DIGITAL ELECTRONICS 2 LAB ASSIGNMENT 3

Name: Demirkan Korbey Baglamac

1)

Data type	Number of bits	Range	Description
uint8_t	8	0, 1,, 255	Unsigned 8-bit integer
int8_t	8	-128,, +127	Signed 8-bit integer
uint16_t	16	0,, 65 535	Unsigned 16-bit integer
int16_t	16	-32 768,, +32 767	Signed 16-bit integer
float	32	-3.4e+38,, 3.4e+38	Single-precision floating-point
void	-	-	-

Example Code: #include <avr/io.h>

```
// Function declaration (prototype)
uint16_t calculate(uint8_t, uint8_t);
int main(void)
{
    uint8_t a = 156;
    uint8_t b = 14;
   uint16_t c;
    // Function call
    c = calculate(a, b);
    while (1)
    {
    return 0;
}
// Function definition (body)
uint16_t calculate(uint8_t x, uint8_t y)
{
    uint16_t result; // result = x^2 + 2xy + y^2
    result = (x*x) + (2*x*y) + (y*y);
    return result;
}
```

2) Listing of library source file gpio.c,

```
/* Includes -----*/
#include "gpio.h"
/* Function definitions -----*/
void GPIO_config_output(volatile uint8_t *reg_name, uint8_t pin_num)
   *reg name = *reg name | (1<<pin num);</pre>
}
/*----*/
void GPIO_config_nopull(volatile uint8_t *reg_name, uint8_t pin_num)
     *reg_name = *reg_name & ~(1<<pin_num); // Data Direction Register</pre>
                                // Change pointer to Data Register
     *reg name = *reg name & ~(1<<pin num); // Data Register
}
/*-----*/
void GPIO_config_input_pullup(volatile uint8_t *reg_name, uint8_t
{
   *reg_name = *reg_name & ~(1<<pin_num); // Data Direction Register</pre>
   *reg_name++;
                              // Change pointer to Data Register
   *reg name = *reg_name | (1<<pin_num); // Data Register</pre>
}
void GPIO_write_low(volatile uint8_t *reg_name, uint8_t pin_num)
   *reg name = *reg name & ~(1<<pin num); // Clear bit (and not)
}
void GPIO write high(volatile uint8 t *reg name, uint8 t pin num)
     *reg_name = *reg_name | (1<<pin_num); // Set bit (or)</pre>
}
void GPIO toggle(volatile uint8 t *reg name, uint8 t pin num)
{
     *reg name = *reg name ^ (1<<pin num); // Toggle bit (xor)</pre>
}
uint8_t GPIO_read(volatile uint8_t *reg_name, uint8_t pin_num)
{
     uint8_t result;
     result = *reg_name>>pin_num;
     return result;
}
```

```
/* Defines -----*/
#define LED_GREEN PB5 // AVR pin where green LED is connected
#define LED_RED PC0
                      PD0
#define BTN
#define BLINK_DELAY 500
#ifndef F CPU
#define F_CPU 16000000 // CPU frequency in Hz required for delay
#endif
/* Includes -----*/
/* Function definitions -----*/
^{st} Main function where the program execution begins. Toggle two LEDs
 * when a push button is pressed. Functions from user-defined GPIO
 * library is used instead of low-level logic operations.
*/
int main(void)
{
   /* GREEN LED */
   GPIO config output(&DDRB, LED GREEN);
   GPIO write low(&PORTB, LED GREEN); //LED off, because active-high
   /* second LED */
   GPIO config output(&DDRC, LED RED);
     GPIO write low(&PORTC, LED RED); //LED off, because active-low
   /* push button */
   GPIO config input pullup(&DDRD, BTN);
   // Infinite loop
   while(1)
      // Pause several milliseconds
      _delay_ms(BLINK_DELAY);
      if(!(GPIO_read(&PIND, BTN)))
           GPIO toggle(&PORTB, LED GREEN);
           GPIO_toggle(&PORTC, LED_RED);
   }
   // Will never reach this
   return 0;
     }
```

In your words, describe the difference between the declaration and the definition of the function in C. Give an example,

The difference between them is function declaration only contains the name of the function and the parameters. But the function definition, as you can understand from the name, contains the body of the function.

For example,

```
int add(int, int); is a function decleration (prototype). But,
int add(int a, int b) { return a + b; } is a function definition.
```