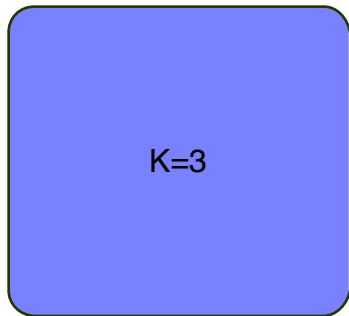
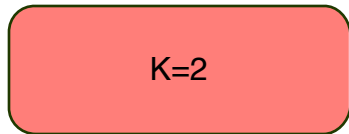
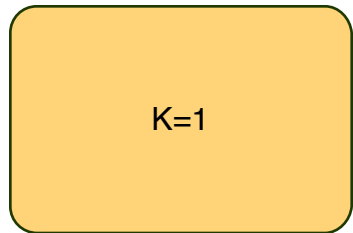


L1 Pooling



Sparse Code