Exercise 2

Create a simple ISON HTTP client

Prior Knowledge

Unix Command Line Shell Some simple Python

Learning Objectives

Understand the basics of a programmatic web client Send data between two languages/frameworks Parse JSON data into variables

Software Requirements

Python
Pip
Pip installed httplib2
A Text Editor (e.g. Atom)
The server from Exercise 1.

Creating a simple python client

Python is a powerful dynamic language that is widely used in scripting and web applications. It is a common target for creating and consuming services.

Some people find one aspect of Python a little frustrating: it is sensitive to indentation. I recommend using a Python-aware editor like Atom or PyCharms.

- Firstly, create a new directory for Exercise 2 mkdir ~/ex2 && cd ~/ex2
- Now we need to code our client. Create a file called random-client.py in the ex2 directory and type the following code (available at http://freo.me/rand-client)

```
import httplib2
import json

url = "http://localhost:8080"

h = httplib2.Http()
resp, content = h.request(url, "GET")

print "return code: " + resp['status']
result = json.loads(content)
print "random number: " + str(result['random'])
```

Hint: python is **indentation-sensitive!**

- 3. The code is pretty simple. It first imports two required libraries (one for HTTP and the other for JSON). After instantiating an HTTP object, it calls it against the server's URL. It then prints out the return code, parses the response, and then prints the parsed random number as a String.
- 4. You can run this by typing python random-client.py

random number: 13

- 5. You should see something like: oxsoa@oxsoa:~/ex2\$ python random-client.py return code: 200
- 6. One useful aspect of having a text-based protocol is when it comes to debugging. We are going to insert a simple proxy between the client and the server and use this to show the flow of messages between the two. This utility is very useful especially in debugging difficult problems with embedded software or libraries that are perhaps producing unexpected results.
- 7. There are a number of proxy tools that can do this, or advanced Linux users can use tools like tcpdump or wireshark. The one we will use for this module is called mitmdump (man-in-the-middle dump) and it is a part of a more advanced tool called mitmproxy. Its written in Python and should run on any Python capable system. It is already installed on the Ubuntu systems you are using.
- 8. mitmdump can be used in two different ways. One is as a genuine HTTP Proxy/SOCKS Proxy. The second approach is where it acts as a reverse proxy. Let's try the reverse proxy approach first.
- 9. Start a **new terminal window** and type: mitmdump --port 8000 -dd --reverse http://localhost:8080

This starts up mitmdump listening on port 8000. -dd implies that it will give detailed output. --reverse indicates that any traffic it receives should be sent on to http://localhost:8080.

10. Our Python client is not going to use this however, because we are still sending requests to port 8080. We need to modify the Python client to send requests to port 8000 instead. It is pretty obvious how to do this!

Modify your python client to send requests to http://localhost:8000 instead.

11. Try the python client again. You should see something like:

```
oxsoa@oxsoa:~

oxsoa@oxsoa:~

mitmdump --port 8000 -dd --reverse http://localhost:8080

127.0.0.1:48642: clientconnect

127.0.0.1 GET http://localhost:8080/
    host: localhost:8000
    accept-encoding: gzip, deflate
    user-agent: Python-httplib2/0.9.2 (gzip)

<< 200 OK 13B
    Date: Tue, 24 May 2016 11:59:05 GMT
    Connection: keep-alive
    content-length: 13

{"random":72}

127.0.0.1:48642: clientdisconnect
```

- 12. While Reverse Proxy mode is very simple, there are cases where it doesn't work. For example, sometimes the server responds with a fully qualified URL instead of a relative URL, and the client then uses this URL to make a further request. This will ignore the proxy. Hence the second approach
- 13. HTTP includes support for proxies and there is a well-defined specification of how this works. Many systems have a way of configuring a proxy server and port in settings files outside of code, which means that using this model can be used with third-party software, libraries and off the shelf systems.
- 14. Stop mitmdump (Ctrl-C) and restart it in normal proxy mode: mitmdump --port 8000 -dd

15. Modify your Python program as follows:

```
Firstly, at the top, add a line: import socks
```

Now change back the URL to point to http://localhost:8080

```
Replace the line:
h = httplib2.Http()
with:
proxy_info = httplib2.ProxyInfo
   (socks.PROXY_TYPE_HTTP, "localhost", 8000)
h = httplib2.Http(proxy_info = proxy_info)
```

16. Run the program again. You should see something similar to:

```
oxsoa@oxsoa:~
oxsoa@oxsoa:~
pitmdump --port 8000 -dd
127.0.0.1:48654: clientconnect
127.0.0.1 GET http://localhost:8080/
   host: localhost:8080
   accept-encoding: gzip, deflate
   user-agent: Python-httplib2/0.9.2 (gzip)

<< 200 OK 13B
   Date: Tue, 24 May 2016 12:10:50 GMT
   Connection: keep-alive
   content-length: 13
   {"random":86}</pre>
127.0.0.1:48654: clientdisconnect
```

- 17. Before you finish, please close down the node server and mitmdump server.
- 18. Congratulations. This exercise is complete.