

CTK Fantasy Football League - Dynasty Constitution

By: Dmitri Koziarz, April 27th, 2025

Introduction

After the conclusion of the 2024-2025 CTK Fantasy Football League (CTKFFL) season, a referendum had taken place regarding the overall direction of the league. From this vote, the managers of the CTKFFL (not unanimously) had determined that the best possible path that the league can take is to have a dynasty and redraft league take place simultaneously. This document will outline the rules and regulations that will be enforced for the CTKFFL's dynasty league. These rules will **not** be subject to change during the middle of future seasons. Changes to the dynasty constitution will only occur in the offseason if a majority vote permits such changes.

As the commissioner of the CTKFFL, I will be enforcing these rules without exception. There will be no incidents in the upcoming season(s) where I will be forced to make **any** sort of exception for someone breaking a rule. Again, if there are any issues with the following, the changes will be voted on in the offseason **only**.

This constitution will also be present on the league website for convenience.



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Section 1 - Roster Breakdown

1.1 - Positional Breakdown

20 Active players:

Starters:

- QB
- RB
- RB
- WR

- WR
- TE
- WR / RB (FLEX)
- WR / RB (FLEX)
- K
- D/ST

Reserves:

- BENCH
- BENCH
- BENCH
- BENCH
- BENCH
- BENCH
- BENCH
- BENCH
- BENCH

6 Inactive Players:

Injury:

- IR
- IR
- IR

Taxi Squad:

- TAXI
- TAXI
- TAXI

NOTE ON TAXI PLAYERS:

- Players with more than one year of NFL experience must be activated from the Taxi Squad. Sleeper will automatically activate players from the Taxi Squad for every team if a player has more than one year of experience.
- You can move players into the Taxi Squad until the regular season starts. Once the deadline passes, you may no longer move players into the Taxi Squad.

1.2 - Trading

Managers will be able to freely trade both players and draft picks before the trade deadline. If no collusion / foul play is observed, the trade will be approved. All trades will be processed within 24 hours of the trade, unless a collusion investigation takes longer than 24 hours.

1.2.1 - Trade Collusion

All trades will be reviewed by the commissioners to make sure no foul play is occurring. If any owners are suspected of accepting bribes/offering bribes to enhance their/another owners team via trade they (as in all owners involved) will be susceptible to punishment. If any team is intentionally trying to make another team better, they will be susceptible to punishment. The punishments will go as followed:

- First Offense: Loss of ability to use the waiver wire for the season.
- Second Offense: Removal from the league.

All trades that are found guilty of collusion, will be reversed/denied at any point in time. If the trade had affected the outcome of previous games, the results of those games will be revised. The first offense will stay on a managers record for three seasons before having a clean slate.

1.2.2 - Trade Deadline

The trade deadline will be set to Week 13 of the regular season. An announcement will be made in the weekly newsletter reminding everyone of the deadline in the preceding weeks.

1.2.3 - Trade Restrictions

Teams are only allowed to trade picks for the next three draft cycles and picks for the subsequent draft cycle become eligible for trading upon the start of the upcoming draft. For example, for the 2022 draft, only picks through the 2024 draft can be traded prior to the draft, and once the 2022 draft starts, picks from the 2025 draft are eligible to be traded.

For the initial draft only (where there are 23 rounds), a manager must have at least 20 draft picks. This ensures each team will have a full set of starters, as well as a full bench, immediately after the draft. Any trades that will cause a manager to have under 20 picks will be immediately vetoed.

1.2.4 - Vetoing Trades

The commissioner will conduct an extensive investigation into trades that are suspected of collusion / foul play. In the event that collusion is found, the commissioner will automatically veto the trade and strike **both** parties involved in the trade.

Under no circumstance will there be a trade that the league can vote to veto.

1.3 - Waiver Wire

The waiver wire will begin the season based on reverse order of the draft. The order will only change when managers make waiver claims and will be sent to the bottom of the order if said claim is successful.

1.4 - Divisional Breakdown

CTK East:

- Dmitri Koziarz
- Ivan Maltar
- Allen Hawa
- Massimo Scorgia
- Joshua Hervatin

CTK West:

- Callum Witter
- Nathan Currah
- Luka Mikan
- Jp Correia
- Adriano Paganelli

Section 2 - Ownership Expectations

2.1 - League Fee

Each manager is expected to pay the league fee of \$15 before the start of the season's draft. If a manager fails to pay the league fee before the draft commences, the manager will not be eligible to participate in the draft and will have Sleeper auto draft their picks. If the manager fails to pay their league fee before the third week of the season, they will lose access to their team until they pay. If the manager fails to pay their league fee by the end of the postseason, they will be removed from the league and the person that wins the Toilet Bowl will have to pay the removed managers fee for that year (including their own).

In the event a manager loses access to their team, the commissioner will ensure that the manager's team will have healthy players starting each week. These players that will be starting will be based on the highest amount of projected points that the team can have.

2.2 - Removal From League

Managers will be able to vote out any manager from the league at any time, as long as they believe they are ruining the integrity of the league and have **substantial evidence to support their claims**. If the commissioner believes the evidence is valid, the manager will be removed.

In the event a manager is removed midseason, the commissioner will have a responsibility to replace said manager. The commissioner will also ensure that the manager's team will have healthy players starting each week. These players that will be starting will be based on the highest amount of projected points that the team can have. If a manager is removed **before** the season begins, they will receive a league fee refund. The season will start as soon as the draft is completed.

Managers can also be removed according to the rules within this constitution.

2.3 - Voting

Each voting period will occur on draft day, before the draft commences. If a new rule is introduced before the season commences, it is the commissioner's responsibility to ensure all managers are informed of the proposed rule at least a week before the draft. This ensures that each manager will form their own opinion on the rule well before the voting period commences.

If there is a rule currently in this constitution that a manager deems unfair, or in need of revision, they must inform the commissioner at least a week before the draft. The commissioner must then let the entire league know of this proposed revision at least a week before the draft.

All new or revised rules and regulations will be voted on and must receive a majority vote to be approved. Majority vote is classified as more than 50%. All managers are required to vote.

2.4 - Prize Money

The prize money will be distributed as follows:

- 75% of the money to the CTKFFL Champion.

- 10% of the money to the runner-up.
- 5% of the money to the winner of the third place game.

2.5 - The Punishment

The winner of the Toilet Bowl (i.e the manager that loses all games in the consolation bracket) will be subjected to a final punishment before the draft of the next season. The punishment will be unanimously voted on during the voting period before the draft.

In the event that the winner of the Toilet Bowl physically cannot do the final punishment, a new punishment must be unanimously voted on by the league for the manager to do.

Section 3 - Drafting

3.1 - Draft Order

The initial draft order will be decided via the Python script Dmitri Koziarz had created for the 2024 - 2025 season. For subsequent drafts, the draft order will be determined by the reverse order of the previous season's standings. For example, if manager 1 wins the championship, they will get the tenth draft position. If manager 2 finishes in second place, they will get the ninth draft position. All drafts will be a snake draft. For example, if manager 1 drafts in the tenth position in the first round, they will then draft first in the second round.

3.2 - Draft Day Trades

All trades during the league draft should be processed through the Sleeper App. If for some reason a trade cannot be processed during the draft, it will be up to the commissioner to correct the issue.

Section 4 - Scoring System

4.1 - Scoring System

All scoring rules can be found on Sleeper.

Section 5 - Postseason

5.1 - Playoffs

The top six teams at the end of the regular season will make the playoffs, where the division leaders of the CTK East and West will receive a first round bye. The remaining four teams will be placed in a consolation bracket. If a team loses all of their games in the consolation bracket, they will be crowned the Toilet Bowl Champion.

5.2 - Playoff and Seeding Tiebreakers

If two teams tie in the playoffs, the tiebreaker will be bench points scored. In the extremely unlikely case that the bench points scored are also tied, the winner will be the lower seed.

If two teams finish with the same record the tiebreakers will go as followed:

1. Head 2 Head Record
2. Points For
3. Division Record
4. Total Points Against