Site link: https://cs5610p3-web.onrender.com

Repo link: https://github.com/dlaister/CS5610p3

Video link:

Collaborators: None

The writeup:

* What were some challenges you faced while making this app?
  + Getting the front and backends to talk to each other was a huge pain in the butt. There were a lot of packages and configurations that made things very tedious and hard to troubleshoot. Thanks to help from my friend and Professor Jorgensen, things were put back on track. API and database calls was also difficult because you need to leapfrog to get one thing to work and that took time and a lot of problem solving. The leaping around got me confused at points since I am not very familiar with the full stack interactions with the API. Doing the majority of this myself also was hard because it’s just me and anyone who I could get to help, to design things and get them moving.
* Given more time, what additional features, functional or design changes would you make?
  + Actually getting the full specs incorporated into project3. This includes the navbar functionality given the fact a user is logged in or out, and the scores being updated with values and so on.
* What assumptions did you make while working on this assignment?
  + I assumed that I was not going to get the whole thing built and running by the end of the semester, which is okay. I assumed that I could get the front facing items working with the back facing ones, even if they were not always fully functioning.
* How long did this assignment take to complete?
  + A long time…………………….

Additional mentions:

* I

Bonis Point Mentions:

* Password encryption using bcrypt, also moved the db route to the .env file so that people could not access that using the password that is embedded in the link.