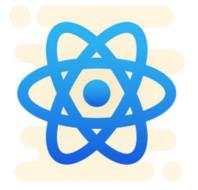
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ROADMAP

- O1 INTRODUCTION & HTML
- O2 HTML5 & CSS
- O3 CSS & WEB DESIGNE
- 04 TAILWINDCSS
- **05** JAVASCRIPT & ES6
- O6 REACT JS







Tim Berners-Lee



In 1989 tim berners-lee created

World Wide Web



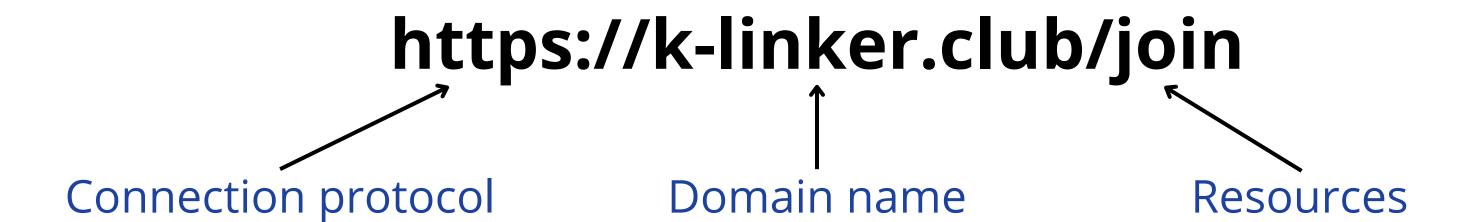
HOW THE WEB WORK ??

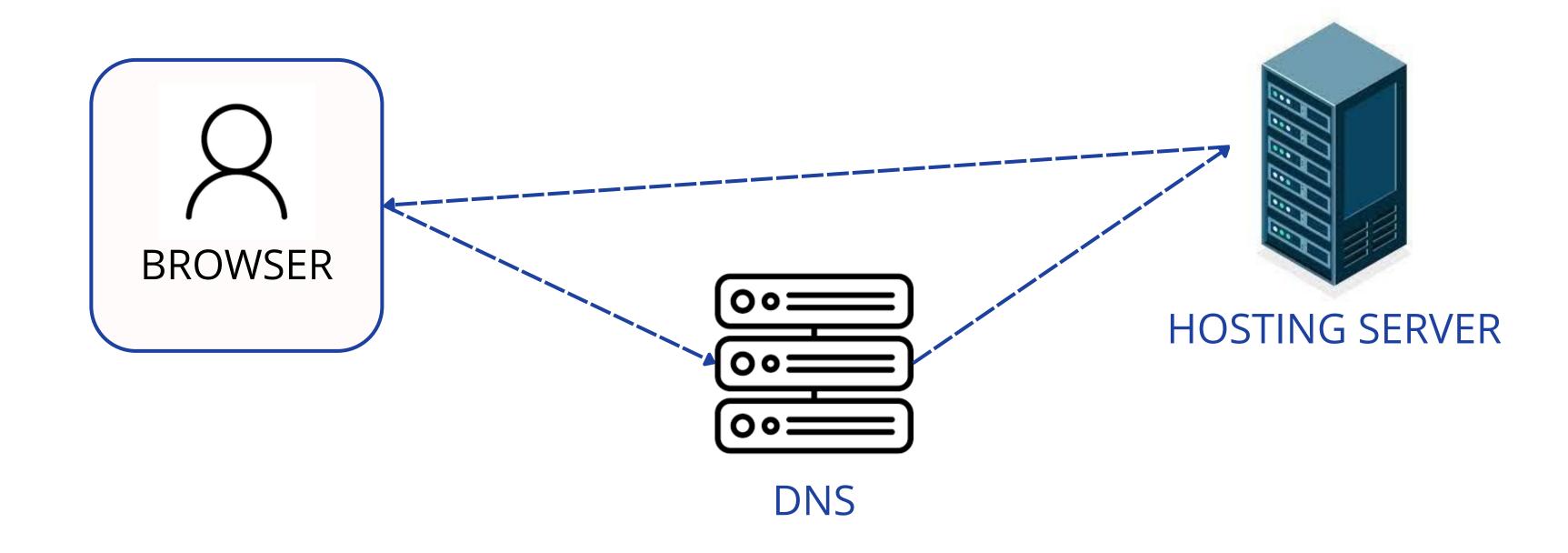
WEB

The web is a global network that facilitates the sharing of information using

HyperText Transfet Protocol







HTTP REQUEST RESPONSE CYCLE

First a user gives a client a uniform resource locator URL, the client builds a request for the resources to be generated by a server. When the server receives that request, it uses the information included in the request to build a response that contains the requested information.

The model of the request-response cycle depends on the technology used by developers

< WEB DEV >

the process of creating a web app

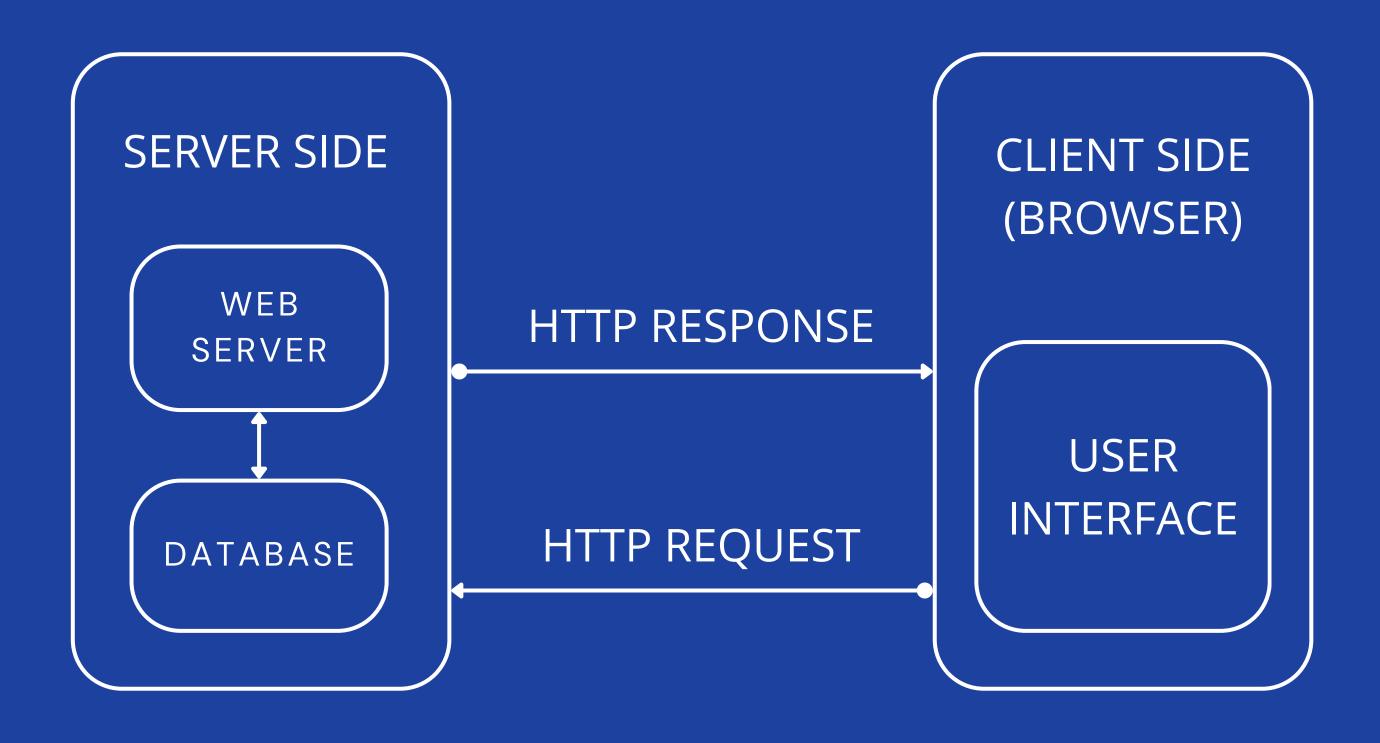
FRONT-END

BACK-END

FULL STACK DEV

BACK-END

FRONT-END



1 - Build responsive user interfeces

2 - Handle any interaction with the client

3 - Handle server request/response (API)

4 - web optimization (performance, seo, accesebility, user experiance)

FRONT-END



HTML provides the structure and content of a webpage. It consists of elements represented by tags.



CSS is used to style the HTML elements, providing visual presentation and layout.

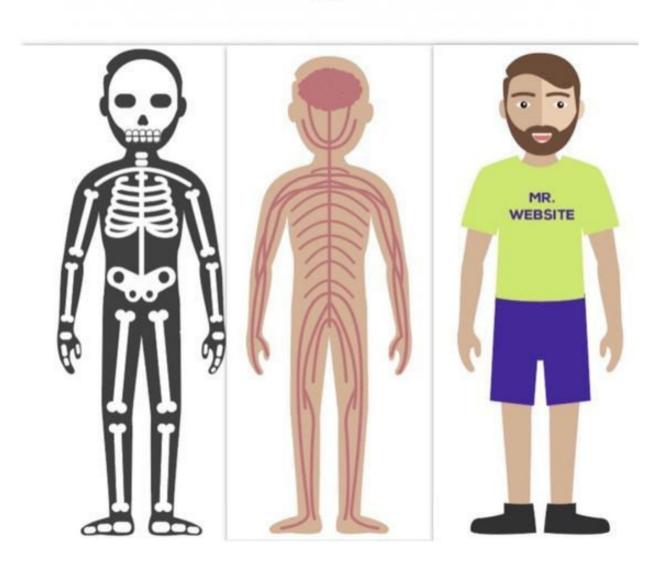


JavaScript is a programming language that enables interactivity and dynamic behavior on webpages.



JS

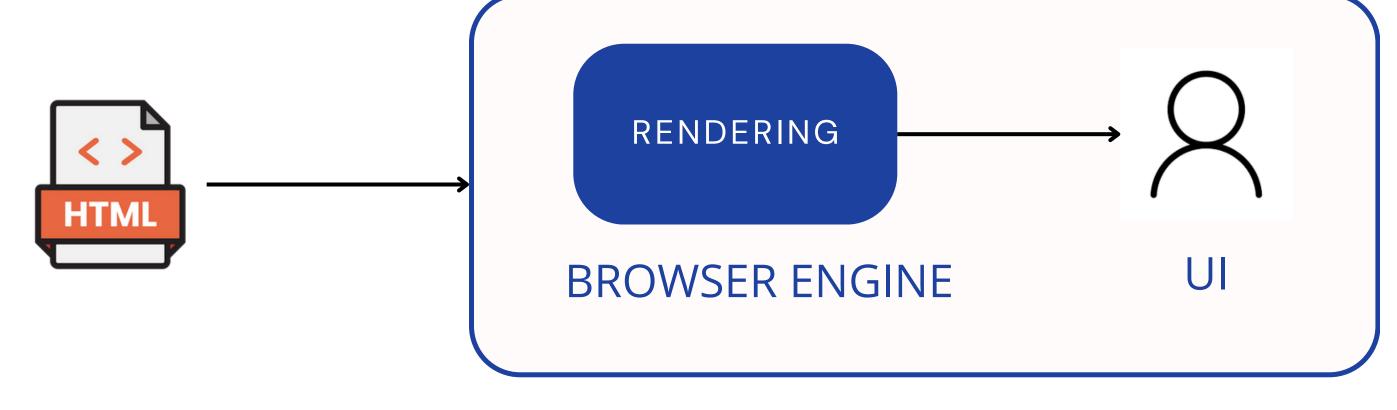
CSS





HYPERTEXT MARKUP LANGUAGE

tandard markup language used for creating and structuring web pages. It provides a set of elements or tags that define the structure of content on a webpage.



BROWSER

BROWSER

WHAT IS A BROWSER

A browser, short for web browser, is a software application used to access and navigate the World Wide Web. It allows users to view web pages, interact with web content, and access various online resources such as websites, images, videos, and other types of multimedia content.



MEMORY
MANAGEMENT
AND WEB
CACH

HARDWARE ACCES **BROWSER ENGINE**

NETWORK CONTROL APP AND
USER
INTERFACE

BROWSER ENGINE

A browser engine or rendering engine, is a core component of a web browser responsible for rendering web pages. It interprets HTML, CSS, and JavaScript code to display web content on the screen

YOUR COMPUTER
LOAD HTML,CSS FILE
IN BYTE TO THE
MEMORY

LOADING IN BYTES

Tokenization is the process of breaking a piece of text into words, phrases, symbols, or other meaningful elements, known as tokens.

TOKENIZ
ATION
(NLP)

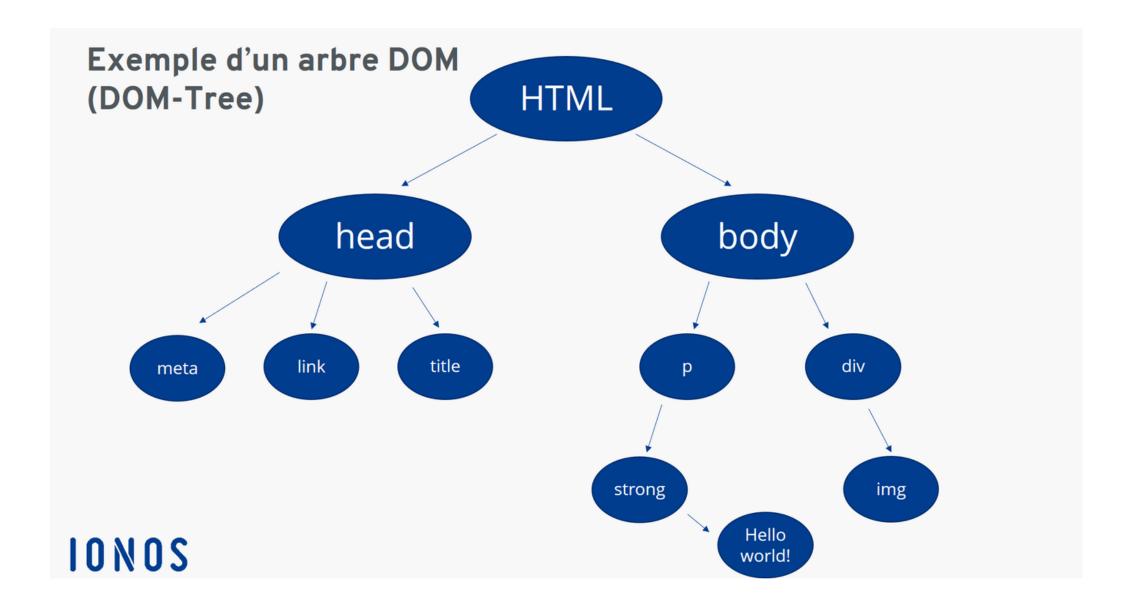
READ YOUR DOCUMENT YOUR BROWSER WIL
READ YOUR
DOCUMENT
CARACTERE BY
CARACTERE USING
UTF-8

PARSING CREATING DOM Based on the parsed data, a DOM tree is constructed. Each node in the tree represents an element, attribute, or text node in the document, with parent-child relationships reflecting the document's structure.

DOM

DOM OBJECT MODEL

The DOM provides a structured representation of the document, which can be manipulated and interacted with using programming languages like JavaScript.



HTML

1- TYPOGRAPHIE

2- Global attribute

3-Anchor

4-Containers

5-lists

6-tables

7-media

8-Forms

9-Optmization