPIOB->PCTL
                                     \&= \sim 0 \times 00000 F00;
        TIMER3->CTL
                                         =0; //Disable timer during setup
        TIMER3->CFG
                                         =0x04; //Set 16 bit mode
        TIMER3->CFG -0x04; //Set to DIC mode TIMER3->TAMR =0x17; // set to capture mode, count up
        TIMER3->TAMATCHR = 0xFFFF;
        TIMER3->TAPR =15; // Divide the clock by 16 to get 1us
       TIMER3->ICR = 0x1;

TIMER3->CTL |= (1<<3); //Both edges

TIMER3->CTL |= (1<<2); //Both edges

//TIMER3->CTL = 12; //Both edges
        TIMER3->CTL
                          |= (1<<0); //Enable timer during setup</pre>
}
#define OFFSET 
#define LENGTH
                              0x10
                              0x10
extern void OutStr(char*);
char *int2str(char* ms,int number) {
    int i = 0;
    int div = 1;
    int cmp = number;
                int j=0;
                for(j=0; j<10; j++){
                     ms[j]=32;
                }
    while (cmp/10 != 0) {
        div = div * 10;
```

```
cmp /= 10;
              while (div > 0) {
        ms[i++] = number / div + 48;
        number = number % div;
       div /= 10;
    }
   ms[i] = '\r';
   ms[i+1] = ' \setminus 4';
             ms[i+2] = '\n';
   return ms;
}
int main(){
       initRead();
       TIMER3->CTL |=1;
       while(1){
               while (TIMER3->RIS != 0x04) {}
                      if(f==0){
                              f = TIMER3->TAR;
                      else if(s==0) {
                             s = TIMER3->TAR;
                      }else if(t==0) {
                             t = TIMER3->TAR;
                              pulse=(s-f)/16;
                              distance=pulse*0.017;
                              OutStr("The first -rising- edge time:
\r\4\n");
                              OutStr(int2str(msg,f));
                              OutStr("The second -falling- edge time:
\r\4\n");
                              OutStr(int2str(msg,s));
                              OutStr("The third -rising- edge time:
\r\4\n");
                              OutStr(int2str(msg,t));
                              OutStr("Pulse Width: \r\4\n");
                              OutStr(int2str(msg,pulse));
                              OutStr("Distance in cm: \r\4\n");
                              OutStr(int2str(msg, distance));}
                              TIMER3 -> ICR = 0x04;
       return 0;}
```