

## Main Core (Assembly)

```
1: call malloc
   ;return pointer 0x12340000
   in r1
```

```
2: add r2, r1, #8
```

```
3a: mov r3, #1
```

```
3b: str r3, [r1, #12]
   ; store to 0x1234000c
```

```
4: str r3, [r2, #12]
   ; store to 0x12340014
```

## Invalidation

```
1: rf_invalid[1] = false
```

```
2: if (rf_invalid[1]) {
   // drop monitoring
}
rf_invalid[2] = rf_invalid[1]
```

```
3a: rf_invalid[3] = false
```

```
3b: if (rf_invalid[1] || rf_invalid[3]) {
   // drop monitoring
}
mem_invalid[0x12340007] = rf_invalid[3]
```

```
4: if (rf_invalid[2] || rf_invalid[3]) {
   // drop monitoring
}
mem_invalid[0x1234000f] = rf_invalid[3]
```

## Monitoring Core

```
1: rf_metadata[1] =
   (r1 << 32) | (r1 + 0xf)
   // = 0x123400001234000f
```

```
2: rf_metadata[2] = rf_metadata[1]
```

```
3a: rf_metadata[3] = NULL
```

```
3b: if (r1 + 12 < base(metadata[1]) ||
      r1 + 12 > bound(metadata[1])) {
   // raise error
}
mem_metadata[r1 + 12] = rf_metadata[3];
```

```
4: if (r2 + 12 < base(metadata[2]) ||
      r2 + 12 > bound(metadata[2])) {
   // raise error
}
mem_metadata[r2 + 12] = rf_metadata[3];
```