```
1.strcpy
```

}

```
#include<stdio.h>
#include<string.h>
void main(){
        char src[]="Hello,world";
        char dest[30];
        strcpy(dest,src);
                printf("Source :%s\n",src);
        printf("Destination:%s",dest);
}
2.strcat
#include<stdio.h>
#include<string.h>
void main(){
        char str1 [20]="Hello";
        char str2 []="World";
        strcat(str1,str2);
        printf("Concatenation string: %s \n",str1);
```

```
3.strchr
```

```
#include <stdio.h>
#include <string.h>
int main() {
  char str[10] = "firstbit";
  char ch = 't';
  char *result = strchr(str, ch); // Using built-in strchr
  if (result != NULL)
    printf("Character %c found at index %ld\n", ch, result - str);
  else
    printf("Character not found\n");
  return 0;
}
4.strncpy
#include<stdio.h>
#include<string.h>
void main(){
        char src[]="Hello,world";
        char dest[]="Earth";
```

int n=6;

```
strncpy(dest,src,n);
                printf("Source :%s\n",src);
        printf("Destination:%s",dest);
}
5.strcat
#include<stdio.h>
#include<string.h>
void main(){
        char src[]="Hello";
        char dest[]="Bye";
        strcat(dest,src);
        printf("Source:%s\n",src);
        printf("Destination:%s",dest);
}
```

6.strncat

```
#include<stdio.h>
#include<string.h>
void main(){
        char src[]="Hello,world";
       char dest[]="Bye";
        int n;
        printf("Enter the size:");
        scanf("%d",&n);
        strncat(dest,src,n);
       printf("Source:%s\n",src);
       printf("Destination:%s",dest);
}
7.strcmp
#include<stdio.h>
#include<string.h>
void main(){
        char str1[]="str";
       char str2[]="str";
```

```
int res=strcmp(str1,str2);
        if(res==0){
                 printf("Both strings are equal.");
        }
        else if(res<0){
                  printf("String 1 is smaller than string2.");
        }
        else
         printf("String 1 is greater than string 2.");
}
8.strcmp
#include<stdio.h>
#include<string.h>
void main(){
        char str1[]="zyxw";
        char str2[]="str";
        int n =3;
        int res=strncmp(str1,str2,n);
        if(res==0){
                 printf("Both strings are equal.");
        }
        else if(res<0){
                  printf("String 1 is smaller than string2.");
        }
```

```
else
        printf("String 1 is greater than string 2.");
}
9.strchr
#include<stdio.h>
#include<string.h>
void main(){
        char str[]="Universe";
        int ch='r';
char* ptr=strchr(str,ch);
        printf("Character found at index:%d",ptr-str);
}
10.sstrrchr
#include<stdio.h>
#include<string.h>
void main(){
        char str[]="Universe";
```

```
int ch='e';
char* ptr=strrchr(str,ch);
        printf("Character found at index:%d",ptr-str);
}
11.strstr
#include<stdio.h>
#include<string.h>
void main(){
        char str[]="Hello,Pune";
        char str1[]="Pune";
        char *position=strstr(str,str1);
        printf("Substring Str1 starts at index: %d",position-str);
}
12.strtok
#include<stdio.h>
#include<string.h>
void main(){
```

```
char str[]="Hello,World,Earth,Universe";
          char *token = strtok(str, ",");
           while (token != NULL) {
    printf("%s\n", token);
    token = strtok(NULL, ",");
  }
}
13.strlen
#include <stdio.h>
#include <string.h>
int main() {
  char str[] = "HelloProgramming";
  printf("Length: %lu\n", strlen(str));
  return 0;
}
```

```
#include<stdio.h>
#include<string.h>
void main() {
  char str[] = "HelloMadam";
  strrev(str);
  printf("Reversed: %s\n", str);
}
15.strspn
#include <stdio.h>
#include <string.h>
void main() {
  char str1[] = "Programming";
  char str2[] = "Pro";
  size_t length = strspn(str1, str2);
  printf("Initial matching length: %zu\n", length);
}
```

16.strcspn

}

```
#include <stdio.h>
#include <string.h>
void main() {
  char str[] = "Hello123";
  char reject[] = "123";
  size_t pos = strcspn(str, reject);
  printf("Position of first rejected character: %zu\n", pos);
}
17.strcasecmp
#include <stdio.h>
#include <strings.h>
int main() {
  printf("%d\n", strcasecmp("Hello", "hello"));
  return 0;
```

18.strncasecmp

}

```
#include <stdio.h>
#include <strings.h>
int main() {
  printf("%d\n", strncasecmp("Hello", "Helo", 3));
  return 0;
}
19.strbpk
#include <stdio.h>
#include <string.h>
int main() {
  char str[] = "Hello, World!";
  char accept[] = "oW";
  char *pos = strpbrk(str, accept);
  if (pos)
    printf("First matching character: %c\n", *pos);
  return 0;
```

20.strdup

```
#include <stdio.h>
#include <string.h>

int main() {
   char str[] = "Hello";
   char *copy = strdup(str);
   printf("Duplicated: %s\n", copy);
   return 0;
}
```

21.memcpy

```
#include <stdio.h>
#include <string.h>

int main() {
   char src[] = "Hello";
   char dest[10];
   memcpy(dest, src, 5);
   dest[5] = '\0';
   printf("Copied: %s\n", dest);
   return 0;
}
```