HW5 - Components and Beyond

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CSE 134: Professor Thomas A. Powell

https://github.com/dlang5/cse134-hw5



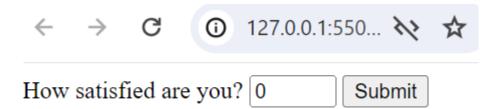
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Rating Widget

How satisfied are you?



No JavaScript



demo: https://dlang5.github.io/cse134-hw5/rating.html

code: https://github.com/dlang5/cse134-hw5/blob/main/rating.html

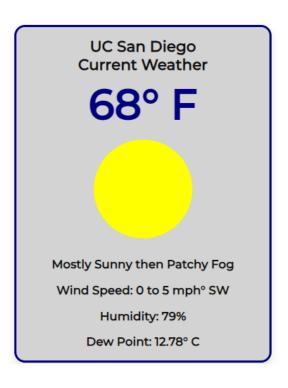
```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <style>
   :root {
     --empty-star-color: gray;
     --star-color: blue;
    .star {
     font-size: 2em;
     color: var(--empty-star-color);
     cursor: pointer;
    }
    .star:hover {
     color: var(--star-color);
    #rating-input {
     display: none;
    #message {
     margin-top: 10px;
     font-weight: bold;
    #rating-form {
     display: none;
    }
```

```
#star-form {
     display: block;
 </style>
</head>
<body>
<rating-widget>
 <noscript>
   <style>
     #rating-form {
       display: block;
     #star-form {
       display: none;
     #color-palette {
        display: none;
   </style>
 </noscript>
 <form action="https://httpbin.org/post" method="POST" id="star-form">
   <label for="rating">How satisfied are you?</label>
   <div>
     <span class="star" data-rating="1">★</span>
     <span class="star" data-rating="2">★</span>
     <span class="star" data-rating="3">★</span>
     <span class="star" data-rating="4">★</span>
     <span class="star" data-rating="5">★</span>
   </div>
   <input type="hidden" id="rating-input" name="rating" value="0"</pre>
required>
 </form>
 <form action="https://httpbin.org/post" method="POST" id="rating-form">
   <label for="rating">How satisfied are you?</label>
   <input type="hidden" name="question" value="How satisfied are you?">
   <input type="hidden" name="sentBy" value="HTML">
   <input type="number" id="rating" name="rating" min="1" max="5"</pre>
value="0" required>
```

```
<button type="submit">Submit</button>
 </form>
</rating-widget>
<label for="star-color-picker" class="color-picker">Empty
Color:  </label>
 <input type="color" id="star-color-picker" onchange="changeStarColor()"</pre>
value="#808080">
 <br>
 <label for="star-hover-color-picker" class="color-picker">Star
Color:  </label>
 <input type="color" id="star-hover-color-picker"</pre>
onchange="changeHoverColor()" value="#0000FF">
<script>
 const stars = document.querySelectorAll('.star');
 const ratingInput = document.getElementById('rating-input');
 const messageContainer = document.getElementById('message');
 const starColorPicker = document.getElementById('star-color-picker');
 const hoverColorPicker =
document.getElementById('star-hover-color-picker');
 function changeStarColor() {
   document.documentElement.style.setProperty('--empty-star-color',
starColorPicker.value);
 }
 function changeHoverColor() {
   document.documentElement.style.setProperty('--star-color',
hoverColorPicker.value);
 stars.forEach(star => {
   star.addEventListener('mouseover', () => {
     const rating = parseInt(star.getAttribute('data-rating'));
     stars.forEach(s => {
```

```
if (parseInt(s.getAttribute('data-rating')) <= rating) {</pre>
          s.style.color = 'var(--star-color)';
        } else {
          s.style.color = 'var(--empty-star-color)';
      });
    });
    star.addEventListener('mouseout', () => {
     const selectedRating = parseInt(ratingInput.value);
     stars.forEach(s => {
        if (parseInt(s.getAttribute('data-rating')) <= selectedRating) {</pre>
          s.style.color = 'var(--star-color)';
        } else {
          s.style.color = 'var(--empty-star-color)';
     });
    });
    star.addEventListener('click', () => {
      const rating = parseInt(star.getAttribute('data-rating'));
      ratingInput.value = rating;
      console.log(`Rating: ${rating}`);
     let message = `Thanks for the ${rating} star rating.`;
     if (rating >= 4) {
       message += ' We appreciate it!';
     if (rating <= 2) {
       message += ' We\'ll try better.';
      }
     messageContainer.textContent = message;
    });
 });
</script>
</body>
</html>
```

Weather Widget



weather.gov fetching

Name	Status	Туре	Initiator	Size	T	Waterfall		A
weather.html	200	document		7.0 kB	3	0		
☑ css2?family=Lato:wght@700&family=Mont	200	stylesheet	weather.html:59	780 B	7			
■ JTUHjlg1_i6t8kCHKm4532VJOt5-QNFgpCtZ	200	font	css2	15.1 kB	5	1		
₩S	101	websocket	weather.html:177	0 B	P			
() 32.8801,-117.2340	301	fetch / Redirect	weather.html:98	879 B	3		0	
(;) 32.8801,-117.234	200	fetch	32.8801,-117.2340	1.2 kB	3		0	
() forecast	200	fetch	weather.html:103	1.9 kB	4			П

I used the National Weather Service's API with UCSD's latitude and longitude in order to display the forecast for the current time of day by accessing a second JSON and I also included the shortDescription, windSpeed and windDirection, humidity.value, and dewpoint.value in order to display more detailed information.

Two simple .svg images of clouds and rain I found online (credit freesvg.org) plus two .svg formulas, one yellow circle for sunny and one blue circle for a clear night were my icons.

weather.html

demo: https://dlang5.github.io/cse134-hw5/weather.html

code: https://github.com/dlang5/cse134-hw5/blob/main/weather.html

```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <style>
@import
url('https://fonts.googleapis.com/css2?family=Lato:wght@700&family=Montser
rat:wght@500&family=Roboto+Slab&display=swap');
h1 {
 font-size: 0.9em;
 margin-bottom: 0.3em;
 text-align: center;
 font-weight: 900;
h2 {
 font-size: 2.5em;
 margin-bottom: 0em;
 margin-top: 0em;
 color: #000080;
 text-decoration-color: #000080;
#container {
 display: flex;
 width: 15em;
  flex-direction: column;
 align-items: center;
 justify-content: center;
 background-color: lightgray;
 border-radius: 10px;
```

```
border: 2px solid #000080;
  font-family: 'Montserrat', sans-serif;
  color: #121010;
  box-shadow: 0 4px 8px rgba(0, 0, 0, 0.1);
#pic {
 width: 80%;
 max-width: 6em;
 height: auto;
h3 {
 margin-top: 0em;
 margin-bottom: .2em;
 text-align: center;
h4 {
 font-size: 0.7em;
 margin-top: 0em;
 margin-bottom: 1em;
  align-items: center;
  justify-content: center;
    </style>
    <title>UCSD Weather</title>
</head>
<body>
    <div id="container">
      <h1>UC San Diego<br/>br> Current Weather</h1>
      <h2 id="weather-info"></h2>
      <h3 id="pic"></h3>
      <h4 id="description"></h4>
      <h4 id="wind"></h4>
      <h4 id="humidity"></h4>
      <h4 id="dewpoint"></h4>
```

```
<noscript>
        <h4>Current Weather Conditions Unavailable.</h4>
      </noscript>
    </div>
    <script>
        const apiUrl = "https://api.weather.gov/points/32.8801,-117.2340";
        const weatherIcons = [
 // Yellow circle
  '<svg xmlns="http://www.w3.org/2000/svg" viewBox="0 0 24 24"
fill="yellow"><circle cx="12" cy="12" r="10"/></svg>',
 // Light blue circle
  '<svg xmlns="http://www.w3.org/2000/svg" viewBox="0 0 24 24"
fill="lightBlue"><circle cx="12" cy="12" r="10"/></svg>',
  '<object type="image/svg+xml" data="cloud.svg" width="100%"</pre>
height="100%"></object>',
  '<object type="image/svg+xml" data="rain.svg" width="100%"</pre>
height="100%"></object>',
  '<object type="image/svg+xml" data="UCSD.svg" width="100%"</pre>
height="100%"></object>'
];
        async function getWeatherData() {
            try {
                const response = await fetch(apiUrl);
                const data = await response.json();
                const forecastUrl = data.properties.forecast;
                const forecastResponse = await fetch(forecastUrl);
                const forecastData = await forecastResponse.json();
                const period1 =
forecastData.properties.periods.find(period => period.number === 1);
```

```
if (period1) {
                   const temperature = period1.temperature;
                   const temperatureUnit = period1.temperatureUnit;
                   const description = period1.shortForecast;
                   const icon = period1.icon;
                   const windDirection = period1.windDirection;
                   const windSpeed = period1.windSpeed;
                   const humidity = period1.relativeHumidity.value;
                   var dewPoint = period1.dewpoint.value.toFixed(2);
                   document.getElementById("weather-info").textContent =
${temperature} $ {temperatureUnit};
                   document.getElementById("description").textContent =
${description}`;
                   document.getElementById("wind").textContent = `Wind
document.getElementById("humidity").textContent =
Humidity: ${humidity}%`;
                   document.getElementById("dewpoint").textContent = `Dew
Point: ${dewPoint}° C`;
                   const weatherIconContainer =
document.getElementById("pic");
                   const description2 = description.toLowerCase();
                   switch (true) {
                     case description2.includes("sunny"):
                       weatherIconContainer.innerHTML = weatherIcons[0];
                       break;
                     case description2.includes("clear"):
                       weatherIconContainer.innerHTML = weatherIcons[1];
                       break;
                     case description2.includes("cloudy"):
                       weatherIconContainer.innerHTML = weatherIcons[2];
                       break;
                     case description2.includes("rain"):
                       weatherIconContainer.innerHTML = weatherIcons[3];
                       break;
                     default:
```

Extra Credit

rating-react.html

https://dlang5.github.io/cse134-hw5/rating-react.html

weather-react.html

https://dlang5.github.io/cse134-hw5/weather-react.html

Converting the pages to React gave me an insight on how to use a component-based approach to frontend development. As I never used a JavaScript library before, I can see how people can get used to not relying on old-school JS methods to standardize scripting languages. The code is a little confusing at first, but after designing the second component, it appears to be a lot more intuitive over the long run.

Astro Site Walkthrough

https://youtu.be/c9GQuAHaBro