BoW Statistical Channel Model Simulations

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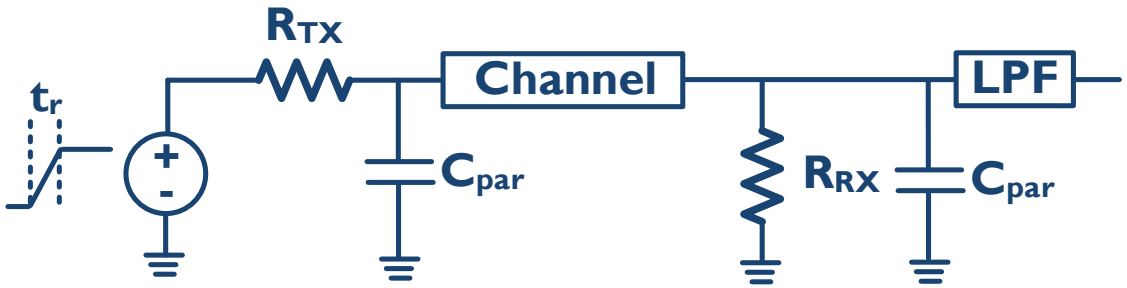
Feb. 1st, 2022

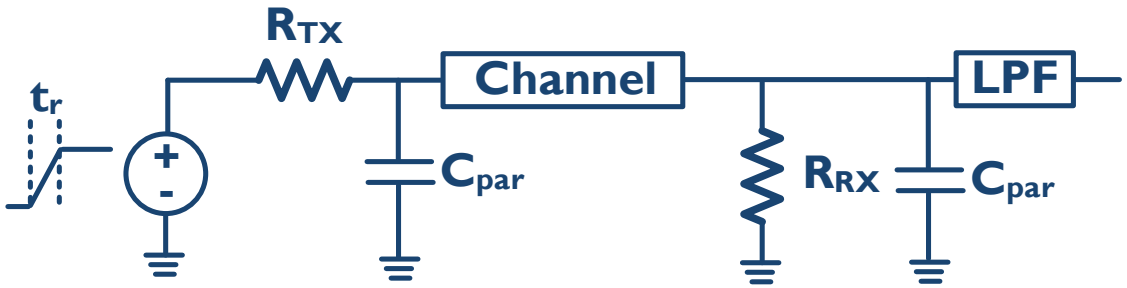
Global Setup: Channel / TX / RX Models



- **TX/RX simplified models currently use the same parasitic capacitance on both sides**
  - But these can be decoupled; in general we've seen similar SI impact from cap on either side
  - Unterminated signaling modeled by setting R_{RX} to a large value (e.g., ~10KΩ)

- **Note that as of 12-1-201, risetime is <u>before</u> the RC filter, which is slightly pessimistic**
  - Results so far show that risetime does not have a significant impact on margin

Global Setup: Channel / TX / RX Models



- **LPF = Low-Pass Filter**
  - Modeled as a first-order filter
  - Bandwidth of this filter is set to achieve continuous time bandwidth of 2/3/Tbit (as required in the spec) considering the filtering caused by the channel driving R_{RX} and C_{par}
  - (For reasonable values of R_{RX} and C_{par}, most of the bandwidth is really set by the LPF)

Global Setup: Analysis

- **All TX data ports are excited with data, and responses/statistics on all data RX ports are computed**
  - In channels that include TX ports for the CLK, those ports are excited with differential clocks
  - In channels that include RX ports for the CLK, those are used to compute jitter due crosstalk
    - Clock RX common-mode to differential voltage conversion gain assumed to be 0.2
- **Timing margins are always reported from whatever the worst-case RX data port within a given channel model is**
- **From BoW spec (as of 12-1-2021), 68% margin is required for a channel to be compliant**
  - 50% (eye opening at RX) + 18% (skew / jitter for TX)

Global Setup: Analysis

- **Items not yet included in the analysis (as of 1-3-2022):**
  - Interaction between TX circuit skew and crosstalk statistics
  - Allowed channel skew (all margin numbers assume no skew or perfect per-bit adjustment)

Updated Global Setup (1-12-2022)

- **Current spec for line-to-line skew on the channel allows for +/-1mm, which without per-bit correct capabilities, requires an additional ~21.3% of UI additional peak-to-peak margin at 16Gb/s**
  - Basically implies that one would have to support per-bit delay correction at 16Gb/s for channels with this kind of skew
  - Or that we need to tighten the length mismatch and recover margin elsewhere

- **All previous sims lumped true random voltage noise at RX into sensitivity figure**
  - This is (intentionally) pessimistic, but may want to revisit this choice to close the overall link budget

Proposals from 1-12-2022 Meeting

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(1) **Reduce capacitance from 300fF to 250fF for BoW 256 (and scale capacitance for other rates accordingly)**

(2) **Tighten 20% - 80% risetime to 23% UI**
- Combination of (1) and (2) improves margin by ~7% UI

(3) **Split TX and RX timing budgets into deterministic and random**
- Reduces pessimism by ~5% UI

(4) **Split RX voltage sensitivity into deterministic and random**
- Reduces pessimism by ~4% UI

(5) **Readjust TX vs. RX total timing budgets to reduce burden on TX**
- Roughly, reduced ~50% eye at RX to ~40%
- Tighten RX deterministic timing error at lowest rates (BoW 64 and BoW 32) in order to relax RX voltage sensitivity requirements

(6) **Tighten nominal allowed channel skew to +/-2% UI**
- But will note that implementers may choose to implement per-bit deskew and exceed this

(7) **Tighten RX sensitivity to 100mV for BoW 128, 150mV for BoW 64 & BoW 32**
- Original RX sensitivity made even very low rates non-functional due to shape of eye diagram and significant reflections with unterminated signaling

Proposed Timing Budgets

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BoW-256, BoW-128

Item	Value	Required Range	Remaining One-Sided Margin
TX Risetime + Channel (ISI + XTALK + CLK DJ) Eye Opening (UI)	**64.00%**		0.32
Channel Residual Static Clk-Data Skew (UI, p2p)	**4.00%**		0.3
TX Deterministic Clk-Data + Duty Cycle Error (UI, p2p)	**14.00%**		0.23
Deterministic Margin at RX (UI)	**46.00%**		0.23
RX Deterministic Clk-Data Error (UI, p2p)	**32.00%**		0.07
One-Sided Margin for Jitter (UI)		**14.00%**	0.07
Random Jitter Subcomponents		**Value in ps at 16Gb/s**	
TX Random Jitter After RX Delay (σ, UI)	0.69%	0.43	
Total TX Random Jitter @ 1e-15 (UI, p2p)	**11.00%**	6.875	
RX Random Jitter (σ, UI)	0.54%	0.34	
Total RX Random Jitter @ 1e-15 (UI, p2p)	**8.66%**	5.41	
Total Random Jitter After RX Delay (σ, UI)	0.88%	0.55	
Total Random Jitter @ 1e-15 (UI, p2p)	**14.00%**	8.75	

BoW-64, BoW-32

Item	Value	Required Range	Remaining One-Sided Margin
TX Risetime + Channel (ISI + XTALK + CLK DJ) Eye Opening (UI)	**60.00%**		0.3
Channel Residual Static Clk-Data Skew (UI, p2p)	**4.00%**		0.28
TX Deterministic Clk-Data + Duty Cycle Error (UI, p2p)	**14.00%**		0.21
Deterministic Margin at RX (UI)	**42.00%**		0.21
RX Deterministic Clk-Data Error (UI, p2p)	**28.00%**		0.07
One-Sided Margin for Jitter (UI)		**14.00%**	0.07
Random Jitter Subcomponents		**Value in ps at 16Gb/s**	
TX Random Jitter After RX Delay (σ, UI)	0.69%	0.43	
Total TX Random Jitter @ 1e-15 (UI, p2p)	**11.00%**	6.875	
RX Random Jitter (σ, UI)	0.54%	0.34	
Total RX Random Jitter @ 1e-15 (UI, p2p)	**8.66%**	5.41	
Total Random Jitter After RX Delay (σ, UI)	0.88%	0.55	
Total Random Jitter @ 1e-15 (UI, p2p)	**14.00%**	8.75	

Available Channel Models

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- **Channel models contributed by Namhoon Kim (“Full Slice”)**
  - Representative only – not associated with any real design/project
  - Full 16 data wires + clocks for each slice; slices on layers 2 (stripline) and 4 (stripline) are included in a single model
    - Worst-case RX within both slices is found / reported
  - 2mm, 10mm, 25mm reach

- **Channel models developed by ARM**
  - Full 18 data wires + clocks
  - Layers 2 (stripline), 4 (stripline), and 8 (stripline), ~20mm reach

- **Channel model from Keysight**
  - Includes only 5 wires
    - For clock jitter, run a separate sim with two of the middle lines chosen as CLK+/CLK-
  - 6mm reach

Summary of Results

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Channel Rate / Term	Scenario	Full Slice 2mm	Full Slice 10mm	Full Slice 25mm	ARM Layer A	ARM Layer B	ARM Layer D	Keysight
16 Gb/s, Doubly Terminated	C = 250fF, t_r = 23% $\sigma_{rx,vn}$ = 2.2mV, $V_{sens,det}$ = 40mV	68.4% (72% / 3.6%)	64.8% (67.6% / 2.8%)	64.8% (67.2% / 2.4%)	71.2% (74% / 2.8%)	63.4% (66% / 3.6%)	49.6% (54.4% / 4.8%)	66.8% (71.6% / 4.8%)
	C = 200fF, t_r = 23% $\sigma_{rx,vn}$ = 2.2mV, $V_{sens,det}$ = 40mV			67.6% (70% / 2.4%)	74.4% (76.4% / 2%)	66.4% (69.2% / 2.8%)	54% (58% / 4%)	
16 Gb/s, Source Terminated	C = 200fF, t_r = 23% $\sigma_{rx,vn}$ = 2.2mV, $V_{sens,det}$ = 40mV	59.6% (65.6% / 6%)						
8 Gb/s, Source Terminated	C = 500fF, t_r = 23% $\sigma_{rx,vn}$ = 3.14mV, $V_{sens,det}$ = 100mV	74% (75.6% / 1.6%)	47.6% (55.2% / 7.6%)					58.8% (61.6% / 2.8%)
	C = 400fF, t_r = 23% $\sigma_{rx,vn}$ = 3.14mV, $V_{sens,det}$ = 100mV	78.4% (79.6% / 1.2%)						62.4% (64.4% / 2%)
4 Gb/s, Doubly Terminated	C = 1pF, t_r = 23% $\sigma_{rx,vn}$ = 2.2mV, $V_{sens,det}$ = 65mV			71.2% (73.2% / 2%)			68% (71.2% / 3.2%)	76.4% (78% / 1.6%)
	C = 800fF, t_r = 23% $\sigma_{rx,vn}$ = 2.2mV, $V_{sens,det}$ = 65mV							
4 Gb/s, Source Terminated	C = 1pF, t_r = 23% $\sigma_{rx,vn}$ = 3.14mV, $V_{sens,det}$ = 150mV	61.2% (63.2% / 2%)	60% (63.6% / 3.6%)		48.8% (56.8% / 8%)		39.2% (48.8% / 9.6%)	68.8% (71.2% / 2.4%)
	C = 800fF, t_r = 23% $\sigma_{rx,vn}$ = 3.14mV, $V_{sens,det}$ = 150mV							

16Gb/s Doubly Terminated

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Full Slice 2mm Results:

20%-80% risetime = 23% UI, Cpar = 250fF

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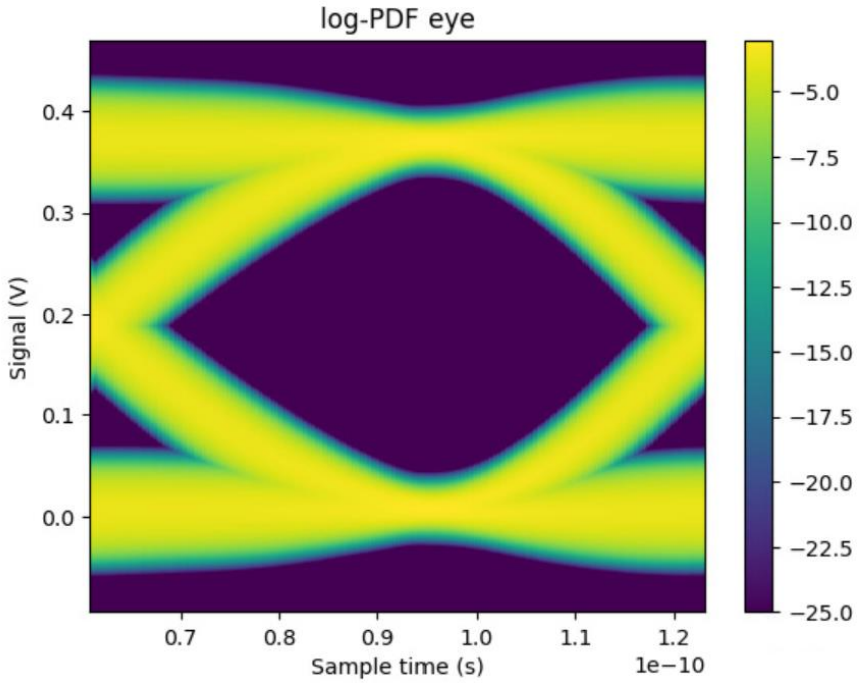
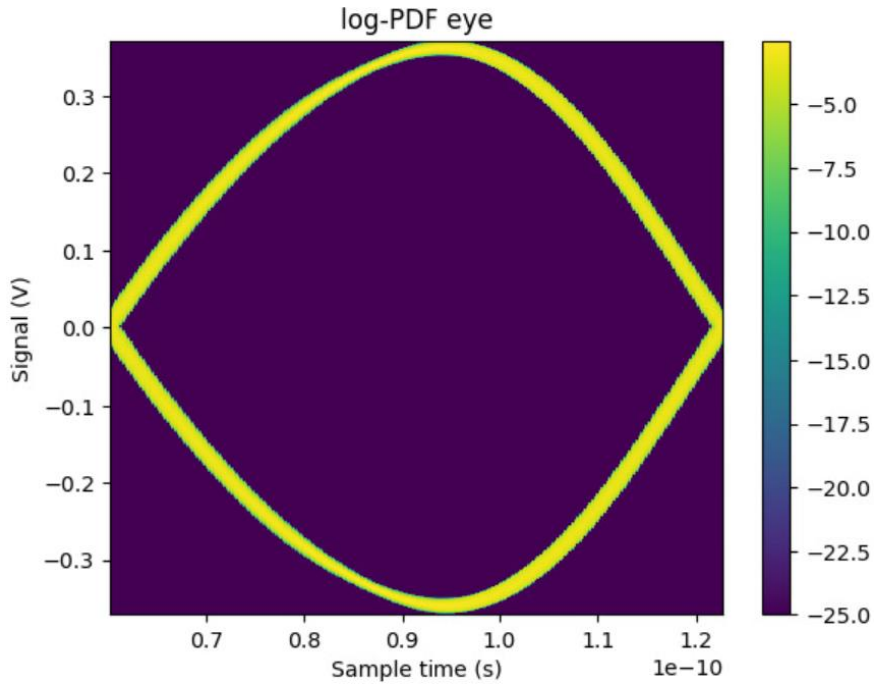
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 72% / 3.6%**

Full Slice 10mm Results:

20%-80% risetime = 23% UI, Cpar = 250fF

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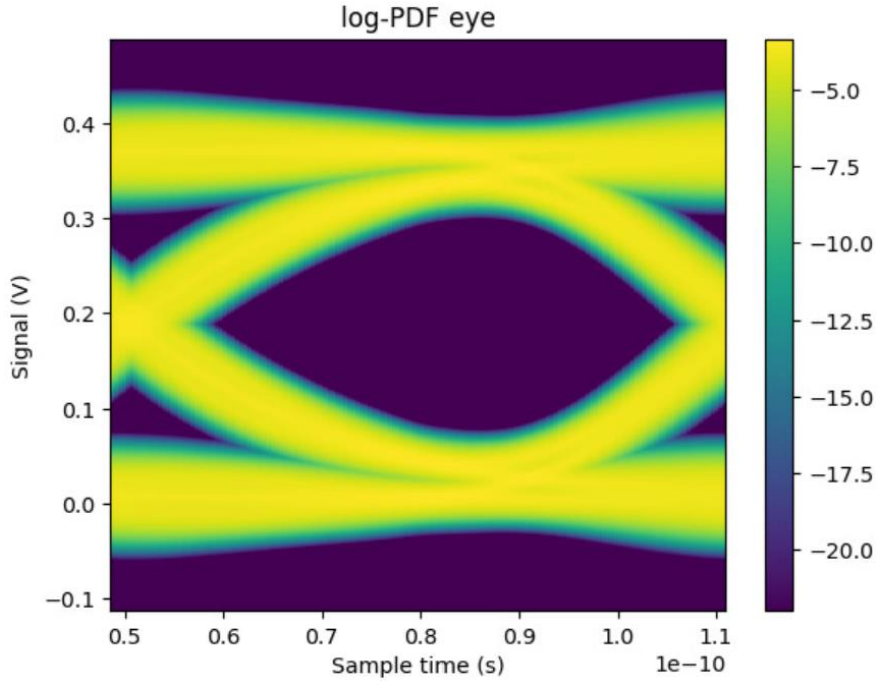
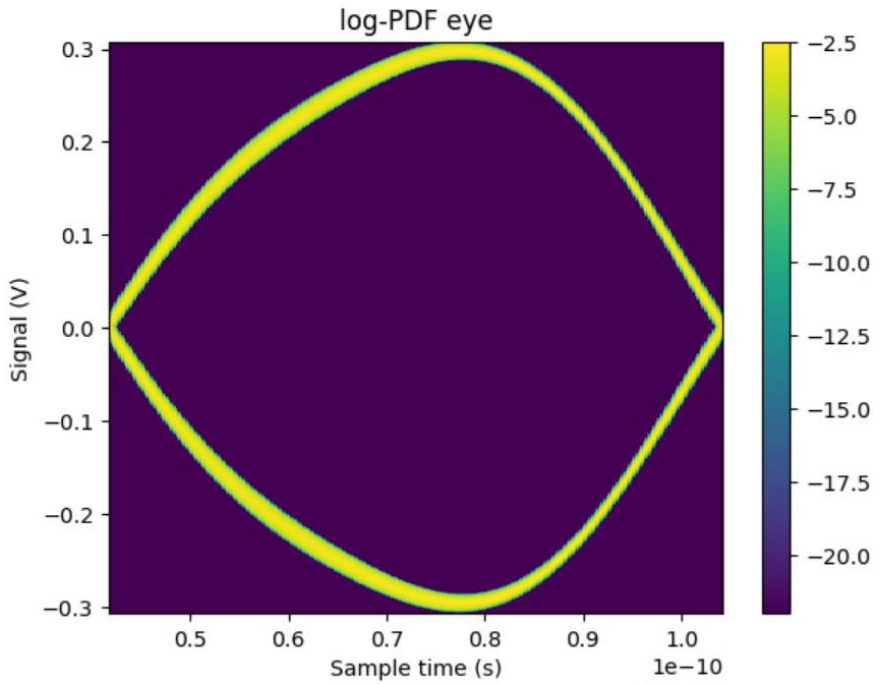
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 67.6% / 2.8%**

Full Slice 25mm Results:

20%-80% risetime = 23% UI, Cpar = 250fF

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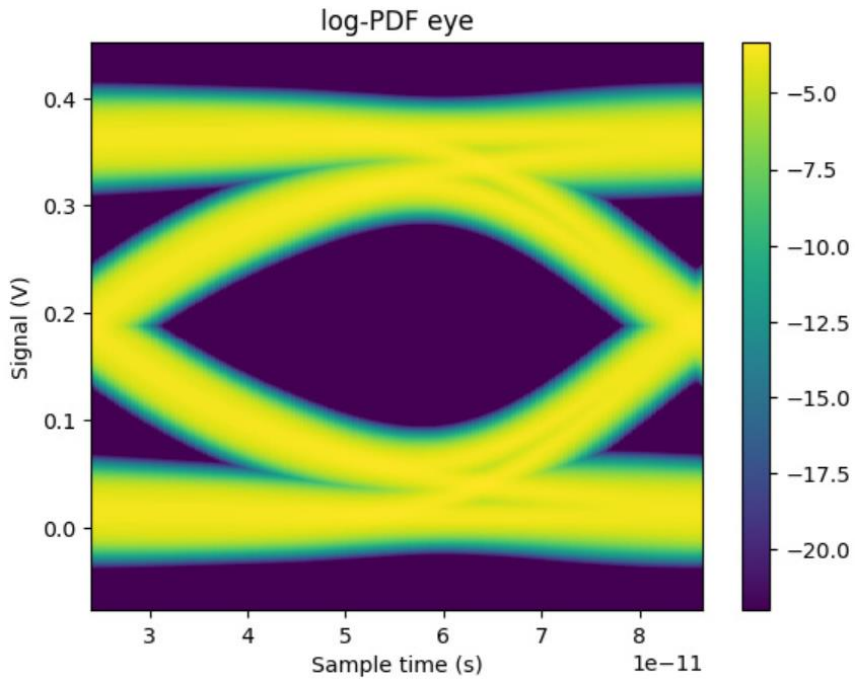
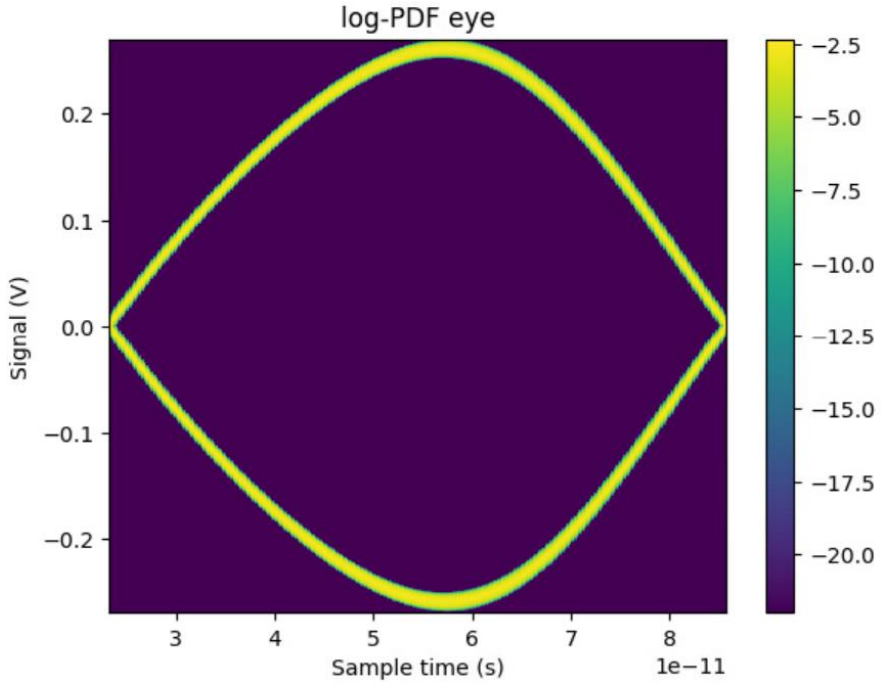
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 67.2% / 2.4%**

Full Slice 25mm Results:

20%-80% risetime = 23% UI, Cpar = 200fF

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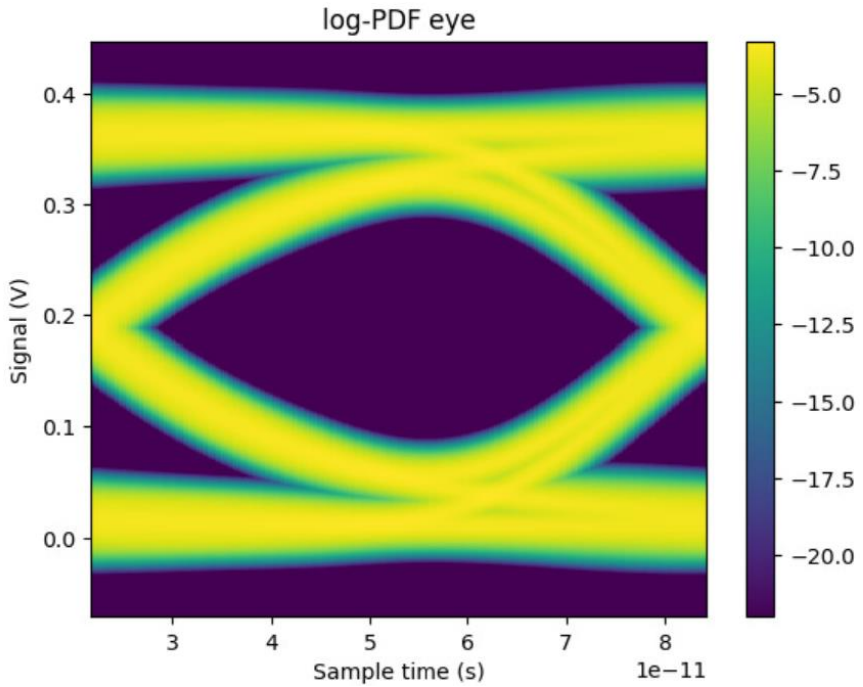
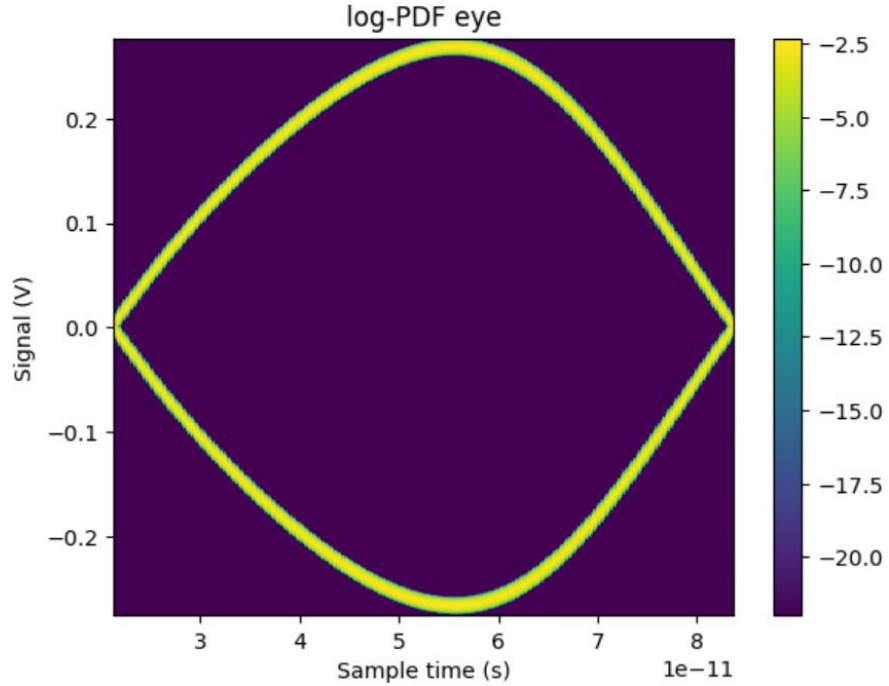
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 70% / 2.4%**

ARM Layer A Results:

20%-80% risetime = 23% UI, Cpar = 250fF

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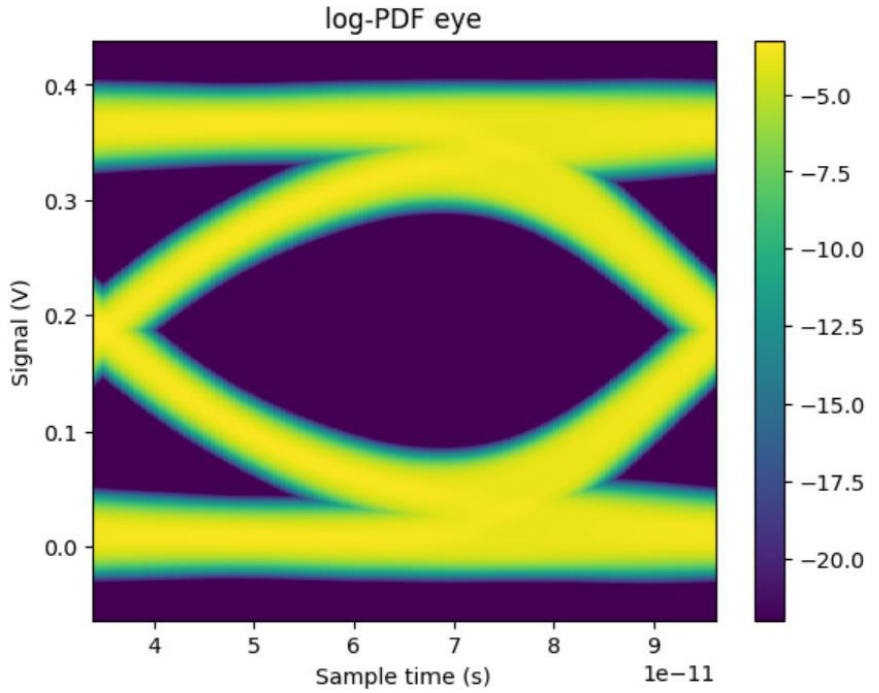
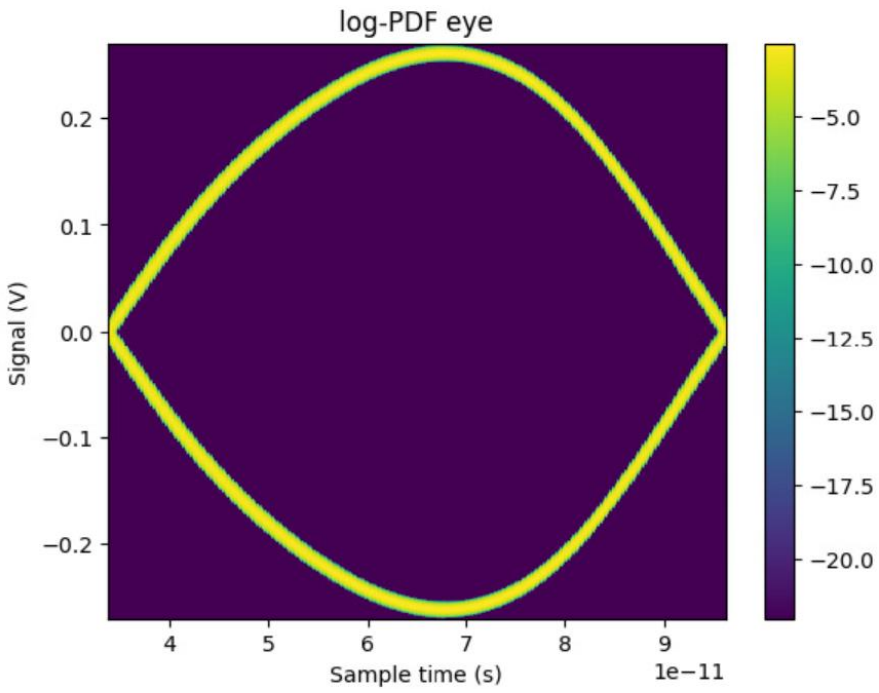
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 74% / 2.8%**

ARM Layer A Results:

20%-80% risetime = 23% UI, Cpar = 200fF

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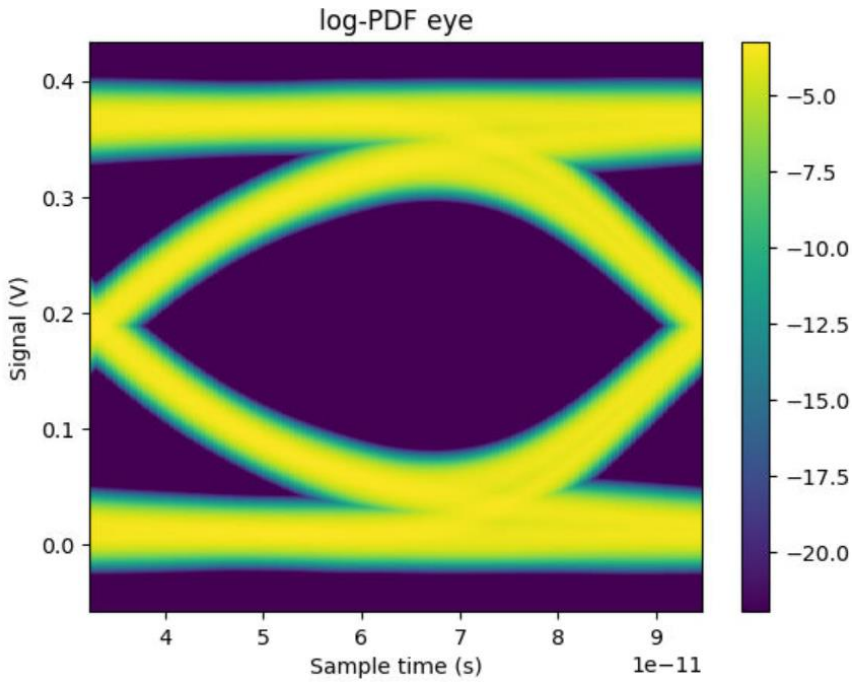
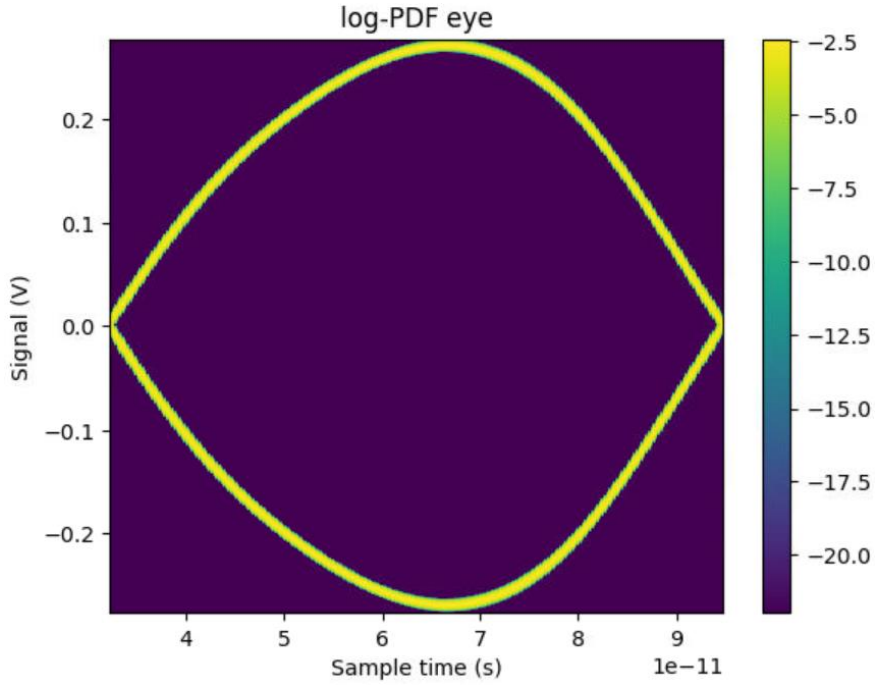
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 76.4% / 2%**

ARM Layer B Results:

20%-80% risetime = 23% UI, Cpar = 250fF

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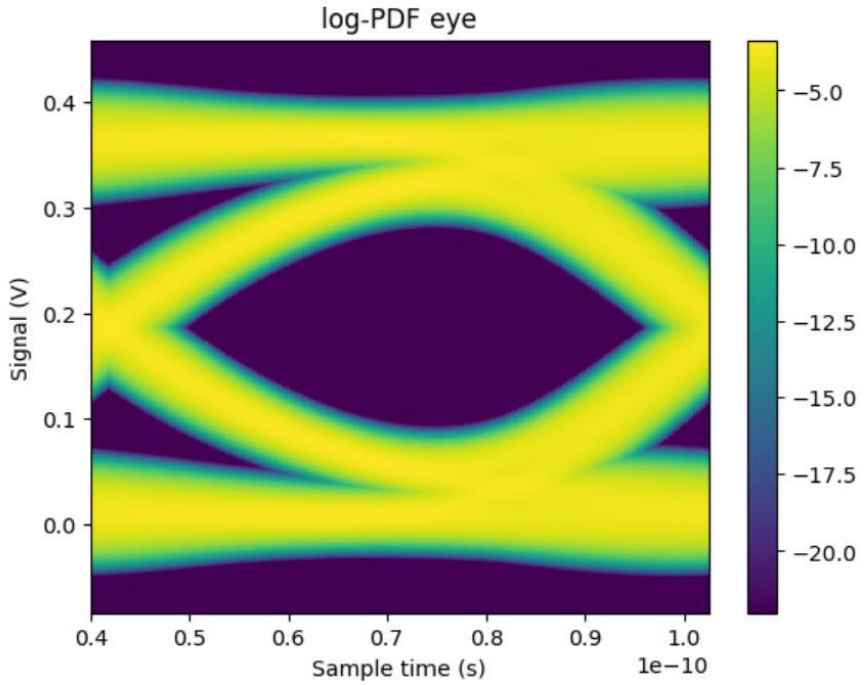
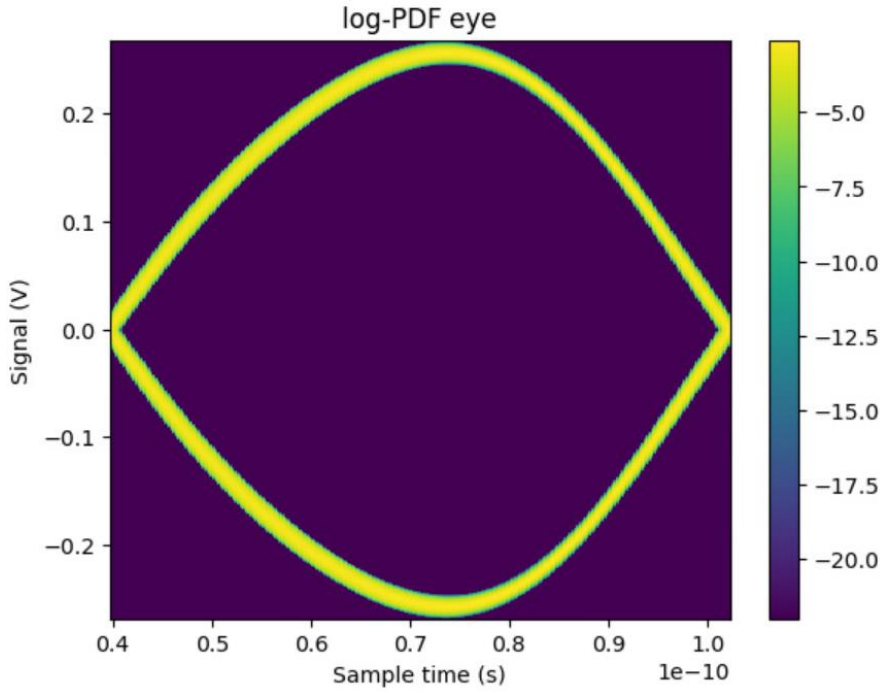
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 66% / 3.6%**

ARM Layer B Results:

20%-80% risetime = 23% UI, Cpar = 200fF

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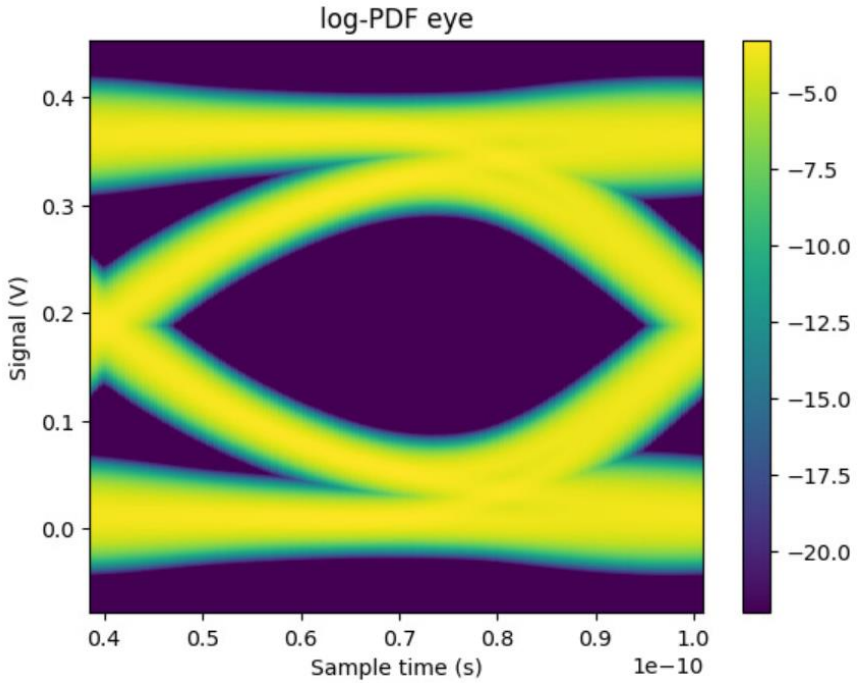
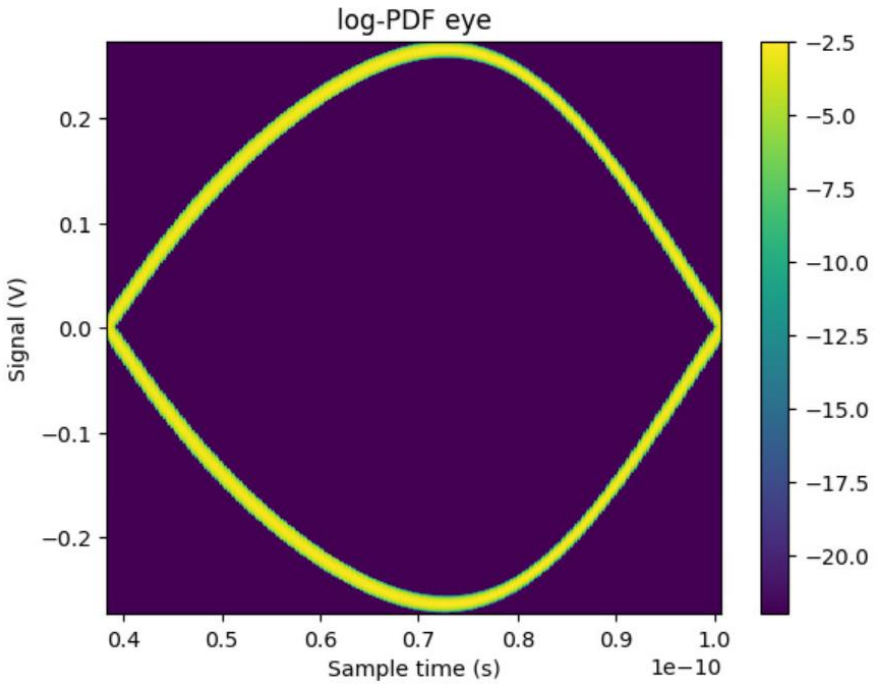
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 69.2% / 2.8%**

ARM Layer D Results:

20%-80% risetime = 23% UI, Cpar = 250fF

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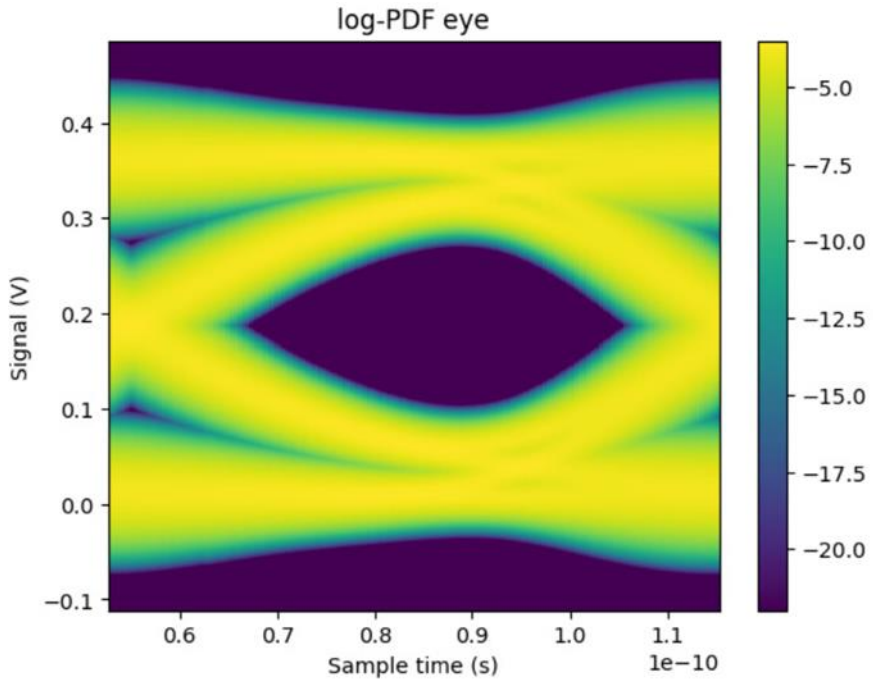
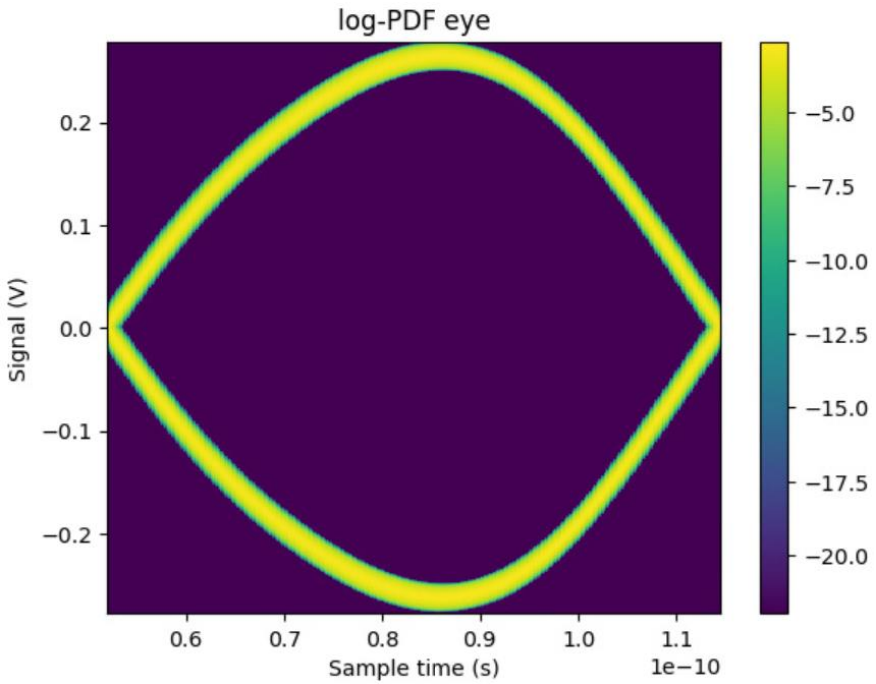
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 54.4% / 4.8%**

ARM Layer D Results:

20%-80% risetime = 23% UI, Cpar = 200fF

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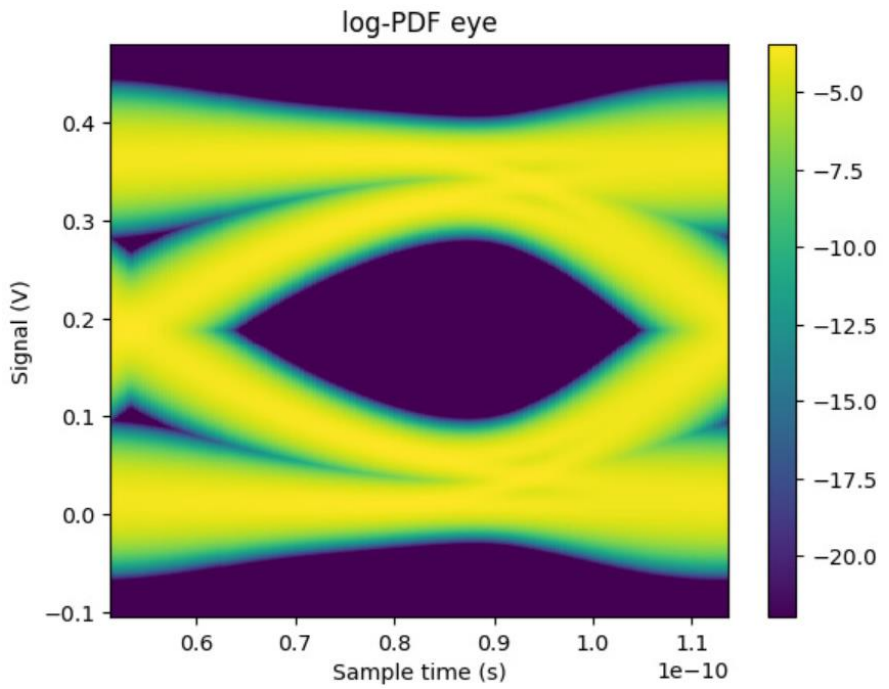
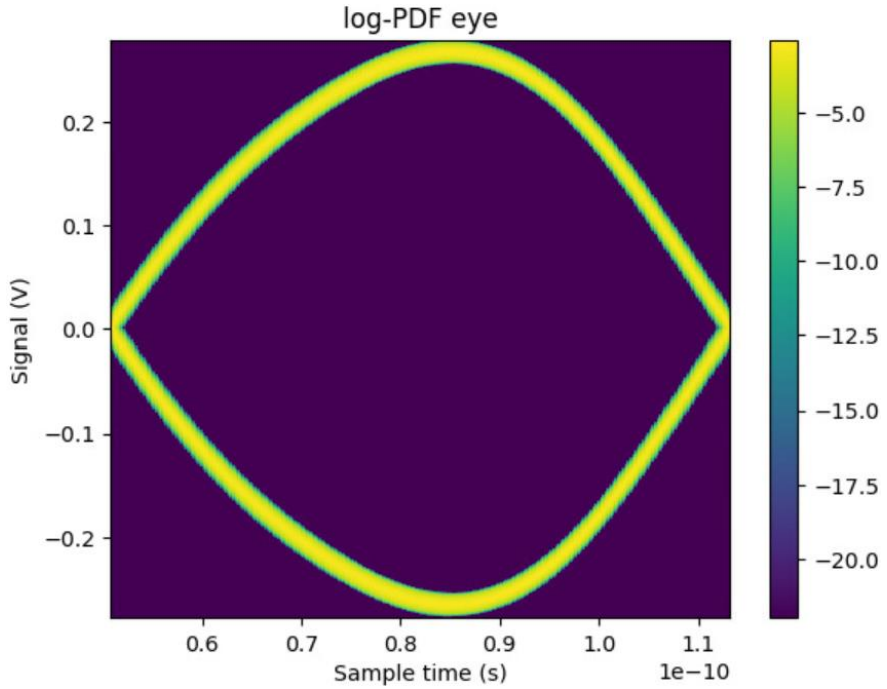
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 58% / 4%**

Keysight Results:

20%-80% risetime = 23% UI, Cpar = 250fF

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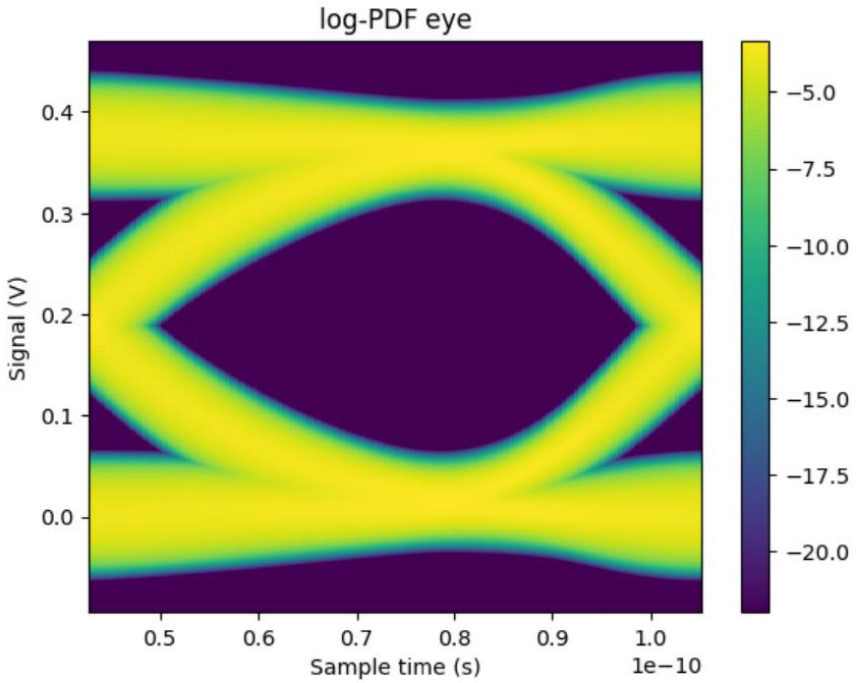
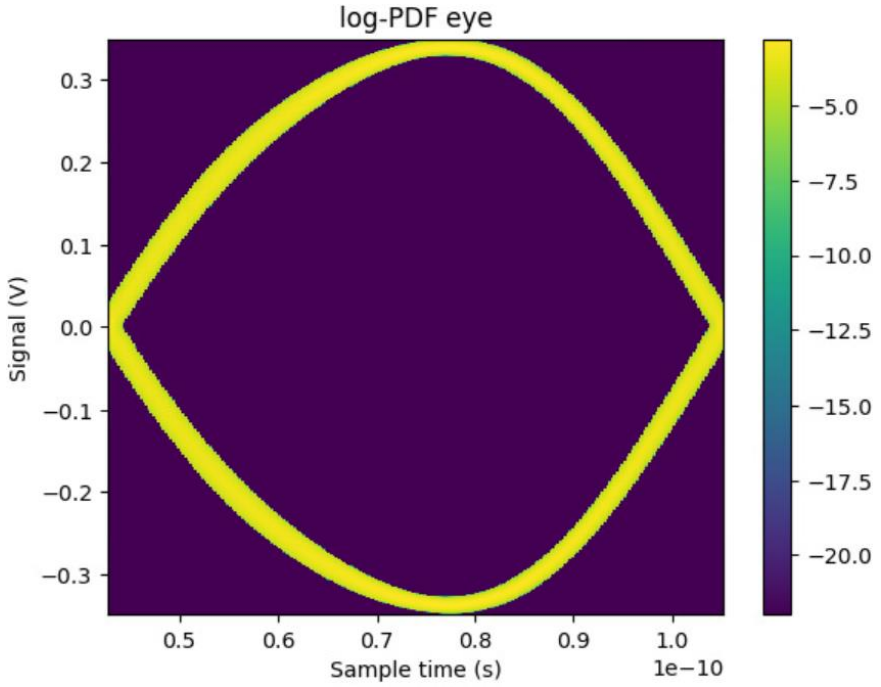
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 71.6% / 4.8%**

16Gb/s Source Terminated

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Full Slice 2mm Results:

20%-80% risetime = 23% UI, Cpar = 200fF

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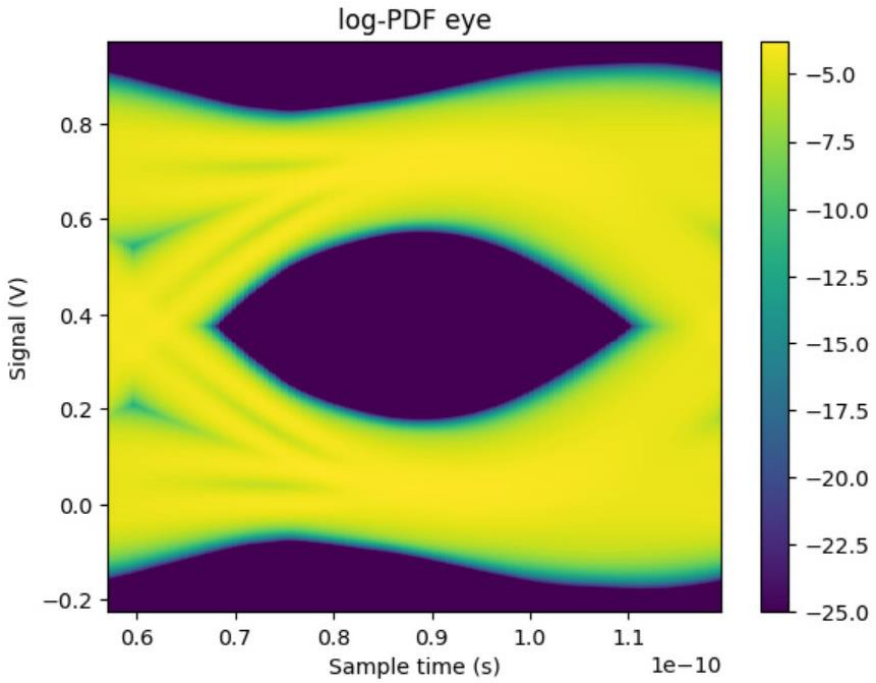
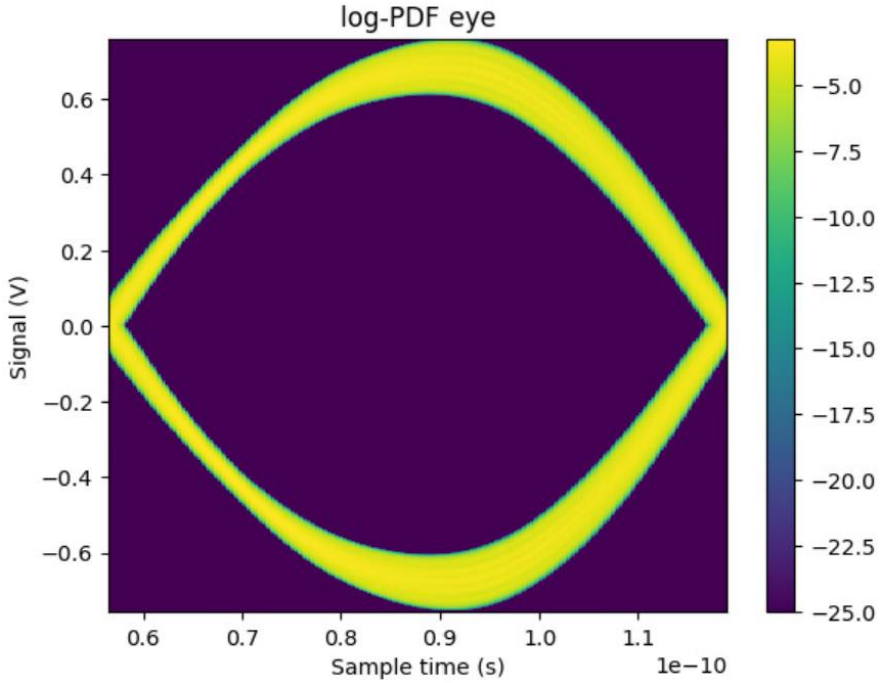
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 65.6% / 6%**

8Gb/s Source Terminated

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Full Slice 2mm Results:

20%-80% risetime = 23% UI, Cpar = 500fF

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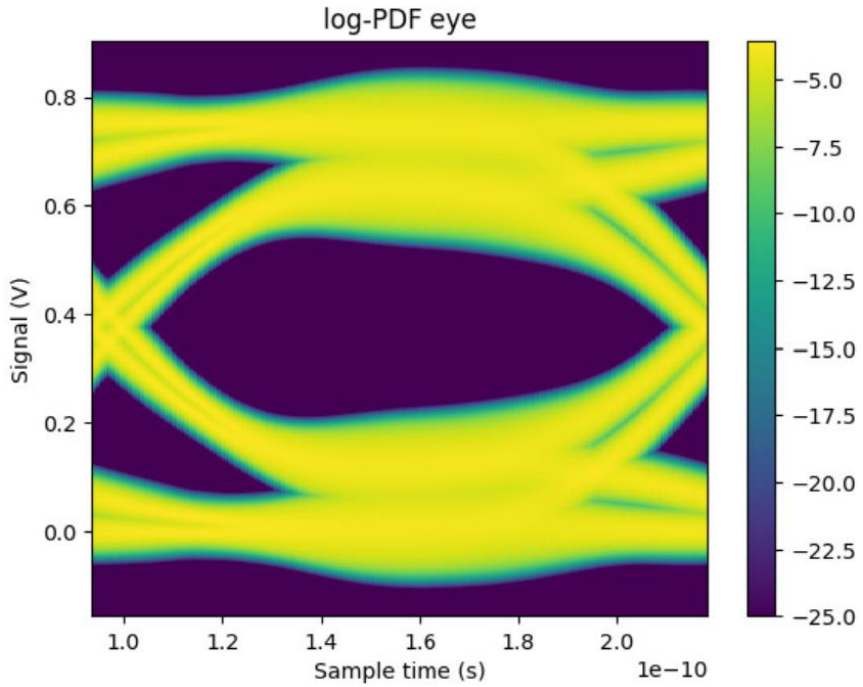
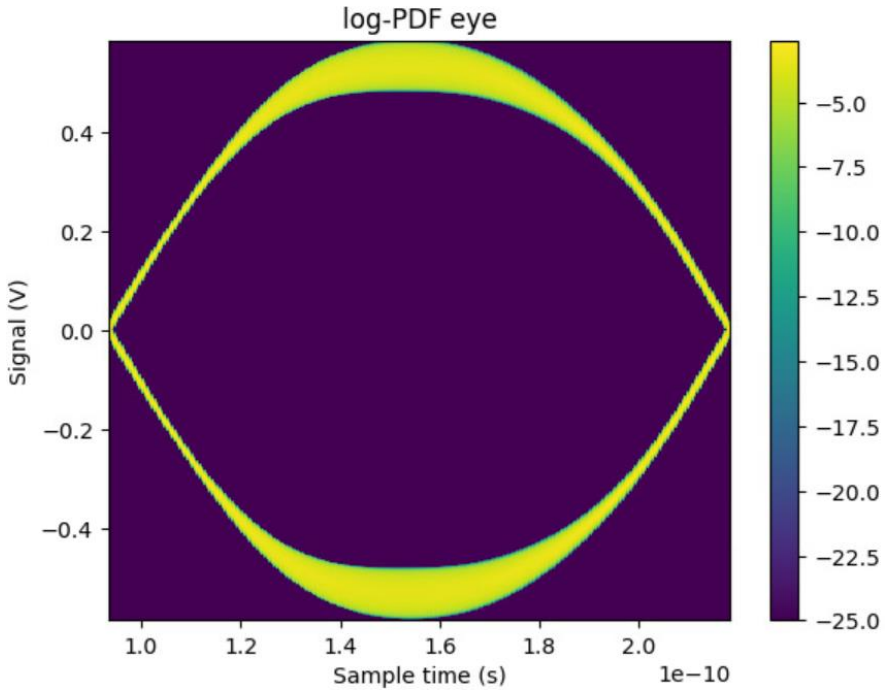
Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 65.6% / 1.6%**

Full Slice 2mm Results:

20%-80% risetime = 23% UI, Cpar = 400fF

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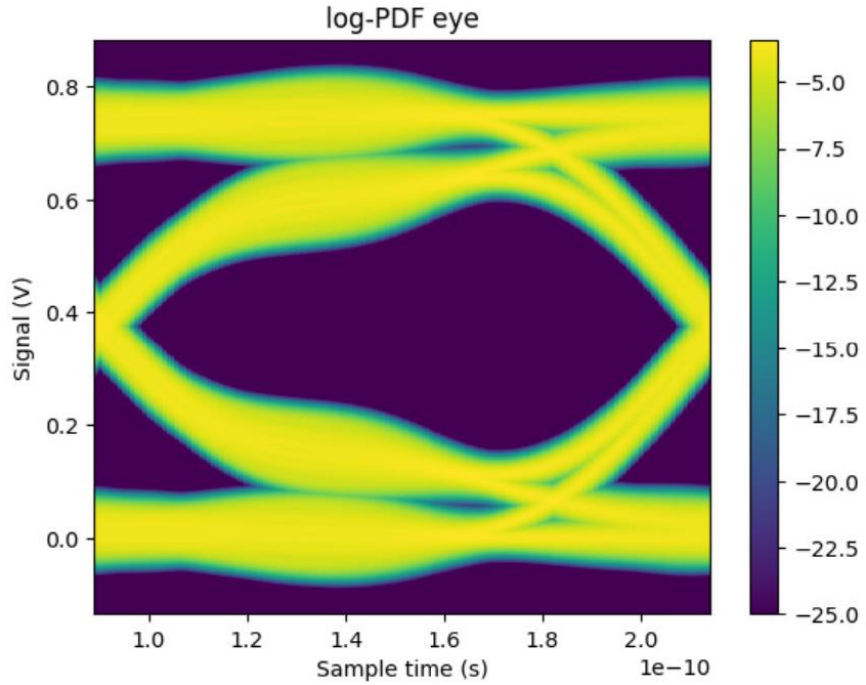
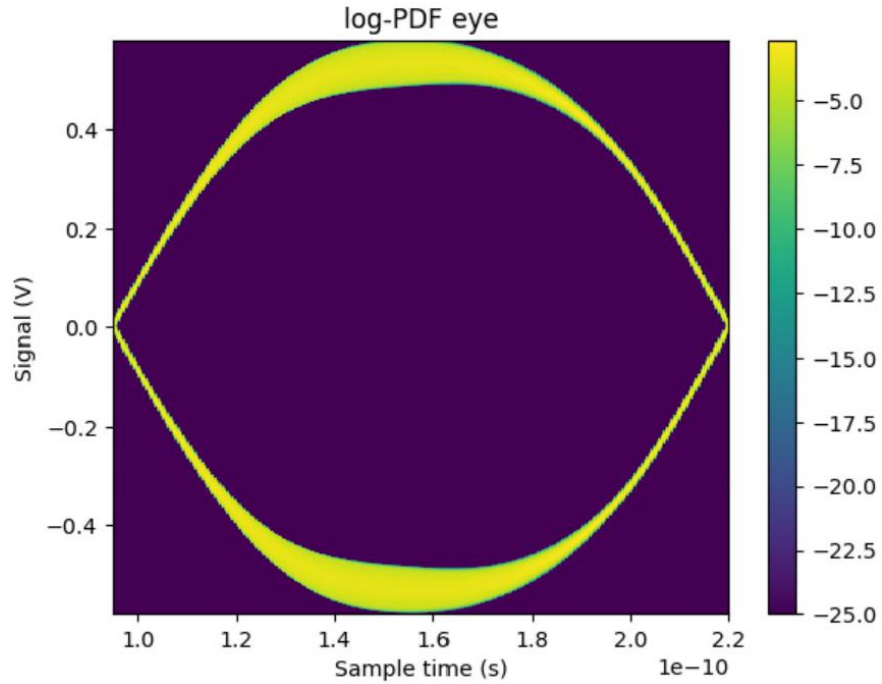
Worst Data Eye



Diff. Clock



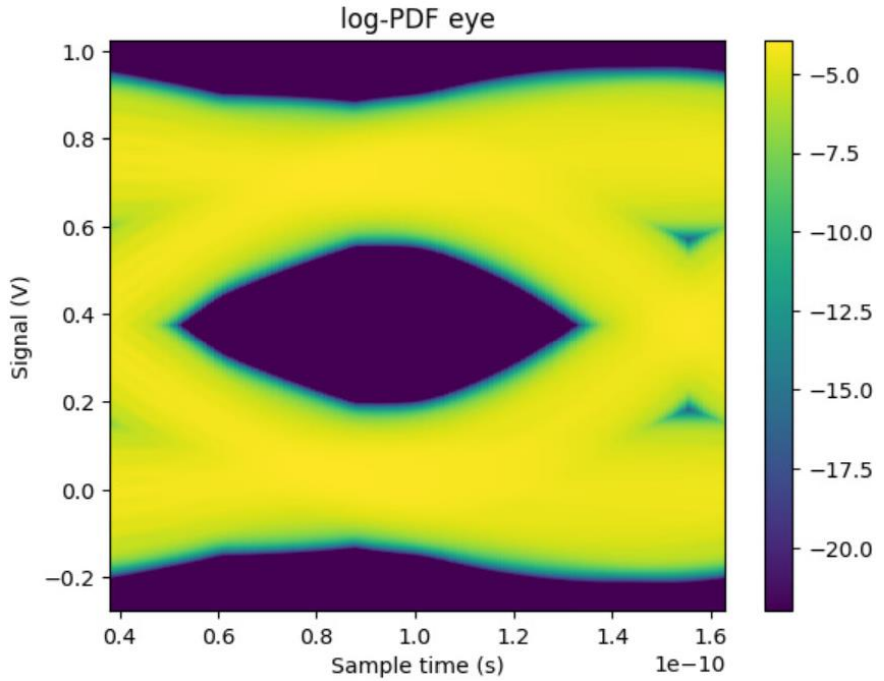
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 79.6% / 1.2%**

Full Slice 10mm Results:

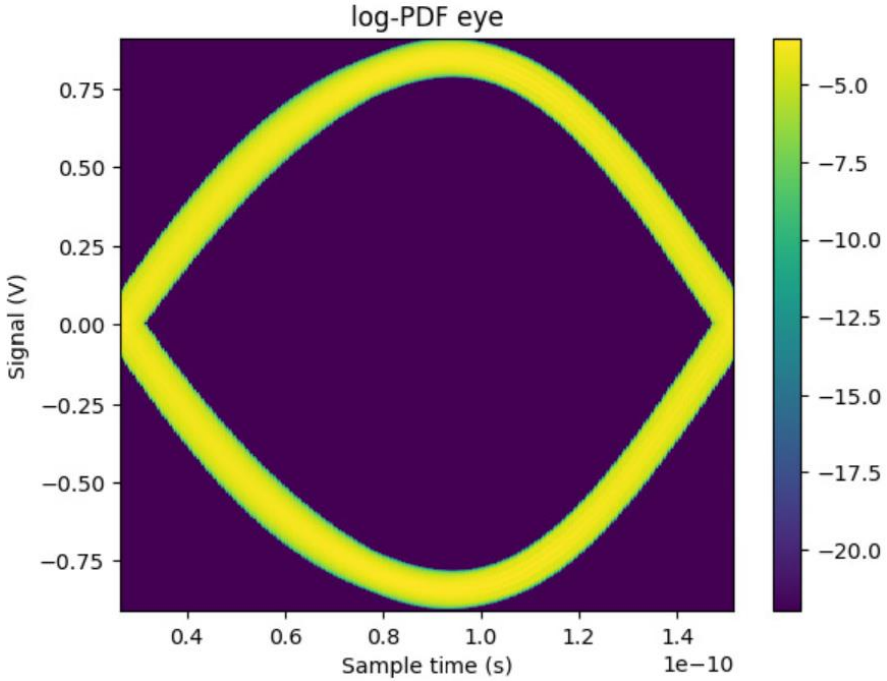
20%-80% risetime = 23% UI, Cpar = 500fF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



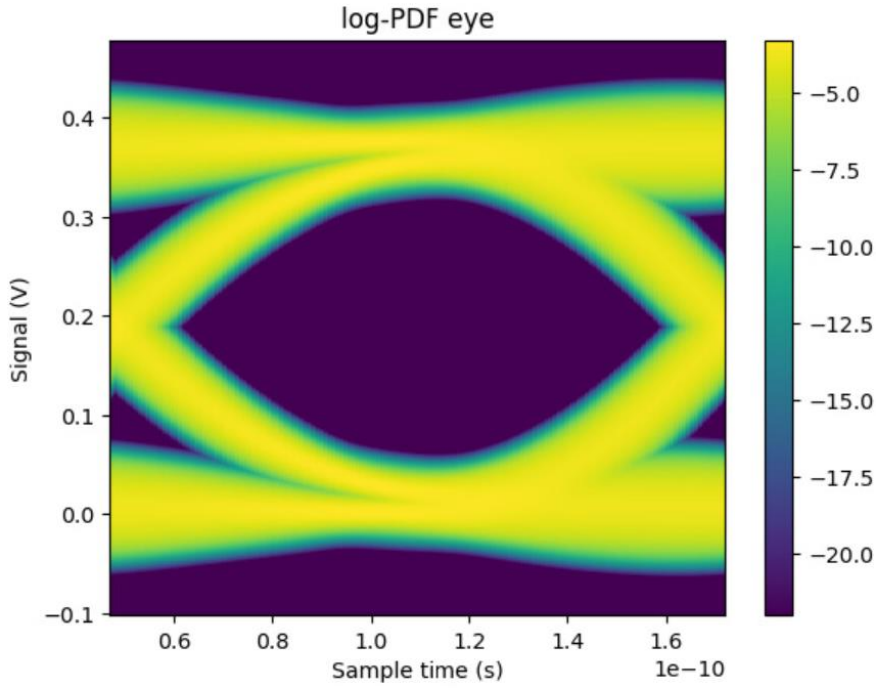
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 55.2% / 7.6%**

Keysight Results:

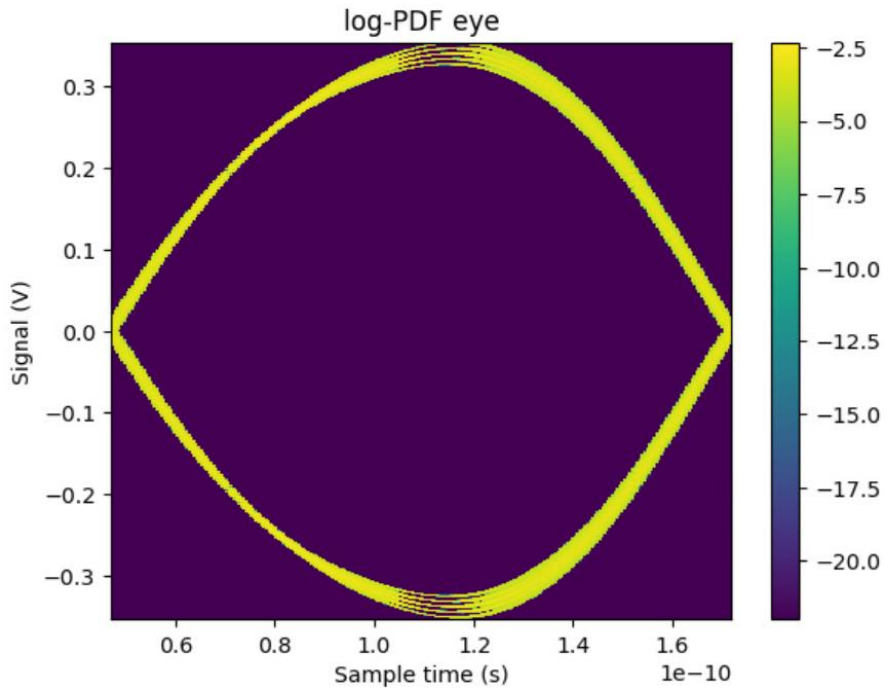
20%-80% risetime = 23% UI, Cpar = 500fF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



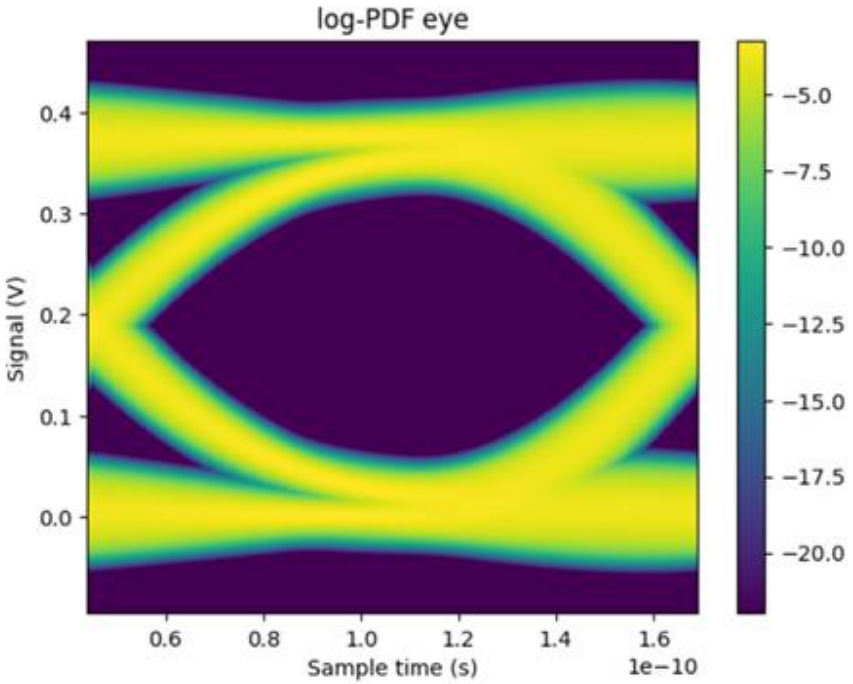
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 61.6% / 2.8%**

Keysight Results:

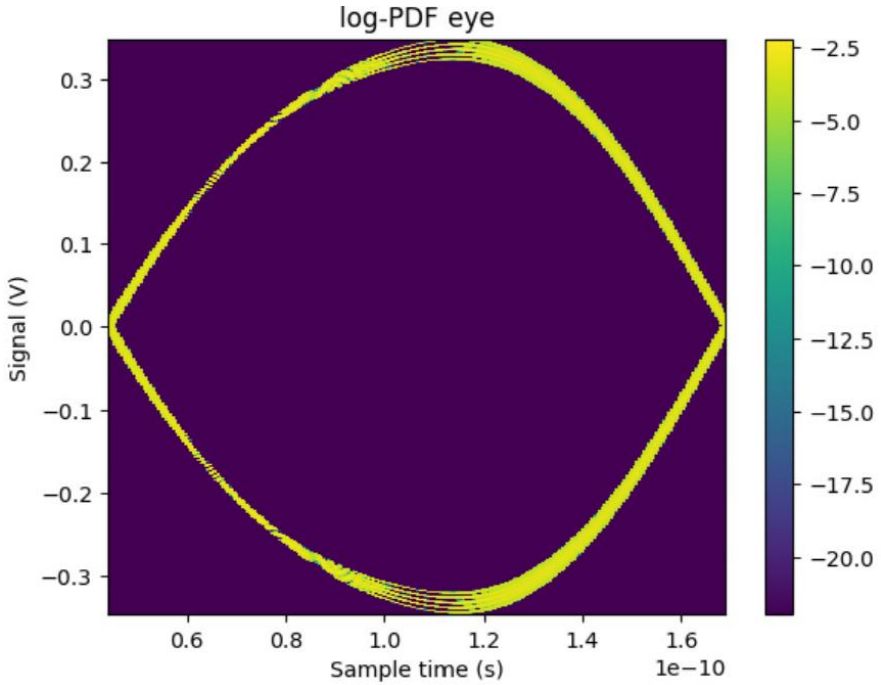
20%-80% risetime = 23% UI, Cpar = 400fF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 64.4% / 2%**

4Gb/s Doubly Terminated

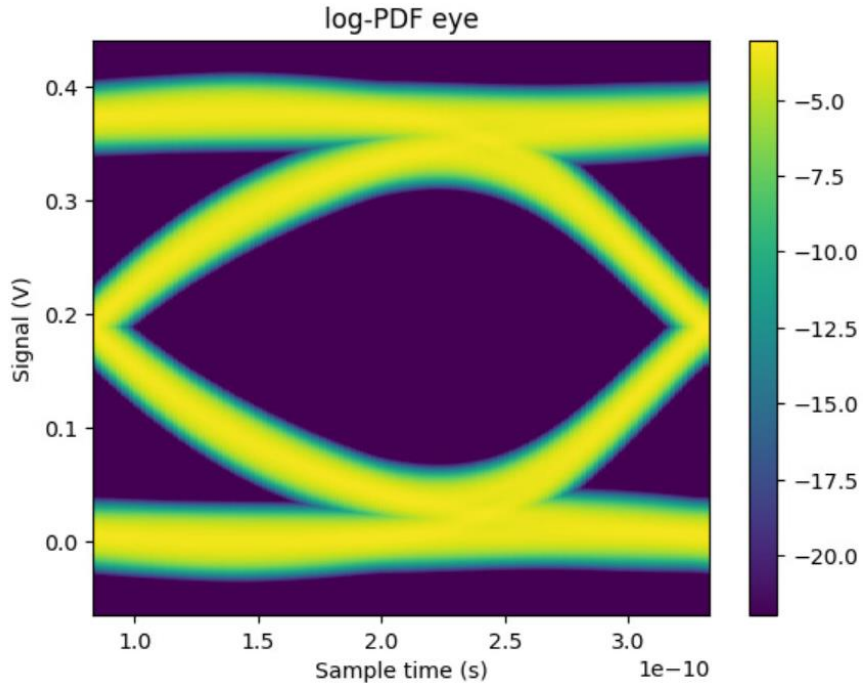
BLUE CHEETAH
ANALOG DESIGN

Full Slice 25mm Results:

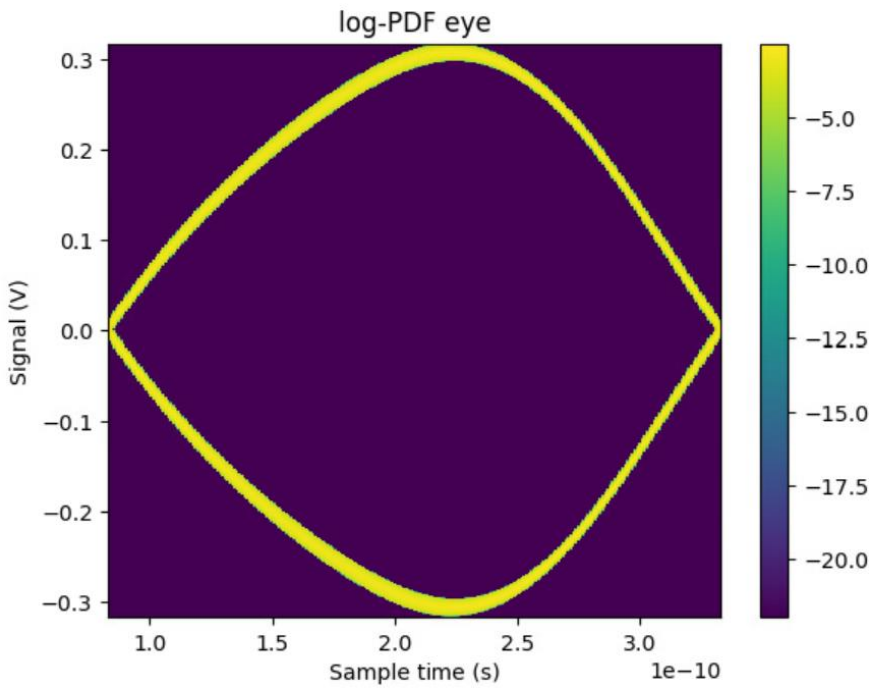
20%-80% risetime = 23% UI, Cpar = 1pF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



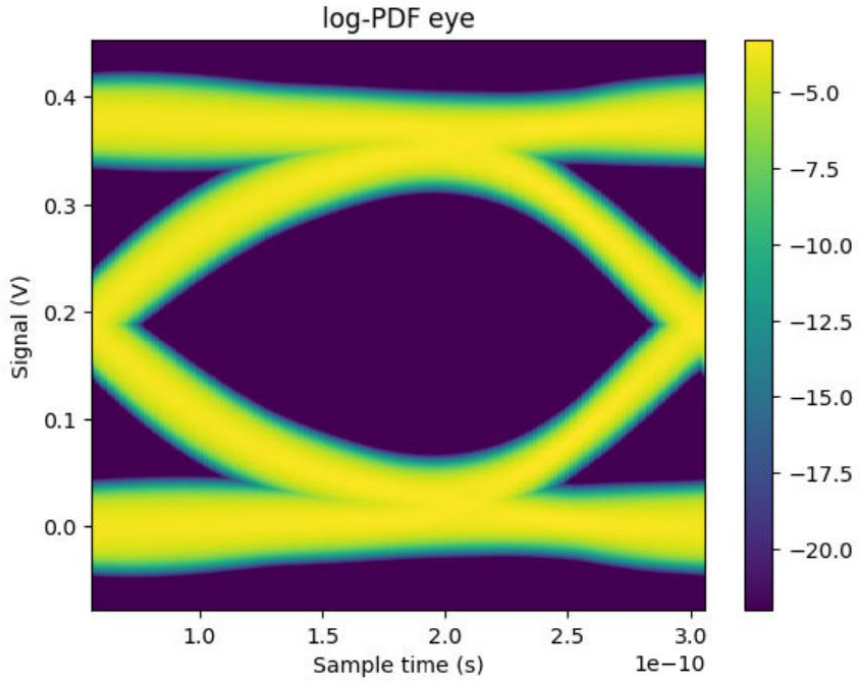
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 73.2% / 2%**

ARM Layer D Results:

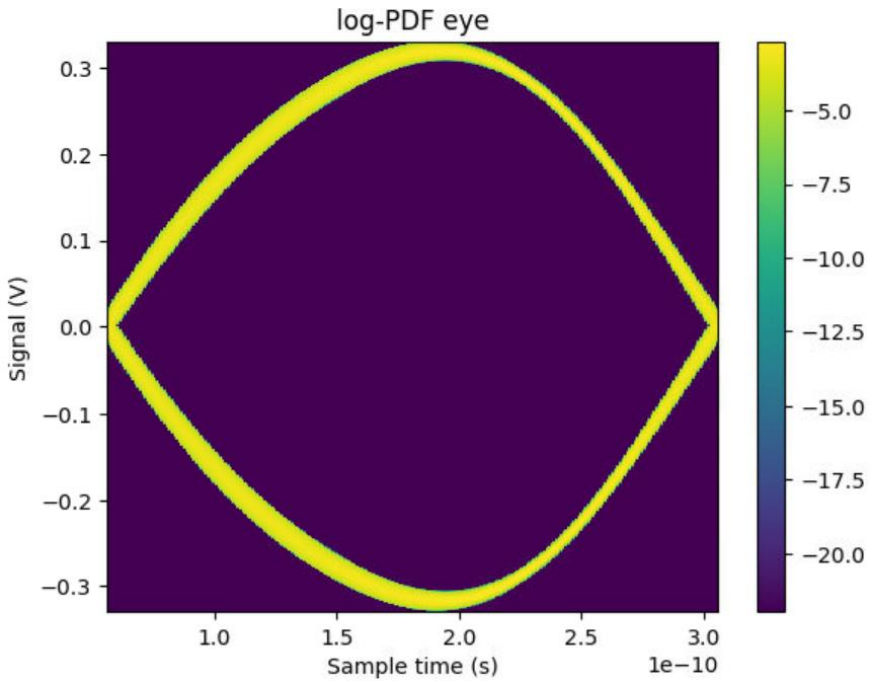
20%-80% risetime = 23% UI, Cpar = 1pF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



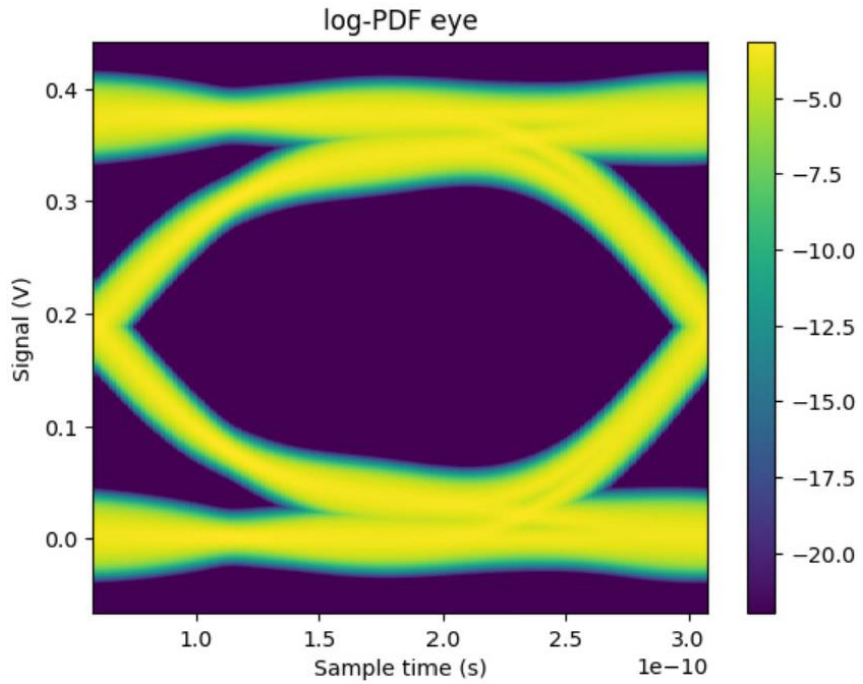
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 71.2% / 3.2%**

Keysight Results:

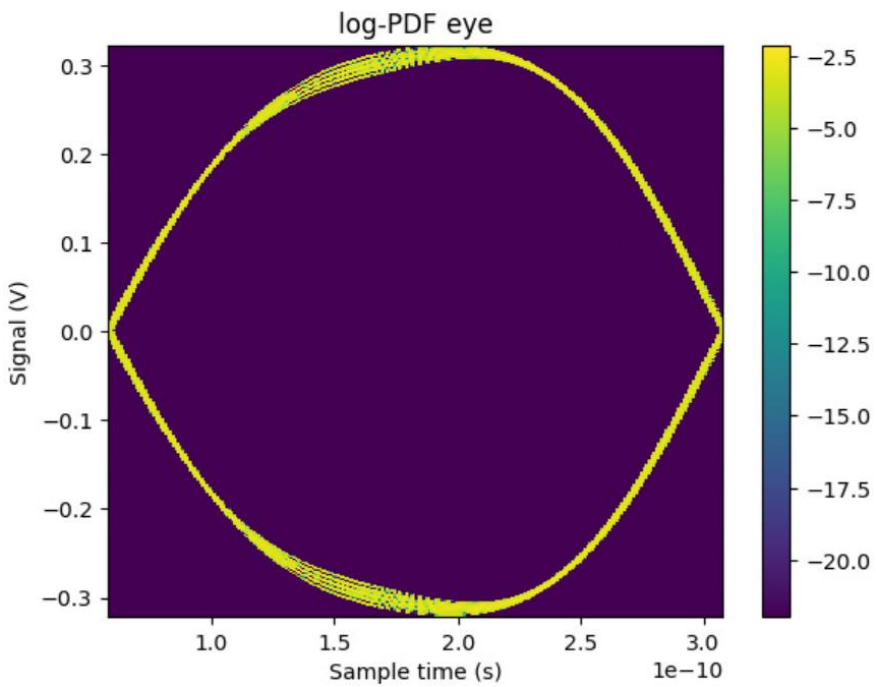
20%-80% risetime = 23% UI, Cpar = 1pF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 78% / 1.6%**

4Gb/s Source Terminated

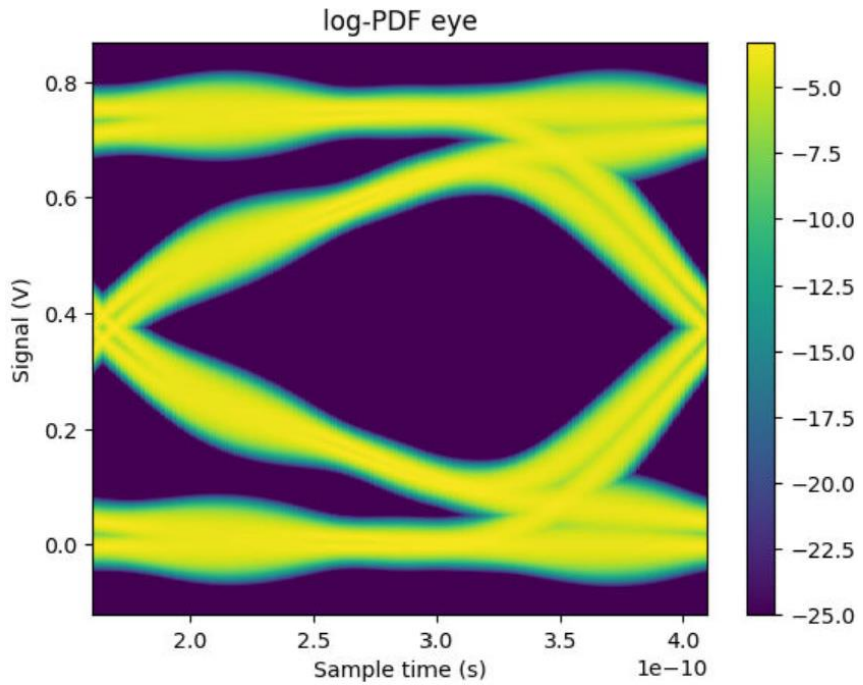
BLUE CHEETAH
ANALOG DESIGN

Full Slice 2mm Results:

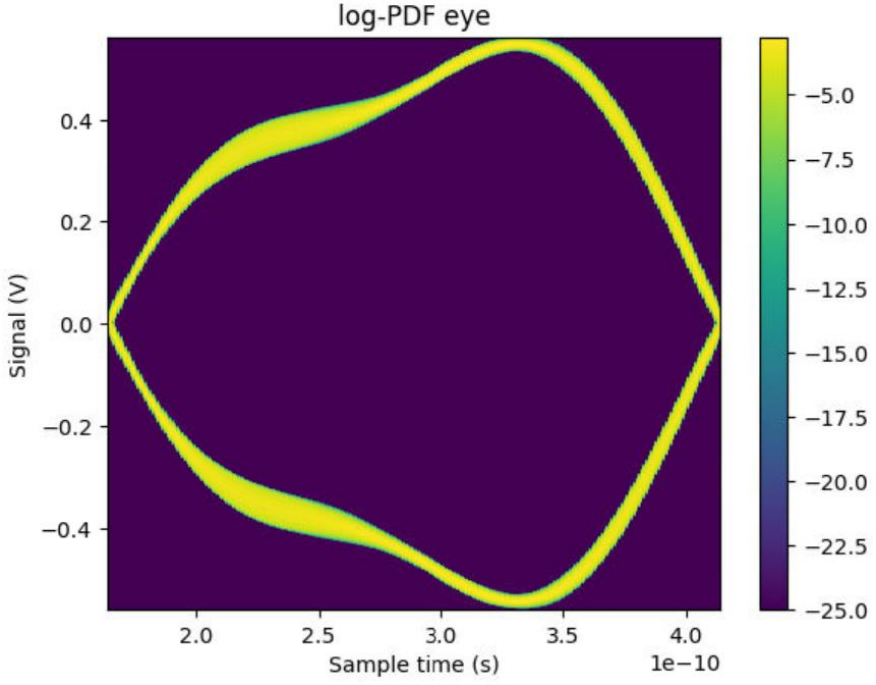
20%-80% risetime = 23% UI, Cpar = 1pF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



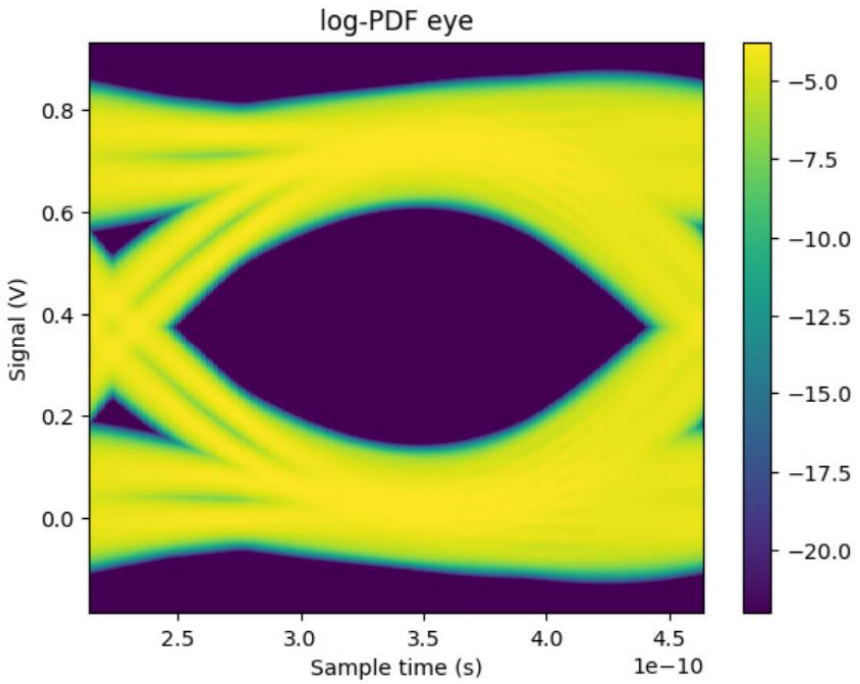
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 63.2% / 2%**

Full Slice 10mm Results:

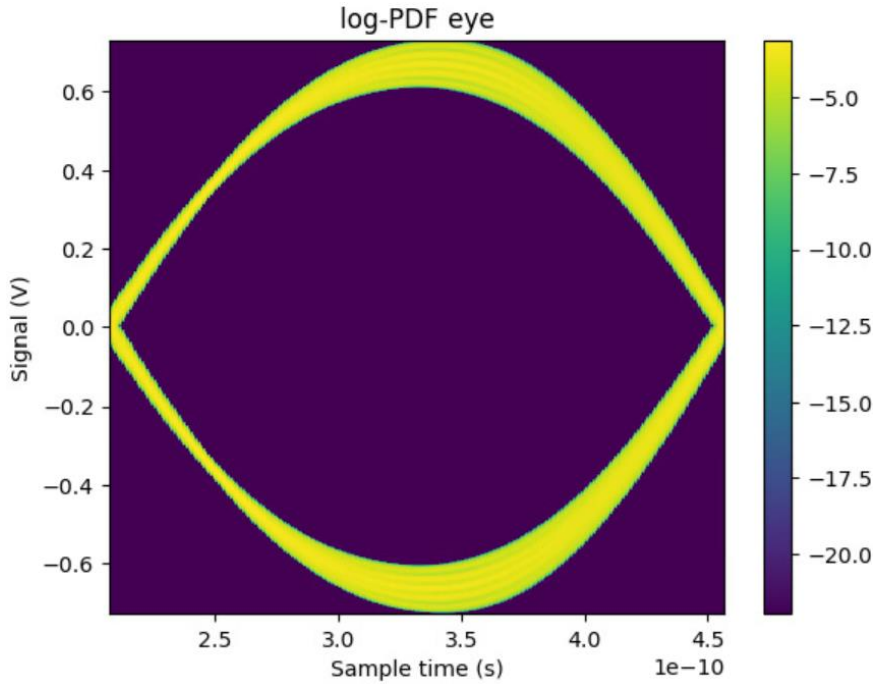
20%-80% risetime = 23% UI, Cpar = 1pF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



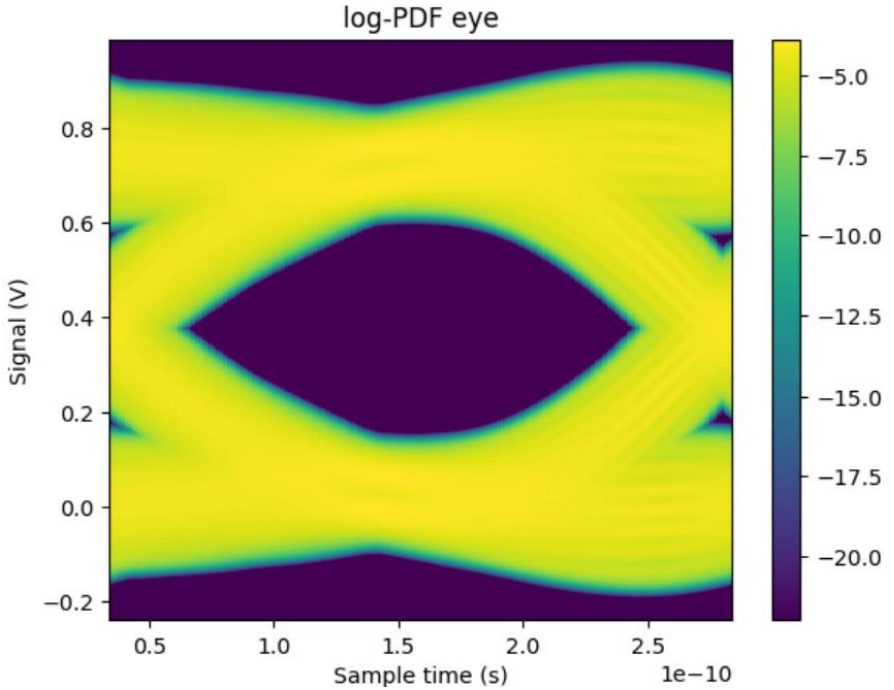
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 63.6% / 3.6%**

ARM Layer A Results:

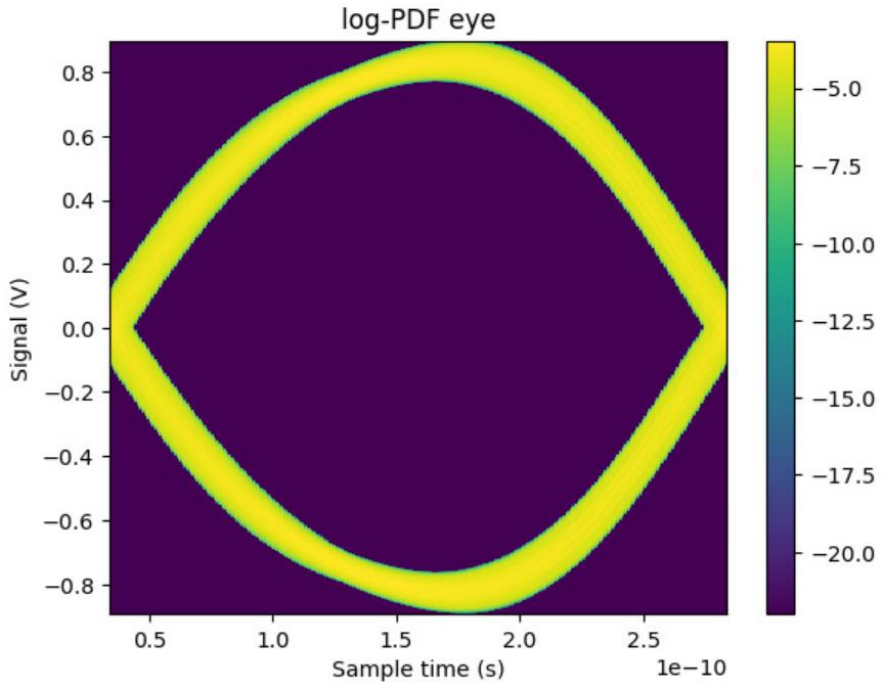
20%-80% risetime = 23% UI, Cpar = 1pF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



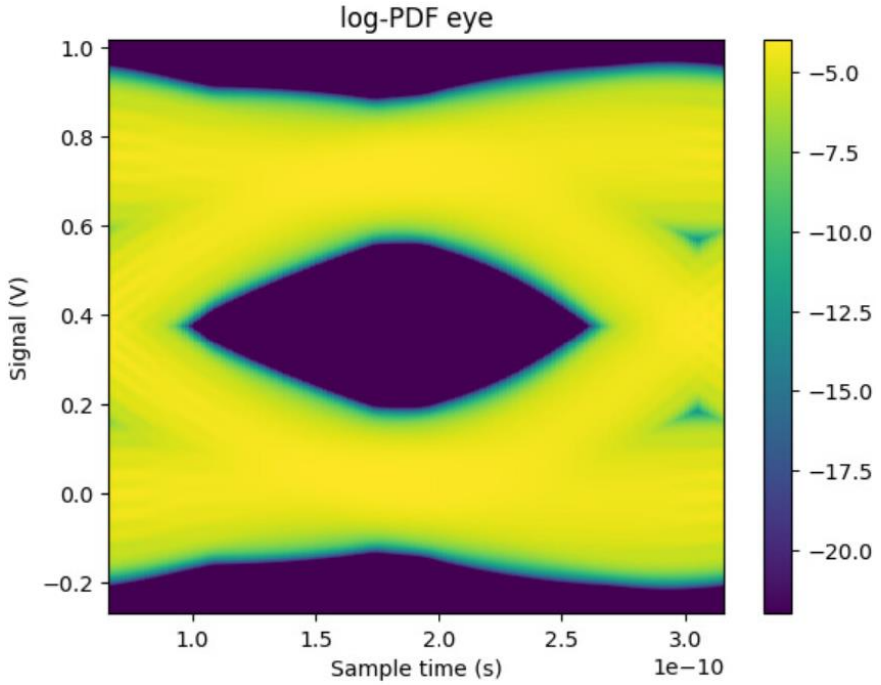
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 56.8% / 8%**

ARM Layer D Results:

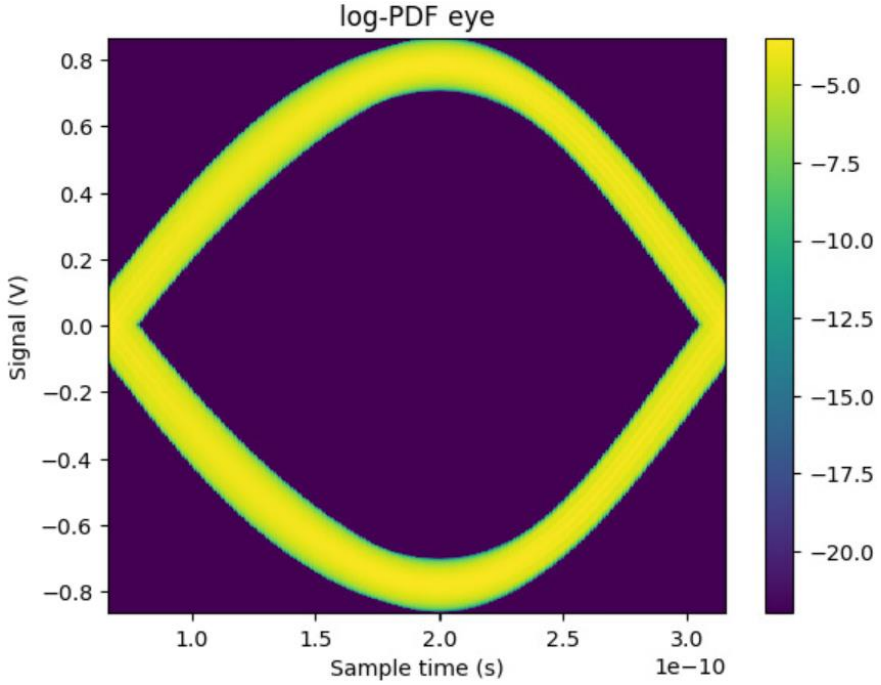
20%-80% risetime = 23% UI, Cpar = 1pF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



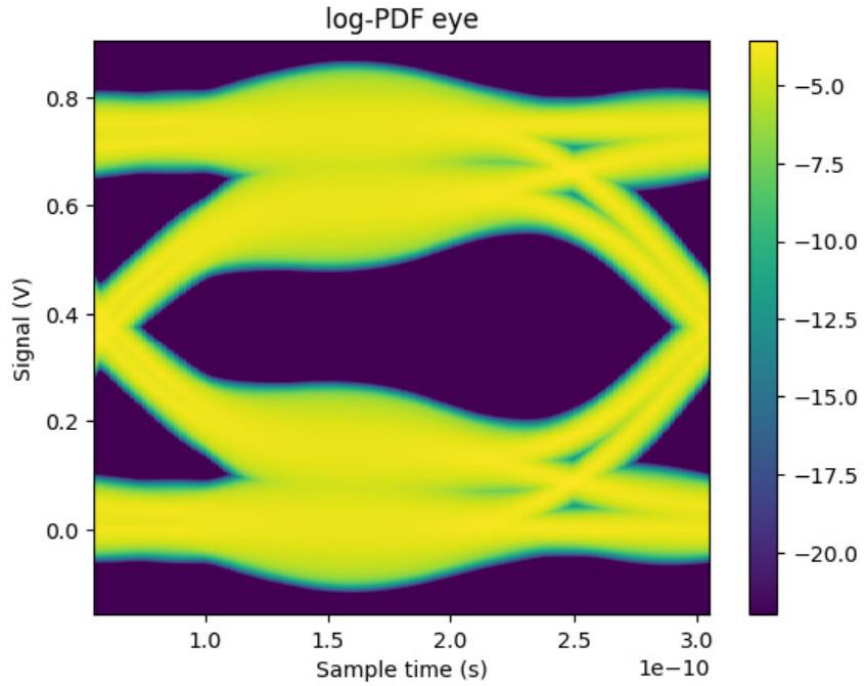
- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 48.8% / 9.6%**

Keysight Results:

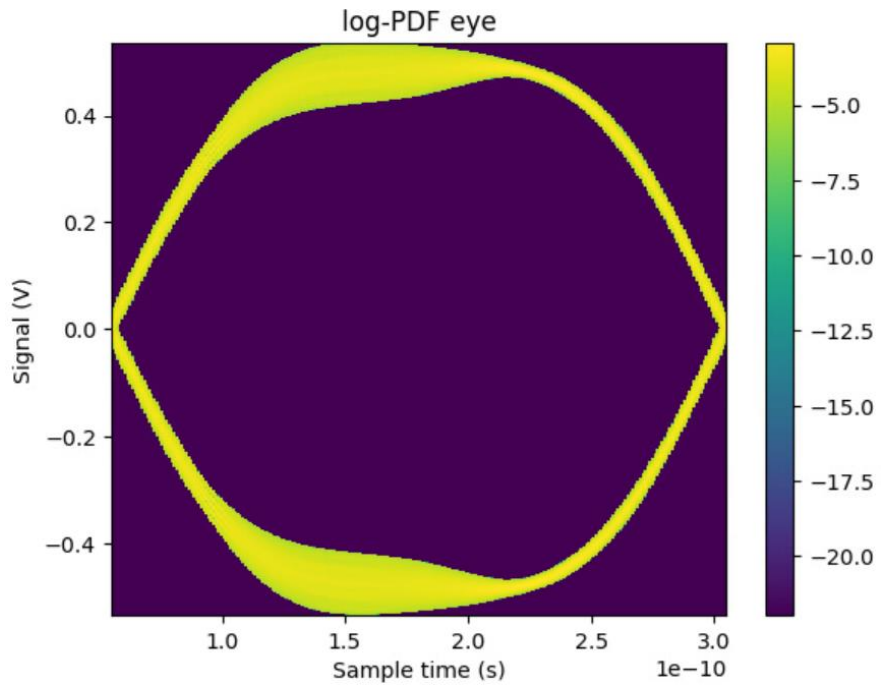
20%-80% risetime = 23% UI, Cpar = 1pF

BLUE CHEETAH ANALOG DESIGN

Worst Data Eye



Diff. Clock



- **Worst line timing margin / crosstalk jitter @ 1e-15 BER: 71.2% / 2.4%**