# CS 550 Programming Assignment #2 - Design Document

#### Distributed Hash Table System Features:

- Peer to Peer system implementation
- Each peer
  - Maintains a Hash Table which stores data in the form **key,value(String,String)** pair .
  - Peer has the capability to perform put, get and remove operations on the Hash Table of each server
- Static Membership is maintained for the system

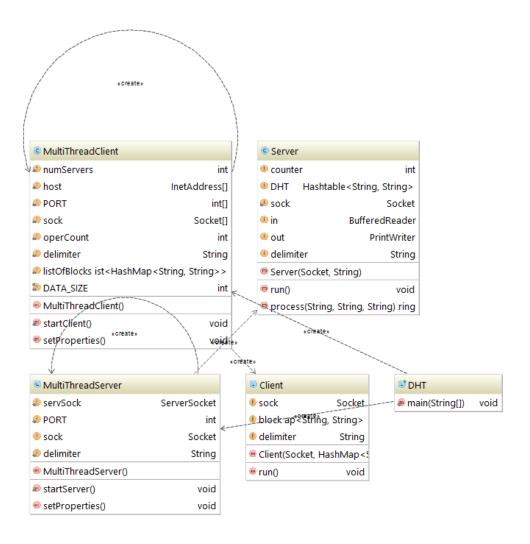
#### **Design Considerations:**

- The solution is implemented using JAVA
- At boot up each peer is aware of other peers .The server data (Ip address, port ) is maintained in a properties file in all the peers.
- Unique String Input is generated using RandomStringUtils provided by commonlang3.jar
- The inbuilt hash function of String (s.hashCode()) is used to generate unique hashcode for the generated strings.
- A mod operation is performed on the hash code generated to determine the server to which the key value pair should be inserted.
- Socket programming model utilized for communication between the peers.
- Thread implementation
  - > Server side thread implementation to cater multiple requests from the clients.
  - > Client side thread implementation to distribute data to different servers
- Hash Table used to maintain the data on the server side as it supports synchronization
  - Hash Table has both Key Value as Strings.
  - Method that performs put, get and remove operations on the hash table is Synchronized
- Ant used for the compilation of the source code.
- Jarvis environment used for testing the environment with multiple clients.

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### Components of the System: Class Diagram

#### Distributed Hash Table System :



A20356333 [Type here] Divya Krishnamoorthy

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### WorkFlow:



### Possible Improvements:

- Exception Handling mechanism needs Improvement
- Hash Table replication needs to be implemented for data resilience
- Need to consider the implementation benefits of using Non blocking I/O.
  Package NIO reference:

http://docs.oracle.com/javase/7/docs/api/java/nio/package-summary.html

## References:

- 1) Java Network Programming by O'Reilly publications: Elliot Rusty Harold
- 2) An Introduction to Network programming with Java by Springer publications: Jan Graba