Misalignment Mechanism Solver

Dimitrios Karamitros

Manchester U.

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github.com/dkaramit/MiMeS mimes.hepforge.org

Outline

- Axion Dark Matter
 - Why particle dark matter The dark matter particle
 - The axion (like) particle
- Calculating the Relic Abundance
 - The axion EOM
 - How hard can it be?
 - Initial conditions
 - (Bad) Assumptions
 - Is it that bad? Need for speed, accuracy, and reproducability

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 - MiMes: Under the hood
 - Sidenote: adiabatic invariant I
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 - Using adiabatic invariant
- MiMes: the solver part
 - Using MiMeS
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 - MiMeS from python Assumptions
 - What MiMeS expects from you

Examples

- python
- C++ Outlook

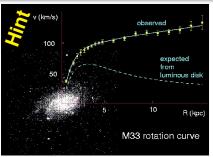
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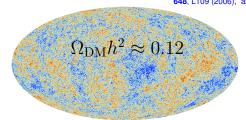
Why particle dark matter



E. Corbelli and P. Salucci, Mon. Not. Roy. Astron. Soc. 311 441 (2000), arXiv:astro-ph/9909252.



M. Markevitch, ESA Spec. Publ. **604** (2006) 723, astro-ph/0511345.Clowe, Bradac, et. al. Astrophys. J. **648**, L109 (2006), astro-ph/0608407



N. Aghanim et al. [Planck Collaboration], Astron. Astrophys. 641 (2020), A6, arXiv:1807.06209 [astro-ph.CO].

The dark matter particle

"I know one thing, that I know nothing."

-Socrates

- Gravitational interactions.
- Mostly electrically neutral.
- Stable or very slow decay rate.
- Non-Baryonic.
- Cold/Warm and non-relativistic today.

The axion (like) particle

Notably, the original axion was originally introduced in order to solve the *strong-CP problem* of the SM. Axion-like-particles (ALPs) arise in a number of new physics models, beyond the SM.

Axions and ALPs generally:

- Have suppressed interactions with photons.
- Are (mostly) stable.
- Non-baryonic by definition.
- Light but non-relativistic around the epoch of structure formation.

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Maybe DM has axionic nature!

Calculating the Relic Abundance

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The axion EOM

Axions and ALPs follow a similar equation of motion (EOM):

$$\left(\frac{d^2}{dt^2} + 3H(t) \; \frac{d}{dt}\right)\theta(t) + \tilde{m}_a{}^2(t) \; \sin\theta(t) = 0 \; , \label{eq:delta_total}$$

where $\theta = A f_a$, with A the axion filed, and f_a some energy scale that characterises the potential (Peccei-Quinn breaking scale).

How hard can it be?

Hard (in general).

The classical analogue is the damped pendulum with time-dependent length and friction:

- There is no closed form solution.
- There are no constants of motion during its entire evolution.
- No package/library/program available!

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MiMeS simulates the evolution of the axion/ALP, for (virtually) any cosmological scenario and axion/ALP (thermal) mass.

Initial conditions

Some time at the very early Universe, $\tilde{m}_a \ll H(T)$, with

$$\ddot{\theta} + 3H \; \dot{\theta} \approx 0 \; . \label{eq:theta_theta$$

The solution is

$$\theta = \theta_{\text{ini}} + C \int_0^t dt' \left(\frac{a(t'=0)}{a(t')} \right)^3.$$

So, $\dot{\theta} \sim a^{-3}$. Since we are interested in θ once the potential becomes relevant (*i.e.* much later times), $\dot{\theta} \approx 0$. ¹ Therefore, we can begin integration at some point with $3H \gg \tilde{m}_a$, and set $\theta(t=t_{\rm ini})=\theta_{\rm ini}$ and $\dot{\theta}(t=t_{\rm ini})=0$.

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¹ Extensions of this are the "Kinetic misalignment mechanism" R. T. Co, L. J. Hall and K. Harigaya, Phys. Rev. Lett. **124** (2020) no.25, 251802 [arXiv:1910.14152 [hep-ph]], C. F. Chang and Y. Cui, Phys. Rev. D **102** (2020) no.1, 015003 [arXiv:1911.11885 [hep-ph]], and "Frictional misalignment" A. Papageorgiou, P. Quílez and K. Schmitz, [arXiv:2206.01129 [hep-ph]].

(Bad) Assumptions

"Even the finest sword plunged into salt water will eventually rust."

-Sun Tzu

- Assume $\theta \ll 1$, and linearise the EOM. Not general.
- Assume that at $\tilde{m}_a(T_{\rm osc}) \approx 3H(T_{\rm osc})$ we have $\dot{\theta}(T_{\rm osc})=0$. Not very precise.
- For $T < T_{\rm osc}$ the axion oscillates harmonically. *Not good.*
- Assume that $\theta_{\rm osc} \approx \theta_{\rm ini}$. Generally quite bad.

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These result in "WKB"-approximate solution

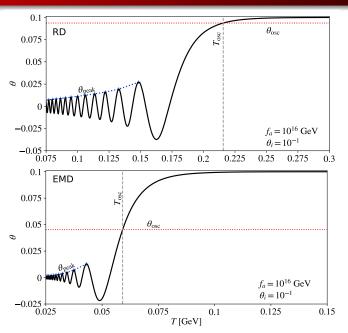
$$\theta(t) \approx \theta_{\rm ini} \left(\frac{3}{4}\right)^{1/4} \sqrt{\frac{\tilde{m}_a(T_{\rm osc})}{\tilde{m}_a(T)}} \left(\frac{a}{a_{\rm osc}}\right)^{-3/2} \; \cos \left(\int_{t_{\rm osc}}^t dt' \; \tilde{m}_a(t')\right) \; , \label{eq:theta}$$

which gives us:

$$\rho_{a,0} = \gamma^{-1} \frac{s_0}{s_{\text{osc}}} \frac{1}{2} f_a^2 m_a \tilde{m}_{a,\text{osc}} \theta_{\text{ini}}^2,$$

where γ the amount of entropy injection between $T_{\rm osc}$ and today.

Is it that bad?



Need for speed, accuracy, and reproducability

Life before MiMeS:

- The approximations can be tested against numerical results in a case-by-case basis. No measure of accuracy.
- No available tool that can help us reproduce published results obtained by numerical integration. Reproducing results means reproducing effort.
- Simply checking if an ALP model is compatible with a cosmological scenario is slow or inaccurate.

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MiMes: What is it?

We need accurate code that solves the EOM, but most importantly we need *reproducible* results!

- MiMes is a C++ header-only library that contains various templated classes.
- MiMeS comes with a python interface.
- MiMeS is easy to use; anyone can run it and see if their model can work or check against the literature.
- MiMeS is reasonably fast; less than $0.05\ s$ for the scenarios tested.
- MiMes provides full access to results and their errors, which can help determine if the results are accurate.
- MiMes asks the user to decide when to start, stop, and when adiabaticity is reached.

MiMes: Under the hood

"It is the empty space that makes a bowl useful."

–Laozi

MiMeS is built as minimally as possible:

- MiMeS relies on NaBBODES 2 and SimpleSplines 3.
- Guaranteed seamless integration with MiMeS.
- There is always going to be a compatible version of these libraries that works with MiMeS.
- You only need a C++ compiler.

² https://github.com/dkaramit/NaBBODES.

https://github.com/dkaramit/SimpleSplines.

⁴Support of C++17 for full functionality.

Sidenote: adiabatic invariant – I

Given a system with Hamiltonian $\mathcal{H}(\theta,p;t)$, the equations of motion are

$$\dot{p} = -\frac{\partial \mathcal{H}}{\partial \theta} , \ \dot{\theta} = \frac{\partial \mathcal{H}}{\partial p} .$$

Also,

$$d\mathcal{H} = \dot{\theta} dp - \dot{p} d\theta + \frac{\partial \mathcal{H}}{\partial t} dt.$$

If this system exhibits closed orbits (e.g. if it oscillates), we define

$$J \equiv C \oint p \ d\theta \ ,$$

where the integral is over a closed path (e.g. a period, T), and C indicates that J can always be rescaled with a constant. If the Hamiltonian varies slowly during a cycle,

$$\frac{dJ}{dt} = C \oint \left(\dot{p} \, d\theta + p \, d\dot{\theta} \right) = C \int_{t}^{t+T} \frac{\partial \mathcal{H}}{\partial t'} \, dt' \approx 0 \; .$$

So, J is an adiabatic invariant!

Sidenote: adiabatic invariant – II

The Hamiltonian that results in the EOM

$$\mathcal{H} = \frac{1}{2} \frac{p^2}{f_a{}^2 a^3} + V(\theta) a^3 ,$$

with

$$p = f_a^2 a^3 \dot{\theta}$$
, $V(\theta) = \tilde{m}_a^2 f_a^2 (1 - \cos \theta)$.

If ${\cal H}$ varies slowly $(\dot{\tilde{m}}_a(T)/\tilde{m}_a\ll \tilde{m}_a$ and ${\cal H}\ll \tilde{m}_a)$:

$$J = \frac{\oint p \, d\theta}{\pi f_a^2} = \frac{1}{\pi f_a^2} \oint \sqrt{2 \left(\mathcal{H}(\theta) - V(\theta) \, a^3\right) \, f_a^2 a^3} \, d\theta$$

$$= \frac{2}{\pi f_a^2} \int_{-\theta_{\text{peak}}}^{\theta_{\text{peak}}} \sqrt{2 \left(\mathcal{H}(\theta_{\text{peak}}) - V(\theta) \, a^3\right) \, f_a^2 a^3} \, d\theta$$

$$= \frac{2\sqrt{2}}{\pi f_a} \int_{-\theta_{\text{peak}}}^{\theta_{\text{peak}}} \sqrt{V(\theta_{\text{peak}}) - V(\theta)} a^3 d\theta$$

$$= \frac{2\sqrt{2}}{\pi} \tilde{m}_a \, a^3 \int_{-\theta_{\text{peak}}}^{\theta_{\text{peak}}} \sqrt{\cos \theta - \cos \theta_{\text{peak}}} \, d\theta \,,$$

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is the adiabatic invariant – up to a multiplication with a constant.

Important: θ_{peak} is the peak of the oscillation.

Using adiabatic invariant

We rewrite the adiabatic invariant as

$$J = a^3 \tilde{m}_a \theta_{\text{peak}}^2 f(\theta_{\text{peak}})$$
,

with

$$f(\theta_{\rm peak}) = \frac{2\sqrt{2}}{\pi\theta_{\rm peak}^{}2} \int_{-\theta_{\rm peak}}^{\theta_{\rm peak}} d\theta \sqrt{\cos\theta - \cos\theta_{\rm peak}} \; , \label{eq:ftheta}$$

the so-called anharmonic factor.

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the so-called anharmonic factor.

J can be used to determine how $\theta_{\rm peak}$ changes with time. By definition, at $\theta=\theta_{\rm peak},\,p\sim\dot{\theta}=0$. This means that we can find $\rho_{a,0}$ on the peak of today's θ , as

$$\rho_{a,0} = \gamma^{-1} \frac{s_0}{s_*} m_a \tilde{m}_{a,*} \frac{1}{2} f_a^2 \theta_{\text{peak},*}^2 f(\theta_{\text{peak},*}),$$

where T_* the temperature at which adiabaticity was reached, and γ the entropy injection between T_* and today (i.e. $s_0 = \gamma a_*^3 s_*$).

MiMes: the solver part

MiMes solves the transformed EOM: 5

$$\frac{d\zeta}{du} + \left[\frac{1}{2}\frac{d\log H^2}{du} + 3\right]\zeta + \left(\frac{\tilde{m}_a}{H}\right)^2 \sin\theta = 0.$$

$$\frac{d\theta}{du} - \zeta = 0.$$

The parameter u is "time" $u \equiv \log{(a/a_{\rm ini})}$. ⁶

⁵Suitable for Runge-Kutta.

⁶ With $a_{
m ini}$ the initial value of the scale factor. It corresponds to $T_{
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- Integration starts at $T_{\rm ini}$ such that $3H(T_{\rm ini})/m_a(T_{\rm ini})=x\gg 1$, with a user defined x ($T_{\rm ini}$ is automatically determined).
- Initial conditions, set at $T_{\rm ini}$, $\zeta(T_{\rm ini})=0$ and $\theta(T_{\rm ini})=\theta_{\rm ini}$. The initial angle $\theta_{\rm ini}$ is user defined.
- MiMes stops integrating when J becomes slowly varying over enough cycles. This is a user defined condition.

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How to get MiMeS

There are several ways you can get a stable version of MiMeS:

- git clone -b stable https://github.com/dkaramit/MiMeS.git.
 This is the preferred way, as it is guaranteed to be the latest stable version.
- Go to mimes.hepforge.org/downloads, and download it.
- Go to github.com/dkaramit/MiMeS/releases, and download a released version.

You can get the most up-to-date code — not always the most stable one — including the latest version of NaBBODES and SimpleSplines, by running

```
git clone https://github.com/dkaramit/MiMeS.git
cd MiMeS
```

- 3 git submodule init
- 4 git submodule update --remote

Configure (and make)

There is no need to install anything if you are going to use MiMeS in a C++ program. The only thing you *must* do is run

bash configure.sh

Alter that, you can include the header file MiMeS/MiMeS.hpp, and you are good to go.

However, you can also run

- make lib, in order to produce the (shared) libraries. This is needed in order to run the python interface.
- make examples, in order to compile the examples in MiMeS/UserSpace/Cpp.
- make exec, in order to produce some test executables (in MiMeS/exec). You just need to run then in order to see if you get any segfaults.

There are three classes useful to the user. 7

⁷ There are various arguments that need to be passed to the constructors, and the are all listed and explained in the Appendix of the documentation.

⁸ K. Saikawa and S. Shirai, JCAP **08** (2020), 011 [arXiv:2005.03544 [hep-ph]].

⁹ S. Borsanyi, Z. Fodor, J. Guenther, K. H. Kampert, S. D. Katz, T. Kawanai, T. G. Kovacs, S. W. Mages, A. Pasztor and F. Pittler, *et al.* Nature **539** (2016) no.7627, 69-71 [arXiv:1606.07494 [hep-lat]].

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- mimes::Axion<LD, Solver, Method>: This is responsible for actually solving the EOM.

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Template arguments

You need to choose what numeric type to use. This is done by the template argument LD which should be double (fast) or long double (accurate). 10

You also need to tell MiMeS which integration strategy to use. This is done by choosing template arguments:

- Solver can be set to 1 for Rosenbrock (semi-implicit Runge-Kutta). The Method argument in this case can be:
 - RODASPR2<LD> (4th order).
 - ROS34PW2<LD> (3rd order).
 - ROS3W<LD> (2rd order, very bad).
- Solver can be set to 2 for explicit RK. The Method argument can be:
 - DormandPrince<LD> (7th order)
 - CashKarpRK45<LD> (5th order, very bad).
 - RK45<LD> (5th order, very bad).

¹⁰ You could choose float, but we live in 2022.

MiMeS from python

In order to call the python interface of MiMeS, we need to first call make lib in the root directory of MiMeS.

Before that, we can take some time to decide what the template arguments and compilation options should be. In the file MiMes/Definitions.mk, you can change the variables:

- LONGpy=long will compile the library with long double numeric types. LONGpy= will compile the library with double numeric types.
- SOLVER and METHOD, as in the template arguments.

Also, in the same file, you can change compilation options:

- Compiler:
 - CC=g++ in order to use the GNU C++ compiler.
 - CC=clang -lstdc++ in order to use the clang C++ compiler.
- Optimization level:
 - OPT=00: No optimization.
 - 0=01, 02, or 03: all these perform mostly the same (read the compiler documentation for more information on the optimization).
 - OPT=Ofast: full optimization (fast, but dangerous).

Assumptions

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- $lacktriangledown M/\tilde{m}_a$ increases monotonically with the temperature.
- The energy density of the axion/ALP is always subdominant.
- Only the EOM determines the energy density (no annihilations, no strings, etc.).

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- **3** Value for $3H/\tilde{m}_a\gg 1$, which defines the point where integration begins.
- Relative difference of J between a given number of peaks at which we consider adiabaticity to have been reached.
- Other input, such as the temperature at which integration exits.

Examples

- - Why particle dark matter
 - The dark matter particle
 - The axion (like) particle

 - The axion EOM
 - How hard can it be?
 - Initial conditions
 - (Bad) Assumptions
 - Is it that bad?
 - Need for speed, accuracy, and reproducability
- - MiMes: What is it?
 - MiMes: Under the hood
 - Sidenote: adiabatic invariant I
 - Sidenote: adiabatic invariant II
 - Using adiabatic invariant
 - MiMeS: the solver part
- - How to get MiMes

 - Classes

 - MiMeS from python
 - Assumptions
 - What MiMes expects from you
- - Examples python p
 - C++

Define everything and solve in just a few lines of code!

```
from time import time; from sys import stderr #vou need these in order to print the time in stderr
    #add the relative path for MiMeS/src
    from sys import path as sysPath; sysPath.append('../src')
    from interfacePv.AxionMass import AxionMass #import the AxionMass class
    from interfacePy. Axion import Axion #import the Axion class
    from interfacePv.Cosmo import mP #import the Planck mass
    def main():
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12
        # AxionMass instance
13
        axionMass = AxionMass(r'../src/data/chi.dat',0,mP)
14
        # define \tilde{m}_a{}^2 for T \leq T_{\min} TMin, chiMin=axionMass.getTMin(), axionMass.getChiMin()
15
16
17
18
        axionMass.set ma2 MIN( lambda T.fa; chiMin/fa/fa)
19
        # define \tilde{m}_a^2 for T \ge T_{\text{max}}
TMax, chiMax=axionMass.getTMax(), axionMass.getChiMax()
20
21
22
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25
        axionMass.set_ma2_MAX( lambda T.fa; chiMax/fa/fa*pow(TMax/T.8.16))
         #in python it is more convenient to use relative paths
26
27
28
        inputFile="../UserSpace/InputExamples/MatterInput.dat"
        ax = Axion(0.1, 1e16, 500, 1e-4, 1e3, 10, 1e-2, inputFile, axionMass,
29
             1e-2. 1e-8. 1e-2. 1e-10. 1e-10. 0.85. 1.5. 0.85. int(1e7))
30
        ax.solveAxion()
32
33
34
35
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37
38
39
        print("theta_i=",ax.theta_i,"\t\t\t\","f_a=",ax.fa,"GeV\n","theta_osc~=",
ax.theta_osc,"\t","T_osc~=",ax.T_osc,"GeV_\n","Omega, h^2=",ax.relic)
         #once we are done we should run the destructor
        del ax,axionMass
                  == ' main ':
         name
40
         =time()
        main()
41
42
        print(round(time() - ,3),file=stderr)
```

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Notice: C++ and python are quite similar!

```
#include<iomanip>
#include"MiMeS.hpp"
using numeric = long double;//make life easier if you want to change to double
int main(){
    mimes::util::Timer timer ://use this to time it!
    // use chi PATH to interpolate the axion mass.
    mimes::AxionMass<numeric> axionMass(chi PATH,0,mimes::Cosmo<numeric>::mP):
    /*set \tilde{m}_a^{\ 2} for T \geq T_{\max}*/ numeric TMax=axionMass.getTMax(), chiMax=axionMass.getChiMax();
    axionMass.set ma2 MAX(
        [&chiMax,&TMax](numeric T, numeric fa){ return chiMax/fa/fa*std::pow(T/TMax, -8.16);}
    ):
    /*set \tilde{m}_a^2 for T \leq T_{\min}*/
    numeric TMin=axionMass.getTMin(), chiMin=axionMass.getChiMin();
    axionMass.set ma2 MIN(
        [&chiMin,&TMin](numeric T, numeric fa){ return chiMin/fa/fa;}
    ):
    /*this path contains the cosmology*/
    std::string inputFile = std::string(rootDir)+
        std::string("/UserSpace/InputExamples/MatterInput.dat"):
    /*declare an instance of Axion*/
    mimes::Axion<numeric, 1, RODASPR2<numeric> > ax(0,1, 1e16, 500, 1e-4, 1e3, 10, 1e-2,
                     inputFile, &axionMass, 1e-2, 1e-8, 1e-2, 1e-10, 1e-10, 0.85, 1.5, 0.85,
                     int(1e7) ):
    /*solve the EOM!*/
ax.solveAxion();
    std::cout<<std::setprecision(5)
    <="theta i="<<ax.theta i<<std::setw(25)<<"f a="<<ax.fa<<" GeV\n"<<"theta osc~="<<ax.theta osc
    <<std::setw(20)<<"T osc~="<<ax.T osc<<"GeV \n"<<"Omega h^2="<<ax.relic<<"\n";</pre>
    return 0:
```

Outlook

- Axion Dark Matter
 - Why particle dark matter
 - The dark matter particle
 - The axion (like) particle
 Calculation the Polic Abundance
 - Calculating the Relic Abundance
 - The axion EOM
 - How hard can it be?
 - Initial conditions
 - (Bad) Assumptions
 - Is it that bad?
 - Need for speed, accuracy, and reproducability
- 3 M
 - MiMes: What is it?
 - MiMes: Under the hood
 - Sidenote: adiabatic invariant I
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 - Using adiabatic invariant
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- **4** (
 - Using Mimes
 - How to get MiMeS
 - Configure (and make)
 - Classes
 - Template arguments
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- 5
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 - Outlook

Outlook

What we saw:

- MiMes solves the axion/ALP EOM.
- MiMeS treats both the mass and the underlying cosmology as user inputs.
- MiMes allows the user to change a number of other things, from the plasma RDOFs to the convergence conditions.

MiMes may be amended in the future because:

- MiMes should allow the user to consider other flavours of missalignment.
- MiMes should be able to handle non-vanishing RHS; i.e. solve the "driven" dumped time-dependent pendulum.
- MiMes should be able to compare against searches on the fly.

Thank you!

Breakdown of MiMeS:

Language	files	comment	code
C/C++ Header C++ Python	35 20 22	444 198 367	1595 1106 1000
SUM:	77	1009	3701





Backup

(equations, derivations, tables)

WKB - I

$$\left(\frac{d^2}{dt^2} + 3H(t) \frac{d}{dt} + \tilde{m}_a^2(t)\right) \theta(t) = 0.$$

Reparametrize by introducing

$$\theta_{\rm trial} = \exp \left[i \int dt \, \left(\psi(t) + 3/2 \; i \; H(t) \right) \right] \; . \label{eq:trial}$$

The Eome, then becomes just

$$\psi^2 = \Omega^2 + i \; \dot{\psi} \; ,$$

with $\Omega^2=\tilde{m}_a{}^2-\frac{9}{4}H^2-\frac{3}{2}\dot{H}$. The solution takes the form $\psi=\pm\sqrt{\Omega^2+i\dot{\psi}}$. However, for $\dot{\psi}\ll\Omega^2$ and $\dot{\Omega}\ll\Omega^2$, it can be approximated as

$$\psi \approx \pm \Omega + \frac{i}{2} \frac{d \log \Omega}{dt}$$
.

WKB - II

So, after applying the initial conditions, the EOM is solved by

$$\theta(t) \approx \theta_{\rm ini} \sqrt{\frac{\Omega_{\rm ini}}{\Omega(t)}} \left(\frac{a}{a_{\rm ini}}\right)^{-3/2} \; \cos \left(\int_{t_{\rm ini}}^t dt' \; \Omega(t')\right) \; . \label{eq:theta}$$

Taking $t_{\rm ini}=t_{\rm osc}$ (i.e. $\dot{\theta}(t_{\rm osc})=0$, which is not generally good), have

$$\theta(t) \approx \theta_{\rm osc} \left(\frac{3}{4}\right)^{1/4} \sqrt{\frac{\tilde{m}_a|_{t=t_{\rm osc}}}{\tilde{m}_a(t)}} \left(\frac{a}{a_{\rm osc}}\right)^{-3/2} \; \cos\left(\int_{t_{\rm osc}}^t dt' \; \tilde{m}_a(t')\right) \; , \label{eq:theta_sc}$$

where $\theta_{\rm osc}=\theta|_{t=t_{\rm osc}}.$ This equation is further simplified if we assume that $\theta_{\rm osc}\approx\theta_{\rm ini}$ (again not really good), *i.e.*

$$\theta(t) \approx \theta_{\rm ini} \left(\frac{3}{4}\right)^{1/4} \sqrt{\frac{\tilde{m}_a|_{t=t_{\rm osc}}}{\tilde{m}_a(t)}} \left(\frac{a}{a_{\rm osc}}\right)^{-3/2} \, \cos\left(\int_{t_{\rm osc}}^t dt' \; \tilde{m}_a(t')\right) \; . \label{eq:theta}$$

C++ Input

AxionMass class – Definition via file

In order to define an instance of the AxionMass class that interpolates the \tilde{m}_a , use the constructor:

- 1 template<class LD>
- 2 mimes::AxionMass<LD>(std::string chi_PATH, LD minT=0, LD maxT=mimes::Cosmo::mP)

The arguments are:

- **1** chi_Path: Relative or absolute path to data file with T (in GeV), $\chi(T)$ (in GeV⁴).
- $exttt{@} \min T$, maxT: Interpolation limits. These are used in order to stop the interpolation at the closest temperatures that exist in the data file. This means that the actual interpolation limits are $T_{\min} \geq \min T$ and $T_{\max} \leq \max T$. Beyond these limits hat axion mass is assumed to be constant.

The definition of $\tilde{m}_a{}^2$ beyond T_{\min} and T_{\max} can be changed to realistic function, using mimes::AxionMass<LD>::set_ma2_MIN(std::function<LD(LD,LD)> ma2_MIN) and mimes::AxionMass<LD>::set_ma2_MAX(std::function<LD(LD,LD)> ma2_MAX). These definitions may need the actual values of $T_{\min,\max}$ and $\chi(T_{\min,\max})$. These are obtained from

- ullet template<class LD> LD mimes::AxionMass<LD>::getTMin(): This function returns the minimum interpolation temperature, T_{\min} .
- \bullet template<class LD> LD mimes::AxionMass<LD>::getTMax(): This function returns the maximum interpolation temperature, T_{\max} .
- template<class LD> LD mimes::AxionMass<LD>::getChiMin(): This function returns $\chi(T_{\min})$.
- template<class LD> LD mimes::AxionMass<LD>::getChiMax(): This function returns $\chi(T_{\rm max})$.

Note that all std::function<LD(LD,LD)> can be any callable object that takes T and f_a and returns $\tilde{m}_a{}^2$.

class - Definition via function

In order to define an instance of the AxionMass class via a function, use the constructor:

- template<class LD> mimes::AxionMass<LD>(std::function<LD(LD,LD)> ma2)

Here, ma2 can be any callable object that takes T and f_a and returns $\tilde{m}_a{}^2$.

Axion class – Expected input

The constructor of the Axion class is

```
template<class LD, const int Solver, class Method>
mimes::Axion<br/>
LD ratio_ini, unsigned int N_convergence max, LD convergence_lim,
std::string inputFile, AxionMass<br/>
LD maximum_step_size=1e-2,
LD minimum_step_size=1e-8, LD maximum_step_size=1e-2,
LD absolute_tolerance=1e-8, LD relative_tolerance=1e-8, LD beta=0.9,
LD fac_max=1.2, LD fac_min=0.8, unsigned int maximum_No_steps=10000000)
```

The input that MiMeS expects is:

- 1 theta_i: Initial angle.
- fa The PQ scale.
- **1** umax: Once $u = \log a/a_i >$ umax, the integration stops. Typical value: ~ 500 .
- TSTOP: Once T < TSTOP, integration stops. Typical value: 10^{-4} GeV .
- **5** ratio_ini: Integration starts at u with $3H/\tilde{m}_a \approx$ ratio_ini. Typical value: $\sim 10^3$.
- [5] N_convergence_max, convergence_lim: Integration stops when the relative difference between two consecutive peaks is less than convergence_lim for N_convergence_max consecutive peaks.
- inputFile: Relative (or absolute) path to a file that describes the cosmology. The columns should be: $u T [\operatorname{GeV}] \log H$, with acceding u. Entropy injection should have stopped before the lowest temperature of given in inputFile.
- axionMass: Instance of mimes:: AxionMass<LD> class. In C++ this instance is passed as a pointer to the constructor of the mimes:: Axion<LD, Solver, Method> class, while in python it is simply passed as a variable.

Axion class – Optional input

The optional input, relative to the RK algorithm, is:

- \bullet initial_stepsize: Initial step-size of the solver. Default value: 10^{-2} .
- 2 minimum_stepsize: Lower limit of the step-size. Default value: 10^{-8} .
- $\ensuremath{ 3} \ensuremath{ }$ maximum_stepsize: Upper limit of the step-size. Default value: 10^{-2} .
- lacktriangledown absolute_tolerance: Absolute tolerance of the RK solver. Default value: 10^{-8} .
- 6 beta: Aggressiveness of the adaptation strategy. Default value: 0.9.
- fac_max, fac_min: The step-size does not change more than fac_max and less than fac_min within a trial step. Default values: 1.2 and 0.8, respectively.
- $\ensuremath{\textcircled{3}}$ maximum_No_steps: If integration needs more than maximum_No_steps integration stops. Default value: $10^7.$

python Input

AxionMass class – Definition via file

The actual constructor of the AxionMass in the python interface is AxionMass(*args). However, it is intended to be used in *only* two ways. In order to define an instance of the AxionMass class that interpolates the \tilde{m}_a , use the constructor as:

1 AxionMass(chi_PATH, minT=0, maxT=Cosmo.mP)

The arguments are the same as in the C++ case.

The definition of $\tilde{m}_a{}^2$ beyond T_{\min} and T_{\max} can be changed using AxionMass.set_ma2_MIN(ma2_MIN) and AxionMass.set_ma2_MAX(ma2_MAX). These definitions may need the actual values of $T_{\min,\max}$ and $\chi(T_{\min,\max})$. These are obtained from

- \bullet AxionMass.getTMin(): This function returns the minimum interpolation temperature, $T_{\min}.$
- \bullet AxionMass.getTMax(): This function returns the maximum interpolation temperature, $T_{\rm max}.$
- AxionMass.getChiMin(): This function returns $\chi(T_{\min})$.
- AxionMass.getChiMax(): This function returns $\chi(T_{\rm max})$.

The difference between the C++ case is that ma2 cannot be any callable object; it has to be a regular function that takes T and f_a and returns \tilde{m}_a^2 .

AxionMass class – Definition via function

In order to define an instance of the AxionMass class via a function, use the constructor as:

1 AxionMass(ma2)

The difference between the C++ case is that ma2 cannot be any callable object; it has to be a regular function that takes T and f_a and returns \tilde{m}_a^2 .

Axion class

2

3

The constructor of the Axion class is

Axion(theta_i, fa, umax, TSTOP, ratio_ini, N_convergence_max, convergence_lim, inputFile, axionMass, initial_step_size=1e-2, minimum_step_size=1e-8, maximum_step_size=1e-2, absolute_tolerance=1e-8, beta=0.9, fac_max=1.2, fac_min=0.8, maximum_No_steps=10000000)

All the arguments are the same as in the C++ case. The only difference is that the AxionMass instance (axionMass) is not passed as a pointer, as there is no direct way to do it in python. However, the underlying object is the same, as it is converted internally using ctypes.

Files and compilation variables

Paths.mk

There are some paths to file that the user can provide in order to use different data for the RDOF, anharmonic factor, and χ (optional).

These paths are stored as strings in MiMeS/src/misc_dir/path.hpp when bash configure.sh is run.

These paths can be changed by changing the following variables in <code>MiMeS/Paths.mk</code>:

- ullet cosmoDat: Relative path to data file with T (in ${
 m GeV}$), $h_{
 m eff}$, $g_{
 m eff}$.
- axMDat: Relative path to data file with T (in GeV), $h_{\rm eff}$, $g_{\rm eff}$. This variable can be ommitted if the user indents to define all masses via functions.
- anfidat: Relative path to data file with $\theta_{\rm peak}$, $f(\theta_{\rm peak})$.

It is advisable that if the paths change bash configure.sh and make should be run.

Template arguments

You need to choose what numeric type to use. This is done by the template argument LD which should be double (fast) or long double (accurate). 11

You also need to tell MiMeS which integration strategy to use. This is done by choosing template arguments:

- Solver can be set to 1 for Rosenbrock (semi-implicit Runge-Kutta). The Method argument in this case can be:
 - RODASPR2<LD> (4th order).
 - ROS34PW2<LD> (3rd order).
 - ROS3W<LD> (2rd order, very bad).
- Solver can be set to 2 for explicit RK. The Method argument can be:
 - DormandPrinceRK45<LD> (7th order)
 - CashKarpRK45<LD> (5th order, very bad).
 - RK45<LD> (5th order, very bad).

¹¹ You could choose float, but we live in 2021.

Definitions.mk

In order to call the python interface of MiMeS, we need to first call make lib in the root directory of MiMeS.

Before that, we can take some time to decide what the template arguments and compilation options should be. In the file MiMes/Definitions.mk, you can change the variables:

- LONGpy=long will compile the library with long double numeric types. LONGpy= will compile the library with double numeric types.
- SOLVER and METHOD, as in the template arguments.

Also, in the same file, you can change compilation options:

- Compiler:
 - CC=g++ in order to use the GNU C++ compiler.
 - CC=clang -lstdc++ in order to use the clang C++ compiler.
- Optimization level:
 - OPT=00: No optimization.
 - O=O1, O2, or O3: all these perform mostly the same (read the compiler documentation for more information on the optimization).
 - OPT=Ofast: full optimization (fast, but dangerous).