

Assignment-4

EE18BTECH11014

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Signal and Channel Parameters

```
% No. of Samples
N = 100000;

% SNR(in dBW)
SNR = linspace(-5,10,6);
```

BPSK Modulation

Generating Signal

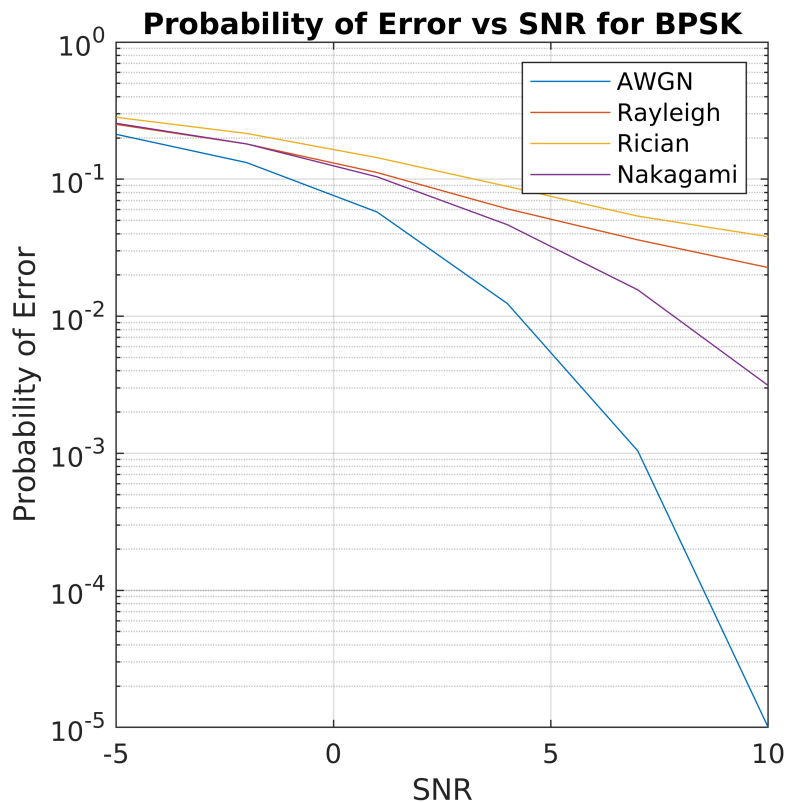
```
tx = randi([0 1],N,1);
```

Probability of Error

```
Pe_AWGN = BitErrorRate(tx,"BPSK","AWGN",SNR);
Pe_Rayleigh = BitErrorRate(tx,"BPSK","Rayleigh",SNR);
Pe_Nakagami = BitErrorRate(tx,"BPSK","Nakagami",SNR);
Pe_Rician = BitErrorRate(tx,"BPSK","Rician",SNR);
```

Plots

```
semilogy(SNR,Pe_AWGN,SNR,Pe_Rayleigh,SNR,Pe_Rician,SNR,Pe_Nakagami)
title("Probability of Error vs SNR for BPSK")
ylabel('Probability of Error')
xlabel('SNR')
legend({'AWGN','Rayleigh','Rician','Nakagami'})
grid on;
```



16-QAM Modulation

Generating Signal

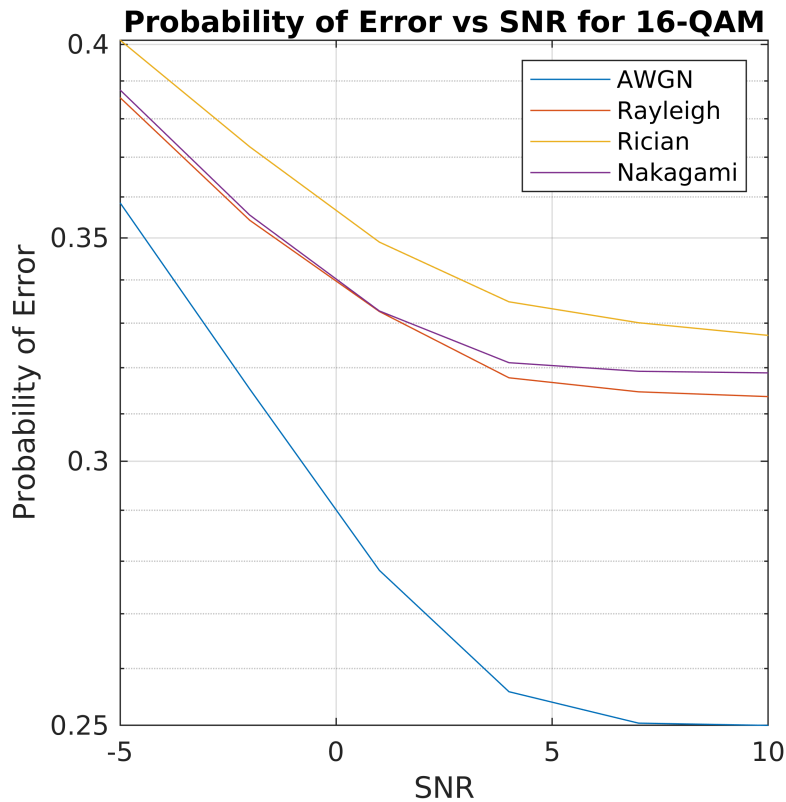
```
tx = randi([0 1],N,1);
```

Probability of Error

```
Pe_AWGN = BitErrorRate(tx,"16-QAM","AWGN",SNR);
Pe_Rayleigh = BitErrorRate(tx,"16-QAM","Rayleigh",SNR);
Pe_Nakagami = BitErrorRate(tx,"16-QAM","Nakagami",SNR);
Pe_Rician = BitErrorRate(tx,"16-QAM","Rician",SNR);
```

Plots

```
semilogy(SNR,Pe_AWGN,SNR,Pe_Rayleigh,SNR,Pe_Rician,SNR,Pe_Nakagami)
title("Probability of Error vs SNR for 16-QAM")
ylabel('Probability of Error')
xlabel('SNR')
legend({'AWGN','Rayleigh','Rician','Nakagami'})
grid on;
```



Functions

Bit Error Rate Calculation for a Signal

```
function BERs = BitErrorRate(tx,Modulation,Channel,SNR)

% Modulation: Modulating Data and Scatter Plotting it
if Modulation == "BPSK"
    bpskModulator = comm.BPSKModulator;
    txModulated = bpskModulator(tx);
    %scatterplot(txModulated);
    %grid on;
elseif Modulation == "16-QAM"
    txModulated = Bits2Symbols(tx);
    txModulated = qammod(txModulated,16);
    %scatterplot(txModulated);
    %grid on;
end

N = size(txModulated,1);
S = size(SNR,2);

% Transmission: Transmission of Data through Channel and
% Decoding: Decoding the Received Data
BERs = zeros(1,S);
```

```

for i = 1:S
    % Fading and Noise
    if Channel == "Rayleigh"
        b = 0.5;
        h = pdf("Rayleigh", linspace(0,1,N)', b);
        rx = awgn(h.* txModulated, SNR(i));
    elseif Channel == "Rician"
        v = 0.5;
        s = 0.5;
        h = pdf("Rician", linspace(0,1,N)', v, s);
        rx = awgn(h.* txModulated, SNR(i));
    elseif Channel == "Nakagami"
        mu = 0.5;
        w = 0.5;
        h = pdf("Nakagami", linspace(0,1,N)', mu, w);
        rx = awgn(h.* txModulated, SNR(i));
    elseif Channel == "AWGN"
        rx = awgn(txModulated, SNR(i));
    end

    % Decode: Decoding Data
    if Modulation == "BPSK"
        rxDecoded = BPSKDecode(rx);
    elseif Modulation == "16-QAM"
        rxDecoded = QAM16Decode(rx);
    end

    % DeModulate: Demodulating Data
    if Modulation == "BPSK"
        bpskDeModulator = comm.BPSKDemodulator;
        rxDeModulated = bpskDeModulator(rxDecoded);
    elseif Modulation == "16-QAM"
        rxDeModulated = qamdemod(rxDecoded, 16);
        rxDeModulated = Symbols2Bits(rxDeModulated);
    end

    % Bit Error Rate
    BERs(i) = BER(tx, rxDeModulated);
end
end

```

BSPK Decoding

```

function o = BPSKDecode(rx)
    tr = [0:1]';
    bpskModulator = comm.BPSKModulator;
    ref = bpskModulator(tr);

    N = size(rx, 1);

```

```

o = zeros(N,1);

for i=1:N
    [M,I] = min(abs(dist(ref,rx(i))));
    o(i) = ref(I);
end
end

```

16-QAM Decoding

```

function o = QAM16Decode(rx)
    tr = [0:15]';
    ref = qammod(tr,16);

    N = size(rx,1);
    o = zeros(N,1);

    for i=1:N
        [M,I] = min(abs(dist(ref,rx(i))));
        o(i) = ref(I);
    end
end

```

Bit Error Rate

```

function p = BER(tx,rx)
    N = size(tx,1);
    p = sum(abs(tx-rx))/N;
end

```

16-QAM Maps

```

% Symbol to Bits Map
function rx = Symbols2Bits(sym)
    N = size(sym,1);
    rxr = zeros(N,4);
    for i=1:N
        if sym(i) == 0
            rxr(i,1:4) = [0,0,0,0];
        elseif sym(i) == 1
            rxr(i,1:4) = [0,0,0,1];
        elseif sym(i) == 2
            rxr(i,1:4) = [0,0,1,0];
        elseif sym(i) == 3
            rxr(i,1:4) = [0,0,1,1];
        elseif sym(i) == 4
            rxr(i,1:4) = [0,1,0,0];
        elseif sym(i) == 5

```

```

        rxr(i,1:4) = [0,1,0,1];
elseif sym(i) == 6
    rxr(i,1:4) = [0,1,1,0];
elseif sym(i) == 7
    rxr(i,1:4) = [0,1,1,1];
elseif sym(i) == 8
    rxr(i,1:4) = [1,0,0,0];
elseif sym(i) == 9
    rxr(i,1:4) = [1,0,0,1];
elseif sym(i) == 10
    rxr(i,1:4) = [1,0,1,0];
elseif sym(i) == 11
    rxr(i,1:4) = [1,0,1,1];
elseif sym(i) == 12
    rxr(i,1:4) = [1,1,0,0];
elseif sym(i) == 13
    rxr(i,1:4) = [1,1,0,1];
elseif sym(i) == 14
    rxr(i,1:4) = [1,1,1,0];
elseif sym(i) == 15
    rxr(i,1:4) = [1,1,1,1];
end
end
rx = reshape(rxr',[4*N,1]);
end

% Bits to Symbol Map
function sym = Bits2Symbols(tx)
    N = size(tx,1);
    t = reshape(tx,[4, N/4]);
    txr = t';
    sym = zeros(N/4,1);
    for i=1:N/4
        if txr(i,1:4) == [0,0,0,0]
            sym(i) = 0;
        elseif txr(i,1:4) == [0,0,0,1]
            sym(i) = 1;
        elseif txr(i,1:4) == [0,0,1,0]
            sym(i) = 2;
        elseif txr(i,1:4) == [0,0,1,1]
            sym(i) = 3;
        elseif txr(i,1:4) == [0,1,0,0]
            sym(i) = 4;
        elseif txr(i,1:4) == [0,1,0,1]
            sym(i) = 5;
        elseif txr(i,1:4) == [0,1,1,0]
            sym(i) = 6;
        elseif txr(i,1:4) == [0,1,1,1]
            sym(i) = 7;
        elseif txr(i,1:4) == [1,0,0,0]
            sym(i) = 8;
        elseif txr(i,1:4) == [1,0,0,1]
            sym(i) = 9;
        elseif txr(i,1:4) == [1,0,1,0]

```

```
        sym(i) = 10;  
elseif txr(i,1:4) == [1,0,1,1]  
    sym(i) = 11;  
elseif txr(i,1:4) == [1,1,0,0]  
    sym(i) = 12;  
elseif txr(i,1:4) == [1,1,0,1]  
    sym(i) = 13;  
elseif txr(i,1:4) == [1,1,1,0]  
    sym(i) = 14;  
elseif txr(i,1:4) == [1,1,1,1]  
    sym(i) = 15;  
end  
end  
end
```