

For loop

```
val list = List(1, 8, -3, 12)

for (number <- list) {
   println(s"number is $number")
}
// number is 1
// number is 8
// number is -3
// number is 12</pre>
```

Without s String interpolator

```
val list = List(1, 8, -3, 12)

for (number <- list) {
   println("number is $number")
}
// number is $number
// number is $number
// number is $number
// number is $number</pre>
```

Other String interpolators

In standard library

```
println(f"PI is ${Math.PI}%1.2f")
// PI is 3.14
```

In other libraries

```
val subject = "functional programming"

println(sql"subject = $subject")
// res: Fragment = Fragment("subject = ?")
```

```
val names = List("Eda", "Bob")

json"{ names : $names }"
// res: Json = "{ "names" : ["Eda", "Bob"] }"
```

Code block: curly braces

Optional

```
for (number <- list)
  println(s"number is $number")
// number is 1
// number is 8
// number is -3
// number is 12</pre>
```

Mandatory

```
for (number <- list) {
  val square = number * number
  println(s"number square is $square")
}
// number square is 1
// number square is 64
// number square is 9
// number square is 144</pre>
```

Code block: curly braces

Optional

```
for (number <- list)
  println(s"number is $number")
// number is 1
// number is 8
// number is -3
// number is 12</pre>
```

Optional in Scala 3

```
for (number <- list)
  val square = number * number
  println(s"number square is $square")
// number square is 1
// number square is 64
// number square is 9
// number square is 144</pre>
```

```
for (number <- list)
  println(s"number is $number")
// number is 1
// number is 8
// number is -3
// number is 12</pre>
```

```
list.foreach(number =>
  println(s"number is $number")
)
// number is 1
// number is 8
// number is -3
// number is 12
```

```
for (number <- list)
  println(s"number is $number")
// number is 1
// number is 8
// number is -3
// number is 12</pre>
```

```
list.foreach(number =>
  println(s"number is $number")
)
// number is 1
// number is 8
// number is -3
// number is 12
```

```
trait List[A] {
  def foreach[To](action: A => To): Unit
}
```

```
for (number <- list)
  println(s"number is $number")
// number is 1
// number is 8
// number is -3
// number is 12</pre>
```

```
list.foreach(number =>
  println(s"number is $number")
)
// number is 1
// number is 8
// number is -3
// number is 12
```

```
trait List[A] {
  def foreach[To](action: A => To): Unit
  def map    [To](update: A => To): List[To]
}
```

```
for (number <- Point(1, 5))
  println(s"number is $number")
// number is 1
// number is 5</pre>
```

```
Point(1, 5).foreach(number =>
  println(s"number is $number")
)
// number is 1
// number is 5
```

```
case class Point(first: Int, second: Int) {
  def foreach[To](action: Int => To): Unit = {
    action(first)
    action(second)
  }
}
```

Nested for loop

```
val shapes = List("triangle", "square")
val colours = List("red", "green", "blue")
```

```
for {
   shape <- shapes
   colour <- colours
} println(s"The $shape is $colour")
// The triangle is red
// The triangle is green
// The triangle is blue
// The square is red
// The square is green
// The square is blue</pre>
```

```
shapes.foreach{ shape =>
    colours.foreach { colour =>
        println(s"The $shape is $colour")
    }
}
// The triangle is red
// The triangle is green
// The triangle is blue
// The square is red
// The square is green
// The square is blue
```

Nested for loop with different data types

```
val shapes = List("triangle", "square")
val point = Point(2, 5)
```

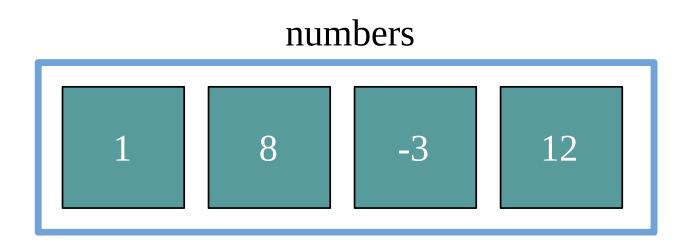
```
for {
    shape <- shapes
    number <- point
} println(s"There is $number ${shape}(s)")
// There is 2 triangle(s)
// There is 5 triangle(s)
// There is 2 square(s)
// There is 5 square(s)</pre>
```

```
shapes.foreach{ shape =>
   point.foreach { number =>
     println(s"There is $number ${shape}(s)")
   }
}
// There is 2 triangle(s)
// There is 5 triangle(s)
// There is 2 square(s)
// There is 5 square(s)
```

Use case

```
def sum(numbers: List[Int]): Int

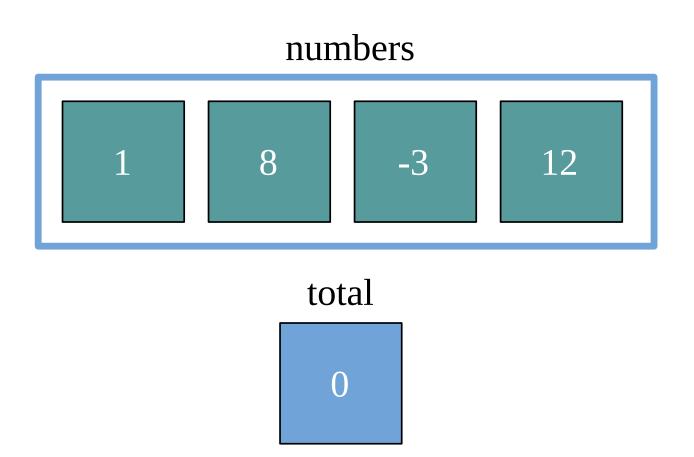
sum(List(1, 8, -3, 12))
// res: Int = 18
```



```
def sum(numbers: List[Int]): Int = {
  var total = 0

  for (number <- numbers)
    total = total + number

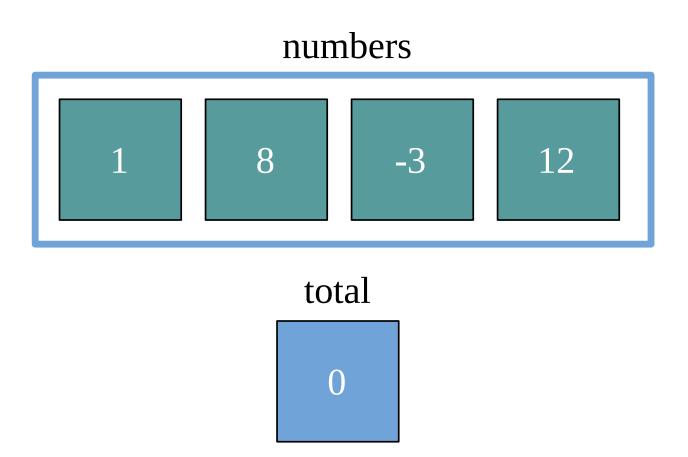
  total
}</pre>
```



```
def sum(numbers: List[Int]): Int = {
  var total = 0

  for (number <- numbers)
    total += number

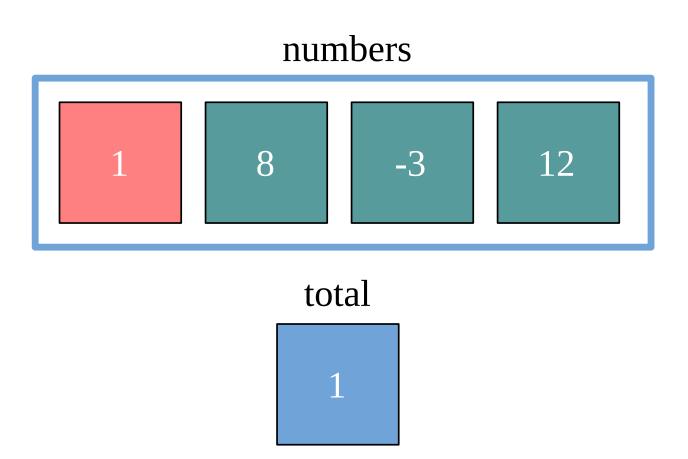
  total
}</pre>
```



```
def sum(numbers: List[Int]): Int = {
  var total = 0

  for (number <- numbers)
    total += number

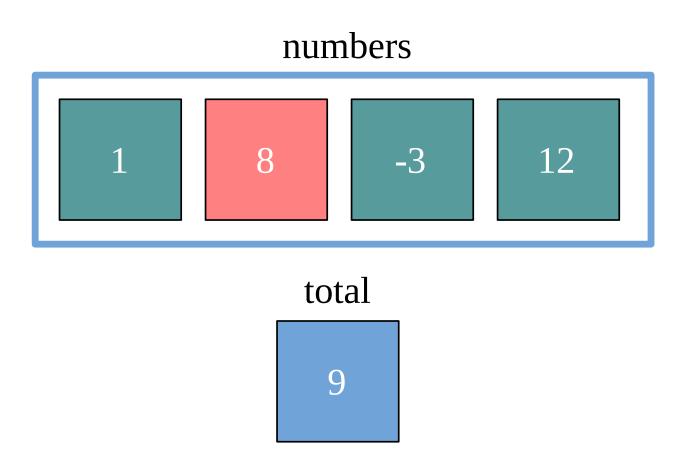
  total
}</pre>
```



```
def sum(numbers: List[Int]): Int = {
  var total = 0

  for (number <- numbers)
    total += number

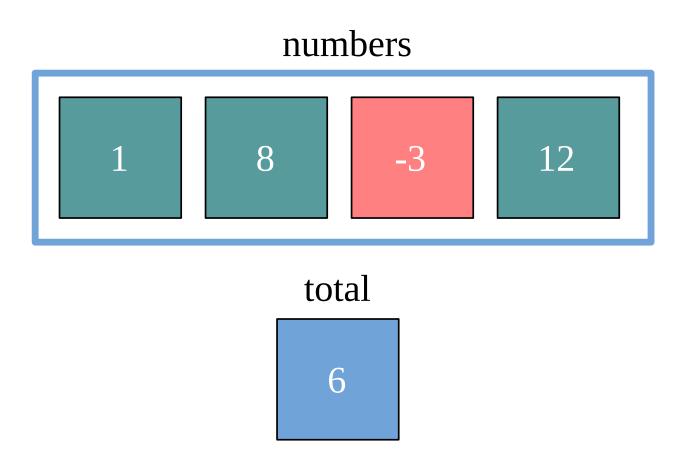
  total
}</pre>
```



```
def sum(numbers: List[Int]): Int = {
  var total = 0

  for (number <- numbers)
    total += number

  total
}</pre>
```



```
def sum(numbers: List[Int]): Int = {
  var total = 0

  for (number <- numbers)
    total += number

  total
}</pre>
```

```
sum(List(1, 8, -3, 12))
// res20: Int = 18
```

