Average Age

What's wrong with the following code?

```java
import java.util.Collection;
import java.util.List;
import java.util.Objects;
import java.util.OptionalDouble;

public class AverageAge {
    static OptionalDouble getMeanAge(Collection<User> users) {
        return users.stream().mapToDouble(User::getAge).average();
    }
}

class User {
    private Integer age;

    public User() {
    }

    User(Integer age) {
        this.age = age;
    }

    int getAge() {
        return Objects.isNull(age) ? -1 : age;
    }
}
```

Click here to expand...

Issue: In the `getAge()` method, if the `age` is `null`, it returns `-1`. This approach can skew the average age calculation, as it includes negative values in the calculation.

Fix: Either filter out users with `null` age values before calculating the average or set a default age value that makes more sense in the application's context.