# **Kenan Deng**

(412) 500-2975 | kenand@andrew.cmu.edu | www.linkedin.com/in/kenand

## **EDUCATION**

Carnegie Mellon University - School of Computer Science

December 2019

Pittsburgh, PA

Master of Science in Computer Vision

Toronto, Canada

University of Toronto - St.George campus

Honours Bachelor of Science in Computer Science | cGPA 3.99/4.0

June 2018

Selected courses: Computer Vision, Image Understanding, Machine Learning, Computational Geometry

### WORK EXPERIENCE

Modiface Inc. Toronto, Canada

Software Engineering Internship

May 2016 - April 2017

- Developed multiple augmented reality apps which do virtual makeup with mobile camera, and later successfully launched into App Store
- Researched on a new technique that improved live rendering effects under different lighting conditions
- Improved existing augmented reality effects and came up with new ways of rendering for different types of makeup, resulting in a more realistic rendering on face
- Provided technical support to server-side application, resulting in overall improvement and more features of back-end content management system
- Built an augmented reality prototype for in-house demo

## RESEARCH PROJECT

#### Research on Episcan3D

Supervised by Prof. Kyros Kutulakos, dgp lab, University of Toronto

September 2016 - April 2017

- Researched on imaging methods in epipolar geometry and its various applications using this computational imaging research prototype
- Experienced on stereo calibration, working with timing control of rolling shutter cameras, laser projectors, 3d reconstruction using structured light
- Developed an automated way to calibrate the episcan system that reduces calibration time
- Provided maintenance to the episcan system and added modifications to the system

## **Software Defined Networking Controller Application**

Supervised by Prof. Yashar Ganjali, Research project, University of Toronto January 2016 - April 2016

- Developed a router and a load balancer based on a distributed SDN controller called Beehive network controller using GoLang in group of two people
- Designed a multi-layer decentralized router/loadbalancer hierarchy utilizing beehive structure that solves running centralized routing program on a distributed system

#### SKILLS

Programming: Python, C, C++, Objective-C, Java, Javascript, SQL

Tools: Git, Matlab, OpenCV, TensorFlow, OpenGL, CUDA, Django, Node.js, Unity3D, Xcode

Computing Environment: Windows, Linux, macOS, Arduino

#### HONORS

Simeon Heman Janes Silver Medal

June 2018

Dean's List earned every academic year since 2013 U Of T Scholar Lawrence And Sharen Ho International Scholarship

earned every academic year since 2013

earned every academic year since 2013