

## SECTION 2: WHAT IS REACT.JS?

# WHAT IS REACT.JS?

- 🔔 Simply put, it is a JavaScript library for building User Interfaces (UI) created and maintained by Facebook.
- 🔔 ReactJS makes no assumptions about your technology stack, so you can use ReactJS to:
  - 🔔 Build a widget
  - 🔔 Add a reusable component (header, footer, etc.)
  - 🔔 Build the entire front-end experience (like Facebook)
- 🔔 Just to reiterate, you can incorporate ReactJS into different types of front-end tech stacks (AngularJS, Backbone, etc.) or you can choose to build entire applications out of ReactJS!

# WHAT IS REACT.JS?

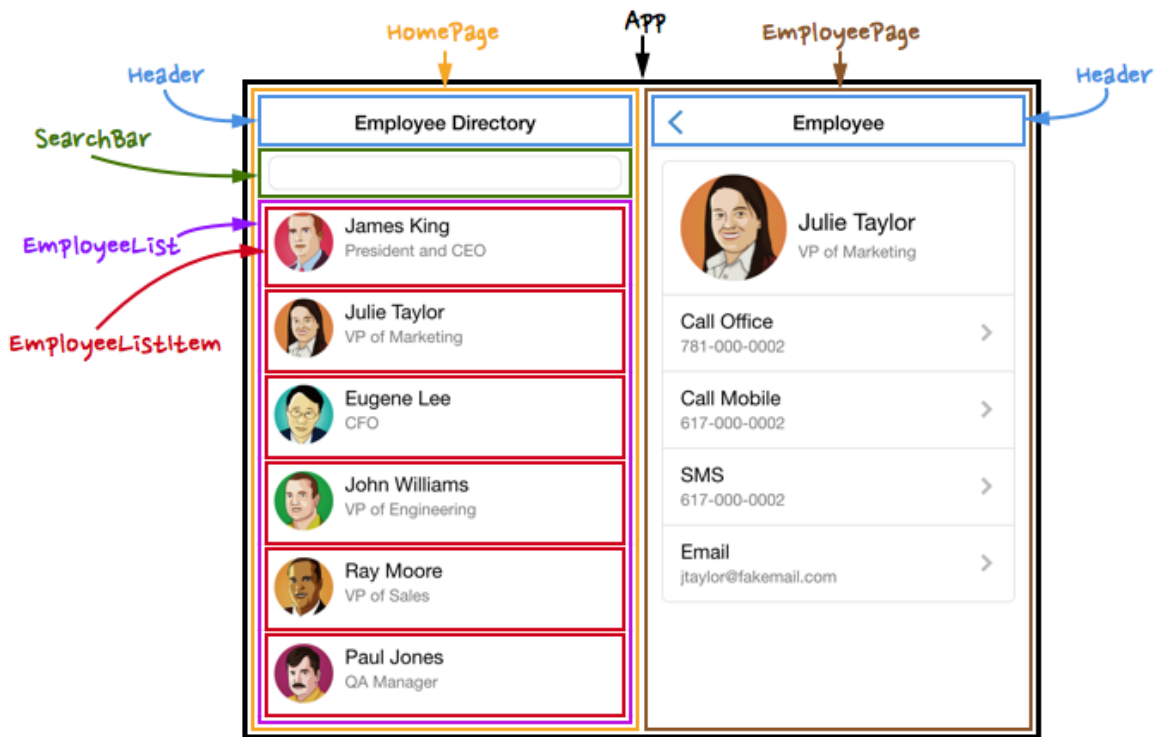
- 🔔 React.js community is extremely huge. At this moment React has ~40000 Stars on Github
- 🔔 Around it people built whole universe with Redux (the most popular flux implementation), GraphQL, Relay, tools like hot reloading and time machine) are all built around it
- 🔔 So many big companies started using it and contribute building new useful things every day (Netflix, AirBnb, Uber, Facebook, Instagram, Yahoo, )
- 🔔 You might find everything you need to build application. There're dozens of libs like: React-bootstrap, react material design, react sliders, scrollers, grids, react animations and so on.

# REACT COMPONENT

🔔 Everything is/can be a component

🔔 A React component merges view and logic

🔔 UI is state machine,  
Components are State  
Processors



# REACT COMPONENT

🔔 In this training we will try to separate Containers (Smart component which fetch data, contains logic and provide logic to successors) and Dump Components (Input data -> Output Virtual Dom description).

🔔 Why do we need it?

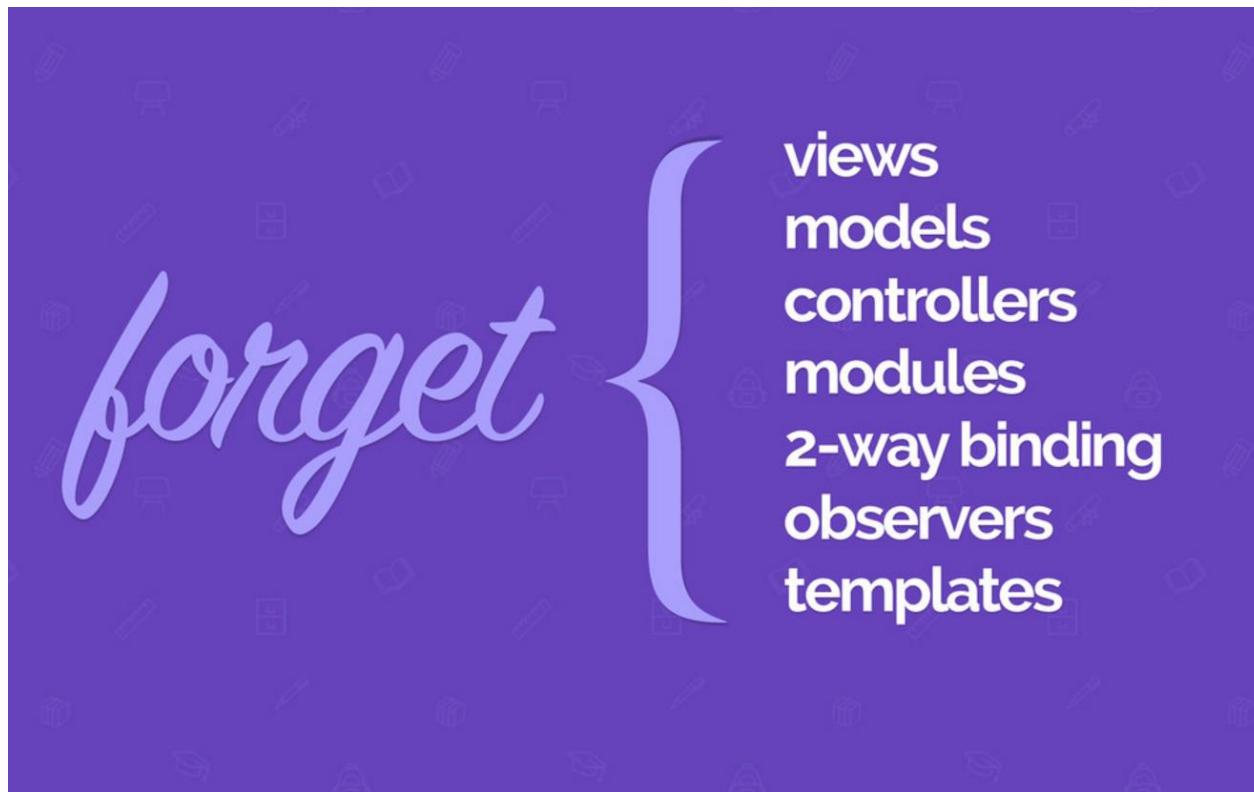
- Separated our data-fetching and rendering concerns.

- Improves reusability

- Improves validation

This forces you to extract “layout components” such as Sidebar, Page, ContextMenu and use `this.props.children` instead of duplicating the same markup and layout in several container components.

# REACT COMPONENT



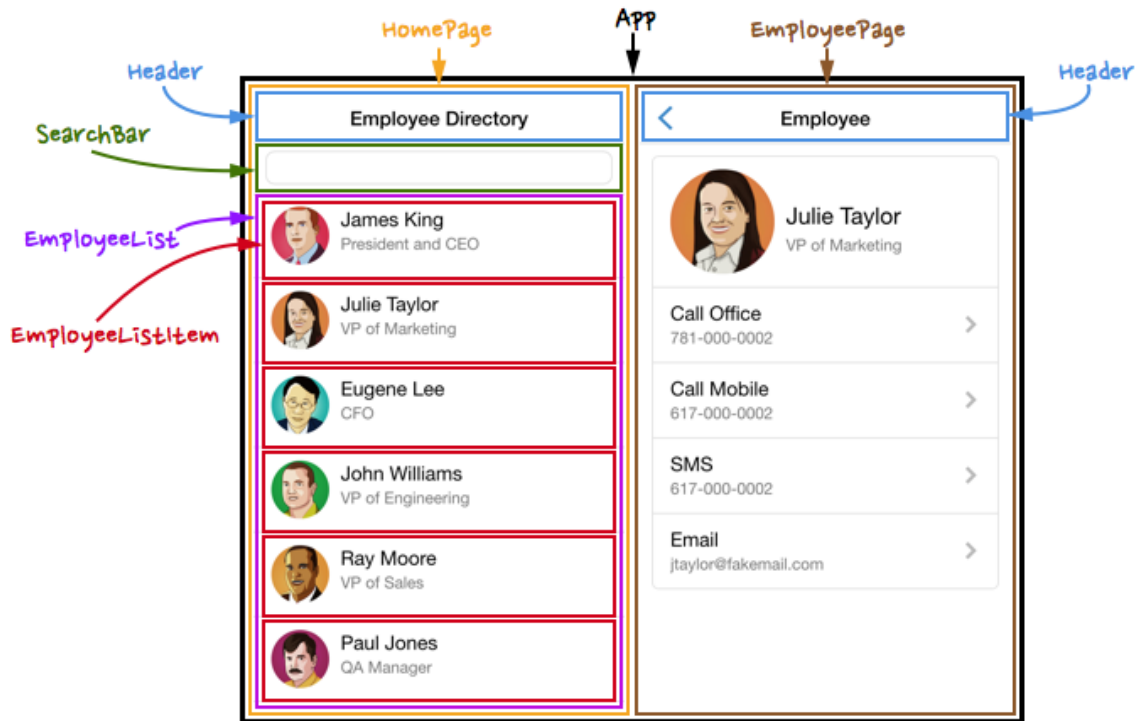
## REACT COMPONENT



# COMPONENT HIERARCHY

🔔 React applications are assembled with components arranged in a hierarchy

🔔 The easiest way to architect the application is to work out the responsibilities for each part of the interface and draw a box around it

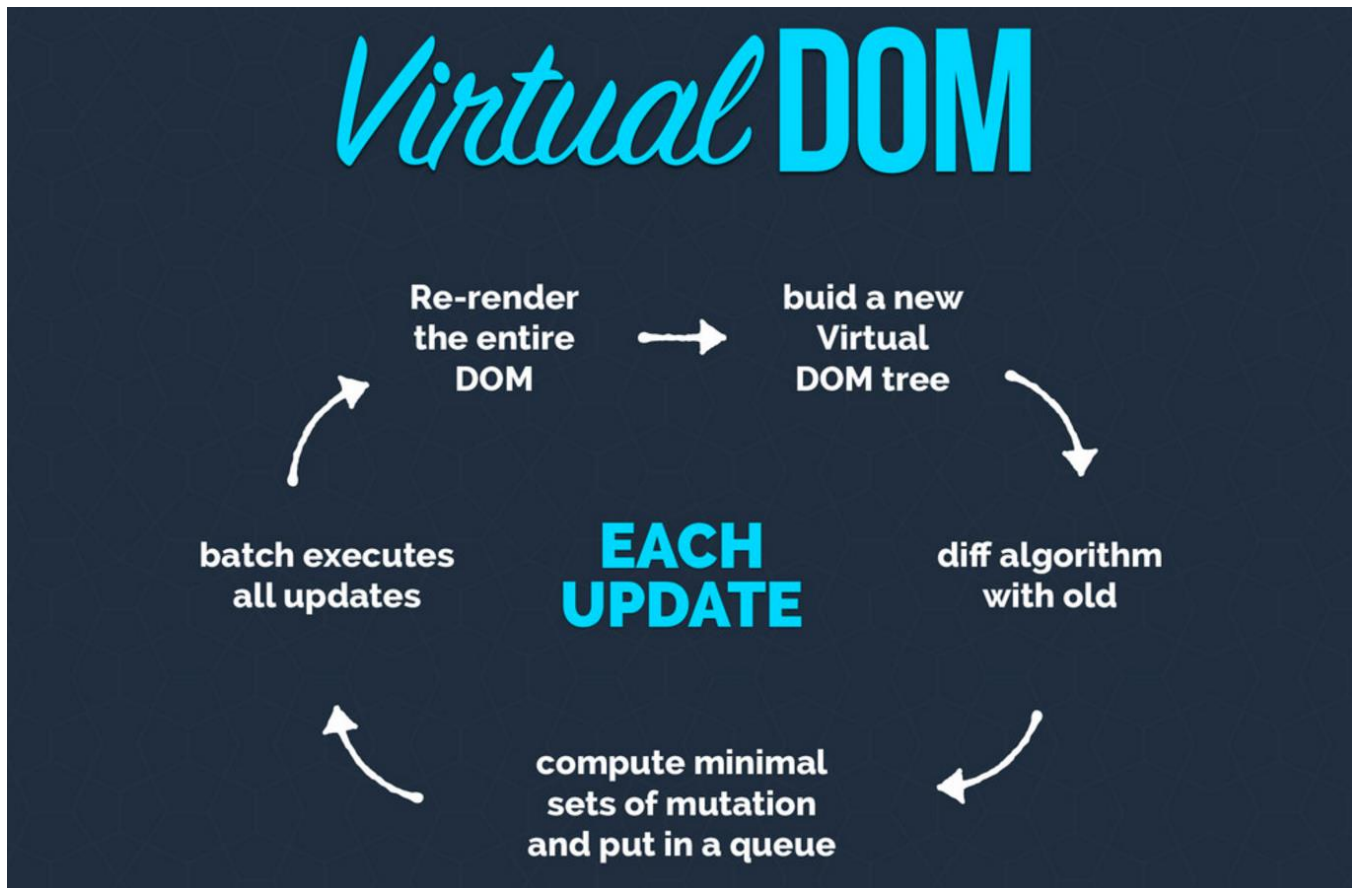




# VIRTUAL DOM

- 🔔 DOM trees are huge nowadays and DOM manipulation is messy and keeping track of the previous DOM state is hard
- 🔔 The Virtual DOM is an abstraction of the HTML DOM. It is lightweight and detached from the browser-specific implementation details
- 🔔 In React terms perhaps it's better to think of the virtual DOM as React's local and simplified copy of the HTML DOM (kinda a “mirror”)
- 🔔 It allows React to do its computations within this abstract world and skip the “real” DOM operations, often slow and browser-specific.

# VIRTUAL DOM



# DIFF ALGORITHM

 React diff algorithm is used to compute minimum sets of mutation:

 1) `<div className="first"><span>A Span</span></div>`

 2) `<div className="second"><p>A Paragraph</p></div>`

 3) Remove component

None to first:

1) Create node: `<div className="first"><span>A Span</span></div>`

First to second

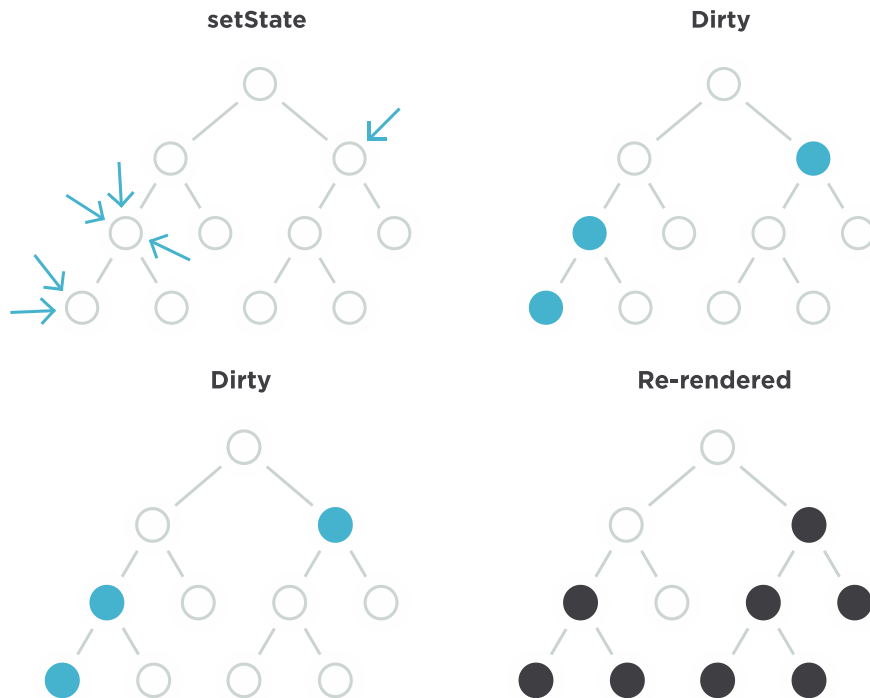
1) Replace attribute: `className="first"` by `className="second"`

2) Replace node: `<span>A Span</span>` by `<p>A Paragraph</p>`

Second to none:

1) Remove node: `<div className="second"><p>A Paragraph</p></div>`

# DIFF ALGORITHM



# DATA FLOW

- 🔔 ReactJS implements a one-way data flow. This means that data is passed from the top-down, through props, from the top component to its children, so on and so forth.

...

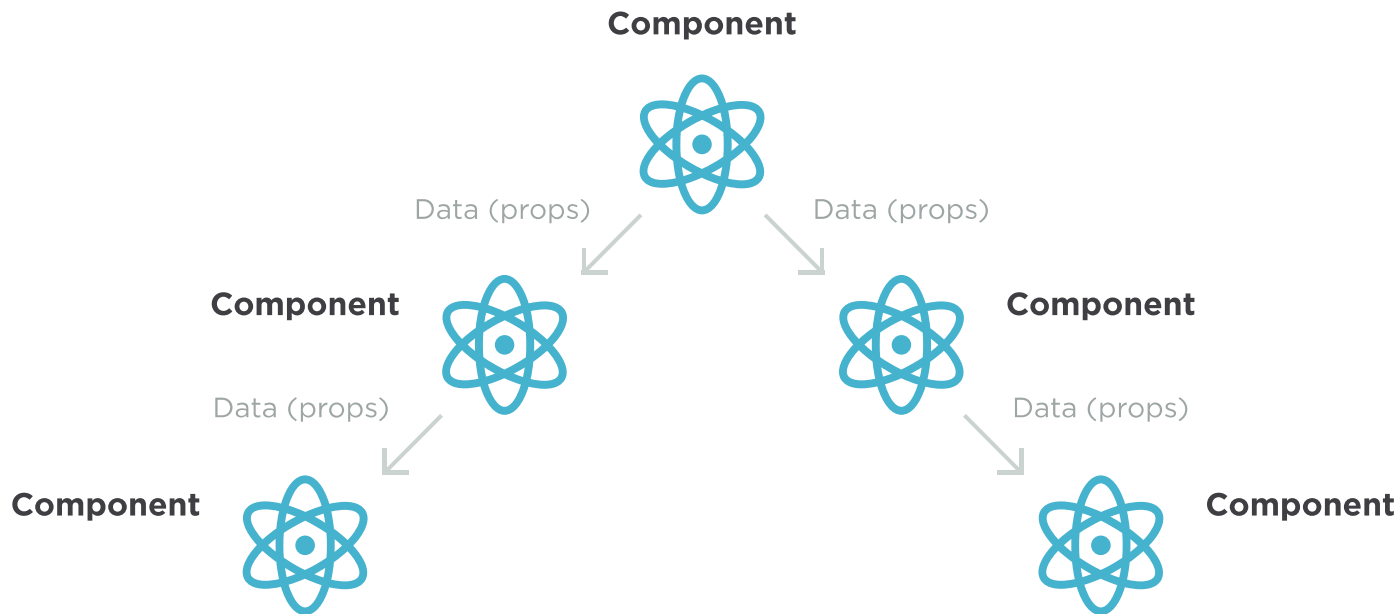
// A simple component flowing down the props

```
<Component property1="value" property2="anotherValue" />
```

...

- 🔔 Instead of React components talking to each other, React components cooperate through the parent

# DATA FLOW



# DATA FLOW

🔔 Lets say we want to develop something like this:

🔔 First of all let separate it to the components:

- Whole widget
- Grid
- Grid Record
- Grid Action cell
- Filter

🔔 Components hierarchy:

- Whole widget -> Grid -> Grid Record -> Grid Record Action  
-> Filter

🔔 Look at this schema and you will see the only one reasonable way to build data flow in your widget.

The diagram illustrates a UI component structure. At the top is a text input field labeled "Filter by First Name". Below it is a table with 4 columns and 4 rows. The first three columns are labeled "First Name", "Last Name", and "Active" (all with a downward arrow icon). The fourth column contains action icons. The data cells are labeled "Cell 1" through "Cell 12".

▼ First Name	▼ Last Name	▼ Active	
Cell 1	Cell 2	Cell 3	<input type="checkbox"/>
Cell 4	Cell 5	Cell 6	<input checked="" type="checkbox"/>
Cell 7	Cell 8	Cell 9	<input type="radio"/>
Cell 10	Cell 11	Cell 12	<input checked="" type="radio"/>