# A nicer numpy

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#### What is this about?

Two libraries to make working in numpy nicer.

- These are public tools, available for some years
- Installable from Debian and related distros.
- Python2 and Python3 both supported

#### numpysane (https://github.com/dkogan/numpysane)

- Provides some routines to improve core functionality
- These are new functions, so there're no compatibility concerns

#### gnuplotlib (https://github.com/dkogan/gnuplotlib)

- Plotting
- Does a similar thing as matplotlib but (I claim) better

# What's wrong with numpy?

- ► Some core functionality is mysterious and unintuitive
- ► Things work as expected *only* with 2-dimensional arrays, no more and no less

#### Areas addressed by numpysane:

- ► Nicer array manipulation
- ► Nicer basic linear algebra routines
- Better broadcasting support

Mostly stolen from the PDL project

```
What do we expect hstack(arr32, arr32) to do?
[[0 1 0 1]
 [2 3 2 3]
 [4 5 4 5]
or
[[0 1]
 [2 3]
 [4 5]
 [0 1]
 [2 3]
 [4 5]]
```

This was a trick question. Here's what it does:

```
>>> np.hstack(arr32,arr32)
Traceback (most recent call last):
   File "<stdin>", line 1, in <module>
TypeError: hstack() takes 1 positional argument ...
    ... but 2 were given
```

Apparently hstack() wants an iterable of the arguments, instead of the arguments themselves

Fine. Here's what it does if you feed it what it wants:

```
>>> print(np.hstack((arr32,arr32)))
[[0 1 0 1]
  [2 3 2 3]
  [4 5 4 5]]
```

That makes sense! Looks "horizontal".

```
What if I don't feed it strictly 2D matrices?
>>> arr132 = np.arange(3*2).reshape(1,3,2)
>>> print(arr132)
[[[0 1]
       [2 3]
       [4 5]]]
>>> print(arr132.shape)
(1, 3, 2)
```

```
Same question as before: what do we expect
hstack((arr132, arr132)) to do?
[[[0 1 0 1]
  [2 3 2 3]
  [4 5 4 5]]]
or
[[[0 1]
  [2 3]
  [4 5]
  [0 1]
  [2 3]
  [4 5]]]
or something else?
```

Here's what it does:

```
>>> print(np.hstack((arr132,arr132)))
[[[0 1]
  [2 3]
  [4 5]
  [0 1]
  [2 3]
  [4 5]]]
>>> np.hstack((arr132,arr132)).shape
(1, 6, 2)
```

Whoa. That is *not* horizontal at all! I would have expected a result with shape (1,3,4)

```
What if I give it 1-dimensional arrays?
>>> arr3 = np.arange(3)
>>> arr13 = np.arange(3).reshape(1,3)
>>> print(arr3)
[0 1 2]
>>> arr3.shape
(3,)
>>> print(arr13)
[[0 1 2]]
>>> arr13.shape
(1, 3)
```

```
>>> np.hstack((arr3,arr3)).shape
(6,)
>>> np.hstack((arr13,arr13)).shape
(1, 6)
>>> np.hstack((arr13,arr3)).shape
ValueError: all the input arrays must have ...
... same number of dimensions
```

Do the stacking functions want the dimension counts to match up, or something?

```
Well, no:
>>> np.vstack((arr13,arr3))
[[0 1 2]
  [0 1 2]]
```

So what's wrong?

numpy is inconsistent about which is the most significant dimension in an array

There's an arbitrary design choice that must be made: if I stack N arrays of shape (A,B,C) into a new array, do I get

- 1. an array of shape (N,A,B,C) or
- 2. an array of shape (A,B,C,N)?

Most of numpy makes the *first* choice, but some of it (concatenation functions most notably) makes the second choice

#### Example:

► Let's say I have a 1-dimensional array containing simultaneous temperature measurements at different locations:

```
>>> print(T1)
[ t_where0 t_where1 t_where2 ... ]
>>> print(T1.shape)
(Nlocations,)
```

We have one dimension, so the locations are indexed by axis = 0 and axis = -1. These are the same axis.

Now, let's say I measured all the temperatures multiple times throughout the day, and I record the measurements into a joint array T2.

```
I have a choice:
>>> print(T2.shape)
(Ntimes,Nlocations)
or
>>> print(T2.shape)
(Nlocations,Ntimes)
7
```

When I extend T1 into T2 I want consistent printing:

The dimensions printed horizontally and vertically should not change

I.e. I want this:

>>> print(T2)

[[ t\_whenOwhereO t\_whenOwhere1 t\_whenOwhere2 ... ]

 [ t\_when1whereO t\_when1where1 t\_when1where2 ... ]

```
>>> print(T2.shape)
(Ntimes, Nlocations)
```

This way each horizontal row describes *one* point in time and *multiple* locations, just like when printing T1

When I extend T1 into T2 I want consistent indexing:

The axis index corresponding to locations should not change

- ► For T1, locations are in axis = 0 and axis = -1 (same axis)
- ► For T2, locations are in axis = 1 and axis = -1 (same axis)

So counting from the back gives me consistency, and I want to always use axis = -1

Thus I want

- ► The *first* concatenation option: stacking N arrays of shape (A,B,C) produces an array of shape (N,A,B,C)
- All axes to be indexed from the end. Always.

If we really wanted to index the axes from the front while remaining self-consistent, numpy could do what PDL does:

- ▶ the horizontally-printed dimension is the *first* dimension
- ► N arrays of shape (A,B,C) produce an array of shape (A,B,C,N)

But then a core convention of linear algebra would be violated: a matrix of  $\mathbb N$  rows and  $\mathbb M$  columns would have shape  $(\mathbb M,\mathbb N)$ . Can't please everybody.

#### Matrix concatenation: conclusion

So why are hstack() and friends weird?

- ▶ Because hstack() tries to concatenate along axis = 1, while it should use axis = -1
- This works for 2D arrays (and 1D arrays because of special-case logic in hstack()), but not for others

Many other core functions in numpy have this issue, and routines in numpysane do this in a consistent and predictable way.

# Matrix concatenation with numpysane

There are two functions, both stolen from the PDL project.

- ▶ glue() concatenates any N arrays along the given axis
- cat() concatenates N arrays along a new outer dimension

These both add leading length-1 dimensions to the input as needed: "something" is logically equivalent to "1 of something". This is one of the *broadcasting* rules I'll get to in a bit

# Matrix concatenation with numpysane

nps.glue() works as expected:

>>> import numpysane as nps

>>> nps.glue(arr32, arr32, axis=-1).shape (3, 4)

>>> nps.glue(arr32, arr32, axis=-2).shape (6, 2)

>>> nps.glue(arr132,arr132, axis=-1).shape (1, 3, 4)

>>> nps.glue(arr13, arr3, axis=-1).shape (1, 6)

>>> nps.glue(arr13, arr3, axis=-2).shape (2, 3)

# Matrix concatenation with numpysane

nps.cat() works as expected too. It always adds a new leading dimension

```
>>> nps.cat(arr32,arr32).shape (2, 3, 2)
```

```
>>> nps.cat(arr132,arr32).shape (2, 1, 3, 2)
```

#### Matrix multiplication

The funny business extends to other core areas of numpy. For instance multiplying matrices is non-trivial

- ▶ Up until numpy 1.10.0 (2015-2016) np.dot() was the function for that, and it is surprising in all sorts of ways (which should be expected since a "dot product" is not the same thing as "matrix multiplication")
- ► In 1.10.0 we got np.matmul, which is much better, but even then it has strange corners. Trying to compute an outer product:

```
>>> a = np.arange(5).reshape(5,1)
>>> b = np.arange(3)

>>> np.matmul(a,b)
ValueError: matmul: Input operand 1 has a mismatch in
   its core dimension 0, with gufunc signature
   (n?,k),(k,m?)->(n?,m?) (size 3 is different from 1)
```

# Matrix multiplication with numpysane

numpysane provides its own matmult() routine that does what one expects:

>>> nps.matmult(a,b).shape

(5, 3)

There're many more functions in numpysane in this area. Everything's documented, and I'd like to move on to...

# Broadcasting

#### What is broadcasting?

- Broadcasting is a generic way to vectorize functions
- A broadcasting-aware function has a prototype: it knows the dimensionality of its inputs and of its outputs
- When calling a broadcasting-aware function, any extra dimensions in the input are automatically used for vectorization

This is best described with an example: a broadcasting-aware inner product. An inner product (also known as a dot product) is a function that

- takes in two identically-sized 1-dimensional arrays
- outputs a scalar

```
inner( [ 1 2 3 4], [1 2 3 4] ) \rightarrow 30
```

If one calls a broadcasting-aware inner product (such as nps.inner()) with two arrays of shape (2,3,4) as input, it would

- compute 6 inner products of length-4 each
- report the output in an array of shape (2,3)

```
Let
>>> a234 = np.arange(2*3*4).reshape(2,3,4)
>>> print(a234)
[[[0 1 2 3]]
 [4 5 6 7]
  [8 9 10 11]]
 [[12 13 14 15]
  [16 17 18 19]
  [20 21 22 23]]]
>>> a4 = np.arange(4)
>>> print(a4)
[0 1 2 3]
```

So we can give it two (2,3,4) arrays, and get inner products of each corresponding row:

```
>>> print(nps.inner(a234,a234))
[[ 14 126 366]
  [ 734 1230 1854]]
```

The values in the output are

```
[[inner([0,1,2,3], [0,1,2,3]), .....]
[inner([12,13,14,15], [12,13,14,15]), .....]
```

and so on

Or we can given it one (2,3,4) array and a (4,) array to compute the inner product of every row in the larger array with the one (4,) array:

The values in the output are

```
[[inner([0,1,2,3], [0,1,2,3]), .....]
[inner([12,13,14,15], [0,1,2,3]), .....]]
```

and so on

#### Broadcasting rules

- 1. Line up the shapes of the inputs to their trailing dimensions
- 2. Match the trailing dimensions with the expected shapes of the inputs. If anything doesn't match, throw an exception
- 3. The extra leading dimensions must be compatible across all the inputs. This means that each leading dimension must either
  - equal 1
  - be missing (thus assumed to equal 1)
  - equal to some positive integer >1, consistent across all arguments
- 4. Any extra leading dimensions are used for vectorization, and determine the shape of the output

# OK, so what about broadcasting?

In stock numpy, broadcasting is documented, but

- ▶ it is sparse and incomplete
- ▶ little end-user awareness that it exists

numpysane provides routines to add broadcasting awareness

- ▶ to any python function (via a decorator)
- to any C function (via generated C code that produces an extension module)

Let's add broadcasting-awareness to an existing inner product function

```
import numpysane as nps
@nps.broadcast_define((('n',), ('n',)), ())
def inner(a,b):
....
```

- We had a function inner(a,b) that computes one inner product. It knows nothing about vectorization
- Then we applied the nps.broadcast\_define() decorator, and we get dimensionality checking and vectorization logic

### Plotting: gnuplotlib

Let's switch gears, and talk about plotting.

- As with the numpy core, there's a dominant choice here: matplotlib
- I'm not aware of any major issues: if it's not pissing you off right now, there probably isn't a lot of reason to switch to my library

However, matplotlib . . .

- ▶ is python-specific
- ► is slow
- has a weird API

#### Plotting: gnuplotlib

gnuplotlib: a plotting library for numpy

- Uses gnuplot as the plotting backend, so
  - ▶ The plots look and feel like gnuplot plots have for decades
  - ► It's fast
  - Lots of features and backends available
- ► Has a reasonable API (I claim)
- ► A direct port of PDL::Graphics::Gnuplot

# Plotting: gnuplotlib design choices

One plot() function does everything

► Can still build up the plot components programmatically: using python

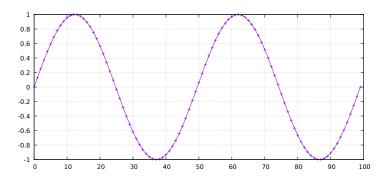
gnuplotlib is a thin shim

- strings are passed to gnuplot verbatim (like in feedgnuplot)
- so we get a powerful library and a friendly learning curve

# Plotting: gnuplotlib: a very brief tutorial

To plot something, just call plot:

```
import numpy as np
import numpysane as nps
import gnuplotlib as gp
th = np.linspace(-2.*np.pi, 2.*np.pi, 100)
gp.plot(np.sin(th))
```

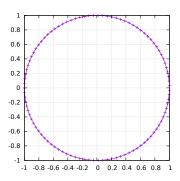


```
import numpy as np
import numpysane as nps
import gnuplotlib as gp
th = np.linspace(-2.*np.pi, 2.*np.pi, 100)
gp.plot(np.sin(th))
```

- We're plotting in 2D, so default is tuplesize=2 arrays
- ► We gave it just 1 array, so integers 0,1,2,... were used for the x

We can pass in 2 arrays to make an x-y plot:

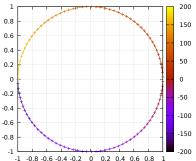
```
th = np.linspace(-np.pi, np.pi, 100)
gp.plot(np.cos(th), np.sin(th), square = True)
```



```
th = np.linspace(-np.pi, np.pi, 100)
gp.plot(np.cos(th), np.sin(th), square = True)
```

- We passed in two arrays
- We also passed in square = True. This is a plot option to autoscale the x and y axes evenly. Otherwise the circle will looks like an ellipse

It's possible to have more values per point. For instance:



- ► The style linespoints palette is given to gnuplot directly. gnuplotlib doesn't know what that means
- tuplesize=3 tells gnuplotlib that there are 3 values per point. Because of palette, these will be interpreted as x,y,color
- The gnuplot documentation talks in detail about what kind of input each style expects

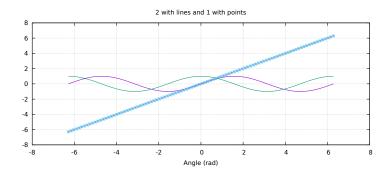
```
An explicit invocation of plot() looks like this:

plot( curve, curve, ..., plot_options )

where each curve is a tuple:

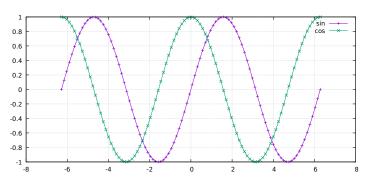
curve = (array, array, ..., curve_options)
```

- plot options apply to the whole plot, and are given as keyword args to plot()
- curve options apply to each separate curve (dataset); given in a dict() in the end of each curve tuple. Or defaults given in the plot() kwargs
- ► If we have one dataset, we can inline the tuples, like we did above



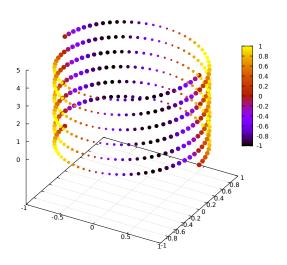
- We passed in 3 tuples, one for each dataset
- We passed in the xlabel plot option to label the x axis
- ▶ We passed in the title plot option to title the plot
- We passed in the default with curve option: lines
- ▶ 2/3 datasets don't set their own with, so they use lines
- ▶ 1/3 plots with points ps 1 instead. gnuplotlib doesn't know what that is, but gnuplot knows that ps is a synonym for pointsize

Broadcasting is fully supported:



- ▶ I plotted two datasets, but didn't use tuples
- Using default tuplesize=2, and gave it two arrays:
  - First array has the expected shape of (100,)
  - Second array has the shape (2,100)
- This thus broadcasts: I get two plots: sin(th) vs th and cos(th) vs th
- curve options broadcast too: I have it two different legend options, and gnuplotlib knows to use each one for the two datasets

# Plotting: gnuplotlib: a *very* brief tutorial Let's make this plot:



```
th = np.linspace(0, 6*np.pi, 200)
z = np.linspace(0, 5, 200)
size = 0.5 + np.abs(np.cos(th))
color = np.sin(2*th)
gp.plot3d( np.cos(th) * nps.transpose(np.array((1,-1))),
          np.sin(th) * nps.transpose(np.array((1,-1))),
          z,
          size,
          color,
          tuplesize = 5,
          _with = 'points ps variable pt 7 palette',
          squarexy = True)
```

#### Plotting: gnuplotlib

That's it for the syntax. Lots of examples in the guide:

https://github.com/dkogan/gnuplotlib/blob/master/ guide/guide.org

The API docs are on the main page:

▶ https://github.com/dkogan/gnuplotlib

#### Thanks for listening!

The documentation and sources and links to this talk:

- https://github.com/dkogan/numpysane
- https://github.com/dkogan/gnuplotlib

Or you can

apt install python3-numpysane python3-gnuplotlib