

## Assignment 6

1. Do all type 3 (with parameter, w/o return type) function programs using pointer.

A1

### 1. Finding F from C (temp).

```
#include <stdio.h>
```

```
void fahrenheit(float* celsius) {  
    float fahrenheit_v;  
    fahrenheit_v = (*celsius * 9 / 5) + 32;  
    printf("Temperature in Fahrenheit: %.2f\n", fahrenheit_v);  
}
```

```
void main() {  
    float celsius;  
  
    printf("Enter the temperature in Celsius: ");  
    scanf("%f", &celsius);  
  
    fahrenheit(&celsius);  
  
}
```

## Q2. Finding area and perimeter of rectangle or circle.

```
#include <stdio.h>

#define PI 3.14159

int main() {
    int ch;
    float l, w, r;

    printf("1. Rectangle\n2. Circle\nEnter choice: ");
    scanf("%d", &ch);

    if (ch == 1) {
        printf("Enter length and width: ");
        scanf("%f %f", &l, &w);
        rectangle(&l, &w);
    }
    else if (ch == 2) {
        printf("Enter radius: ");
        scanf("%f", &r);
        circle(&r);
    }
}

void rectangle(float* length, float* width) {
    float area = *length * *width;
    float perimeter = 2 * (*length + *width);
```

```
    printf("Area: %.2f, Perimeter: %.2f\n", area, perimeter);  
}
```

```
void circle(float* radius) {  
    float area = PI * *radius * *radius;  
    float circumference = 2 * PI * *radius;  
    printf("Area: %.2f, Circumference: %.2f\n", area, circumference);  
}
```

**3.Accept a 3digit number from user and find the sum of the digits and also reverse the number.**

```
#include<stdio.h>
```

```
void rev_sum(int*num);
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter a 3 digit number:");
```

```
    scanf("%d",& num);
```

```
    rev_sum(&num);
```

```
}
```

```

void rev_sum(int* num){

    int sum,rev, n1 ,n2 , n3;

    n1 = *num/100;
    n2 = (*num /10)%10;
    n3 = *num %10;

    sum = n1 + n2+ n3;
    rev = (n3*100)+(n2*10)+n1;

    printf("Sum of the digits in the number is:%d\n",sum);
    printf("Reverse number: %d\n",rev);

}

```

#### 4. Check if the given number is even or odd.

```

void main(){

    int num;

    printf("Enter the number:");
    scanf("%d",& num);

    evenodd(&num);
}

```

```
}
```

```
void evenodd(int* num){
```

```
    if (*num %2 == 0){
```

```
        printf("Number is even.");
```

```
    }
```

```
    else
```

```
        printf("Number is odd.");
```

```
}
```

**5. Calculating total salary based on basic. If basic <=5000 da, ta and hra will be 10%,20% and 25% respectively otherwise da, ta and hra will be 15%,25% and 30% respectively.**

```
void main(){
```

```
    int salary;
```

```
    printf("Enter the salary:");
```

```
    scanf("%d",&salary);
```

```
    calculate_salary(&salary);
```

```
}
```

```
void calculate_salary(int* s){

    int total_salary,ta,da,hra;

    if(*s<=5000){

        da = ((*s)*10/100);
        ta = ((*s)*20/100);
        hra = ((*s)*25/100);

    }

    else{

        da = ((*s)*15/100);
        ta = ((*s)*25/100);
        hra = ((*s)*30/100);

    }

    total_salary = *s+da+ta+hra;
    printf("Total Salary: %d\n",total_salary);
    return 0;

}
```

**Q6 Write a program to check if person is eligible to marry or not (male age  $\geq 21$  and female age  $\geq 18$ ).**

```
void main(){

    int age;

    char gender;

    printf("Enter the gender(M/F) and age:");
    scanf("%c%d",&gender,&age);


    eligibility(&age,&gender);

}

void eligibility(int* age , char* gender){

    if ((*gender == 'M' && *age >=21) || (*gender == 'F' && *age>=18))
    {
        printf("You are eligible for marriage");
    }
    else
    printf("You are not eligible for marriage");

}
```

Q.1 Find the price of item when discount is given (specify different discount based on price)

```
void main(){

    int price;

    printf("Enter the price:");
    scanf("%d",&price);

    finalPrice(&price);

}

void finalPrice(int* price){

    float finalprice;
    float discount;

    if(price <= 500){

        discount = *price * 0.10;
    }
    else if(*price>500 && *price<=1000){

        discount = *price * 0.20;
```



```

    }

    else if(*price>1000 && *price<2000){

        discount = *price * 0.25;
    }

    finalprice = *price - discount;
    printf("FinalPrice=%.2f",finalprice);
}

```

2. Write a program to find greatest of three numbers using nested if-else

```

void main(){

    int a , b, c;

    printf("Enter the number 1:");
    scanf("%d",&a);

    printf("Enter the number 2:");
    scanf("%d",&b);

    printf("Enter the number 3:");
    scanf("%d",&c);

    greatest(&a,&b,&c);

}

```

```
void greatest(int* a,int* b,int* c){

    if(*a>*b){

        if(*a>*c){
            printf(" %d is greater",*a);

        }
        else{

            printf(" %d is greater",*c);

        }
    }
    else
    {
        if(*b>*c)
        {
            printf("%d is greater",*b);

        }

        else{
            printf(" %d is greater",*c);

        }
    }
}
```

3. Accept two numbers from user and an operator (+,-,/,\*,%) based on that perform the desired operations.

```
void operators(int* a, int* b, char* sy){

    int result;

    if(*sy == '+'){

        result = *a + *b;
        printf("result = %d", result);
    }
    else if(*sy == '-'){

        result = *a - *b;
        printf("result = %d", result);
    }

    else if (*sy == '*'){

        result = *a * *b;
        printf("result = %d", result);
    }

    else if(*sy == '/'){

        result = *a / *b;
        printf("result = %d", result);
    }

    else if( *sy == '%'){
```

```
        result = *a% *b;
        printf("result = %d",result);
    }

}
```

```
void main(){

    int a , b;
    char sy;

    printf("Enter two numbers:");
    scanf("%d%d",&a,&b);

    printf("Enter the operator:");
    scanf(" %c",&sy);

    operators(&a,&b,&sy);

}
```

4. Display a menu to the user (like 1.Even Odd 2. Basic salary etc), ask the user to enter his choice,then based on that perform the desired operations.

```
void main(){

    int ch;

    int a;

    int basicSalary;

    printf("Menu:\n1 Even Odd\n 2.Basic Salary:");

    printf("Enter the choice:");

    scanf("%d",&ch);

    if(ch==1){

        printf("Enter the number to check if even or odd: ");

        scanf("%d",&a);

        Evenodd(&a);

    }

    else{

        printf("Enter the Basic Salary:");

        scanf("%d",&basicSalary);

        bSalary(&basicSalary);

    }

}
```

```
}
```

```
void Evenodd(int* a){
```

```
    if(*a%2==0){
```

```
        printf("%d is even number.",*a);
```

```
    }
```

```
    else{
```

```
        printf("%d is odd number.",*a);
```

```
    }
```

```
}
```

```
void bSalary(int* basicSalary){
```

```
    float ta,hra,ba;
```

```
    float totalSalary;
```

```
    if(*basicSalary<=5000){
```

```
        ba = *basicSalary*0.10;
```

```
        ta = *basicSalary*0.15;
```

```
        hra = *basicSalary*0.20;
```

```
    }
```

```
    else {
```

```

        ba = *basicSalary*0.30;
        ta = *basicSalary*0.35;
        hra = *basicSalary*0.40;
    }

    totalSalary = *basicSalary+ ba+ ta+hra;
    printf("Total Salary=%.2f",totalSalary);
}

```

5. Accept the price from user. Ask the user if he is a student (user may say yes or no). If he is a student and he has purchased more than 500 then discount is 20% otherwise discount is 10%. But if he is not a student then if he has purchased more than 600 discount is 15% otherwise there is not discount.

```

void final_Price(float* price,char* isStudent){
    float discount;
    float finalprice;
    if(*isStudent=='Y'){
        if(*price>500){
            discount = *price*0.20;
        }
        else {

            discount = *price *0.10;
        }
    }
    else{

```

```
if (*price>600){  
  
    discount = *price*0.15;  
  
    }  
    else{  
  
        discount= 0;  
    }  
}  
  
finalprice = *price - discount;  
printf("Final price =%.2f",finalprice);
```

```
}
```

```
void main(){
```

```
    float price;  
    char isStudent = 'N';
```

```
    printf("Enter the price:");  
    scanf("%f",&price);
```

```
    final_Price(&price,&isStudent);
```

```
}
```



**Q2. Print table for the given number.**

```
#include<stdio.h>
```

```
void table(int* no){
```

```
    int a=1,b;
```

```
    while(a<=10){
```

```
        b = *no*a;
```

```
        printf("%d\\n",b);
```

```
        a++;
```

```
    }
```

```
}
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number :");
```

```
    scanf("%d",&num);
```

```
    table(&num);
```

```
}
```

### 3. Calculate sum of numbers in the given range.

```
#include<stdio.h>
```

```
void main(){
```

```
    int num ;
```

```
    printf("Enter the number:");
```

```
    scanf("%d",&num);
```

```
    sum(&num);
```

```
}
```

```
void sum(int* num){
```

```
    int rem,sum=0;
```

```
    int temp=*num;
```

```
    while(temp>0){    //first when temp was not used num was reinitialised as 0 therefore  
temp was used where the num can chnage and we can print the number as well
```

```
        rem=temp%10;
```

```
        sum=sum+rem;
```

```
        temp=temp/10;
```

```
    }
```

```
    printf("Sum=%d",sum);
```

```
    printf("Num=%d",*num);
```

```
}
```

#### 4. Check number is prime or not

```
#include<stdio.h>
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number:");
```

```
    scanf("%d",&num);
```

```
    prime(&num);
```

```
}
```

```
void prime(int* num){
```

```
    int i=2,flag=0;
```

```
    while(i<*num/2){
```

```
        if(*num%i==0){
```

```
            flag =1;
```

```
            break;
```

```
        }
```

```
        i++;
```

```
    }
```

```
if(flag==0){

    printf("The number is a prime number ");

}

else{

    printf("The number is not a prime number");

}

}
```

//5. Check number is armstrong or not?

```
#include<stdio.h>

void main(){

    int num;

    printf("Enter the number:");

    scanf("%d",&num);

    armstrong(&num);

}
```

```
void armstrong(int* num){

    int rem , sum=0 , m=1;

    int count=0;
```

```
int tempcount;

int temp = *num;

while(temp>0){

    count++;
    temp=temp/10;
}

temp = *num;

while(temp>0){

    rem = temp%10;
    tempcount=count;

    m=1;
    while(tempcount>0){

        m = m*rem;
        tempcount--;
    }

    sum = sum+m;
    temp=temp/10;
}

if(sum==*num){

    printf("the number is a Armstrong no.");
```

```
    }

    else {

        printf("The no. is not Armstrong");

    }

}
```

**Q6.Check number is perfect or not.**

```
#include<stdio.h>
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number:");
```

```
    scanf("%d",&num);
```

```
    perfect(&num);
```

```
}
```

```
void perfect(int* num){
```

```
    int sum=0, i;
```

```
i=1;
while(i<*num){

    if(*num%i==0){

        sum = sum +i;

    }

    i++;

}

if(sum==*num){

    printf("The number is a perfect number.");

}

else {

    printf("The number is not a perfect number.");

}

}
```

Q7.Find factorial of number.

```
#include<stdio.h>
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number:");
```

```
    scanf("%d",&num);
```

```
    factorial(&num);
```

```
}
```

```
void factorial(int* num){
```

```
    int fact=1 , i;
```

```
    i=*num;
```

```
    while(i>0){
```

```
        fact=fact*i;
```

```
        i--;
```

```
    }
```

```
    printf("Factorial of the %d is:%d" ,*num,fact);
```

```
}
```

8. Check number is strong or not



```
#include<stdio.h>
```

```
void main(){
```

```
    int num;
```

```
        printf("Enter the number:");
```

```
    scanf("%d",&num);
```

```
    strong(&num);
```

```
}
```

```
void strong(int* num){
```

```
    int rem, i , fact ,temp;
```

```
    int sum = 0;
```

```
    temp = *num;
```

```
    while(temp>0){
```

```
        rem = temp%10;
```

```
        fact=1;
```

```
        for(i=1;i<=rem;i++){
```

```
        fact= fact*i;
    }

    sum = sum+fact;
    temp = temp/10;

}

if(sum==*num){

    printf("The number is a strong number.");

}

else{

    printf("The number is not a strong number.");

}

}
```

Q9 Check the given number is palindrome or not?

```
#include<stdio.h>
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number:");
```

```
    scanf("%d",&num);
```

```
    palindrome(&num);
```

```
}
```

```
void palindrome(int* num){
```

```
    int rem;
```

```
    int temp=*num;
```

```
    int sum =0;
```

```
    while(temp>0){
```

```
        rem = temp%10;
```

```
        printf("%d",rem);
```

```
        temp = temp/10;
```

```
    }
```

```
}
```

```
//Q10.Add the (first and last) digit of a given number?
```

```
#include<stdio.h>
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number:");
```

```
    scanf("%d",&num);
```

```
    addition(&num);
```

```
}
```

```
void addition(int* num){
```

```
    int a , b,sum;
```

```
    a = *num%10;
```

```
    b=*num;
```

```
    while(b>=10){
```

```
        b = b/10;
```

```
    }
```

```
    sum = a+b;
```

```
    printf("Sum of first and last digit is:%d",sum);
```

```
}
```

