

## Geometry

### Notes: Rotations

Rotate: moving in a direction around a fixed point.

Clockwise (CW):



Counterclockwise (CCW):

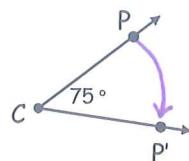


There are 360 degrees in a circle. When we rotate clockwise or counterclockwise, the two rotations should always add up to 360° degrees.

#### Examples

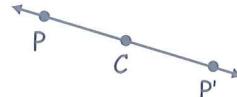
What rotation will take P to P'?

1.



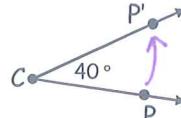
$$\begin{array}{ll} \text{CW } & 75^\circ \\ \text{CCW } & 285^\circ \end{array}$$

2.



$$\begin{array}{ll} \text{CW } & 180^\circ \\ \text{CCW } & 180^\circ \end{array}$$

3.



$$\begin{array}{ll} \text{CW } & 320^\circ \\ \text{CCW } & 40^\circ \end{array}$$

4. Which figure is a rotation of the original?



a)



b)



c)



5. Which figure is a rotation of the original?



a)



b)



c)



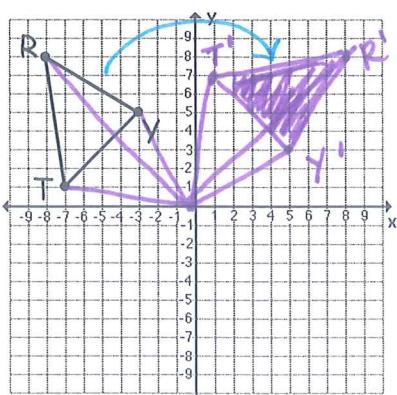
### Rules of Rotation

$90^\circ \text{ CW or } 270^\circ \text{ CCW}$        $(x, y) \rightarrow (y, -x)$

$180^\circ \text{ CW or } 180^\circ \text{ CCW}$        $(x, y) \rightarrow (-x, -y)$

$90^\circ \text{ CCW or } 270^\circ \text{ CW}$        $(x, y) \rightarrow (-y, x)$

1. Rotate TRY  $90^\circ \text{ CW}$  from the origin. Call it T'R'Y'.  $(x, y) \rightarrow (y, -x)$



$$T \underline{(-1, 1)}$$

$$R \underline{(-8, 8)}$$

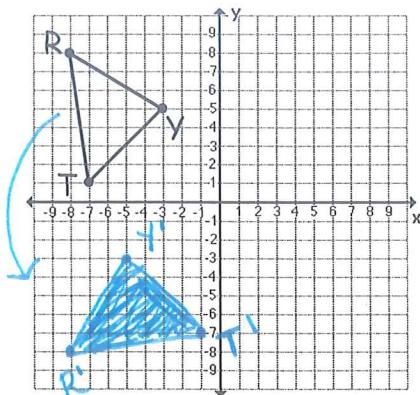
$$Y \underline{(-3, 5)}$$

$$T' \underline{(1, -1)}$$

$$R' \underline{(8, -8)}$$

$$Y' \underline{(5, -3)}$$

2. Rotate TRY  $90^\circ \text{ CCW}$  from the origin. Call it T'R'Y'.  $(x, y) \rightarrow (-y, x)$



$$T \underline{(-1, 1)}$$

$$R \underline{(-8, 8)}$$

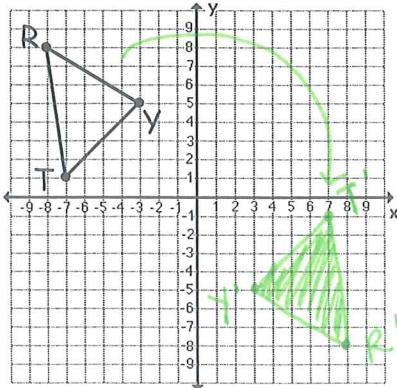
$$Y \underline{(-3, 5)}$$

$$T' \underline{(-1, -1)}$$

$$R' \underline{(-8, -8)}$$

$$Y' \underline{(-5, -3)}$$

3. Rotate TRY  $180^\circ \text{ CW}$  from the origin. Call it T'R'Y'.  $(x, y) \rightarrow (-x, -y)$



$$T \underline{(-1, 1)}$$

$$R \underline{(-8, 8)}$$

$$Y \underline{(-3, 5)}$$

$$T' \underline{(1, -1)}$$

$$R' \underline{(8, -8)}$$

$$Y' \underline{(3, -5)}$$

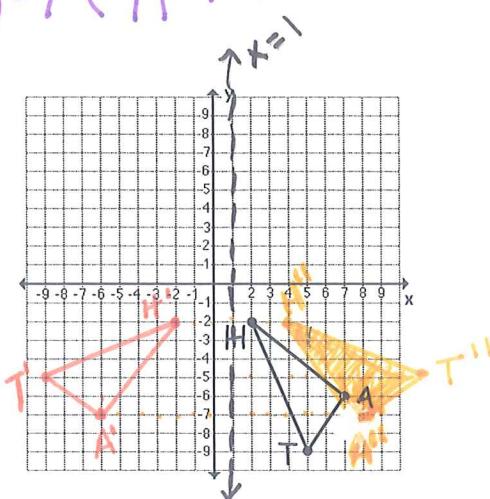
$$(x, y) \rightarrow (y, -x)$$

4. a. Rotate  $90^\circ$  CW from the origin.  
Call it  $H'A'T'$ .

$$H \underline{(2, -2)} \quad H' \underline{(-2, -2)}$$

$$A \underline{(7, -6)} \quad A' \underline{(-6, -7)}$$

$$T \underline{(5, -9)} \quad T' \underline{(-9, -5)}$$



- b. Reflect over the line  $x=1$ .  
Call it  $H''A''T''$ .

$$H'' \underline{(4, -2)} \quad A'' \underline{(8, -7)} \quad T'' \underline{(11, -5)}$$

- c. Translate 3 right and 4 down.  
Call it BUG.

$$(x, y) \rightarrow (x+3, y-4)$$

add 3  
subtract  
4 from y

$$B \underline{(7, -6)} \quad U \underline{(11, -11)} \quad G \underline{(14, -9)}$$

	Translation	Reflection	Rotation
Is congruency preserved?	Yes	Yes	Yes
Is orientation preserved?	Yes	No	No