Dmitriy I. Kolegov

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Education

OMSK STATE UNIVERSITY OF F.M.DOSTOEVSKY
 Master of Computer Science, Faculty of Computer Science
OMSK STATE UNIVERSITY OF F.M.DOSTOEVSKY
 Lecturer of Computer Science
Russia, Omsk
 2006 - 2009

Certifications

Oracle Certified Java Programmer Certification

2012

Relevant Skills

Java, JavaEE, design patterns, Spring, JavaScript (prototype, jquery, Ext JS, Sencha Touch 2), SQL, XML, HTML, CSS, Security, Linux (basic), SVN, mercurial (basic), Eclipse, JIRA, Apache Tomcat, WAS 8, Waterfall and Scrum development methods.

Employment History

VEGA ECM SOLUTIONS

vegaecm.com

Associate Consultant Developer June 2013 - July 2015

- Built set of enterprise web applications(Vega Unity) which are used worldwide by many companies (Bank of America, SunTrust, T-Mobile, ACE group, etc.). Main technologies: Ext JS 3, 4 and 5, JavaEE, FileNet P8.
- Designed and built mobile version of Vega Unity based on Sencha Touch.

LUXOFT

<u>luxoft.com</u>

Java Developer/Architect Sep. 2009 – June .2013

● Worked in the big friendly project (approximately 40 people) in the position of Software Developer till 2011. We developed enterprise web applications requiring collaboration with several internal projects. Participated in the development of Front-End and Back-End, reviewing requirements. In 2011 I was appointed to the position of Architect and my new responsibilities included: designing of Change Requests, analysing and improving of project's architecture, code reviewing. Was on business trips in USA. Main purposes of the trips were a support the project (assist to install the applications in a test and a production environments) and a communication with our customers (requirements gathering). Main technologies:

Spring (MVC), JavaEE, GWT, Groovy on Grails.

• Led a medium project (team of 6 people). Participated in developing and designing. Main technologies: SWT, Jetty server, Flex.

FreelanceJava Developerkolegov.infoNov. 2008 – present

Building some projects in my spare time. One of them is a desktop application designed for drawing patterns which could be printed. The application includes 3 modules, about 120 source files and about dozen libs. Main technologies: swing, jgoodies, aspectj. GUI has Eclipse-like style.