DANIEL KYUNG

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EDUCATION ♦ University of Maryland, College Park Aug 2017 — Jan 2021 Computer Science & Kinesiology **INTERNSHIPS** Software Engineer Intern, S&C Electric Company May 2020 — Aug 2020 Rockvile,MD • Developed a software application that monitors company's electrical equipment. Implemented a caching functionality to store device information logged through the application. Developed application using microservice architecture. • Worked with the UI/UX design team to develop the front end of the application. ♦ Intern, OHAE .LLC Jun 2019 — Aug 2019 Springfield, Va • Organized invoices, phone calls, reports, and other documents. · Used customer data to search for other potential customers using Google and Yelp API to obtain coordinates. **PROJECTS** ❖ Workout Journal Mobile App • The goal of this project was to create a mobile application that can be used to track and guide personal workouts. Designed to be user-friendly for my personal training clients. • Implemented using React Native, Redux, and Firebase database. ❖ S&C Smart Connect Intern Project The goal of this project was to create an improved and efficient web application that can be used to control and monitor a wide range of electrical equipment. Back-end developed with Java Spring Boot, Front-end rendering with HTML/CSS and ReactJS for dynamic components. • Application was packaged as desktop application using Electron. **SKILLS** ❖ Programming Languages Proficient: Java | C | Javascript | HTML | JSON Familiar: Python | Ruby | OCaml | Swift | SQL ❖ Programming Technology Java Spring Boot | Docker | Firebase | Unity | Express | React Native React JS | Node JS | WebSocket | Redis | xCode | MongoDB

Relevant Courses

- Front End and Back End Application Development
- Computer and Network Security
- Software Engineering
- Game Programming via Unity Game Engine
- Programming Handheld Systems