

Redactor 8 API & Settings

API

getObject

Returns an object of the Redactor.

```
var obj = $('#redactor').getObject();
```

getEditor

Returns an object of the Redactor's editable layer.

```
var editor = $('#redactor').getEditor();
```

getCode

Returns the Redactor's HTML-code.

```
var html = $('#redactor').getCode();
```

setCode

Puts an HTML code into the Redactor.

```
$('#redactor').setCode('<p>text</p>');
```

getText

Returns Redactor's html as plain text.

```
var text = $('#redactor').getText();
```

getSelected

Returns Redactor's selected html.

```
var selected_html = $('#redactor').getSelected();
```

insertHtml

Puts an HTML code before the cursor.

```
$('#redactor').insertHtml('<p>insert</p>');
```

destroyEditor

Recovers textarea by removing iframe.

```
$('#redactor').destroyEditor();
```

setFocus

Sets a focus to the Redactor.

```
$('#redactor').setFocus();
```

execCommand

This option allow you to execute the execCommand.

```
$('#redactor').execCommand('bold');  
$('#redactor').execCommand('formatblock', '<h5>');  
$('#redactor').execCommand('inserthtml', '<p>text</p>');
```

Settings

lang

Default setting is 'en'.

First you must [download your language](#).

To setup a new language in Redactor you should do two things:

- Connect the language file.
- Call Redactor using the new language option.

For example (or see [live example](#)):

```
<script src="redactor/langs/es.js"></script>  
<script type="text/javascript">  
$(document).ready(  
    function()  
    {  
        $('#redactor').redactor({ lang: 'es' });  
    }  
);  
</script>
```

direction

Default setting is ltr

Sets text direction (see [live example](#)).

```
$('#redactor').redactor({ direction: 'rtl' });
```

toolbar

Default setting is 'object'

If you want to turn a toolbar off set the toolbar option to false:

```
$('#redactor').redactor({ toolbar: false });
```

toolbarExternal

Default setting is false

if you want the toolbar is loaded in a separate layer from the editor, call setup ([see example](#)):

```
$('#redactor').redactor({  
    toolbarExternal: '#your-toolbar-id'  
});
```

buttons

By default, this setting contains the following array of toolbar's buttons:

```
['html', '|', 'formatting', '|', 'bold', 'italic', 'deleted', '|',  
'unorderedlist', 'orderedlist', 'outdent', 'indent', '|',  
'image', 'video', 'file', 'table', 'link', '|',  
'fontcolor', 'backcolor', '|', 'alignment', '|', 'horizontalrule']
```

```
// additional buttons
```

```
// 'underline', 'alignleft', 'aligncenter', 'alignright', 'justify'
```

If you wish to set your own array, set it in this option:

```
$('#redactor').redactor({  
    buttons: ['html', '|', 'formatting', '|', 'bold', 'italic']  
});
```

buttonsAdd

If you need to add a new button to the toolbar, simply do the following:

```
$('#redactor').redactor({
  buttonsAdd: ['new_button']
});
```

Or with divider:

```
$('#redactor').redactor({
  buttonsAdd: ['|', 'new_button']
});
```

buttonsCustom

This option allows you to add your own buttons with callback to the toolbar.

For more information about creating your own buttons, go to [Toolbar](#) section.

```
$('#redactor').redactor({
  buttonsAdd: ['new_button'],
  buttonsCustom: {
    new_button: {
      title: 'New Button',
      callback: function(obj, event, key) { ... }
    }
  }
});
```

Or:

```
$('#redactor').redactor({
  buttons: ['html', '|', 'formatting', '|', 'bold', 'italic',
    '|', 'new_button'],
  buttonsCustom: {
    new_button: {
      title: 'New Button',
      callback: function(obj, event, key) { ... }
    }
  }
});
```

formattingTags

Default setting is ['p', 'blockquote', 'pre', 'h1', 'h2', 'h3', 'h4'].

Set up formatting drop down list.

```
$('#redactor').redactor({  
  formattingTags: ['h1', 'h2']  
});
```

source

Default setting is true.

Show/hide the HTML source button on the toolbar.

```
$('#redactor').redactor({ source: false });
```

iframe

Default setting is false

Option to run the editor iframe with custom styles ([see example](#)):

```
$('#redactor').redactor({ iframe: false });
```

css

Default setting is false

Load custom styles with iframe ([see example](#)):

```
$('#redactor').redactor({  
  iframe: true,  
  css: 'http://site.com/your_stylesheet_file.css'  
});
```

or

```
$('#redactor').redactor({  
  iframe: true,  
  css: '/styles/your_stylesheet_file.css'  
});
```

focus

Default setting is false.

This option allows you to set whether Redactor gets cursor focus on load or not.

```
$('#redactor').redactor({ focus: true });
```

shortcuts

Default setting is true

Turns on/off keydown / keyup shortcuts functionality.

```
$('#redactor').redactor({ shortcuts: false });
```

autoresize

Default setting is true.

This option turns on height autoresizing, which depends on the amount of text inputted into the text layer.

```
$('#redactor').redactor({ autoresize: false });
```

cleanup

Default setting is true.

Turns on/off a text's cleanup on paste.

```
$('#redactor').redactor({ cleanup: false });
```

fixed

Default setting is false.

If this option is turned on, Redactor's toolbar will remain at the top of the browser's window at all times.

```
$('#redactor').redactor({ fixed: true });
```

fixedTop

Default setting is 0.

This option setup css top property of a fixed toolbar (in pixels).

```
$('#redactor').redactor({ fixed: true, fixedTop: 50 });
```

fixedBox

Default setting is false.

This option makes a fixed toolbar to the width of the editor.

```
$('#redactor').redactor({ fixed: true, fixedBox: true });
```

convertLinks

Default setting is true

With this option turned on, Redactor will automatically replace URLs with hyperlinks.

```
$('#redactor').redactor({ convertLinks: false });
```

convertDivs

Default setting is true

With this option turned on, Redactor will automatically replace divs to paragraphs.

```
$('#redactor').redactor({ convertDivs: false });
```

autosave

Default setting is false

If you set a path to the handler file, Redactor automatically sends the code at default intervals. Autosave will send variable `$_POST['textareaname']`.

```
$('#redactor').redactor({ autosave: '/save.php' });
```

interval

Default setting is 60

Autosave interval (in seconds).

```
$('#redactor').redactor({  
    autosave: '/save.php',  
    interval: 30  
});
```

autosaveCallback

Default setting is false

```
$('#redactor').redactor({  
    autosave: '/save.php',
```

```
    autosaveCallback: function(data, redactor_obj) { alert(data); }
});
```

imageGetJson

Default setting is false

A path to json file, which stores data about files that have already been uploaded.

```
$('##redactor').redactor({ imageGetJson: '/images.json' });
```

json file example:

```
[
  { "thumb": "/img/1m.jpg", "image": "/img/1.jpg", "title":
  "Image 1", "folder": "Folder 1" },
  { "thumb": "/img/2m.jpg", "image": "/img/2.jpg", "title":
  "Image 2", "folder": "Folder 1" },
  { "thumb": "/img/3m.jpg", "image": "/img/3.jpg", "title":
  "Image 3", "folder": "Folder 1" },
  { "thumb": "/img/4m.jpg", "image": "/img/4.jpg", "title":
  "Image 4", "folder": "Folder 2" },
  { "thumb": "/img/5m.jpg", "image": "/img/5.jpg", "title":
  "Image 5", "folder": "Folder 2" }
]
```

** title and folder are optional*

imageUpload

Default setting is false

This option sets a path to the file that is responsible for uploading images. The handler will receive an array `$_FILES['file']`.

```
$('##redactor').redactor({ imageUpload: '/image_upload.php' });
```

The handler should return JSON, for example:

```
$array = array(
    'filelink' => '/tmp/images/' . $file
);

echo stripslashes(json_encode($array));
```

JSON example:


```
{ "filelink": "/images/img.jpg" }
```

imageUploadCallback

Default setting is false

```
$('##redactor').redactor({  
    imageUpload: '/image_upload.php',  
    imageUploadCallback: function(obj, json) { ... }  
});
```

imageUploadErrorCallback

Default setting is false

Please [see example](#).

```
$('##redactor').redactor({  
    imageUpload: '/image_upload.php',  
    imageUploadErrorCallback: function(obj, json) { ... }  
});
```

fileUpload

Default setting is false

This option sets a path to the file that is responsible for uploading files. The handler will receive an array `$_FILES['file']`.

```
$('##redactor').redactor({ fileUpload: '/file_upload.php' });
```

The handler should return JSON, for example:

```
$array = array(  
    'filelink' => '/files/' . $_FILES['file']['name'],  
    'filename' => $_FILES['file']['name']  
);  
  
echo stripslashes(json_encode($array));
```

JSON example:

```
{ "filelink": "/files/file.doc", "filename": "Filename" }
```

fileUploadCallback

Default setting is false

```
$('#redactor').redactor({
  fileUpload: '/file_upload.php',
  fileUploadCallback: function(obj, json) { ... }
});
```

fileUploadErrorCallback

Default setting is false

Please [see example](#).

```
$('#redactor').redactor({
  fileUpload: '/file_upload.php',
  fileUploadErrorCallback: function(obj, json) { ... }
});
```

uploadCrossDomain

Default setting is false

This setting turns on/off drag and drop upload because it does not work for cross-domain upload.

```
$('#redactor').redactor({
  uploadCrossDomain: true
});
```

uploadFields

Default setting is false

You can set up an hidden fields for upload (see [live example](#)).

The field value for "field1" will be taken from input by ID selector:

```
$('#redactor').redactor({
  uploadFields: {
    'field1': '#field1'
  }
});
```

The field "field2" will automatically generated with value "12345".

```
$('#redactor').redactor({
  uploadFields: {
    'field2': '12345'
  }
});
```

In the upload script you can take them from POST data.

overlay

Default setting is true

Turns on and off overlay for modal Redactor's windows.

```
$('#redactor').redactor({ overlay: false });
```

tabindex

Default setting is false

```
$('#redactor').redactor({ tabindex: 2 });
```

minHeight

Default setting is false

```
$('#redactor').redactor({ minHeight: 200 // pixels });
```

callback

Default setting is false

Callback after an editor build.

```
$('#redactor').redactor({
  callback: function(obj) { ... }
});
```

keyupCallback

Default setting is false

```
$('#redactor').redactor({
  keyupCallback: function(obj, event) { ... }
});
```

keydownCallback

Default setting is false

```
$('#redactor').redactor({  
  keyboardCallback: function(obj, event) { ... }  
});
```

execCommandCallback

Default setting is false

This callback calls a function after any changes in Redactor by execCommand.

```
$('#redactor').redactor({  
  execCommandCallback: function(obj, command) { ... }  
});
```

observeImages

Default setting is true

Enable or disable by clicking on the image to display a modal window image settings.

```
$('#redactor').redactor({  
  observeImages: false  
});
```

colors

Default setting is array:

```
colors: [  
  '#ffffff', '#000000', '#eece1', '#1f497d', '#4f81bd',  
  '#c0504d', '#9bbb59', '#8064a2', '#4bacc6', '#f79646', '#ffff00',  
  '#f2f2f2', '#7f7f7f', '#ddd9c3', '#c6d9f0', '#dbe5f1',  
  '#f2dcd8', '#ebf1dd', '#e5e0ec', '#dbeef3', '#fdeada', '#fff2ca',  
  '#d8d8d8', '#595959', '#c4bd97', '#8db3e2', '#b8cce4',  
  '#e5b9b7', '#d7e3bc', '#ccc1d9', '#b7dde8', '#fbd5b5', '#ffe694',  
  '#bfbfbf', '#3f3f3f', '#938953', '#548dd4', '#95b3d7',  
  '#d99694', '#c3d69b', '#b2a2c7', '#b7dde8', '#fac08f', '#f2c314',  
  '#a5a5a5', '#262626', '#494429', '#17365d', '#366092',  
  '#953734', '#76923c', '#5f497a', '#92cddc', '#e36c09', '#c09100',  
  '#7f7f7f', '#0c0c0c', '#1d1b10', '#0f243e', '#244061',  
  '#632423', '#4f6128', '#3f3151', '#31859b', '#974806', '#7f6000']
```

You can call the Redactor with custom colors array, for example:

```
$('#redactor').redactor({  
  colors: ['#000000', '#eece1', '#1f497d', '#4f81bd', '#c0504d',  
  '#9bbb59', '#8064a2', '#4bacc6', '#f79646', '#ffff00']  
});
```

```
});
```

air

Default setting is false

You can turn on an air-mode (see [live example](#)):

```
$('#redactor').redactor({  
  air: true  
});
```

airButtons

Default setting is array

```
['formatting', '|', 'bold', 'italic', 'deleted', '|',  
'unorderedlist', 'orderedlist', 'outdent', 'indent', '|',  
'fontcolor', 'backcolor']
```

You can set up a custom buttons for air-mode:

```
$('#redactor').redactor({  
  airButtons: ['formatting', '|', 'bold', 'italic', 'deleted']  
});
```

wym

Default setting is false

Turns on a visual structure mode (see [live example](#)):

```
$('#redactor').redactor({  
  wym: true  
});
```

allowedTags

Default setting is array

```
["code", "span", "div", "label", "a", "br", "p", "b", "i", "del",  
"strike", "u",  
"img", "video", "audio", "iframe", "object", "embed", "param",  
"blockquote",  
"mark", "cite", "small", "ul", "ol", "li", "hr", "dl", "dt", "dd",  
"sup", "sub",  
"big", "pre", "code", "figure", "figcaption", "strong", "em",  
"table", "tr", "td",
```

```
"th", "tbody", "thead", "tfoot", "h1", "h2", "h3", "h4", "h5",  
"h6"]
```

You can set up another allowed tags on paste:

```
$('#redactor').redactor({  
  allowedTags: ["a", "p", "b", "i"]  
});
```

mobile

Default setting is true

This setting turns on/off the editor for mobile.

```
$('#redactor').redactor({  
  mobile: false  
});
```

protocol

Default setting is http://

This setting adds a protocol to the links.

```
$('#redactor').redactor({  
  protocol: 'https://'  
});
```

You can turn off adding a protocol.

```
$('#redactor').redactor({  
  protocol: false  
});
```

Creating Plugins

Plugins are here to extend Redactor's features and options. It's very easy to build a plugin.

Ok, here we go. Create a javascript file and name it, say, advanced.js. Now write the plugin:

```
if (typeof RedactorPlugins === 'undefined') var RedactorPlugins =  
{};
```

```
RedactorPlugins.advanced = {  
  
  your_method: function()  
  {  
  
  }  
  
}
```

Now link your plugin on a page:

```
<!DOCTYPE html>  
<html>  
<head>  
  <title>Redactor is awesome!</title>  
  
  <meta charset="utf-8">  
  
  <link rel="stylesheet" type="text/css" href="css/  
yoursitesstyle.css" />  
  <link rel="stylesheet" href="redactor/redactor.css" />  
  
  <script type="text/javascript" src="lib/jquery-1.7.min.js"></  
script>  
  <script src="redactor/advanced.js"></script>  
  <script src="redactor/redactor.js"></script>  
  
  <script type="text/javascript">  
    $(document).ready(  
      function()  
      {  
        $('#redactor').redactor({  
          plugins: ['advanced']  
        });  
      }  
    );  
  </script>  
  
</head>  
<body>  
  <div id="page">  
    <textarea id="redactor" name="content"></textarea>  
  </div>  
</body>  
</html>
```

Plugin is turned on and all of Redactor's methods are available within it.

If you wish a particular method of your plugin to start with Redactor, you can do it like this with a plugin:

```
if (typeof RedactorPlugins === 'undefined') var RedactorPlugins =
{};

RedactorPlugins.advanced = {

  init: function()
  {
    alert(1);
  }
}
```

Obviously, each plugin may have several methods which may interact with each other:

```
if (typeof RedactorPlugins === 'undefined') var RedactorPlugins =
{};

RedactorPlugins.advanced = {

  init: function()
  {
    this.testAdvanced();
  },
  testAdvanced: function()
  {
    alert(2);
  }
}
```

You can start multiple plugins with Redactor:

```
<script type="text/javascript">
$(document).ready(
  function()
  {
    $('#redactor').redactor({
```



```
        plugins: ['fullscreen', 'advanced']
    });
}
);
</script>
```

Plugins API

Selection and nodes

saveSelection

Save the cursor position.

```
somefunction: function()
{
    this.saveSelection();
}
```

restoreSelection

Restore the cursor position.

```
somefunction: function()
{
    this.restoreSelection();
}
```

getParentNode

Get parent element relative to the cursor.

```
somefunction: function()
{
    var node = this.getParentNode();
}
```

getCurrentNode

Get current element relative to the cursor.

```
somefunction: function()
{
    var node = this.getCurrentNode();
}
```

setFocusNode

Set the focus to a element.

```
somefunction: function()
{
    var node = $('<span class="new-element"></span>')[0];
    this.insertNodeAtCaret(node);
    this.setFocusNode(node);
}
```

getSelectedHtml

Get HTML selected fragment.

```
somefunction: function()
{
    var html = this.getSelectedHtml();
}
```

Insertion and code

insertNodeAtCaret

Insert node at the cursor.

```
somefunction: function()
{
    var node = $('<span class="new-element"></span>')[0];
    this.insertNodeAtCaret(node);
}
```

insertHtml

Insert HTML at the cursor.

```
somefunction: function()
{
    var html = $('<span class="new-element">code</span>');
    this.insertHtml(html);
}
```

getCode

Get the code of the editor.

```
somefunction: function()
{
```

```
    var html = this.getCode();  
}
```

setCode

Paste the code into the editor.

```
somefunction: function()  
{  
    this.setCode('<p>html code</p>');  
}
```

syncCode

Synchronize code editing layer and textarea.

```
somefunction: function()  
{  
    this.syncCode();  
}
```

execCommand

This method allow you to execute the execCommand.

```
somefunction: function()  
{  
    this.execCommand('bold');  
    this.execCommand('formatblock', '<h5>');  
    this.execCommand('inserthtml', '<p>text</p>');  
}
```

setBuffer

Before you insert something into the editor, you can turn the buffer. In this case, Undo will work.

```
somefunction: function()  
{  
    this.setBuffer();  
}
```

Buttons

getBtn

Get object button on the key.

```
somefunction: function()
{
    var button = this.getBtn('bold');
}
```

setBtnActive

Make a button active.

```
somefunction: function()
{
    this.setBtnActive('bold');
}
```

setBtnInactive

Make a button inactive.

```
somefunction: function()
{
    this.setBtnInactive('bold');
}
```

inactiveAllButtons

Make all the buttons are inactive.

```
somefunction: function()
{
    this.inactiveAllButtons();
}
```

addBtnSeparator

Add a separator after all buttons.

```
somefunction: function()
{
    this.addBtnSeparator();
}
```

addBtnSeparatorAfter

Add a separator after a specific button.

```
somefunction: function()
{
    this.addBtnSeparatorAfter('bold');
}
```

addBtnSeparatorBefore

Add a separator before a specific button.

```
somefunction: function()  
{  
    this.addBtnSeparatorBefore('bold');  
}
```

removeSeparatorAfter

Remove a separator after a specific button.

```
somefunction: function()  
{  
    this.removeSeparatorAfter('bold');  
}
```

removeSeparatorBefore

Remove a separator before a specific button.

```
somefunction: function()  
{  
    this.removeSeparatorBefore('bold');  
}
```

setBtnRight

Align button on the right edge.

```
somefunction: function()  
{  
    this.setBtnRight('bold');  
}
```

setBtnLeft

Align button on the left edge.

```
somefunction: function()  
{  
    this.setBtnLeft('bold');  
}
```

addBtn

Add a new button to the end of toolbar.

```
somefunction: function()
```

```
{    this.addBtn('newbutton', 'Title of button',  
function(redactor_object, event, button_key) { // callback  
function });  
}
```

addBtnFirst

Add a new button to the start of toolbar.

```
somefunction: function()  
{    this.addBtnFirst('newbutton', 'Title of button',  
function(redactor_object, event, button_key) { // callback  
function });  
}
```

addBtnAfter

Add a new button after a specific button.

```
somefunction: function()  
{    this.addBtnAfter('bold', 'newbutton', 'Title of button',  
function(redactor_object, event, button_key) { // callback  
function });  
}
```

addBtnBefore

Add a new button before a specific button.

```
somefunction: function()  
{    this.addBtnBefore('bold', 'newbutton', 'Title of button',  
function(redactor_object, event, button_key) { // callback  
function });  
}
```

removeBtn

Remove a button.

```
somefunction: function()  
{  
    this.removeBtn('bold');  
}
```

Modal

modalInit

Call a modal window.

```
somefunction: function()
{
    // callback (optional)
    var callback = $.proxy(function()
    {
        // some code
        this.saveSelection();

    }, this);

    // call a modal from element with ID #mymodal
    this.modalInit('Title of Modal', '#mymodal', 500, callback); //
500 it is the width of the window in pixels

    // call a modal with a code
    this.modalInit('Title of Modal', '<p>Your modal code</p>', 500,
callback);
}
```

modalClose

Close your modal window (all modal windows).

```
somefunction: function()
{
    this.modalClose();
}
```

Upload

uploadInit

Ajax upload.

```
// set field
<input type="file" name="file_name">

// call uploadInit with onchange event
somefunction: function()
{
    this.uploadInit('file_name', { auto: true, url:
'your_upload_url', success: $.proxy(uploadCallback, this) });
}
```

dragupload

Drag and drop upload.

```
// set field
<input type="file" id="file_id" name="file">

// call dragupload
somefunction: function()
{
    $('#file_id').dragupload(
    {
        url: 'your_upload_url',
        success: $.proxy(function(data)
        {
            fileUploadCallbackFunction(data);
        }, this)
    });
}
```

Utilities

normalize

Remove 'px' from string.

```
somefunction: function()
{
    var value = this.normalize('12px'); // return 12 as Number
}
```

isMobile

Detect mobile devices.

```
somefunction: function()
{
    var ismodal = this.isMobile(); // return true or false
}
```

oldIE

Detect IE less 9 version.

```
somefunction: function()
{
    var oldie = this.oldIE(); // return true or false
}
```



```
}
```

outerHTML

Get the element as HTML code.

```
somefunction: function()  
{  
    var html = this.outerHTML(element);  
}
```