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BASED ON LUCAS-KANADE ALGORITHM OBJECT DYNAMIC
IDENTIFICATION APPLICATION

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Abstract

In this paper we present a novel approach of object identification and tracking. We use a differential method for optical flow calculation developed by B. D. Lucas and T. Kanade [1]. The proposed approach consists of three steps which can be executed in real-time. As a first step the 2D vector of optical flow is calculated by Lucas-Kanade method [1]. Then it produces a binary vector of the optical flow vector to generate regions that are moving. Finally, program divides moving regions of objects, using differences in speed. To demonstrate the moving objects, they can be marked with different colors.

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Introduction

In our generation scientific and engineering community attempts to build a human-like machine. Like a man, these robots are supposed to have various senses, ability to analyse incoming information, based on its done conclusions and develop and implement behaviour patterns. And starting to realize, scientists immediately came across a problem of image understanding. There are a lot of engineering achievements that supersede analogues in the most perfect system - human. However, there is a large gap in the technology of artificial intelligence. Impossibility to fully automatic analysis of information from visual channel, even as a child does, pushes researchers to move forward gradually. They divide the problem into sub-problems of computer vision. For example, improve image quality, identify features points and determine the similarity of images.

The vision channel is one of the most informative one. Data volume from video stream exceeds by several times volumes from other sensors. Here lies the pitfall - redundancy of information. Occasionally it's just a few bytes of information. For example, we need only the object of interest, and in addition to this, we have other objects, background and fine details. In contrast to human, the machine can not optimally handle this task. Consequence of this problem is the fact that even an ant can better navigate the complicated situation than existing robots.

Why is the task of understanding the image so complex? In the image processing we can came across on several problems. First, objects of observations are very volatile in general. Causes of variability is difficult to formalize. Existing methods of dealing with different lighting, noises and distortions cope rather clumsily. Second, scene observations can not be modelled also. This is due to the fact that there is diversity geometrical forms, colors and textures.

Main body

5 pages

Conclusion

1 pages

Bibliography

- [1] Takeo Kanade Bruce D. Lucas. *An Iterative Image Registration Technique with an Application to Stereo Vision*. Computer Science Department Carnegie-Mellon University, Pittsburgh, Pennsylvania 15213, 1981.
- [2] Chris Harris. *A COMBINED CORNER AND EDGE DETECTOR*, 1988.