DAVID ANDERSON

SOFTWARE ENGINEER

CONTACT

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EDUCATION

APP ACADEMY

(2019)

Immersive, 1,000-hour software development course with focus on full stack web development (accepts < 3% of all applicants)

UNIVERSITY OF MINNESOTA

(2010–2014)

Bachelor of Arts—English Literature and Philosophy

SKILLS



EXPERIENCE

APP ACADEMY | Coding Bootcamp

Software Engineer Technical Instructor (2019–present)

- Teach software engineering in JavaScript—including languagespecific intricacies, general coding best practices, and styling resulting in an increase in App Academy acceptance from approximately 3% to over 50%.
- Code-review algorithms in student assessments to check for correct answers, time complexity, and space complexity.

SPRINGER NATURE | Academic Publisher

Editorial Assistant (2018)

- Updated HTML daily for 20 academic journals to keep customerfacing websites up-to-date.
- Built and maintained monthly, quarterly, and annual reports for 20
 journals requiring data analysis of sales and web analytics, resulting
 in coherent and uniform reports across journals.

THE ONION | Satirical Publication

ClickHole Contributor (2016-2018)

 Wrote one thousand satirical headlines for the world's foremost satirical publication

PROJECTS

FAKEBOOK | Live Site | GitHub

(React, Redux, JavaScript, Ruby on Rails, SQL, PostgreSQL) A Facebook-inspired single-page social media site.

BLOCK ATTACK! | Live Site | GitHub

(JavaScript, HTML, CSS)

A JavaScript puzzle game based on the 1995 Super Nintendo game *Tetris Attack*.

PITT, THE ELDER | Live Site | GitHub

(Python, JavaScript, HTML, CSS)

A single-page site that returns the title and synopsis for a random episode of *the Simpsons* from a range of seasons.

PONGPONGPONGPONGPONGPONGPONG | Live Site | GitHub

(JavaScript, HTML, CSS)

A colorful, object-oriented JavaScript variation on the classic *Pong*.