```
nbr0fBits = 100;
nbr0fTrials = 10^5;
N = zeros(nbr0fBits, 1);
W = zeros(nbr0fBits);
pVec = [12, 20, 40, 60, 80, 100];
pError = zeros(length(pVec), 1);
w_ii_zero = false; % Toggle whether w_ii should be equal to zero or not
for p = pVec
    nbr0fPErrors = 0;
    for trial = 1:nbr0fTrials
        randomPatternsVec = randi(2, nbr0fBits, p);
        randomPatternsVec(randomPatternsVec == 2) = -1;
        feedPatternInd = randi(p, 1);
        feedPattern = randomPatternsVec(:, feedPatternInd);
        cInd = randi(nbr0fBits, 1, 1); % pick a random i
        sum_cInd = 0;
        for j=1:nbr0fBits
            if j \sim cInd \mid | ((j = cInd) & (\sim w_ii_zero))
                for mu = [1:feedPatternInd-1, feedPatternInd+1:p]
                    sum_cInd = sum_cInd + randomPatternsVec(cInd, mu) *...
                         randomPatternsVec(j, mu) *...
                         randomPatternsVec(j, feedPatternInd);
                end
            end
        end
        C_i_nu = -randomPatternsVec(cInd, feedPatternInd) * 1 / nbr0fBits * sum_cInd;
        nbr0fPErrors = nbr0fPErrors + double(C_i_nu > 1);
    end
    pError(pVec == p) = nbr0fPErrors / nbr0fTrials;
end
```