Prensely: If V is a G-repeatation (Andreal) G(R) CUR fordally MR i.e. not track between freeters G & GLV RHAUTR(UR) GXAN-AU) G(R) × VR - VR action of G on A(U) = Symi(V) Λ (U) (P) cood { S(v) - +[60 0 5(V") Vr -> LEGTEUx convolle Also can always get Vitall as a comodule obser gren any Rpt. 16 V -7 L[6] 6 V ge 642) Up g VR ROU - POU g="il" & 6 (k[6]) Coactus = 6

If he6(P) cry point
$$V_{F}$$
 by V_{P} definely c

which $S \stackrel{\vee}{V} R$, $geG(S)$
 $G(S) \times V_{S} \rightarrow V_{S}$
 $G(S) \times V_{S} \rightarrow V_{S}$
 $G(S) \times V_{F} \rightarrow V_{P}$
 $G(P) \times V_{F} \rightarrow V_{P}$
 $V \stackrel{\vee}{\to} k G O V$
 $V \stackrel{\vee}{\to} k G O V$

"Constrution of all reproductions" of a LAG G (follow Watchouse 3.5) If A= k[G] flen have natural nep on A (as above) len is Vis any G-rep, then Vis a subrep. of An somen. Pli Conside VOA as a comed via A-side A A A A A VOA THOUSE KON Ohere: Voca as above 13 = to Amu but me have a map V = VOA and this is a commande map! check amalle map, want V ~ 10A V - VOA 4) P Itaida W = WEA VOX ~ VOAOA commessing assorting of the actual of

Prop if G C> GL(V) any fether rep. then any other up G -> GL(W) is constantly openters et &, duals, &, subrep, quatrents. Remark' & shrep, quotent strightfored. if Pi: G - GL(Vi) (=1,2 PIOP2: G - GL(VIO VI)

PIOP2: G - GL(VI) × GL(VI) gren T1, T2 PIEPZ: G -> GL(VIGVZ) TieEnd (V) g -> Pilg & Pilg) (T1072) (V10V2) e:6-GL(V) V f.din'l = 7(v) & Z(v2) p*: 5-GUV+) $p''(g)(f) = f \circ g'$ matrix $V = k' \cup V' = k' \cup J \cap J$ don't coreap to (comp. w/) 6L(v) -> GL(v+) T → (T+)~

Pf (olater)

Gren G GL(U)

A=B/I some I

Spec B

B=k[xij][det(xij)]

= k[xij][d]

d.det(xij)-1

enorgh to show that

enorgh to

ahone: Generally) CA that Bisany for and ISB is a sub sup.

if geG(k) feA is m I => f(clents. 16) = 0 with (g.f)(h) =0 Ir he G

flgh) g', her = g'her)

ets that I d she I B are abstract as above.

B=k[xij,d]. V= Kei7 hass cores, to xij fens-

clej = Z xij & ei subspect Boyn by (Xij); (mij);

GLUIELD IN CALT (x) = \Un) and
sentry (dr) is (\late(x,)) \end{array}