Iteration 0:

- Domain Model
- Lexicon
- User Stories
- Use Case
- Use Case diagram and State diagram
- Wireframe

Iteration 1:

- Template UI
- Transitions between states
- Adding object in the state
- Defining various attributes for each object.
- Changing attribute values.

Iteration 2:

- Presentation Mode
- Save/Load file
- Camera
- Switching the modes between edit and presentation mode.
- Interpolation