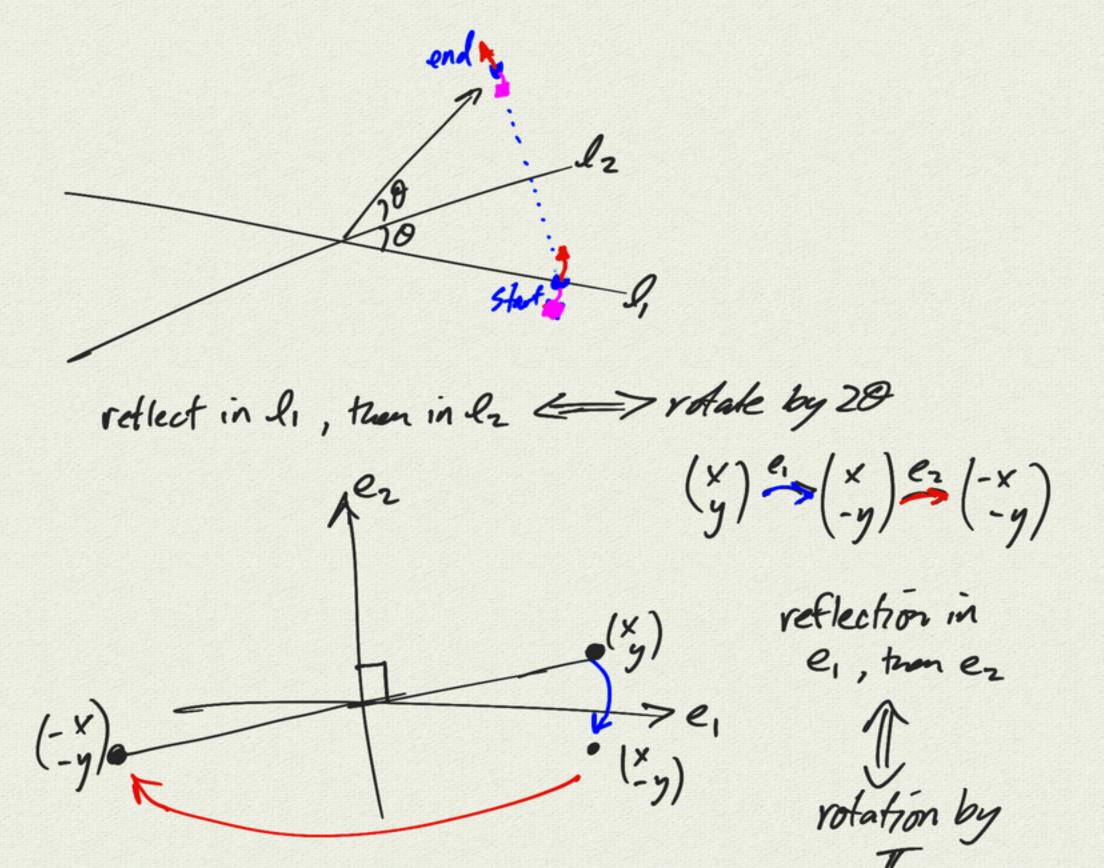
plane: $(r-r_0) \wedge u \wedge v = 0$ [(x-10)e, + yez + zez] 1 (-10e, +10ez) 1 (-10e, +10e3) (x-10)(10)(10) e1eze3 + y(-10)(10) eze1e3 + Z(10)(-10)e3e2e, = (x-10+y+7) erezes = 0 X-10+9+2=0 X+4+2=10

For
$$V$$

Ine: $(x-y_0) \wedge V = 0$

$$\begin{pmatrix} x \\ y \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$



recall: rotation in R2 u, v unit vectors \rightarrow um vectors \rightarrow $uv = u \cdot v + u \cdot v - v + u \cdot v - v + u \cdot v + u$ = cost + Gint)e,ez Scalar bivector rotor rotation by O (in R2) w(uv) = w rotated by O (wxe, + wyez) (cost + sint ever) => mR': (vu)w = wrotated by & (vu)w(uv) = wrotated by 20

$$W = \begin{pmatrix} wx \\ wy \\ wy \end{pmatrix} = wxe_1 + wye_2 + w_2e_3$$

$$V = \begin{pmatrix} wx \\ wy \\ wy \end{pmatrix} = wxe_1 + wye_2 + w_2e_3$$

$$V = cot\theta + (sin\theta)ee_2$$

$$V = c + se_1e_2 \quad c = cos\theta$$

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$$V = c + se$$

reflections $u^2 = uu = u \cdot u + u \wedge u$, $u^2 = |u|^2$ u'' = u u'' = u u'' = u u'' = u

v unit rector

u = uvv

= (uv) v

= (u.v + u1v)v

= (u.v)v + (unv)v

projection rejection

The rejection (u/v)v

projection = u·v = (u·v)v

VUV = (vu)V $= (u \cdot v + v \cdot u)V$ $= (u \cdot v - u \cdot v)V$

projection rejection (but negative)

projector rejection var sejection

VUV = u reflected across v (vu) w(uv) rotation by 20 (in uv place) v(uwu) v reflect in u, then v

example
$$||u||_{V=0} = \frac{\sqrt{2}}{2}(e_1 + e_2)(e_1)$$

$$||u||_{V=0} = \frac{\sqrt{2}}{2}(1 + e_3 e_1)$$

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$$||u||_{V=0} = \frac{\sqrt{2}}{2}(1 + e_3 e_1)$$

$$||u||_{V=0} = \frac{\sqrt{2}}{2}(1 - e_3 e_1)$$

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